

Overview of Lattice based Cryptography

from Geometric intuition to Basic Primitives

Léo Ducas

CWI, Amsterdam, The Netherlands



CWI

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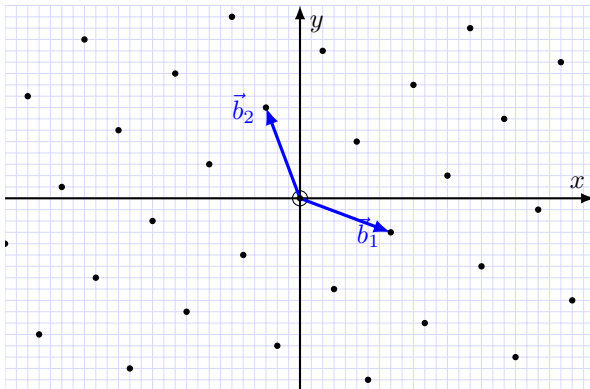
Content of the talk

- Geometric intuition behind lattice-based crypto
- The modern formalism (SIS-LWE)
- Basic construction and difficulties

Outline

- 1 The Geometric point of view
- 2 The SIS-LWE Framework
- 3 Encryption is easy
- 4 Signatures are tricky

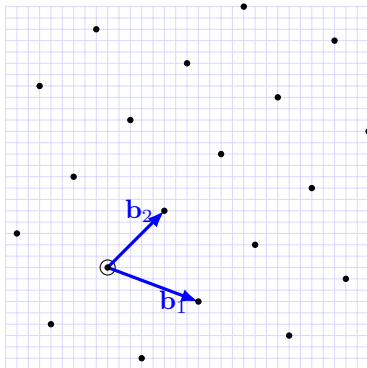
Lattices !



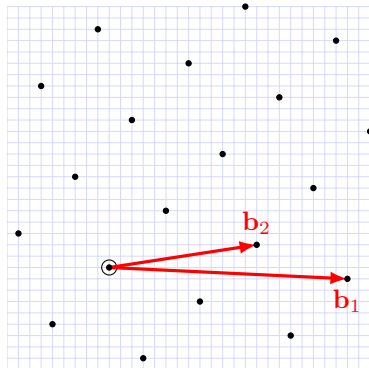
Definition

A lattice L is a discrete subgroup of a finite-dimensional Euclidean vector space.

Bases of a Lattice



Good Basis **G** of L



Bad Basis **B** of L

G \rightarrow **B** : easy (randomization);
B \rightarrow **G** : hard (LLL, BKZ, Lattice Sieve...).

An important invariant: the Volume

For any two bases \mathbf{G} , \mathbf{B} of the same lattice Λ :

$$\det(\mathbf{G}\mathbf{G}^t) = \det(\mathbf{B}\mathbf{B}^t).$$

We can therefore define:

$$\text{vol}(\Lambda) = \sqrt{\det(\mathbf{G}\mathbf{G}^t)}.$$

Geometrically: the volume of any **fundamental domain** of Λ .

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Geometrically: the volume of any **fundamental domain** of Λ .

Let \mathbf{G}^* be the Gram-Schmidt Orthogonalization of \mathbf{G}

\mathbf{G}^* is **not** a basis of Λ , nevertheless:

$$\text{vol}(\Lambda) = \sqrt{\det(\mathbf{G}^*\mathbf{G}^{*t})} = \prod \|\mathbf{g}_i^*\|.$$

What is a “Good” basis

Recall that, independently of the basis \mathbf{G} it hold that:

$$\text{vol}(\Lambda) = \prod \|\mathbf{g}_i^*\|.$$

Therefore, it is somehow equivalent that

- $\max_i \|\mathbf{g}_i^*\|$ is small
- $\min_i \|\mathbf{g}_i^*\|$ is large
- $\kappa(\mathbf{G}) = \max_i \|\mathbf{g}_i^*\| / \min_i \|\mathbf{g}_i^*\|$ is small

