

COMP4137 Blockchain Technology and Applications
COMP7200 Blockchain Technology

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Lecture 8

Developing with Smart Contracts

Example of smart contracts

```
// SPDX-License-Identifier: MIT
pragma solidity ^0.8.24;
contract HelloWorld {

    event UpdatedMessages(string oldStr, string newStr);

    string public message;

    constructor(string memory initMessage) {
        message = initMessage;
    }

    function update(string memory newMessage) public {
        string memory oldMsg = message;
        message = newMessage;
        emit UpdatedMessages(oldMsg, newMessage);
    }
}
```

Compile and execute your smart contract

- **Requirements:**

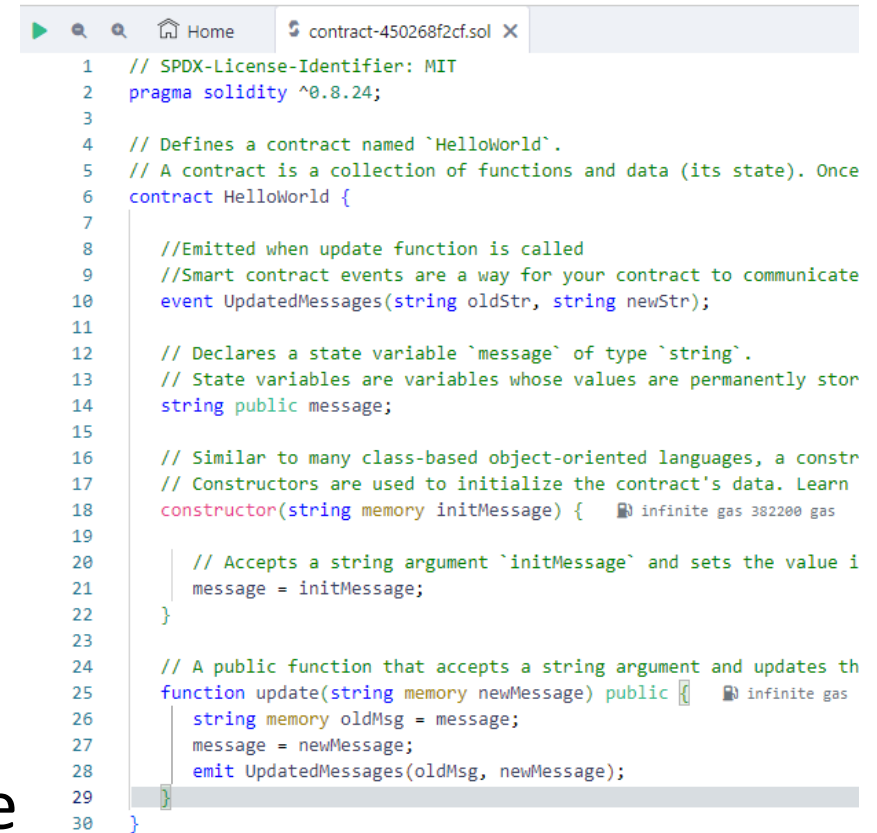
- Google Chrome or Firefox

- **Steps:**

1. Go to <https://remix.ethereum.org/>
2. Load a “Hello World” contract in the Remix IDE
3. Compile your contract
4. Execute your contract

