

Seeded-Project-DefectLog

Team 4: ChatChat

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| Defect No. | Defect | Output Before Seeding | Output After Seeding | Suggested Correction | Severity |
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| 1 | Forgetting password doesn't check whether the input email exists | Prompt shows that the input email address does not exist | No prompt shown and email is sent to the wrong address | Check whether the email exists within Firebase | Important |
| 2 | User are unable to create a chat room under certain topic | Users are able to create a chat room under any topic | There is no option for user to create a chat room under topic "travel" | Update the arraylist in code and spinner in XML file | Workaround |
| 3 | Change password activity doesn't check if the new password is within the maximum characters(20) | Prompt shows "Error. Password too long" if more than 20 characters is entered as new password | No prompt given for password longer than 20 characters | Check the size for the new password | Workaround |
| 4 | Reset password email resend keeps spamming an email address (a user can press the resend button multiple times) | Prompt shows that the reset password email has been sent three times | No restriction for allowing the user to keep resending the reset password email | Check whether the resend button has been clicked three times or more | Important |
| 5 | Login function has no response when user enter | The app hints that password cannot be empty | The app stays in Login up page without any hint | Check if password is empty and hint user accordingly | Workaround |

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| | empty password | | | | |
| 6 | Login function have no response when user enter empty email | The app hints that email cannot be empty | The app stays in Login page without any hint | Check if email is empty and hint user accordingly | Workaround |
| 7 | When new message comes, the screen won't scroll down to bottom to display the latest message | When a new message arrives, the chat room automatically scrolls down to display the latest message | It stays where it is at even when new message arrives. | When a new message is retrieved from database listener, set the recyclerview's position to last. | Important |
| 8 | Search is only able to search the chatroom name by its full name | Search function displays the names of the chatroom using prefix | Search function can only search the chatroom name by its full name | Change the way of obtaining query for the chatroom info | Important |
| 9 | Feedback function does not check if user gives bug report before submitting | The user must give bug report before submit | The bug report field can be empty | Check if bug report is filled before submitting the feedback form | Workaround |
| 10 | Feedback function does not check if user gives feature suggestion before submitting | The user must give feature suggestion before submit | The feature suggestion field can be empty | Check if feature suggestion is filled before submitting the feedback form | Workaround |
| 11 | When entering a chat room, the chat history will be displayed twice. | The chat history displays normally | The chat history displays twice when entering a chat. | In chatActivity(), there are two functions on message retrieval, retrieveMessage() and receiveMessage(). retrieveMessage is a | Critical |

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| | | | | one-time databaseListener that pulls chat history from database. receiveMessage() listens to updates in real time. There could be duplicated retrieval from database that causes this problem. | |
| 12 | Image uploaded doesn't fit the frame of the user profile image | Image uploaded fits the whole frame of the user profile image | Image is cut off and doesn't fit the profile image frame properly | Use the fit() function to fit the image with picasso() | Workaround |
| 13 | Search will keep search history on result page | Start a new search will clear all search history on result page | All results of every search will be kept on result page | Clear list of search result query for every search | Important |
| 14 | User can't log out properly | Logout will clear all activity and lead user to login page.If user press back button, it will exit the app | Press back button after logout will lead to profile page | Add android clear task flag and firebase signout auth api | Workaround |
| 15 | When users change usernames or profile avatar, the old messages sent by users won't change. | All the messages sent by the users will be updated | Old messages keep the original username and avatar picture.Sometimes, the avatar may disappear | The message map stored in the database contains sender's username and avatar url and user_id. When creating the message view in ChatAdapter, username and avatar url link is directly retrieved from the message map. | Workaround |
| 16 | When changing | An error | Nothing displays | Using an else | Workaround |

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| | password, if the old password is not entered correctly, no error message is showing up | message shows "Error. Password not updated" | | statement to show error message if the authentication is not successful | |
| 17 | Favorite list doesn't update for unlikes | Enter chat room and unlike from profile page will update favorite list when return back | Favorite list is not updating properly after unliking chatroom | Add override function restart() to update the favorite list on UI side | Workaround |
| 18 | Sign up function does not notify user if the sign up fails | When sign up fails, there is a notification | There is no notification and the app just stay at sign up page (Invalid email format etc.) | Implement a notification informing user that sign up fails | Workaround |
| 19 | Change password activity doesn't check if the new password matches the confirm new password input | Prompt shows "Error. New passwords don't match" if the new password does not match the confirm new password input | No prompt given if the two passwords do not match, the password will be changed to the first input of new password | Check if the two passwords match before updating | Workaround |
| 20 | Change username does not check if the input length is exceed the limit(14 characters) | An error message : "Error. Chat ID too long" is displayed | No prompt is given if the input is more than 14 characters and username is updated | Check to make sure the length of the input username is below 14 characters before update the username to firebase | Workaround |
| 21 | Change username does not check if the input contains invalid characters | An error message : "Error. Invalid chat ID" is displayed | No prompt is given if the input contains invalid characters (*&^%\$#@ etc.) | Check if the username contains valid characters only before update the username to firebase | Workaround |
| 22 | Change | An error | No prompt is | Check if the | Workaround |

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| | username does not check if the input contains spaces only | message : "Error. Display name cannot be empty" is displayed | given if the input contains spaces only | username contains characters other than spaces before update the username to firebase | |
| 23 | After adding the room to the user's favorite list, the number of likes in the chatroom information page is not updated | The number of likes in the chatroom information page reflects the number of likes correctly | The number of likes in the chatroom information will not update if a user added the room to the favorite list | Write a function to update the number of likes in firebase each time the user push the "heart" button | Workaround |
| 24 | The user is able to add another chat room to the favorite list even the user's favorite list is at the limit(10 rooms) | The user will not able to add another chat room if the favorite list already contains 10 chatroom | The user can add another chat room even the favorite list already contains 10 chatroom | Write a function to make sure the number of rooms in the favorite list is below the maximum each time the user push the "heart" button | Workaround |
| 25 | No error message shows up if the user tries to add another chat room to the favorite list even the user's favorite list is at the limit(10 rooms) | The error message "Exceed 10 favorite room limit, please delete one first" will display if the user's favorite list already contains 10 chat room | No prompt is given if the input contains spaces only | Write a function to prompt error message if the number of rooms in the favorite list is at the maximum but the user tries to add another room to favorite list | Workaround |