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Good basis (rule of thumb)

$$\kappa(\mathbf{G}) = \text{poly}(d), \quad \forall i, \|\mathbf{g}_i^*\| = \text{poly}(d) \cdot \text{vol}(\Lambda)^{1/d}.$$

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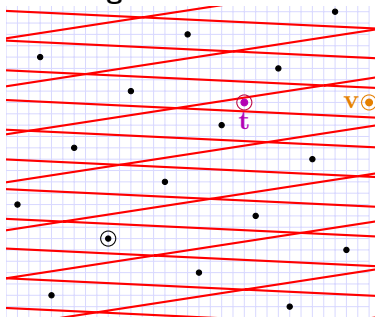
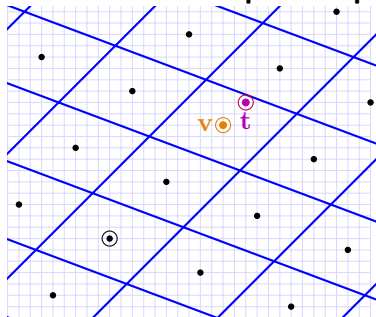
$$\kappa(\mathbf{G}) = \text{poly}(d), \quad \forall i, \|\mathbf{g}_i^*\| = \text{poly}(d) \cdot \text{vol}(\Lambda)^{1/d}.$$

LLL-reduced basis (rule of thumb)

$$\kappa(\mathbf{G}) \approx (1.04)^d, \quad \max_i \|\mathbf{g}_i^*\| \approx (1.02)^d \cdot \text{vol}(\Lambda)^{1/d}.$$

Bases and Fundamental Domains

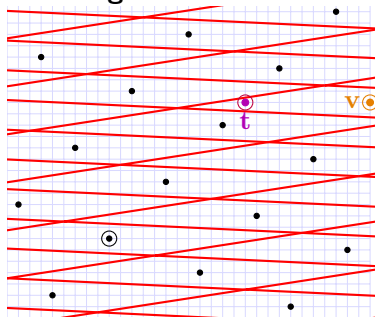
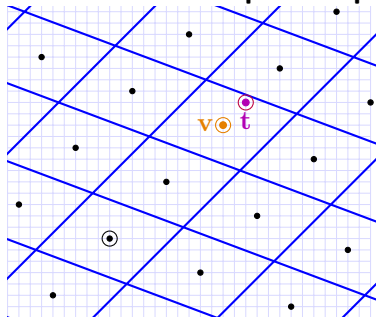
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Round'off Algorithm [Lenstra, Babai]:

Bases and Fundamental Domains

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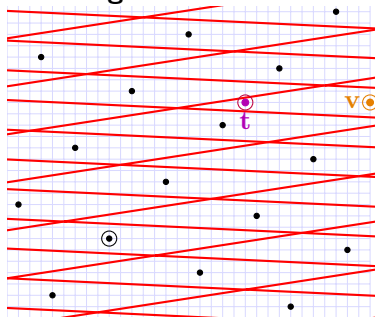
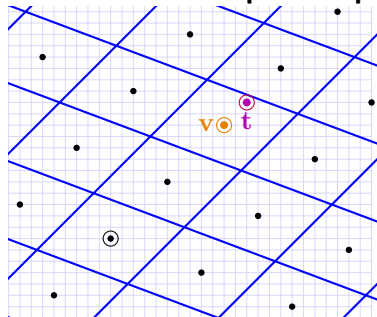


Round'off Algorithm [Lenstra, Babai]:

- Given a target \mathbf{t}

Bases and Fundamental Domains

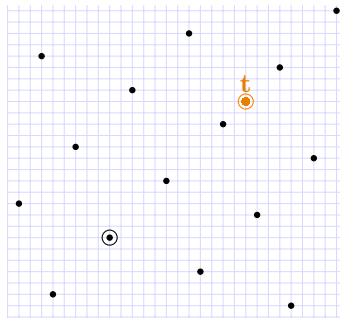
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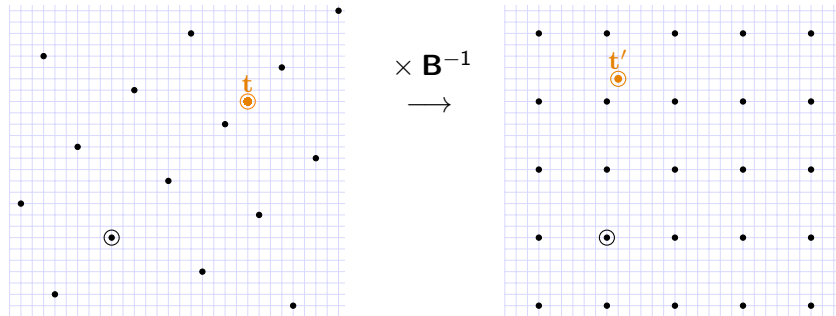
- Given a target \mathbf{t}
- Find's $\mathbf{v} \in L$ at the center the tile.

Round'off Algorithm



ROUND OFF Algorithm [Lenstra,Babai]:

Round'off Algorithm

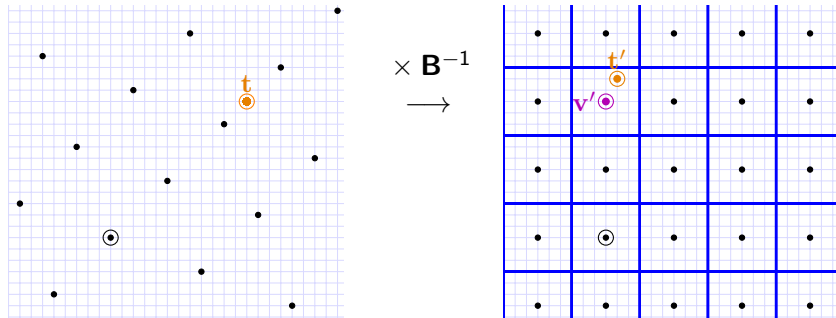


ROUND OFF Algorithm [Lenstra, Babai]:

- Use \mathbf{B} to switch to the lattice $\mathbb{Z}^n (\times \mathbf{B}^{-1})$

$$\mathbf{t}' = \mathbf{B}^{-1} \cdot \mathbf{t};$$

Round'off Algorithm

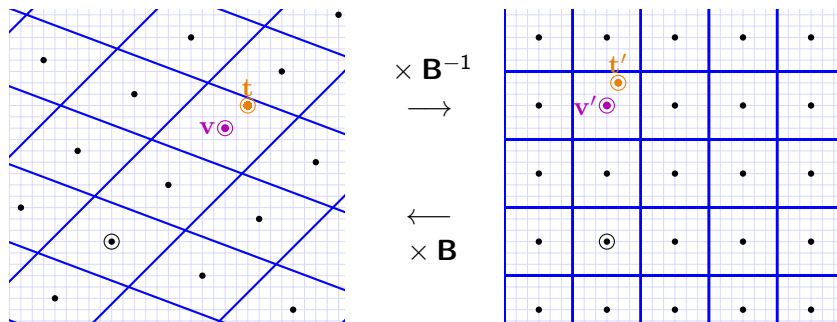


ROUND OFF Algorithm [Lenstra, Babai]:

- Use \mathbf{B} to switch to the lattice \mathbb{Z}^n ($\times \mathbf{B}^{-1}$)
- round each coordinate (square tiling)

$$\mathbf{t}' = \mathbf{B}^{-1} \cdot \mathbf{t}; \quad \mathbf{v}' = \lfloor \mathbf{t}' \rfloor;$$