Load a “Hello World” contract in the Remix IDE

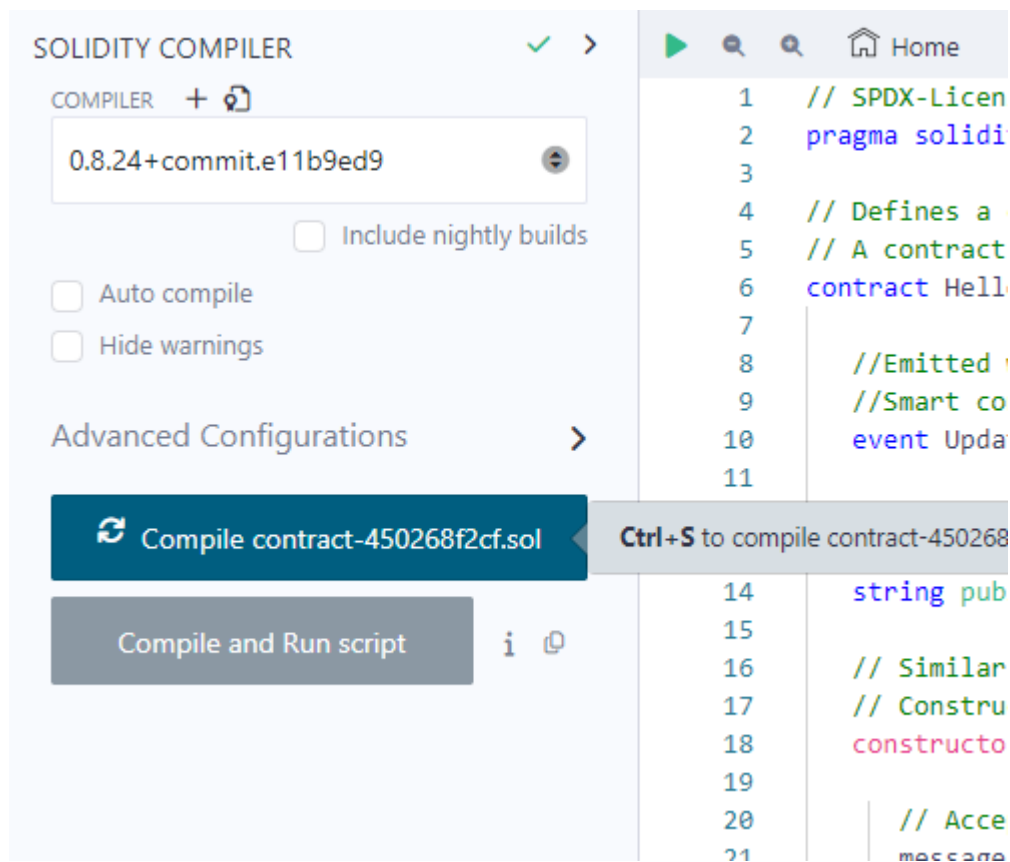
- This tutorial will make use of Remix, and in-browser Solidity editor that lets you edit and test contract code.
- Let's load a sample file contract ([hello.sol](#)) into the Remix IDE.
- This is a sample contract. Read it to get a sense of what it does.



```
1 // SPDX-License-Identifier: MIT
2 pragma solidity ^0.8.24;
3
4 // Defines a contract named `HelloWorld`.
5 // A contract is a collection of functions and data (its state). Once
6 contract HelloWorld {
7
8     //Emitted when update function is called
9     //Smart contract events are a way for your contract to communicate
10    event UpdatedMessages(string oldStr, string newStr);
11
12    // Declares a state variable `message` of type `string`.
13    // State variables are variables whose values are permanently stor
14    string public message;
15
16    // Similar to many class-based object-oriented languages, a constr
17    // Constructors are used to initialize the contract's data. Learn
18    constructor(string memory initMessage) { infinite gas 382200 gas
19
20        // Accepts a string argument `initMessage` and sets the value i
21        message = initMessage;
22    }
23
24    // A public function that accepts a string argument and updates th
25    function update(string memory newMessage) public infinite gas
26        string memory oldMsg = message;
27        message = newMessage;
28        emit UpdatedMessages(oldMsg, newMessage);
29    }
30 }
```

