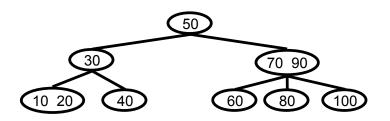
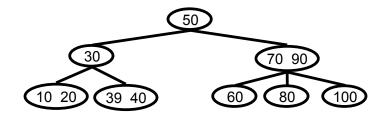
◆ Inserting into a 2-3 search tree– By example ...

### Insertion



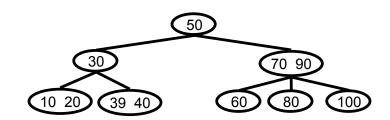
Insert 39

# Insertion

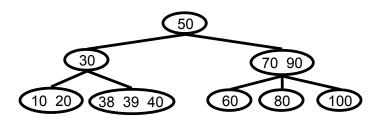


Done!

# Insertion

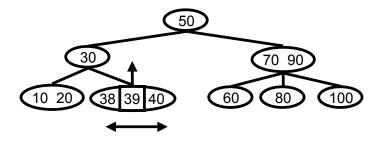


Insert 38



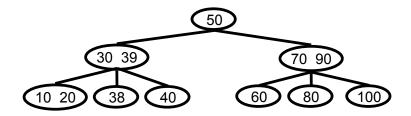
Insert 38

# Insertion



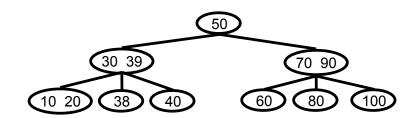
Push up, split apart

# Insertion

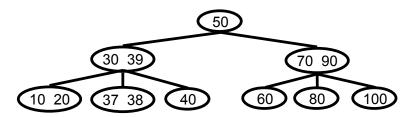


Done!

# Insertion

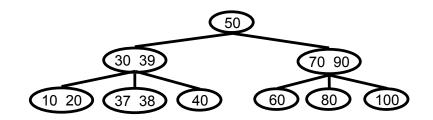


Insert 37



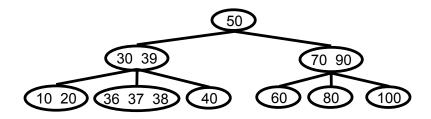
Done!

### Insertion



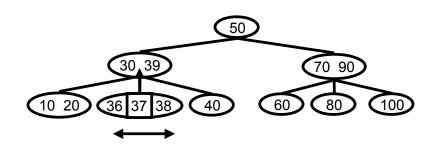
Insert 36

# Insertion

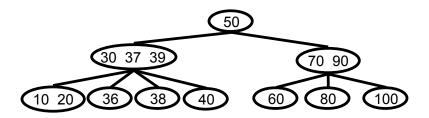


Insert 36

# Insertion

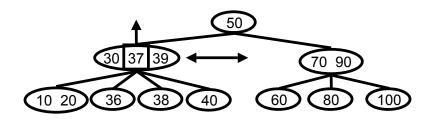


Push up, split apart



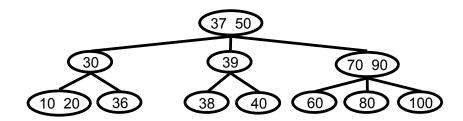
Need to go further up the tree to resolve overcrowding

### Insertion



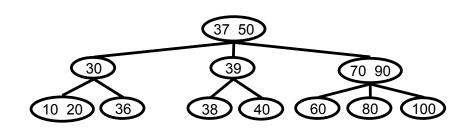
Push up, split apart

### Insertion

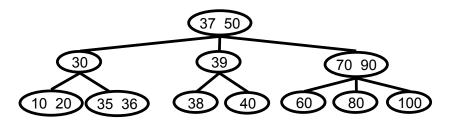


Done!

# Insertion

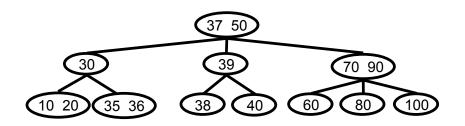


Insert 35



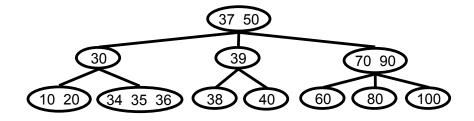
Insert 35

### Insertion



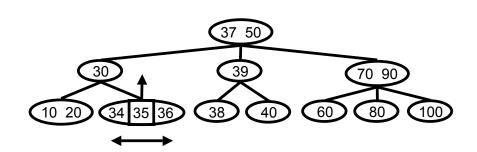
Insert 34

# Insertion

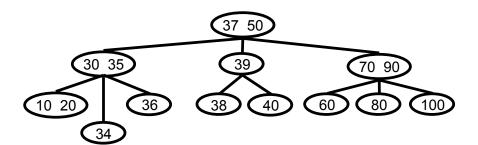


Insert 34

# Insertion

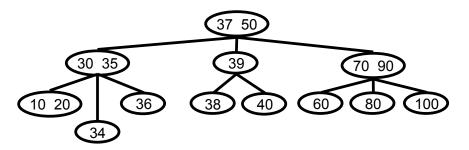


Push up, split apart



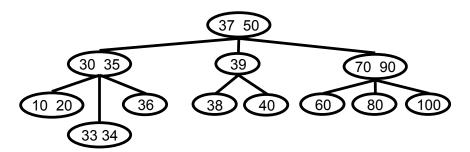
Done!

