COMP7035

Python for Data Analytics and Artificial Intelligence

Renjie Wan, Jun Qi









Lecturers:

Dr. Renjie WAN (Section I, Wed. 6:30 PM -- 9:20 PM)

Email: renjiewan@comp.hkbu.edu.hk

Phone: 3411 7633

Office: Room 639, David C. Lam Building

Dr. Jun QI (Section II, Tue. 2:30 PM – 5:20 PM)

Email: jun-qi@comp.hkbu.edu.hk

Phone: 3411 7705

Office: Room 714, David C. Lam Building

Teaching Assistants:

Ziyuan LUO, ziyuanluo@life.hkbu.edu.hk

Xiufeng HUANG, 23482974@life.hkbu.edu.hk

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 DEPARTMENT
COMPUTER : ***
計算機科學系

Python Fundamentals

會大學 APTIST UNIVERSITY

- A. Program control and logic
- B. Data types and structures
- C. Function
- D. File I/O

What we will learn?

- II. Numerical Computing and Data Visualization Tools and libraries such as
 - A. NumPy
 - B. Matplotlib
 - C. Seaborn
- III. Exploratory Data Analysis (EDA) with Python Tools and libraries such as
 - A. Panda
 - B. Sweetviz
- IV. Artificial Intelligence and Machine Learning with Python Tools and libraries such as
 - A. Keras
 - B. Scikit-learn





Logistics of our course

- Continuous assessments (40 %)
 - Two assignments
- One mid-term test (20%)
- Final examination (40%)

Two assignments are **computer-based**.

Two tests and the final examinations are all paper-based.





Logistics of our course

- Each course contains lecture and lab sessions totaling 170 minutes. The lecture takes about 1.5 hours, and the lab takes the remaining time.
- Lectures: Learn the core knowledge
- Lab session: Do exercises together
 - Exercises will be released in the lab session.
 - Please understand each exercise; they will be essential to our final examinations.

All announcements of this course will be released on Moodle.



Workload

- The only way to learn Python, is by writing Python a lot. So you are expected to put in effort.
- The examples used in our course will be provided for you. You can play them yourself.
- If you are new to programming, consider this a hard class where you will have to figure out quite a bit on your own. However, if you have a solid background in Python or any another language, this class should be pretty easy.
- If you are an expert in Python, please help your classmates.





Suggestions for new beginners

- The course is relatively short. We will go fast to cover many important knowledge about scientific python programming.
- Alternative: spend some time learning on your own (*Codecademy / Udacity etc*). There are so many excellent resources online these days.
- Try to learn Python from your friends.
- Try to learn Python from ChatGPT

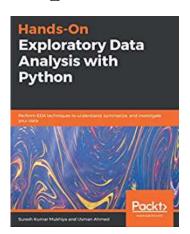
Our class would be very fast!!

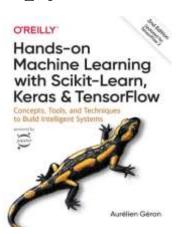


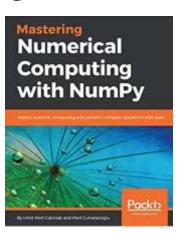


References

- The internet is an excellent source, and Google is a perfect starting point.
- The official documentation is also good, always worth a try: https://docs.python.org/.