Compile “Hello World” contract in the Remix IDE

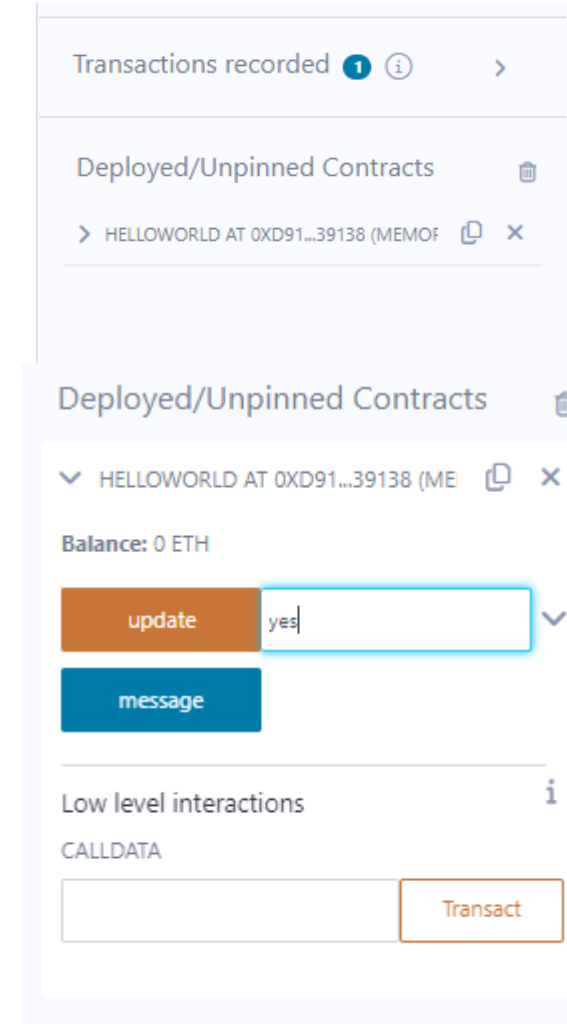
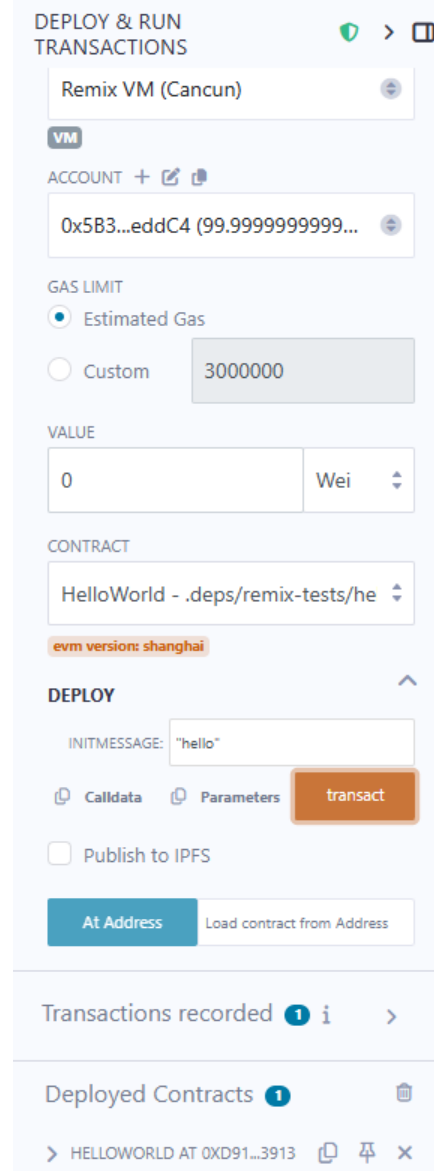
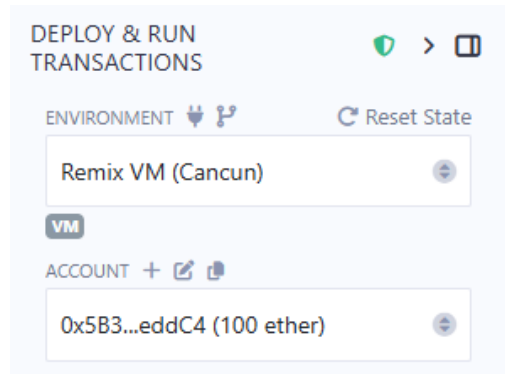
- Compile it



```
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30 }
```