Round'off Algorithm



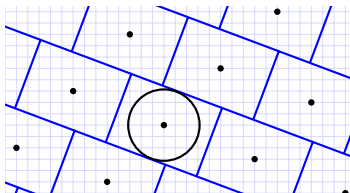
ROUNDOff Algorithm [Lenstra,Babai]:

- Use \mathbf{B} to switch to the lattice \mathbb{Z}^n ($\times \mathbf{B}^{-1}$)
- round each coordinate (square tiling)
- switch back to L ($\times \mathbf{B}$)

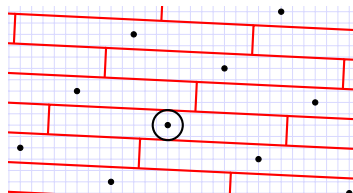
$$\mathbf{t}' = \mathbf{B}^{-1} \cdot \mathbf{t}; \quad \mathbf{v}' = \lfloor \mathbf{t}' \rfloor; \quad \mathbf{v} = \mathbf{B} \cdot \mathbf{v}'$$

Nearest-Plane Algorithm

There is a better algorithm (NEARESTPLANE) based on Gram-Schmidt Orth. \mathbf{B}^* of a basis \mathbf{B} :



Decoding radius with \mathbf{G}^*



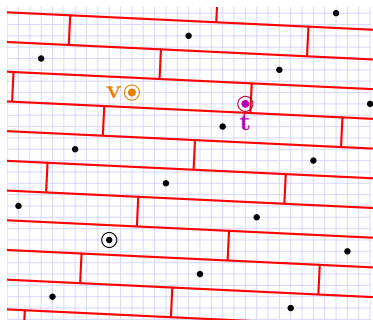
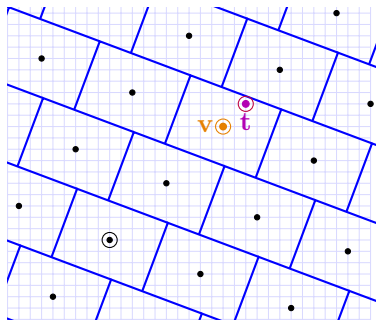
Decoding radius with \mathbf{B}^*

- Worst-case distance: $\frac{1}{2} \sqrt{\sum \|\mathbf{b}_i^*\|^2}$ (Approx-CVP)
- Correct decoding of $\mathbf{t} = \mathbf{v} + \mathbf{e}$ where $\mathbf{v} \in \Lambda$ if (BDD)

$$\|\mathbf{e}\| \leq \min \|\mathbf{b}_i^*\|$$

Trapdoors from Lattices ?

With a good basis **G** one can solve Approx-CVP / BDD.
Given only a bad basis **B**, solving CVP is a **hard problem**.



Can this somehow be used as a trapdoor ?

Encryption from lattices (simplified)

Using the (second) decoding algorithm, one can recover \mathbf{v}, \mathbf{e} from $\mathbf{w} = \mathbf{v} + \mathbf{e}$ when

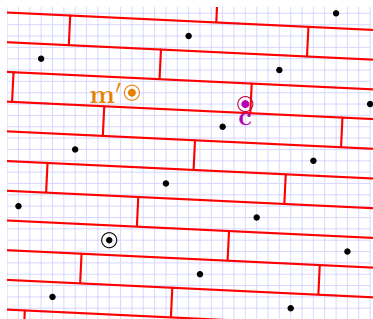
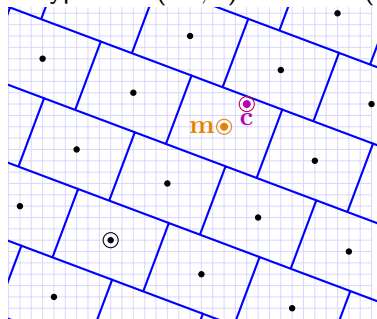
$$\|\mathbf{e}\| \leq \min \|\mathbf{b}_i^*\|$$