Chinese Resources: https://www.runoob.com/python/python-tutorial.html





References



You can also ask **ChatGPT!**

Try our university ChatGPT service

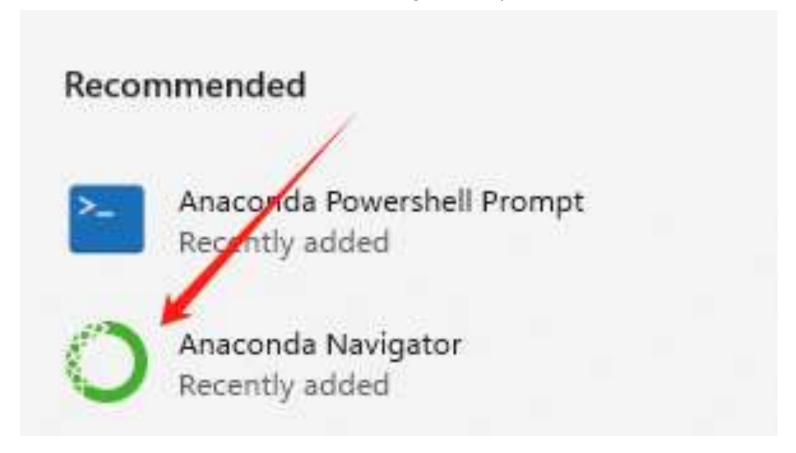
https://chatgpt.hkbu.edu.hk/





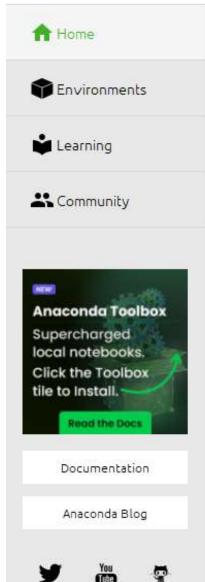
We use Anaconda in our class

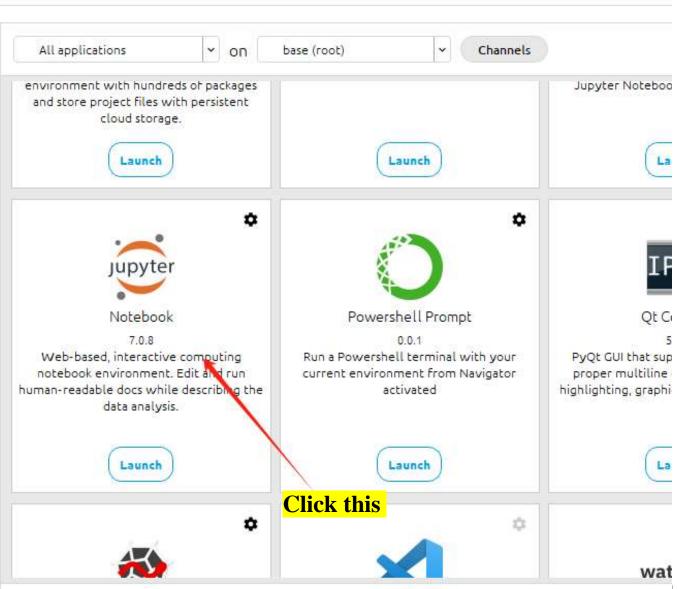
Search Anaconda Navigator in your PC





ANACONDA.NAVIGATOR

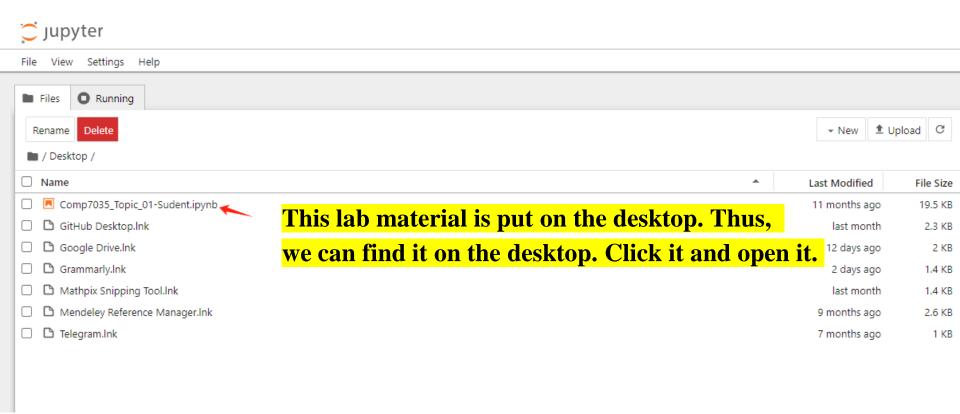








Download your lab materials into your computer and open it via the following ways.







Let us begin!