Deploy “Hello World” contract in the Remix IDE

- Deploy it



Traditional contracts vs smart contracts

	Traditional	Smart
Specification	Natural language	Code
Identity & consent	Signatures	Digital signatures
Dispute resolution	Judges	N/A (complete)
Nullification	Judges	Not possible
Payment	As specified	Built-in
Escrow	Trusted third party	Built-in

Ethereum

A decentralized platform designed to run smart contracts

- Similar to a world computer that allows users to **deploy programs** (smart contracts), **maintains the state** of all deployed smart contracts, and **executes them** upon request (transactions)
- The latest block stores the **latest local states** of all smart contracts
- Transactions result in **executing code** (calling a function) in target smart contracts
- Transaction **change the state** of one more more contracts
- Ethereum smart contracts are **Turing-complete**

Bitcoin vs. Ethereum

Bitcoin

Bob owns private keys to a set of unspent transactions

5 BTC => Bob

2 BTC => Bob

3 BTC => Bob

Easy to make transactions and prevent double-spending attacks

Ethereum

Bob owns private keys to an account

Address: 0xfa34...

Balance: 10 ETH

Code: `f() {c := a + b}`

Has executable code

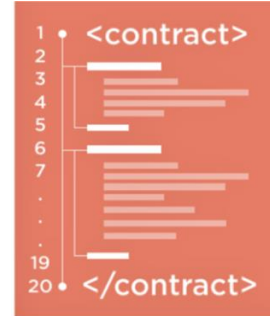
Update balance instead of storing unspent transactions

Ethereum accounts



User accounts

- Owned by some external entity (person, corporation, ...)
- Can send transactions to transfer ether or trigger contract code
- Contains:
 - Address
 - Ether balance



Contract accounts

- “Owned” by contract (autonomous)
- Code execution triggered by transactions that call functions
- Contains:
 - Address
 - Ether balance
 - Associated contract code
 - Persistent storage (state)

Writing smart contracts

Multiple high-level languages

- Solidity [<http://solidity.readthedocs.io>]
- Vyper [<https://github.com/ethereum/vyper>]

Single low-level language

- EVM bytecode [<http://yellowpaper.io>], to be replaced by Ethereum WebAssembly (eWASM) in

Ethereum 2.0

Solidity contract

```
Contract MyToken {  
    /* ... */  
}
```

Vyper contract

```
def register(key, value) {  
    /* ... */  
}
```



EVM bytecode

```
PUSH 0x60  
PUSH 0x40  
MSTORE CALLDATASIZE  
ISZERO  
...  
PUSH2 0x1b4c  
POP  
JUMP
```

Example smart contract

Solidity version

```
pragma solidity 0.5.8;
```

```
contract SimpleBank {
```

```
    mapping(address => uint) balances;
```

```
    function deposit(uint amount) payable public {  
        balances[msg.sender] += amount;  
    }
```

```
    function withdraw() public {  
        msg.sender.transfer(balances[msg.sender]);  
        balances[msg.sender] = 0;  
    }  
}
```

Example smart contract

```
pragma solidity 0.5.8;
```

Contract name

```
contract SimpleBank {
```

```
    mapping(address => uint) balances;
```

```
    function deposit(uint amount) payable public {  
        balances[msg.sender] += amount;  
    }
```

```
    function withdraw() public {  
        msg.sender.transfer(balances[msg.sender]);  
        balances[msg.sender] = 0;  
    }  
}
```

Example smart contract

```
pragma solidity 0.5.8;
```

```
contract SimpleBank {
```

```
    mapping(address => uint) balances;
```

Local state maintains a mapping
from user addresses to unsigned
integers

```
    function deposit(uint amount) payable public {  
        balances[msg.sender] += amount;  
    }
```

```
    function withdraw() public {  
        msg.sender.transfer(balances[msg.sender]);  
        balances[msg.sender] = 0;  
    }  
}
```