Fix a parameter η :

- Private key: good basis \mathbf{G} such that $\|\mathbf{g}_i^*\| \geq \eta$
- Public key: bad basis \mathbf{B} such that $\|\mathbf{b}_i^*\| \ll \eta$
- Message : $\mathbf{m} \in \Lambda = \mathcal{L}(\mathbf{B}) = \mathcal{L}(\mathbf{G})$
- Ciphertext : $\mathbf{c} = \mathbf{m} + \mathbf{e}$, for a random error \mathbf{e} , $\|\mathbf{e}\| \leq \eta$
- Decryption : $(\mathbf{m}', \mathbf{e}) = \text{NEARESTPLANE}(\mathbf{c})$

Encryption from lattices

Decryption : $(\mathbf{m}', \mathbf{e}) = \text{decode}(\mathbf{c})$



- With the good basis **G**, $\mathbf{m}' = \mathbf{m}$
- With the bad basis **B**, $\mathbf{m}' \neq \mathbf{m}$: decryption fails !

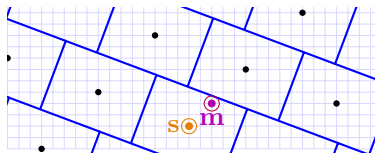
Signatures

Sign

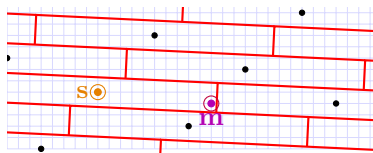
- Hash the message to a random vector \mathbf{m} .
- apply NEARESTPLANE with a good basis \mathbf{G} :
find $\mathbf{s} \in L$ close to \mathbf{m} .

Verify

- check that $\mathbf{s} \in L$ using the bad basis \mathbf{B}
- and that \mathbf{m} is close to \mathbf{s} .



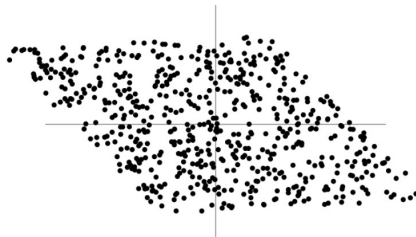
Correct signature (close)



Incorrect signature (far)

A statistical attack [NguReg06,DucNgu12]

The difference $\mathbf{s} - \mathbf{m}$ is always inside the parallelepiped spanned by the good basis \mathbf{G} (or its GSO \mathbf{G}^*):



Each signatures (\mathbf{s}, \mathbf{m}) leaks a bit of information about \mathbf{G} .

Learning a parallelepiped from few signatures [Nguyen Regev 2006]:

⇒ Total break of original GGH and NTRUSign schemes.

Randomize the previous algorithms (Gaussian-sampling):
the distribution $\mathbf{s} - \mathbf{m}$ can be made **independent** of \mathbf{G}

- [Klein 2000, Gentry Peikert Vaikuthanathan 2008]:
Slow and memory heavy, even in the **ring-setting** (NTRU, Ring-LWE)
- [Peikert 2010]
Faster and less memory, but worse quality
- [D. Prest 15] (Fast Fourier Orthogonalization)
Fast and good quality for certain rings

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Construction of q -ary lattice (Primal / Construction A)

Let q be a prime¹ integer, and $n < m$ two positive integers.
The matrix $\mathbf{A} \in \mathbb{Z}_q^{m \times n}$ spans the q -ary lattice:

$$\begin{aligned}\Lambda_q(\mathbf{A}) &:= \{\mathbf{x} \in \mathbb{Z}^m \mid \exists \mathbf{y} \in \mathbb{Z}_q^n, \mathbf{x} \equiv \mathbf{A}\mathbf{y} \bmod q\} \\ &= \mathbf{A} \cdot \mathbb{Z}_q^n + q\mathbb{Z}^m\end{aligned}$$

Lattice parameters

Assuming \mathbf{A} is full-rank:

- $\dim(\Lambda_q(\mathbf{A})) = m$
- $\text{vol}(\Lambda_q(\mathbf{A})) = q^{m-n}$

¹Not necessarily, but simpler.

