

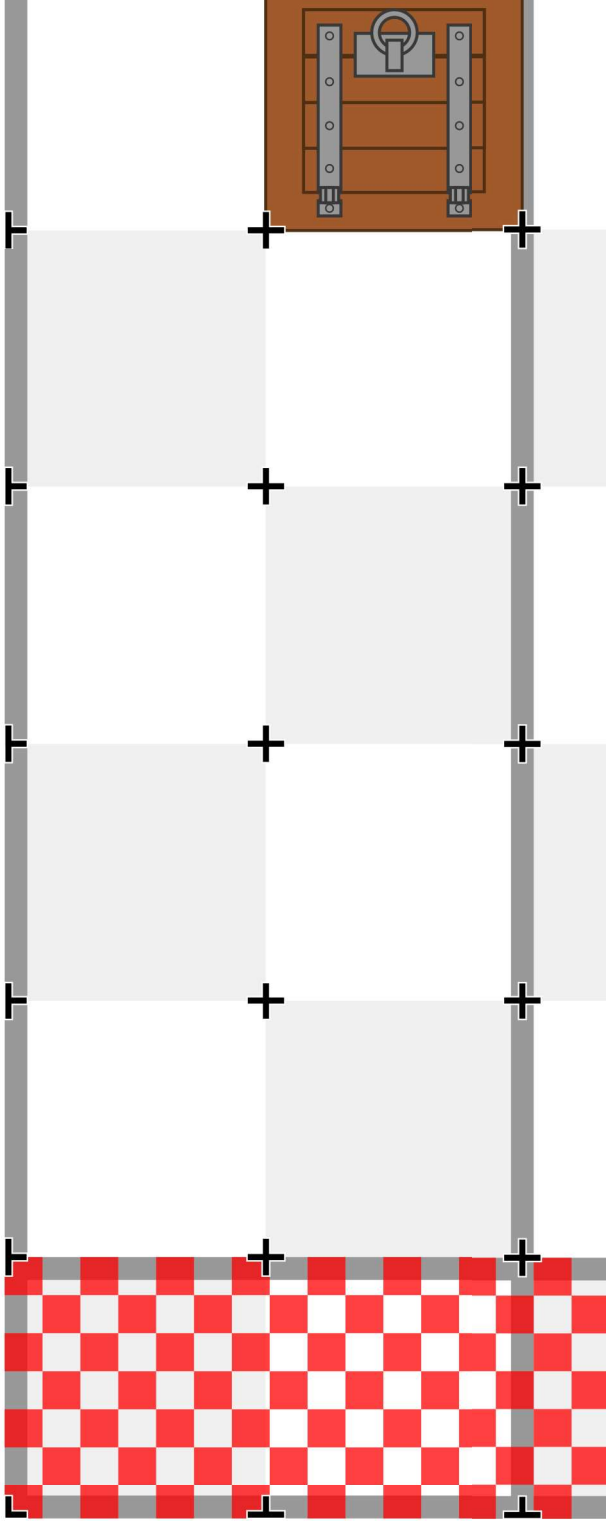
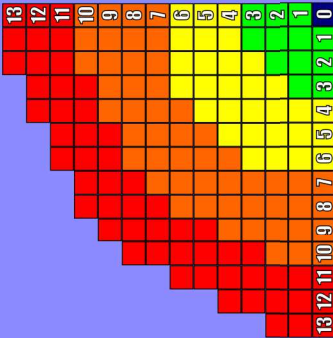
Météo

- 2D6 Résultat
- 2 Canicule
- 3 Très Ensoleillé
- 4-10 Conditions Idéales
- 11 Averse
- 12 Blizzard

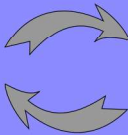
Coup d'Envoi

- 2D6 Résultat
- 2 Appelez l'Arbitre
- 3 Temps Mort
- 4 Défense Solide
- 5 Coup de Pied Haut
- 6 Fans en Folie
- 7 Coaching Brillant
- 8 Météo Capricieuse
- 9 Surprise
- 10 Blitz
- 11 Arbitre Officieux
- 12 Invasion de Terrain