Learn Python from ChatGPT

• Some samples from our university ChatGPT services



HKBU ChatGPT



Provided to all HKBU staff and students



Sign in with HKBU SSOId

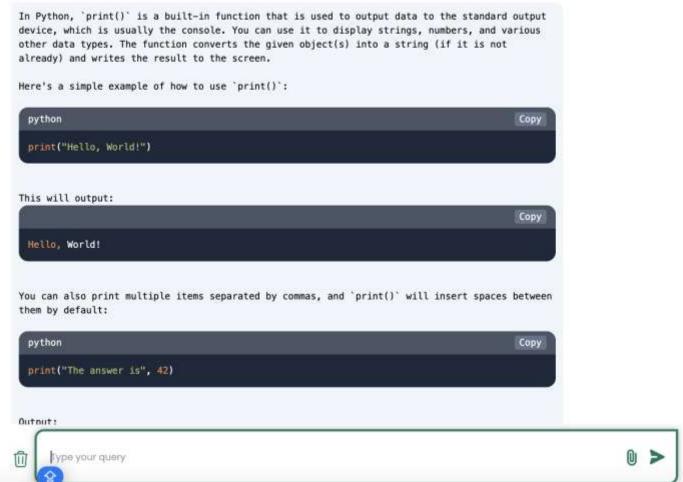




HKBU ChatGPT

Model: GPT-4 Turbo

What is the print in Python?



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print statement

• We can print output to screen using the **print** command

```
print("Hello, world!")

print("Hello", "how are you?")

print("Hello", "how are you?", sep="---")
```





Values

- A value is the fundamental thing that a program manipulates.
- Values can be "Hello, world!", 42, 12.34, True/False
- Values have types. . .





Types

Each value has its corresponding types

```
boolean True/False
string "Hello, world!"
integer 92
float 3.1415
```

• Use **type** to find out the type of a value, as in

```
type (2/4) float

type ("Hello, World") String

type (True) boolean

type (False) boolean
```

Please try these codes to see the results



Variables

- One of the most basic and powerful concepts is that of a variable.
- A variable *assigns* a name to a value.

```
E9 \begin{cases} x = 1 \\ print(x) \end{cases}
```

```
E10 import math a = 1.5 print(math.floor(a))
```

```
#E11
y = "test"
print(y)
```

```
#E12
x = 1
x = "string"
print(x)
```





Some hints about variables

- Almost always preferred to use variables over values:
 - Easier to update code
 - Easier to understand code (useful naming)

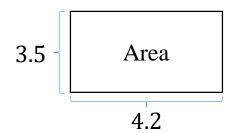
What does the following code do:

```
x = 4.2
y = 3.5
c = x * y
print(c)
```

Unclear about its usage

```
length = 4.2
height = 3.5
area = length * height
print(area)
```

It is calculating the area of a rectangle







Variables

- Variables are case-sensitive
- This will create two variables:

```
a = 4
A = "Sally"
```

• Python allows you to assign values to multiple variables in one line:

```
x, y, z = "Orange", "Banana", "Cherry"
print(x)
print(y)
print(z)
```

Please try these codes to see the results





Variables

Please try these codes to see the results

• You can assign same values to same variables in one line.

```
x = y = z = "Orange"
print(x)
print(y)
print(z)
```

• The Python print() function is often used to output variables.

```
x = "Python is awesome"
print(x)
```

• In the print() function, you output multiple variables, separated by a comma:

```
x = "Python"
y = "is"
z = "awesome"
print(x, y, z)
```





Arithmetic Operators

```
print("[Continuous Assessment]")
print("(Labs/Assignments + Practical Test(s))")
print(40 + 20)

Results:
[Continuous Assessment]
(Labs/Assignments + Practical Test(s))
60
```





Operator	Description	Syntax
+	Addition: adds two operands	x + y
.—.	Subtraction: subtracts two operands	x - y
*	Multiplication: multiplies two operands	x * y
1	Division (float): divides the first operand by the second	x / y
//	Division (floor): divides the first operand by the second	x // y
%	Modulus: returns the remainder when the first operand is divided by the second	x % y
**	Power (Exponent): Returns first raised to power second	x ** y



