

Reflections from first project with Rust

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Main learning pointers

1. Always remember to use `.trim_end()` when dealing with user input, since a *newline character* (`\n`) is appended to user input when the **carriage return** (enter key) character is hit.
 - This tip alone will save you hours of time debugging when working with simple user input.
2. Learn more about *iterator statements* in Rust, such as the `.iter()`, `.map()`, `.collect()` statements.
 - As an example, I made use of the `.chars()`, `.all()` operator to powerfully check whether multiple items satisfied a predicate.
3. In the future, start out by planning my program with Rust's modules in mind, to allow for easier **refactoring** in the future.
4. Rust's match case statement is *chef's kiss*.
5. Accessing certain values by reference is so incredibly goated.

Useful links

- Debug statement

```
fn main() {  
    println!("I am losing my mind");  
}
```