Example smart contract

```
pragma solidity 0.5.8;
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contract SimpleBank {
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    mapping(address => uint) balances;
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    function deposit(uint amount) payable public {  
        balances[msg.sender] += amount;  
    }
```

```
    function withdraw() public {  
        msg.sender.transfer(balances[msg.sender]);  
        balances[msg.sender] = 0;  
    }  
}
```

Function that allows users to
deposit ether at the SimpleBank
contract

Example smart contract

```
pragma solidity 0.5.8;
```

```
contract SimpleBank {
```

```
    mapping(address => uint) balances;
```

```
    function deposit(uint amount) payable public {  
        balances[msg.sender] += amount;  
    }
```

```
    function withdraw() public {  
        msg.sender.transfer(balances[msg.sender]);  
        balances[msg.sender] = 0;  
    }
```

```
}
```

Function can receive Ether

Example smart contract

```
pragma solidity 0.5.8;
```

```
contract SimpleBank {
```

```
    mapping(address => uint) balances;
```

```
    function deposit(uint amount) payable public {  
        balances[msg.sender] += amount;  
    }
```

```
    function withdraw() public {  
        msg.sender.transfer(balances[msg.sender]);  
        balances[msg.sender] = 0;  
    }  
}
```

Any user can invoke the function

Example smart contract

```
pragma solidity 0.5.8;
```

```
contract SimpleBank {
```

```
    mapping(address => uint) balances;
```

```
    function deposit(uint amount) payable public {  
        balances[msg.sender] += amount;  
    }
```

```
    function withdraw() public {  
        msg.sender.transfer(balances[msg.sender]);  
        balances[msg.sender] = 0;  
    }  
}
```

msg.sender returns the address of
the transaction sender

Example smart contract

```
pragma solidity 0.5.8;
```

```
contract SimpleBank {
```

```
    mapping(address => uint) balances;
```

```
    function deposit(uint amount) payable public {  
        balances[msg.sender] += amount;  
    }
```

```
    function withdraw() public {  
        msg.sender.transfer(balances[msg.sender]);  
        balances[msg.sender] = 0;  
    }
```

```
}
```

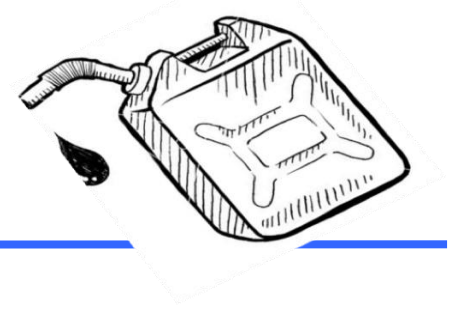
Trigger a transfer of ETH with value equal to balances[msg.sender] to the transaction sender

Set the balance of the transaction sender to zero

Ethereum transactions

From	<address>	Address of the target contract
To	<address>	Address of the transaction sender
Data	<method> <arg>, ..., <arg>	ID of the method to invoke, along with arguments
Value	<amount>	Amount of Ether sent to the target contract
Gas/gas price		(see next slide)

Infinite loops?



What if a contract has an **infinite loop**? A pragmatic solution:

- A transaction requires **“gas”** to fuel contract execution
- Each EVM opcode requires gas to execute
- Some EVM opcodes consume **variable amount of gas** (e.g., SSTORE)
- Every transaction specifies the maximum ether the sender is willing to spent on the transaction (max gas + gas price)
- If the contract successfully executes, the **unspent ether is refunded to the sender**
- If execution runs out of gas, the execution reverts without refunding ether to the transaction sender

Example of infinite loop

```
contract Gas {
    uint256 public i = 0;

    // Using up all of the gas that you send causes your transaction to fail.
    // State changes are undone.
    // Gas spent are not refunded.
    function forever() public {
        // Here we run a loop until all of the gas are spent
        // and the transaction fails
        while (true) {
            i += 1;
        }
    }
}
```