- Addition (+)
- In Python, + is the addition operator. It is used to add 2 values.

```
val1 = 2
val2 = 3

# using the addition operator
res = val1 + val2
print(res)
```





- Subtraction Operator (-)
- In Python, is the subtraction operator. It is used to subtract the second value from the first value.

```
val1 = 2
val2 = 3

# using the subtraction operator
res = val1 - val2
print(res)
```

Please try these codes to see the results





- Division Operator
- In Python, / is the division operator. It is used to find the quotient when the first operand is divided by the second.

```
val1 = 3
val2 = 2

# using the division operator
res = val1 / val2
print(res)
```





- Modulus Operator
- In Python, % is the modulus operator. It is used to find the remainder when the first operand is divided by the second.

```
val1 = 3
val2 = 2

# using the modulus operator
res = val1 % val2
print(res)
```





- Exponentiation Operator
- In Python, ** is the exponentiation operator. It is used to raise the first operand to the power of the second.

```
val1 = 2
val2 = 3

# using the exponentiation operator
res = val1 ** val2
print(res)
```





- Floor Division Operator
- In Python, // is used to conduct the floor division. It is used to find the floor of the quotient when the first operand is divided by the second.

```
val1 = 3
val2 = 2

# using the floor division
res = val1 // val2
print(res)
```

Please try these codes to see the results





Keywords

- Some Keywords cannot be used as as the variable names, they define structure and rules of a language.
- Python has 29 keywords, they include:
 - and
 - def
 - for
 - return
 - is
 - in
 - class



Introduction to different variables





String

- Strings in Python are surrounded by either single quotation marks or double quotation marks.
- 'hello' is the same as "hello".





Built-in methods

- Built-in methods are the predefined functions in Python that allow you to use the basic properties of strings and numbers in your programs.
- For Strings, several built-in methods are provided for different purposes.





Methods of Strings

- Python has a set of built-in methods that you can use on strings.
- capitalize(): Converts the first character to upper case

```
txt = "hello, and welcome to my world."

x = txt.capitalize()

print(x)
```





- Python has a set of built-in methods that you can use on strings.
- <u>capitalize(): Converts the first character to upper case</u>

```
txt = "hello, and welcome to my world."

x = txt.capitalize()

print(x)
```

Hello, and welcome to my world.



- Python has a set of built-in methods that you can use on strings.
- <u>count(): Returns the number of times a specified value occurs in a string</u>

```
txt = "I love apples, apple are my favorite fruit"
x = txt.count("apple")
print(x)
```



- Python has a set of built-in methods that you can use on strings.
- <u>count(): Returns the number of times a specified value occurs in a string</u>

```
txt = "I love apples, apple are my favorite fruit"
x = txt.count("apple")
print(x)
```

The result you can see: 2





- Python has a set of built-in methods that you can use on strings.
- isdigit(): Returns True if all characters in the string are digits

```
txt = "50800"

x = txt.isdigit()

print(x)
```





- Python has a set of built-in methods that you can use on strings.
- isdigit(): Returns True if all characters in the string are digits

```
txt = "50800"

x = txt.isdigit()

print(x)
```

The result you can see: True





- Python has a set of built-in methods that you can use on strings.
- Replace(): Returns a string where a specified value is replaced with a specified value

```
txt = "I like bananas"

x = txt.replace("bananas", "apples")
print(x)
```



- Python has a set of built-in methods that you can use on strings.
- Replace(): Returns a string where a specified value is replaced with a specified value

```
txt = "I like bananas"
x = txt.replace("bananas", "apples")
print(x)
```

The result you can see: I like apples



String Concatenation

- To concatenate, or combine, two strings you can use the + operator.
- Merge variable a with variable b into variable c:

```
a = "Hello"
b = "World"
c = a + b
print(c)
```

The result you can see: HelloWorld



String Concatenation

- To concatenate, or combine, two strings you can use the + operator.
- Merge variable a with variable b into variable c:

```
a = "Hello"
b = "World"
c = a + b
print(c)
```

HelloWorld

How can we change it to "Hello World"?





