



Security (CS4028)

Lecture 11. Access Control

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Schedule

	Week	Lecture 1	Lecture 2	Tutorial
	1	Intro to course & security	Intro to Crypto	I
	2	Symmetric Crypto	Hash	Math for crypto
	3	Asymmetric Crypto-1	Asymmetric Crypto-2	Symmetric Crypto
	4	Signatures	Zero Knowledge Proof	Asymmetric Crypto
	5	Certificates	Authentication	Signature & certificates
⇒	6	Access Control	AC models	Authentication
	7	Information flow control	Information flow control	Access control
	8	Security Mgt	Protocols	Information flow & mgt
	9	Network security	Network security	Protocols
	10	Advanced topics	Advanced topics	Network security
	11	Revision		

Outline

Introduction

Access control

- definitions

- reference monitor

- operations

AC models

- classification

- AC matrix

- ACLs

- capabilities

- other approaches

Summary

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Security policies

Intuitive questions

Suppose that a human being wants to use or access a protected computer:

- ▶ How should we decide whether that user is allowed to use the resource?
- ▶ What do we need to know about the user?
- ▶ What do we need to know about the resource?
- ▶ How might we prevent that user from using the resource?

Security policies

Security policies

- ▶ A **security policy** is a statement of **what is** and **what is not allowed**
- ▶ A **security mechanism** is a method, tool, or procedure for enforcing a security policy

Security implementation in real life

- ▶ In real life, we add mechanisms to prevent unauthorised access to sensitive resources, e.g.
 - ▶ locks, or
 - ▶ guards
- ▶ How do you gain access to protected resources?
 - ▶ locks are opened with keys, and keys must be distributed to users;
 - ▶ guards only allow certain people in

These two notions mirror two fundamental ways of controlling access to resources in computer systems!

Computer security issues

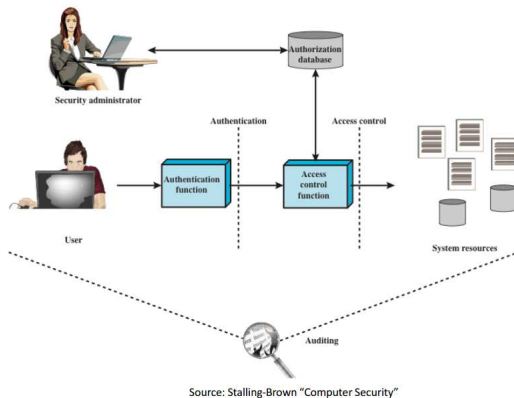
In a computer system, the following issues need to be addressed

- ▶ How do we control which people can use the computer system?
- ▶ How do we control which programs a user can run?
- ▶ How do we control which resources a process can access?
- ▶ How do we protect processes that share computer resources from each other?

Fundamental techniques

- ▶ Authentication
 - ▶ corroborates the identities of users
 - ▶ is about who you are
- ▶ Access control (authorisation)
 - ▶ limits access to program and resources
 - ▶ is about what is and what is not allowed to you
 - ▶ the main focus of this part of the course
- ▶ Audit
 - ▶ independent review of system records and activities
 - ▶ system controls are adequate
 - ▶ compliance with policy and procedures
 - ▶ detect breaches
- ▶ Information flow control
 - ▶ to ensure that the information propagates throughout the execution environment without security violations

AAA: Authentication-Authorisation-Auditing



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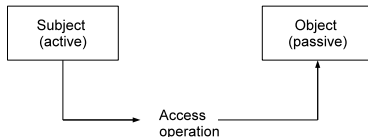
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Summary

What is access control?

- ▶ Authentication is about “**who you are**”; access control is about “**who may do what to what**”.
 - ▶ **Subject**: active entity, e.g users, processes, etc
 - ▶ **Object**: files, directories, devices, etc
- ▶ Access control is a generic term for the process(es) by which a computer system controls the **interaction** between *users* and *system resources*

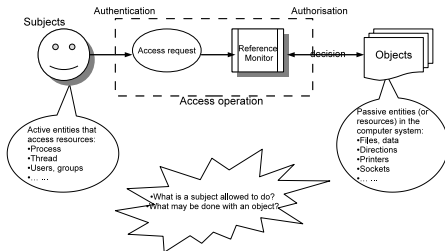


Why use access control?

- ▶ Prevents users from having unlimited access to system resources
- ▶ Limit access of unauthorised users that manage to break in
- ▶ AC is not required if access to resources does not need to be constrained
- ▶ Early stand-alone PCs (DOS, Windows 95) could not (and arguably did not need to) enforce access control.

Access control

- ▶ A **user** requests **access** (read, write, print, etc.) to a **resource** in the computer system
- ▶ The **reference monitor** establishes the validity of the request and returns a decision either granting or denying access to the user



An analogy: Locks and keys

- ▶ In a paper-based office, certain documents should only be read by certain individuals
- ▶ We could implement security by:
 - ▶ storing documents in filing cabinets;
 - ▶ and issuing keys to the relevant individuals for the appropriate cabinets
- ▶ The reference monitor is the set of (locked) filing cabinets:
 - ▶ An access request (an attempt to open a filing cabinet) is granted if the key fits the lock, and denied otherwise.