- Passeur
- Passé rapide
- Passé court
- Passé long
- Longue bombe



RÉSERVE




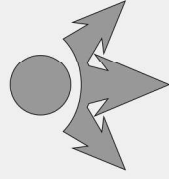
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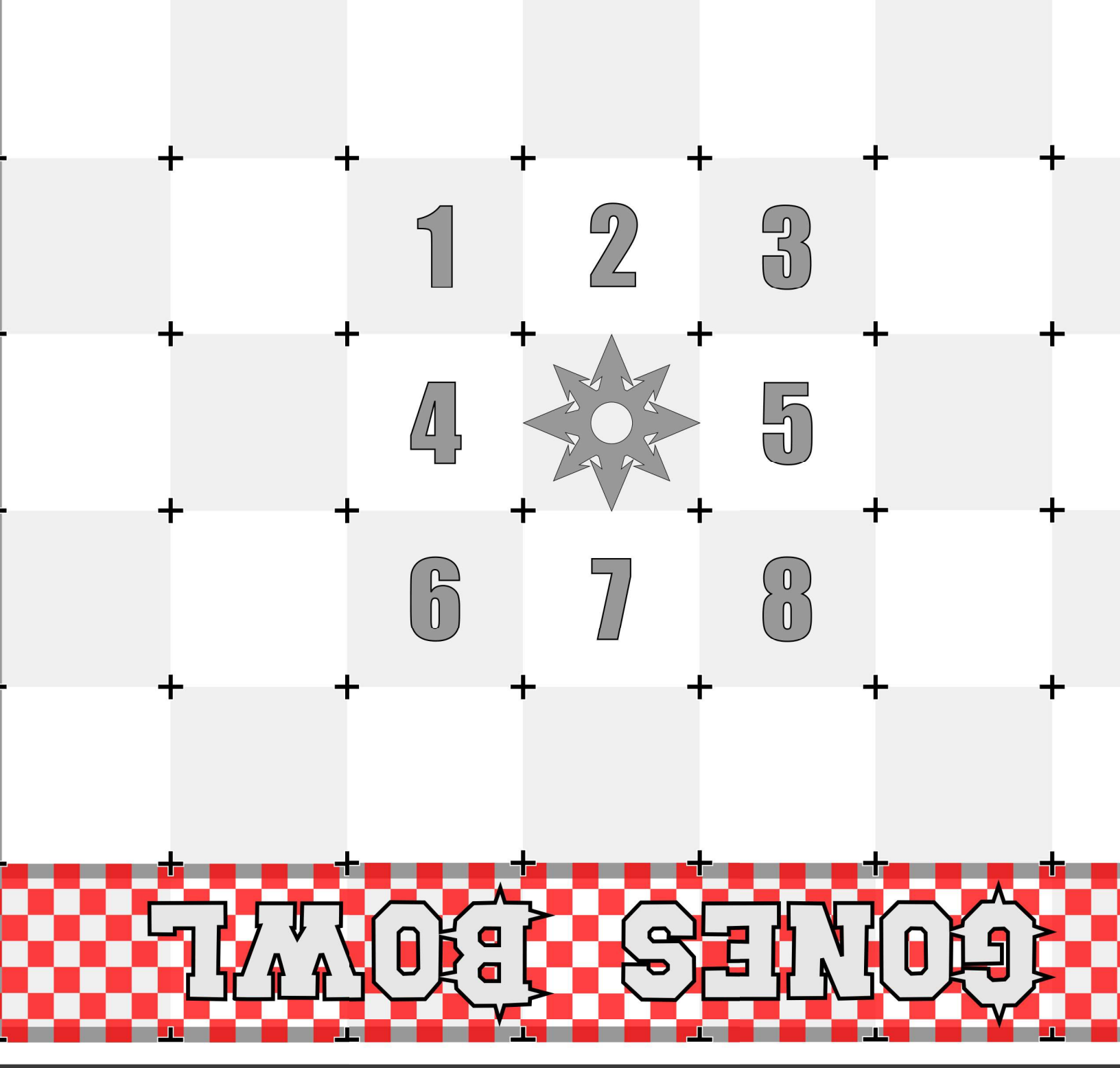