Gas in Ethereum is a necessary evil

- All miners and full nodes must evaluate all transactions
 - limit computation cost
- All miners must store all state
 - limit storage use
- Short-cut the halting problem
 - There is an upper GAS_LIMIT, so all programs will halt

Every EVM operation has a fixed gas cost

	opcodes	gas cost
Basic operations	ADD, MUL, PUSH, JUMP	2-10
Storage read	SLOAD	200
Storage write	SSTORE	5000
Storage write (from zero)	SSTORE	20000
Storage zeroize	SSTORE	-10000
Contract call	CALL, CODECALL, etc.	700
Transaction overhead	n/a	21000
Contract creation	n/a	32000
Contract destruction	SELFDESTRUCT	-19000

All transactions specify START_GAS, GAS_PRICE

1. If $\text{START_GAS} \times \text{GAS_PRICE} > \text{caller.balance}$, halt
2. Deduct $\text{START_GAS} \times \text{GAS_PRICE}$ from `caller.balance`
3. Set $\text{GAS} = \text{START_GAS}$
4. Run code, deducting from GAS
5. For negative values, add to `GAS_REFUND`
 - GAS only decreases
6. After termination, add `GAS_REFUND` to `caller.balance`

Recommended Gas Prices
(based on current network conditions)

Speed	Gas Price (gwei)
SafeLow (<30m)	2
Standard (<5m)	3
Fast (<2m)	20

Back of envelope numbers you should know

Average gas price:

~20gigawei = 0.00000002 ether

Price of Ether (as of March '18):

~\$500 per Ether

Cost per transaction:

21000 gas “base” for a transaction = \$0.21 *(21 cents per transaction)*

Cost of data:

~75 gas per byte of data stored = \$0.77/kB *(77 cents per kilobyte)*

Gas limit per block: 4,000,000 \Rightarrow 53 kilobytes per block (2.66MB per 10 min)

Polite contracts call `revert` on errors

```
uint8 numCandidates;
uint32 votingFee;
mapping(address => bool) hasVoted;
mapping(uint8 => uint32) numVotes;

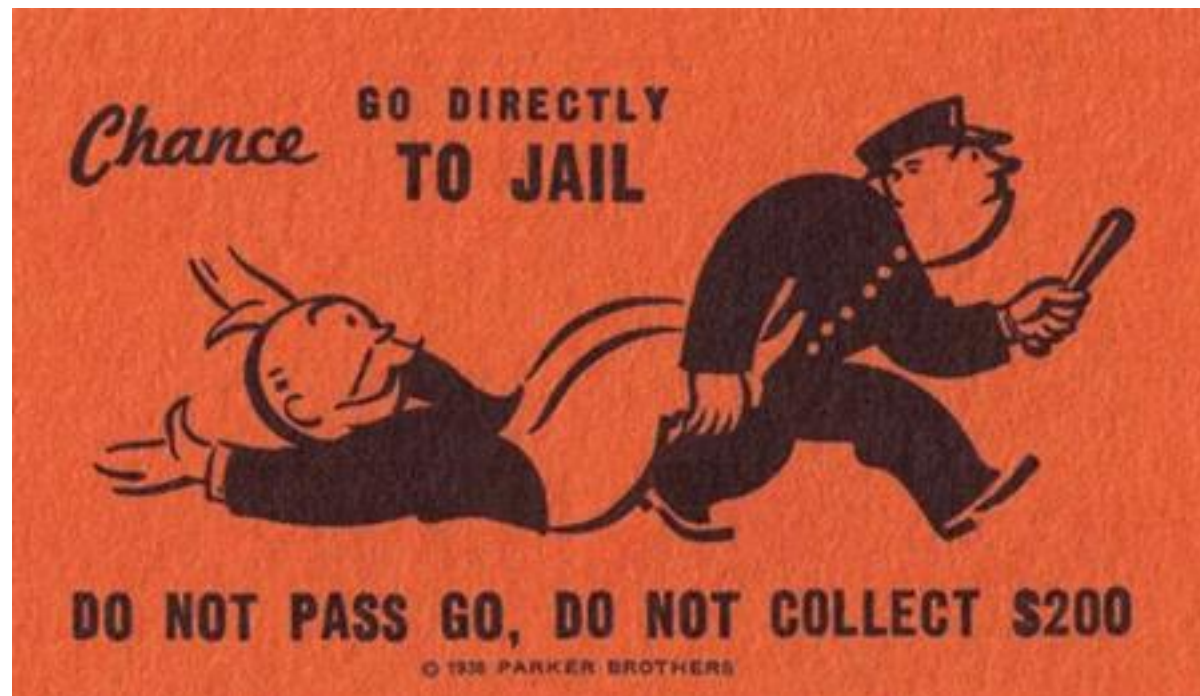
/// Cast a vote for a designated candidate
function castVote(uint8 candidate) {
    if (msg.value < votingFee)
        return;
    if (hasVoted[msg.sender])
        revert();

    hasVoted[msg.sender] = true;
    numVotes[candidate] += 1;
}
```

