Report

In onRest function, a function resetMimic() is called. resetMimic() will make the target Emoji back to default ('?') and make the score 0/0. Effect attached below:



In onlnitializeSuccess callback, updateTargetEmoji() and setScore(correctNum, totalNum) is called. updateTargetEmoji() will update a random selected Emoji every minute, and update total emojis number. setScore() will update the score based on correctly mimic emoji numbers and total emoji number.

In onImageResultsSuccess callback, updateScore(faces[0]) and setScore(correctNum, totalNum)are called. updateScore will update correctNum if the mimic is correct, and setScore will update the score on webpage.



Function drawFeaturePoints will draw black stoke with 0.5 transparency circles on the feature points. Function drawEmoji will draw the matched emoji to the right side of the face. Effects attached below.