Construction of q -ary lattice (Dual / Parity-Check)

Let q be a prime² integer, and $n < m$ two positive integers.
The matrix $\mathbf{A}^t \in \mathbb{Z}_q^{n \times m}$ is the parity-check of the lattice:

$$\begin{aligned}\Lambda_q^\perp(\mathbf{A}^t) &:= \{\mathbf{x} \in \mathbb{Z}^m \mid \mathbf{A}^t \mathbf{x} \equiv \mathbf{0} \bmod q\} \\ &= \ker(\mathbf{x} \mapsto \mathbf{A}^t \mathbf{x} \bmod q)\end{aligned}$$

Lattice parameters

Assuming \mathbf{A} is full-rank:

- $\dim(\mathbf{A}) = m$
- $\text{vol}(\mathbf{A}) = q^n$

²Not necessarily, but simpler.

The Short Integer Solution Problem (SIS)

Definition (SIS assumption)

Given a random matrix \mathbf{A}

Finding a small non-zero $\mathbf{x} \in \mathbb{Z}_q^n$ such that $\mathbf{Ax} \equiv \mathbf{0} \pmod{q}$ is **hard**.

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Lattice formulation

Solving Approx-SVP in $\Lambda_q^\perp(\mathbf{A}^t)$ is **hard**.

Worst-case to average case connection due to [Ajtai 1998].

Simple application of SIS

Set $\mathcal{S} = \{0, 1\}^m$ and consider the function:

$$f_{\mathbf{A}} : \mathcal{S} \rightarrow \mathbb{Z}_q^n, \quad \mathbf{x} \mapsto \mathbf{A}^t \mathbf{x} \bmod q$$

SIS \Rightarrow Collision Resistant Hashing and One-Way Function

- Finding collision³ is as hard as SIS (take the difference)

Moreover, if $m \gg n \log q$:

- $f_{\mathbf{A}}$ is highly surjective (many pre-images exists)
- Finding pre-images is hard.

³Collision must exist whenever $m > n \log_2 q$

The Learning With Error problem (LWE)

Let χ be a distribution of small errors $\ll q$.

Definition (Decisional LWE)

For $\mathbf{A} \leftarrow \mathbb{Z}_q^{m \times n}$, $\mathbf{s} \leftarrow \mathbb{Z}_q^n$, $\mathbf{e} \leftarrow \chi^m$,
distinguishing $(\mathbf{A}, \mathbf{A}\mathbf{s} + \mathbf{e})$ from uniform is hard.

Definition (Search LWE)

For $\mathbf{A} \leftarrow \mathbb{Z}_q^{m \times n}$, $\mathbf{s} \leftarrow \mathbb{Z}_q^n$, $\mathbf{e} \leftarrow \chi^m$,
given $(\mathbf{A}, \mathbf{A}\mathbf{s} + \mathbf{e})$, finding \mathbf{s} is hard.

Both problems are easily proved equivalent.

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Both problems are easily proved equivalent.

Lattice formulation

Solving BDD in $\Lambda_q(\mathbf{A})$ is **hard**.

Worst-case to average case connection due to [Regev 2005].

LWE as unique-SVP (The embedding technique)

Given $(\mathbf{A}, \mathbf{b} = \mathbf{A}\mathbf{s} + \mathbf{e})$, consider

$$\Lambda = \Lambda_q(\mathbf{A}, \mathbf{b})$$

Then:

- $\mathbf{e} \in \Lambda$, and $\|\mathbf{e}\| \approx \sigma\sqrt{m}$
- one would expect $\lambda_1(\Lambda) \approx \sqrt{\frac{m}{2\pi e}} \cdot q^{1-n/m}$

Alternative lattice formulation

Solving Unique-SVP in $\Lambda_q(\mathbf{A}, \mathbf{b})$ is **hard**.