Python Numbers

• Two common numerical types in Python: int and float

```
x = 1  # int
y = 2.8  # float
```

- To verify their types, you can use type()
- Int, or integer, is a whole number, positive or negative, without decimals, of unlimited length.

```
x = 1
y = 35656222554887711
z = -3255522

print(type(x))
print(type(y))
print(type(z))
```



Python Numbers

• Float, or "floating point number" is a number, positive or negative, containing one or more decimals.

```
x = 1.10
y = 1.0
z = -35.59

print(type(x))
print(type(y))
print(type(z))
```

```
x = 35e3
y = 12E4
z = -87.7e100

print(type(x))
print(type(y))
print(type(z))
```

• Float can also be scientific numbers with an "e" to indicate the power of 10.



- In programming, you often need to know if an expression is True or False.
- You can evaluate any expression in Python and get one of two answers: True or False.
- When you compare two values, the expression is evaluated, and Python returns the Boolean answer:

•

```
print(10 > 9)
print(10 == 9)
print(10 < 9)</pre>
```



- In programming, you often need to know if an expression is True or False.
- You can evaluate any expression in Python and get one of two answers: True or False.
- When you compare two values, the expression is evaluated, and Python returns the Boolean answer:

•

```
print(10 > 9)
True
print(10 == 9)
False
print(10 < 9)
False</pre>
```



- Almost any value is evaluated as True if it has some content.
- Any string is True, except empty strings.
- Any number is True except 0.
- Any list, tuple, set, and dictionary are True, except empty ones.

```
bool("abc")
bool(123)
bool(["apple", "cherry", "banana"])
```





• There are not many values that evaluate to False, except empty values, such as (), [], {}, "", the number 0, and the value None. And, of course, the value False evaluates to False.

```
bool(False)
bool(None)
bool(0)
bool("")
bool(())
bool([])
bool({})
```





- Boolean expressions:
 - == equals: 5==5 yields True
 - != does not equal: 1!= 1 yields False, while 2!=1 yields True
 - > greater: 2 > 1 yields True, while 1 > 2 yields False
 - >= greater than or equal: 5 >= 5 yields True
 - Similarly, we have < and <=

```
[ ] #E22
2 < 1 False

[ ] #E23
2 == 2 True

[ ] #E24
2 != 2 False
```



Python Conditions

- Python supports the usual logical conditions from mathematics:
 - Equals: **a** == **b**
 - Not Equals: a != b
 - Less than a < b
 - Less than or equal to a <= b
 - Greater than: a > b
 - Greater than or equal to $a \ge b$
- These conditions can be used in several ways, commonly in "if statements" and loops.
- An "if statement" is written by using the if keyword.



Control statement

- Control statements allow you to do more complicated tasks:
 - for
 - while
 - if





if

• Using **if**, we can execute part of a program conditional on some true statement.

```
#E41
if True:
Conduct statement
```

True: 1==1, 2>1, 3!=1, 10>0, 0<2

False: 1!=1, 2<1, 3==1, 10<0, 0>2

If 2 is greater than 0, then print "2 is greater than 0".





if

• Using **if**, we can execute part of a program conditional on some true statement.

```
#E41
if True:
    Conduct statement
```

True: 1==1, 2>1, 3!=1, 10>0, 0<2

False: 1!=1, 2<1, 3==1, 10<0, 0>2

If 2 is greater than 0, then print "2 is greater than 0".

```
#E41
if 2 > 0:
    print("Two is greater than zero")
```

Two is greater than zero





if

• Short hand if: If you have only one statement to execute, you can put it on the same line as the if statement.

```
if 2 > 0:
    print("Two is greater than zero")

if 2 > 0: print("Two is greater than zero")
```

If a is greater than 0 and b is greater than 0, then the two numbers are greater than 0

How can we express "and" in this place?





