

# The Levenshtein (Edit) Distance and WER

## The Definition

The WER is the Levenshtein distance of words.

*Levenshtein distance* is the number of edits (insertion, deletion, and substitution) we need to change string  $s$  into string  $t$ .

If the elements of strings are letters, the distance is often known as the *edit distance*.

If elements are words, the distance normalized by the number of words in the source string is known as *WER*.

## The Properties

The range of Levenshtein distance is from 0 to  $\infty$ .

According to [Wikipedia](#), when used as WER, the source string is the ground-truth, and the destination is the hypothesis.

## The Calculation

The Levenshtein distance can be computed using a dynamic programming algorithm.

Consider that  $s = [s^-, x]$  and  $t = [t^-, y]$ , the Levenshtein distance between  $d^- = D\{s^-, t^-\}$  is the number of edits we need to make  $s^-$  to  $t^-$ . Basing on those edits, we can go on changing  $s$  into  $t$  in either of the following ways:

1. delete  $x$  from  $s$  and insert  $y$
2. insert  $y$  into  $s$  and delete  $x$
3. replace  $x$  by  $y$ , if  $x \neq y$
4. nothing to do, if  $x = y$

Where 1. introduces sums the weights of a deletion and an insertion to  $d^-$ ; 2. does the same; 3. sums the weight of substitution; 4. adds zero. Anyway, we'd like to choose the minimum number of edits we need from these four cases, so we have

$$D\{s; t\} = \min(D\{s, t^-\} + w_I, D\{s^-, t\} + w_D, D\{s^-, t^-\} + \delta_{x;y}w_S)$$

where  $w_I$ ,  $w_D$ , and  $w_S$  are the cost of insertion, deletion, and substitution;  $\delta_{x;y} = 1$  if  $x \neq y$ , or 0 if  $x = y$ .

### Boundaries cases

1. If  $s$  is empty ( $\phi$ ),  $D\{\phi, t\} = |t|$  because we need to insert each character in  $t$ .
2. If  $t$  is empty ( $\phi$ ),  $D\{s, \phi\} = |s|$  because we need to delete each character in  $s$ .

### The Algorithm.

These boundary cases inspire us to fill in a  $(|s| + 1) \times (|t| + 1)$  matrix, where each cell  $i, j$  saves the value  $D\{s_{0:i}; t_{0:j}\}$ . The upper-left cell is  $D\{s_{0:0}; t_{0:0}\} = D\{\phi; \phi\} = 0$ .

The algorithm is a two-level nested loop: the outer go through the diagonal, the inner one go through the current column and row to fill the matrix cells.

After the nested loop, we will see  $D\{s; t\}$  in the bottom-right cell.

For more details about this algorithm, please refer to <https://people.cs.pitt.edu/~kirk/cs1501/Pruhs/Spring20>