Simple application of LWE

Set $\mathcal{S} = \{-\sigma, \dots, \sigma\}^m$ and consider the function:

$$g_{\mathbf{A}} : \mathbb{Z}_q^n \times \mathcal{S} \rightarrow \mathbb{Z}_q^m, \quad (\mathbf{s}, \mathbf{e}) \mapsto \mathbf{A}\mathbf{s} + \mathbf{e} \bmod q$$

LWE \Rightarrow Secret-Key Encryption

Idea : Noisy one-time pad

- $Enc_s(m \in \{0, 1\}) = (\mathbf{a}, \mathbf{a}^t \mathbf{s} + e + \lfloor \frac{q}{2} \rfloor m)$
- $Dec_s(\mathbf{a}, b) = \lfloor \frac{2}{q}(b - \mathbf{a}^t \mathbf{s}) \rfloor \bmod 2$

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Encryption is easy

Idea:

- Use one short lattice vector (rather than a full good basis \mathbf{B})
- This short vector is easy to hide: LWE as unique-SVP

Public Key Encryption, [Regev 2005]

$m \gg n \log q$.

- $SK = \mathbf{s} \in \mathbb{Z}_q^m$
- $PK = (\mathbf{A}; \mathbf{b} = \mathbf{A}\mathbf{s} + \mathbf{e}) \in \mathbb{Z}_q^{(n+1) \times m}$
- $Enc(m) = (\mathbf{t}^t \cdot \mathbf{A}, \mathbf{t}^t \cdot \mathbf{b} + \lfloor \frac{q}{2} \rfloor m + \mathbf{e})$, where $\mathbf{t} \leftarrow \{0, 1\}^{n+1}$
- $Dec(\mathbf{x}^t, y)$ Compute

$$d = y - \mathbf{x}^t \mathbf{s} = \mathbf{t}^t \mathbf{e} + \mathbf{e} + \lfloor \frac{q}{2} \rfloor m$$

and return $m = \lfloor \frac{2}{q} d \rfloor \bmod 2$

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Proof sketch for CPA security

- Replace PK by uniform random (\mathbf{A}, \mathbf{b})
- Apply the left-over hash lemma on \mathbf{t} over (\mathbf{A}, \mathbf{b})
- $Enc(m)$ is statistically close to uniform.

PKE / Approx. Key-Exchange [Lindner Peikert 2011]

Using a Systematic-Normal form, one can assume that $\mathbf{s} \leftarrow \chi^n$ is small as well. Take $m = n$.

- $PK = \mathbf{s} \in \mathbb{Z}_q^n$
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- $Enc(m) = (\mathbf{A}^t \mathbf{s}' + \mathbf{e}', \mathbf{b}^t \mathbf{s}' + \mathbf{e}' + \mathbf{e} + \lfloor \frac{q}{2} \rfloor m)$
- $Dec(\mathbf{x}, y) : \text{Compute}$

$$d = y - \mathbf{x}^t \mathbf{s} = \mathbf{s}^t \mathbf{e}' + \mathbf{s}'^t \mathbf{e} + \mathbf{e} + \lfloor \frac{q}{2} \rfloor m$$

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and return $m = \lfloor \frac{2}{q} d \rfloor \bmod 2$

Proof sketch for CPA security

- Replace PK by uniform random by LWE assumption
- Replace $Enc(m)$ by uniform random by LWE assumption

Can also be made an approximate key Exchange.

Chosen-Ciphertext Secure ?

Are the above CCA-secure ?

NO !

It is Additively Homomorphic therefore can't be CCA2.
CCA1 attacks left as an exercise.⁴

Generic Transform to CCA security in the Random Oracle Model ?

⁴Toy with the error and see if Dec. fails

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Correctness needs to hold with overwhelming probability.

