Control structures and logic flow

```
# ----- CONDITIONALS -----
    # similar syntax to bash
# postfix-if notation is available also
if true
   "if statement"
 elsif false
     "else if, optional"
else
"else, also optional"
warnings = ["Patronimic is missing", "Address is too short"]
puts("Some warnings occured:\n" + warnings.join("\n")) if !warnings.empty? # postfix-if notation can be used for single statements with no code blocks
 puts("Some warnings occured:\n" + warnings.join("\n")) unless warnings.empty? # unless can be used in place with if
    # else functions as the default statement
# cases can also use ranges!
     puts "lovely"
     puts "ok but good job"
puts "watermelon sugar high" else
puts "Alternative grading system, eh?"
 num_grade = 82
 case num-grade
when 90..100
puts "nice one"
 when 80..90
     puts "lovely job"
     puts "You failed!"
    # traditional for loops aren't common
     # basic loops are implemented with each enumerable
     # also similar syntax to bash and rust
     # Ruby has other looping functions like map, reduce and inject
 # .each DO AND .each_with_index DO LOOPS
 # APPROVED SYNTAX AND COMMONLY SEEN
 (1..5).each do |counter|
puts "this is the ${counter}"
 # this is also approved syntax since blocks can be wrapped in curly braces
 (1..5).each {|counter| puts "this is also the #{counter}"}
 # APPROVED SYNTAX BUT RARELY SEEN
for counter in 1..5
puts "iteration #{counter}"
 # you can also iterate over elements in data structrues like Hashes and Maps
     puts "this is an #{element}"
```