`revert()` ensures no effects persisted except gas consumption

Out-of-gas exceptions are bad news

- State reverts to previous value
 - Except that $\text{START_GAS} * \text{GAS_PRICE}$ is still deducted



Built-in support for calling other contracts

- `a.transfer(x)` sends `x` to address `a`
 - returns 0 if this fails due to call stack
- `foo.call.value(3).gas(20764)(bytes4(sha3("bar()")));`
 - also `callcode`, `delegatecall`
 - default is 0 value, all available gas
- `new` constructor deploys a new contract
 - Careful, it's expensive!

Remember:

Smart contracts code is fixed *forever*.
Calls required to update functionality

Built-in support for calling other contracts

- Contract member variables; if public, automatically defines a “getter”
- Modifiers `payable`, `constant`, `returns()`, also modifiers can be user defined
- Macros / Internal Functions `internal` modifier -> does not require a “message”
- Type conversions: `int(x)`, `uint256(x)`, `bool(x)`
- Structs, arrays, mappings, memory vs storage

```
array: int[2] x;
```

```
hashmap mapping ( int[2] => int );
```

- Throwing exceptions `throw;` // exceptions contain no data
- Units (currency: “eth”, “wei”, etc.) `3 * (2 eth)`

Economics of gas are similar to transaction fees

- Miners choose transactions based on GAS_PRICE
- In theory, they should not care which opcodes are used
 - In practice, some “overpriced” opcodes may be preferred
- Maximum gas limit per block
 - Miners can slowly raise it, each block votes

Authorization in smart contracts

Can any user call arbitrary functions in contracts?

- Yes. The contract must explicitly restrict access to sensitive functions

```
contract OwnableWallet {  
    address owner = 0x1234;  
  
    function critical() {  
        msg.sender.transfer(10);  
    }  
}
```


Authorization in smart contracts

Can any user call arbitrary functions in contracts?

- Yes. The contract must explicitly restrict access to sensitive functions

```
contract OwnableWallet {  
    address owner = 0x1234;  
  
    function critical() {  
        require(msg.sender == owner);  
        msg.sender.transfer(10);  
    }  
}
```

Transaction reverts if this evaluates
to false

Ethereum Virtual Machine (EVM)

Operation type	Description	OPCodes
Arithmetic	Encode calculations and numerical expressions	Add, Mul, Sub, Div, LT, EQ
Control-flow	Encode conditional jumps	Jump, JumpZ
Crypto	Compute hash functions	SHA3
Environment	Fetch block and transaction information	Balance, Caller, Callvalue, Calldataload, Gas, Gaslimit, Timestamp, Difficulty, Blockhash
Memory / storage	Read from / write to memory and storage	MLtore, MLoad, SStore, SLoad
System	Message call into a contract	Call



<http://yellowpaper.io/>