Program logic

- and: Logic AND: True if both the operands are true.
 - True and False yields False
- or: Logic OR: True if either of the operands is true.
 - True or False yields True
- **not**: Logic NOT: True if operand is false.
 - not True yields False, not False yields True

```
[2] #E17
True and False

False

False

[6] #E19
not True

False

[7] #E18
True or False

True

True

True
```





Use if with logic and

- Think about a scenario:
 - You have two numbers and want to know whether they are all greater than 0

```
If a is greater than 0 and b is greater than 0, then the two numbers are greater than 0 >
```

```
#E43
a = 10
b = 10
#Write your code here
```





Use if with logic and

- Think about a scenario:
 - You have two numbers and want to know whether they are all greater than 0

```
If a is greater than 0 and b is greater than 0, then the two numbers are greater than 0 >
```

```
#E43
a = 10
b = 10
if a > 0 and b > 0:
  print("The numbers are greater than 0")
```





Exercise - and

- Test if a is greater than b, AND if c is greater than a:
- "and" means the two things happen simultaneously.

```
a = 200
b = 33
c = 500
if a > b and c > a:
  print("Both conditions are True")
```





Use if with logic or

- Think about a scenario:
 - Today is Saturday; you want to know whether you need to go to work on the weekend?

if today is on Saturday or Sunday.

On the two days, you just need to rest at home

```
#E43
today = 'Sunday'
if today=='Sunday' or today=='Saturday':
   print('Today is off. Rest at home.')
```



- We can add more conditions to the **if** statement using **else**
- **else** is used to cover conditions not covered by the **if**

if x is equal to y, then display "The two number are equal"

```
x = 1
y = 1
if x == y:
    print("The two numbers are equal")
```





- We can add more conditions to the **if** statement using **else**
- **else** is used to cover conditions not covered by the **if**

```
if x is equal to y, then display "The two number are equal" else:
display "The two numbers are not equal".
```





- We can add more conditions to the **if** statement using **else**
- **else** is used to cover conditions not covered by the **if**

```
if x is equal to y, then display "The two number are equal"
else
display "The two numbers are not equal".
```

```
#E42
                          Please try these codes to see the results
x = 1
v = 2
#write your code here
if x == y:
    print("The two number are equal")
else:
    print("The two numbers are not equal")
```





- We can add more conditions to the **if** statement using **else**
- **else** is used to cover conditions not covered by the **if**

```
#E44
today = 'Friday'
if today=='Sunday' or today=='Saturday':
    print('Today is off. Rest at home')
else:
    print('go to work')
```





Indentation

- In Python, blocks of code are defined using indentation.
- This means that everything indented after an **if** statement is only executed if the statement is true.
- If the statement is **False**, the program skips all indented code and resumes at the first line of unindented code.

```
#E-Indentation-1
   if 2<1:
      print("2<1")
      print("1>2")
```

```
#E-Indentation-2

if 2<1:
    print("2<1")

print("1>2")
```

Please try these codes to see the results





Indentation

- In Python, blocks of code are defined using indentation.
- This means that everything indented after an **if** statement is only executed if the statement is true.
- If the statement is **False**, the program skips all indented code and resumes at the first line of unindented code.

```
#E-Indentation-1
    if 2<1:
        print("2<1")
        print("1>2")
```

show nothing

```
#E-Indentation-2

if 2<1:
    print("2<1")

print("1>2")
```

1>2





for loops

```
for item in iterable:
    statement(s)
```

• When some actions are repeated, this can be achieved by a **for** loop.

```
#E46
print("loop 1")
for i in range(5): # default - start at 0, increment by 1
    print(i)

print("\nloop 2")
for i in range(2, 10): # inputs are start, stop
    print(i)

    Please try these codes to see the results
```

Here, range(n) gives us a **list** with integers $0, \dots, n-1$. For example, range(5) gives us a list with 0, 1, 2, 3, 4





for loops

```
for item in iterable:
    statement(s)
```

• When some actions are repeated, this can be achieved by a **for** loop.

