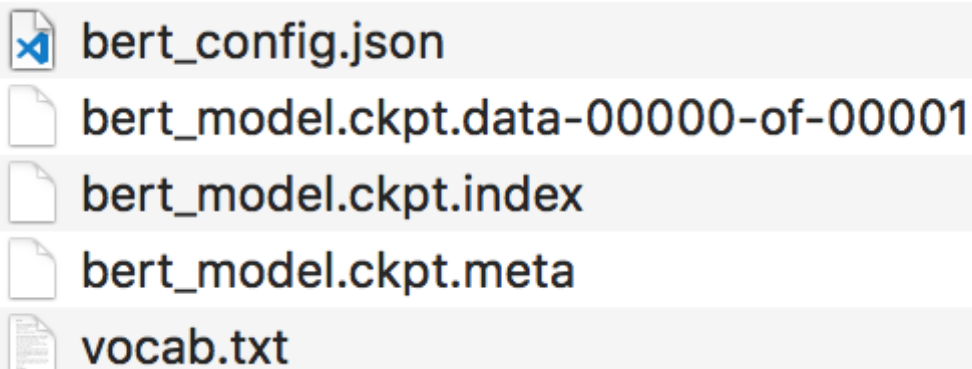


BERT使用问题汇总

使用BERT预训练产出Checkpoint, 指定目录报错: "Couldn't find 'checkpoint' file or checkpoints in given directory"。

问题原因



bert_config.json
bert_model.ckpt.data-00000-of-00001
bert_model.ckpt.index
bert_model.ckpt.meta
vocab.txt

我们先看一下Tensorflow加载Checkpoint的源代码:

checkpoint_utils.py文件:

```
def load_checkpoint(filepattern):  
    filename = _get_checkpoint_filename(filepattern)  
    if filename is None:  
        raise ValueError("Couldn't find 'checkpoint' file or c  
checkpoints in "  
                           "given directory %s" % filepattern)  
    return train.NewCheckpointReader(filename)  
  
def _get_checkpoint_filename(filepattern):  
    if gfile.IsDirectory(filepattern):  
        return saver.latest_checkpoint(filepattern)  
    return filepattern
```

tensorflow/python/training/saver.py文件:

```
latest_checkpoint = checkpoint_management.latest_checkpoint
```

tensorflow/python/training/checkpoint_management.py文件:

```

@tf_export("train.latest_checkpoint")
def latest_checkpoint(checkpoint_dir, latest_filename=None):
    ckpt = get_checkpoint_state(checkpoint_dir, latest_filename)
    if ckpt and ckpt.model_checkpoint_path:
        # Look for either a V2 path or a V1 path, with priority for V2.
        v2_path = _prefix_to_checkpoint_path(ckpt.model_checkpoint_path,
                                              saver_pb2.SaverDef.V2)
        v1_path = _prefix_to_checkpoint_path(ckpt.model_checkpoint_path,
                                              saver_pb2.SaverDef.V1)
        if file_io.get_matching_files(v2_path) or file_io.get_matching_files(
            v1_path):
            return ckpt.model_checkpoint_path
        else:
            logging.error("Couldn't match files for checkpoint %s",
                          ckpt.model_checkpoint_path)
    return None

@tf_export("train.get_checkpoint_state")
def get_checkpoint_state(checkpoint_dir, latest_filename=None):
    ckpt = None
    coord_checkpoint_filename = _GetCheckpointFilename(checkpoint_dir,
                                                         latest_filename)
    f = None
    try:
        # Check that the file exists before opening it to avoid
        # many lines of errors from colossus in the logs.
        if file_io.file_exists(coord_checkpoint_filename):
            file_content = file_io.read_file_to_string(

```

```

        coord_checkpoint_filename)
    ckpt = CheckpointState()
    text_format.Merge(file_content, ckpt)
    if not ckpt.model_checkpoint_path:
        raise ValueError("Invalid checkpoint state loaded
from "
                        + checkpoint_dir)
    # For relative model_checkpoint_path and all_model_c
heckpoint_paths,
    # prepend checkpoint_dir.
    if not os.path.isabs(ckpt.model_checkpoint_path):
        ckpt.model_checkpoint_path = os.path.join(checkpoi
nt_dir,
                                                    ckpt.mod
el_checkpoint_path)
    for i in range(len(ckpt.all_model_checkpoint_path
s)):
        p = ckpt.all_model_checkpoint_paths[i]
        if not os.path.isabs(p):
            ckpt.all_model_checkpoint_paths[i] = os.path.joi
n(checkpoint_dir, p)
    except errors.OpError as e:
        # It's ok if the file cannot be read
        logging.warning("%s: %s", type(e).__name__, e)
        logging.warning("%s: Checkpoint ignored", coord_checkp
oint_filename)
        return None
    except text_format.ParseError as e:
        logging.warning("%s: %s", type(e).__name__, e)
        logging.warning("%s: Checkpoint ignored", coord_checkp
oint_filename)
        return None
    finally:
        if f:
            f.close()
    return ckpt

def _GetCheckpointFilename(save_dir, latest_filename):
    if latest_filename is None:
        latest_filename = "checkpoint"
    return os.path.join(save_dir, latest_filename)

```

我们可看到，代码会检测指定目录下是否存在checkpoint这个文件，很显然从上面的图片我们可以看到这个文件在BERT的checkpoint下是不存在的，所以get_checkpoint_state就会返回None，进而latest_checkpoint返回None，因此就导致抛出了我们上面提到的异常。

解决方法

将指定的checkpoint的路径改为 存储路径/bert_model.ckpt即可，这样就会由tf.train.NewCheckpointReader进行变量读取，不过NewCheckpointReader函数的实现并没有找到，估计是在C或者C++代码中实现的。