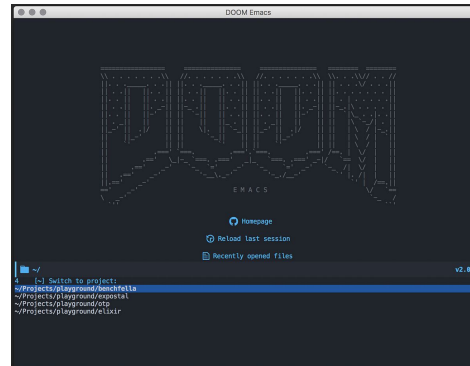


good afternoon



preface

- there is nothing new under the sun

```
// - AN ARRAY -
```

```
struct anExampleArrayDatatype {  
  string 0,  
  string 1,  
  string 2,  
}
```

```
anExampleArrayD  
  0 := "water"  
  1 := "sugar"  
  2 := "high"  
}
```

```
anEgArrayLiteral  
  1mpr1:
```

```
// - A TUPLE
```

```
struct anExa  
  string 0  
  boolean  
  money 2,  
}
```

```
anExampleTupleDatatype anEgTupleLiteral := {  
  0 := "okay thank you very much and",  
  1 := FALSE,  
  2 := $10.56,  
}
```

```
// - A DICTIONARY -
```

```
struct anExampleDictionaryDatatype {  
  string defZero,  
  string defOne,  
  string defTwo
```

```
// - A NORMAL STRUCT -
```

```
money currentBankAccount := $100,000.00
```

```
boolean brokeOrNot := match {
```

```
  case currentBankAccount <= $200,000.00 := consequence TRUE
```

```
  case currentBankAccount > $200,000.00 := consequence FALSE
```

```
  case _ := consequence pass // since this is a boolean match statement, the _ case predicat
```

```
} // here brokeOrNot evaluates in the back-end to TRUE
```

```
boolean isGuilty := TRUE
```

```
string finalJudgement := match isGuilty {
```

```
  case TRUE := consequence "Go to Jail!"
```

```
  case FALSE := consequence "You have been acquitted!"
```

```
  case _ := consequence "This will never run but is useful for proper edge-guarding."
```

```
} // here finalJudgement evaluates in the back-end to the string "Go to Jail!"
```

```
anExampleEnumDatatype anEgEnumLiteral := anExampleEnum.apple  
anExampleEnumDatatype aSecondEnumLiteral := anExampleEnum.orange  
anExampleEnumDatatype aThirdEnumLiteral := anExampleEnum.pear  
anExampleEnumDatatype aFinalEnumLiteral := anExampleEnum.pineapple
```

feedback

- “refactoring” was helpful
- static typing???
- structs were just used as structs

follow up actions

- still very coarse representation of statutes
- better user-interface
- break down definition!!!

yuho (*where its going*)

- more focused on a provision definition sections
- more useful mindmaps
- [yuho_onboarding.md](#)



thank you for your time