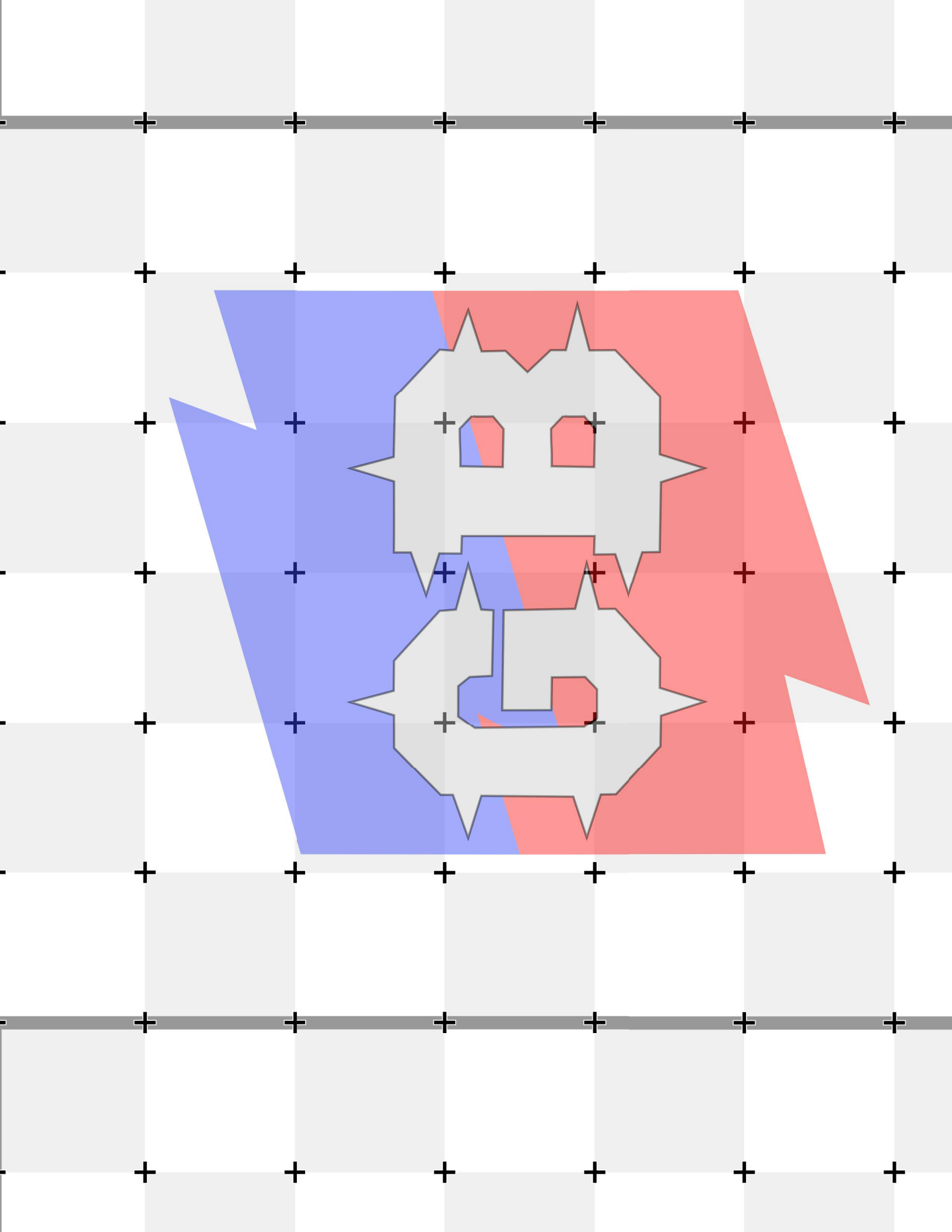
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2







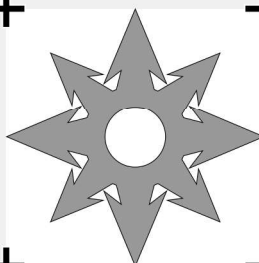
GONES BOWL

1

2

3

4



5

6

7

8

Serve



6

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1



6

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3

2

1



6

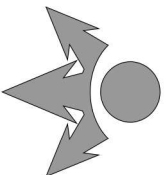
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3

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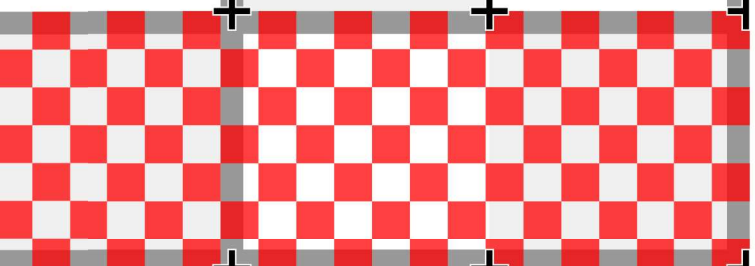
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5-6

3-4

1-2



RÉSÉ



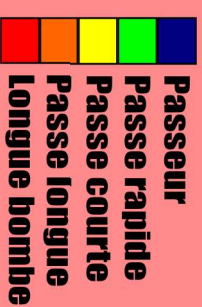
A 6x6 grid of squares. The squares alternate between light gray and white in a checkerboard pattern. Thick gray lines run vertically and horizontally through the grid, intersecting at the center of each square. Black plus signs are located at these intersection points.

Météo

- 2D6 **Résultat**
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- 12 **Invasion de Terrain**



Passeur
Passe rapide
Passe courte
Passe longue
Longue bombe

Noir

- 2D6
- 2-7
- 8-9
- 10
- 11
- 12