### Insertion



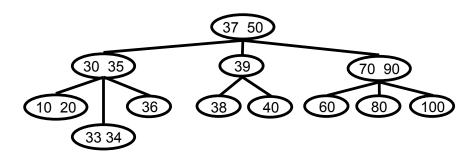
Insert 33

# Insertion

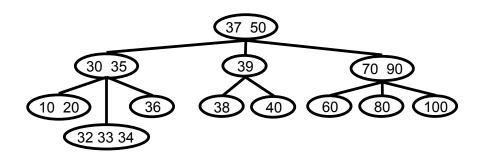


Done!

# Insertion

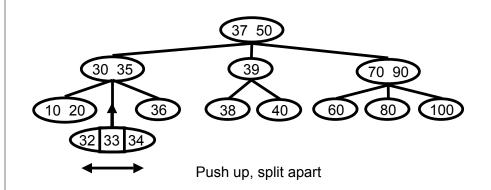


Insert 32

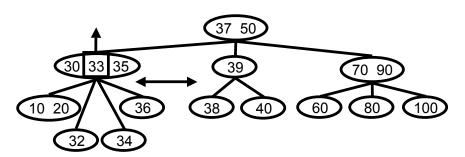


Insert 32

### Insertion



# Insertion



Push up, split apart

# Insertion

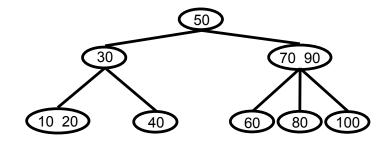
◆ This finally ends up as ...

# Insertion 37 30 33 35 39 70 90 A new level is born!

### Deletion

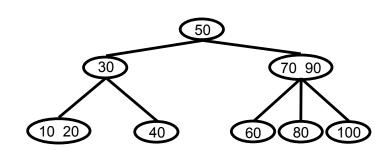
◆ For example:

# Deletion



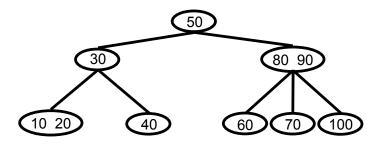
Original tree

# Deletion



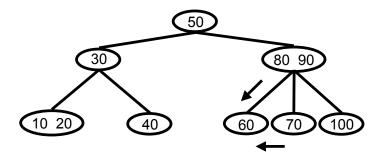
Delete 70

# Deletion



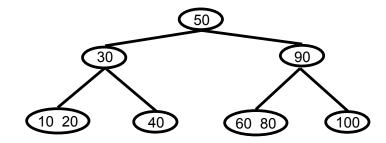
Swap with in-order successor

# Deletion



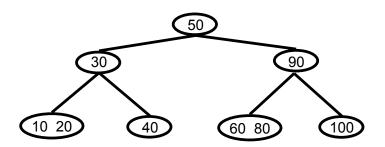
Merge and pull down

# Deletion



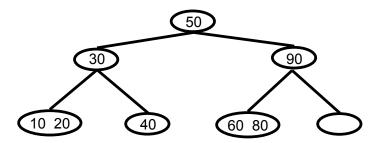
Done!

# Deletion



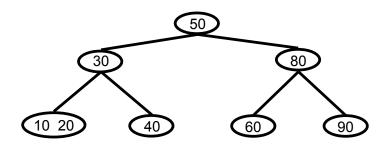
Delete 100

# Deletion



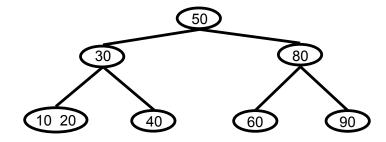
Redistribute

# Deletion



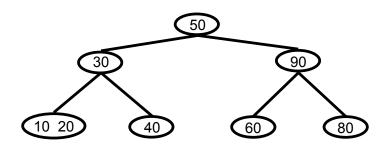
Done!

# Deletion



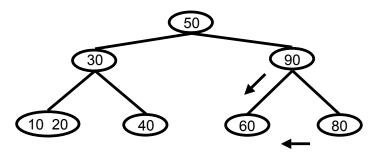
Delete 80

# Deletion



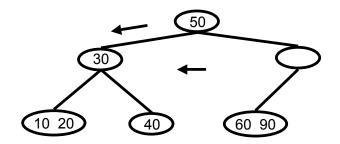
Swap with in-order successor

# Deletion



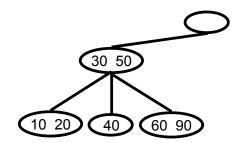
Merge and pull down

# Deletion



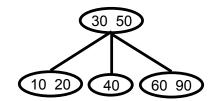
Merge and pull down

# Deletion



Delete the root

# Deletion



Done