Here, range(n) gives us a **list** with integers $0, \dots, n-1$. For example, range(5) gives us a list with 0, 1, 2, 3, 4





for loops

- A for loop is used for iterating over a sequence (a list, a tuple, a dictionary, a set, or a string).
- Use string value as an example

```
A single element in The sequence this sequence you want to iterate for character in "banana": print(character)
```

You can process the element inside the for loop

```
for character in "banana":
print(<u>character</u>)
```

b

а

n

a

n

a



More about range()

- The range() function returns a sequence of numbers, starting from 0 by default, incrementing by 1 (by default), and stopping before a specified number.
- Syntax: range(start, stop, step)

start	Optional. An integer number specifying at which position to start. Default is 0
stop	Required. An integer number specifying at which position to stop (not included).
step	Optional. An integer number specifying the incrementation. Default is
	Question 1: Create a sequence of numbers from 3 to 5, and print each item.

How to write the **range** function?





If you want to print 5, you need to write the stop number as 6, since it is not included!

More about range()

- The range() function returns a sequence of numbers, starting from 0 by default, incrementing by 1 (by default), and stopping before a specified number.
- Syntax: range(start, stop, step)

start	Optional. An integer number specifying at which position to start. Default is 0
stop	Required. An integer number specifying at which position to stop (not included).
step	Optional. An integer number specifying the incrementation. Default is Question 1: Create a sequence of numbers
	from 3 to 5, and print each item.





More about range()

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- Syntax: range(start, stop, step)

start	Optional. An integer number specifying at which position to start. Default is 0
stop	Required. An integer number specifying at which position to stop (not included).
step	Optional. An integer number specifying the incrementation. Default is

Create a sequence of numbers from 3 to 19, but increment by 2 instead of 1:

```
x = range(3, 20, 2)
for n in x:
  print(n)
```



More about range()

- The range() function returns a sequence of numbers, starting from 0 by default, incrementing by 1 (by default), and stopping before a specified number.
- Syntax: range(start, stop, step)

start	Optional. An integer number specifying at which position to start. Default is 0
stop	Required. An integer number specifying at which position to stop (not included).
step	Optional. An integer number specifying the incrementation. Default is

Create a sequence of numbers from 3 to 19, but increment by 2 instead of 1:



while loops

• When we do not know how many iterations are needed, we can use while

```
#E47
i = 1
while i < 10:
    print(i)
    i = i + 1</pre>
Please try these codes to see the results
```

while i is smaller than 10, print its value and increase its value by 1



while loops

• When we do not know how many iterations are needed, we can use while

```
#E47
i = 1
while i < 10:
    print(i)
    i = i + 1

    Result: 1 2 3 4 5 6 7 8 9</pre>
```

while i is smaller than 10, print its value and increase its value by 1





continue

• continue continues with the next iteration of the smallest enclosing loop.

```
#E48
for num in range(2, 10):
    if num % 2 == 0:
        continue # this jumps us back to the top
    print(f"Found {num}, an odd number")
```





break

• The **break** statement lets us jump out of the smallest enclosing **for** or **while** loop.

You have a word. for all letters in this word, find whether "e" exists or not. If it indeed exits, immediately stop the program

```
#E49
for letter in "Hello":
   if letter == "e":
        print(letter)
        break
```

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pass

• The **pass** statement does nothing, which can be helpful when working on something and you want to implement some parts of your code later.

```
a = 10
b = 20
if(a<b):
   pass
else:
   print("b<a")</pre>
```

```
li =['a', 'b', 'c', 'd']
for i in li:
   if(i =='a'):
    pass
   else:
    print(i)
```



• Judge whether the given year is a leap year (闰年).

If (year is divisible by 4 and not divisible by 100) or (year is divisible by 400) then Print year, "is a leap year."

Else

Print year, "is not a leap year."



• Write a program that prints the largest of three given numbers.

- If num1 is greater than or equal to num2 and num1 is greater than or equal to num3, then the largest is assigned the value of num1.
- Otherwise, if num2 is greater than or equal to num1 and num2 is greater than or equal to num3, then the largest is assigned the value of num2.
- Else, the largest is assigned the value of num3.





• See the lab materials





• See the lab materials





• Write a program that prints the largest of three given numbers.

```
num1 = 10
num2 = 14
num3 = 12

if (num1 >= num2) and (num1 >= num3):
    largest = num1
elif (num2 >= num1) and (num2 >= num3):
    largest = num2
else:
    largest = num3

print("The largest number is", largest)
```