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Yes [Peikert 2013]

Correctness needs to hold with overwhelming probability.

And in the plain Model ?

Yes

But costly: requires Trapdoors (e.g [Micciancio Peikert 2012])
Open question: Cramer-Shoup for lattices ?

⁴Toy with the error and see if Dec. fails

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Solution 1: Hash-Then-Sign

Sign

- Hash the message to a random vector \mathbf{m} .
- apply GAUSSIAN SAMPLING with a good basis \mathbf{G} :
find $\mathbf{s} \in L$ close to \mathbf{m} .

Verify

- check that $\mathbf{s} \in L$ using the bad basis \mathbf{B}
- and that \mathbf{m} is close to \mathbf{s} .

Ad-hoc construction of lattices with a good basis

Definition (The Matrix-NTRU assumption)

For two small matrices $\mathbf{F}, \mathbf{G} \leftarrow \chi^{n \times n}$, set $\mathbf{H} = \mathbf{FG}^{-1} \bmod q$. Distinguishing \mathbf{H} from uniform is hard.⁵

⁵ \mathbf{H} is provably uniform for mildly large \mathbf{F}, \mathbf{G} [Stehle Steinfeld 2012]

⁶IMHO: Precise parameter proposal not conservative enough

Ad-hoc construction of lattices with a good basis

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Do not overstretch !

Can be much weaker than (Ring) LWE for large q .
cf. Thursday : [A. Bai D. 2016, Kirchner Fouque 2016]

⁵ \mathbf{H} is provably uniform for midly large \mathbf{F}, \mathbf{G} [Stehle Steinfeld 2012]

⁶IMHO: Precise parameter proposal not conservative enough

Ad-hoc construction of lattices with a good basis

Definition (The Matrix-NTRU assumption)

For two small matrices $\mathbf{F}, \mathbf{G} \leftarrow \chi^{n \times n}$, set $\mathbf{H} = \mathbf{FG}^{-1} \bmod q$. Distinguishing \mathbf{H} from uniform is hard.⁵

Do not overstretch !

Can be much weaker than (Ring) LWE for large q .
cf. Thursday : [A. Bai D. 2016, Kirchner Fouque 2016]

- (\mathbf{F}, \mathbf{G}) is a good partial basis of the lattice.
- It can be completed into a full good basis.
optimal parameters studied in [D. Prest Lyubashevski 2013]⁶

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⁶IMHO: Precise parameter proposal not conservative enough

Provably secure construction of lattices with a good basis

SoA: [Micciancio Peikert 2012] “Simpler, Tighter, Faster, Smaller”.

- Define a Gadget matrix $\mathbf{G} = [\mathbf{I}, 2\mathbf{I}, 4\mathbf{I}, \dots, 2^k\mathbf{I}]$
- Start from a truly random matrix \mathbf{A}
- Extend \mathbf{A} to $\mathbf{A}' = [\mathbf{A} | \mathbf{R}\mathbf{A} + \mathbf{G}]$ for a small matrix \mathbf{R}
- \mathbf{A}' is statistically uniform (leftover hash lemma)
- \mathbf{R} provides a good basis of $\Lambda^\perp(\mathbf{A})$
- + Many extensions (tags, basis delegation)
- + Very convenient for advanced crypto
- Cumbersome for basic crypto

Good Gaussian Sampling in Practice ?

- + Leads to the most compact lattice signature schemes
- + Good asymptotic complexity FFO [D. Prest 2016]
- Requires Floating-Point Arithmetic

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Not so studied in practice so far ...

Wide impact: signatures, homomorphic signatures, IBE, ABE, ...

Solution 2: Fiat-Shamir transform

Idea: [Lyubashevski, . . . , BLISS, TESLA]

- Prove knowledge of a short vector without revealing it
- + No need for a full basis
- + Sampling potentially simpler
- Larger signatures.