Reference Monitor

- ▶ The **reference monitor** is the entity within a system (an abstract machine) that mediates all access requests by subjects
- ▶ The reference monitor is responsible for **authorisation** checks
- ▶ Access matrix $M : S \times O \rightarrow 2^R$
- ▶ Access rights: e.g. read, write, execute
 - ▶ e.g. S may read O iff $\text{read} \in M(S, O)$

M	...	O	...
...		...	
S	...	R1..Rn	...
...		...	

Access modes

- ▶ There are two basic modes of interaction between a subject and an object:
 - ▶ **observe**: look at the content of an object, i.e., read;
 - ▶ **alter**: change the contents of an object i.e., write
- ▶ Accessing an object can be regarded as initiating a flow of information
- ▶ A subject may observe (read) an object: information flows from object to subject;
- ▶ A subject may alter (write to) an object: information flows from subject to object.

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What is an access control model?

- ▶ *“The model has the ability to **represent abstractly** the elements of computer systems and of security that are relevant to a treatment of classified information stored in a computer system”*
 - ▶ Bell-Lapadula, 1976
- ▶ A model includes elements that are used to represent the system, such as
 - ▶ sets, relations and functions
- ▶ In the context of access control, a model typically describes a **reference monitor**

Why are models useful?

- ▶ It may be possible to deduce formal results about the security of the system from the model
 - ▶ e.g. given a specification of security policy, we can answer the question “*Does the system maintain the security policy?*”
- ▶ A model may also generate rules that can provide a blueprint for an implementation
 - ▶ It may also assist in verifying that an implementation meets requirements.

Classification

Access control mechanisms exists two enforce policies.

Discretionary policies (DAC)

- ▶ based on identities or other characteristics of users
- ▶ ownership of resources is typically important
- ▶ Unix access control enforces such a policy
- ▶ common in commercial systems

Mandatory policies (MAC)

- ▶ are independent of user's identities
- ▶ characteristics of resources are important
- ▶ access is only allowed if user and object belong to same security domain
- ▶ common in government/military systems

Access control matrix

- ▶ Introduced by Lampson (1972) and extended by Harrison, Ruzzo and Ullman (1976-8):
 - ▶ Columns indexed by objects
 - ▶ Rows indexed by subjects
 - ▶ Matrix entries are (sets of) access operations
- ▶ The foundation of many theoretical security models

	bill.txt	edit.exe	fun.com
Alice	—	{ x }	{ r, x }
Bob	{ r, w }	{ x }	{ r, w, x }

The access control matrix

- ▶ A request can be regarded as a triple (s, o, a)
- ▶ Indicates that the subject s wants to access object o where a is an access right
- ▶ A request is granted (by the reference monitor) if a belongs to the access matrix entry corresponding to subject s and object o

Disadvantages

- ▶ The access control matrix is an abstract concept
- ▶ It is hard to implement and manage, especially:
 - ▶ if the number of subjects and objects is large
 - ▶ or if the sets of subjects and objects change frequently

Access Control Lists (ACLs)

- ▶ An ACL corresponds to a column in the access control matrix
- ▶ The ACL for “fun.com” would be: $[(\text{Alice}, \{r, x\}), (\text{Bob}, \{r, w, x\})]$
- ▶ How would a reference monitor that uses ACLs check the validity of the request (Alice, fun.com, r)?

	bill.txt	edit.exe	fun.com
Alice	—	$\{x\}$	$\{r, x\}$
Bob	$\{r, w\}$	$\{x\}$	$\{r, w, x\}$

Access Control Lists

- ▶ Typically represented internally as a (per-object) list of access control entries
 - ▶ Each entry includes a user account identifier and an access mask
- ▶ An access mask is a bit pattern in which each bit represents a particular access right:
 - ▶ if the bit is set then access is granted
 - ▶ if 111 represents $\{r, w, x\}$ then 100 represents $\{r\}$ etc
 - ▶ If Alice's account identifier is 138 and Bob's is 533, the ACL for "fun.com" would be $[(138, 101), (533, 111)]$

Access Control Lists

- ▶ ACLs focus on the objects:
 - ▶ Typically implemented at operating system level;
 - ▶ Windows NT uses ACLs
- ▶ Disadvantage:
 - ▶ One major disadvantage of ACLs arises if we want to check the access rights of a particular subject efficiently i.e., if we want to perform “before-the-act per-subject review”. This will require looking at every object’s ACL.

Capabilities

- ▶ Access rights can be kept with the subjects or with the objects
- ▶ In the first case, the subject is given a **capacity**, an unforgeable token that specifies this subject's access rights
- ▶ The access rights of our previous example given as capabilities are:
 - ▶ Alice's capability: edit.exe: execute; fun.com: execute, read
 - ▶ Bob's capability: bill.txt: read, write; edit.exe: execute; fun.com: execute, read, write

Capabilities

- ▶ The notion of a capability is, in some sense, the **dual** of an ACL.
- ▶ A capability list corresponds to a **row** in the access control matrix.
- ▶ e.g. Alice's capability list would be: edit.exe: execute; fun.com: execute, read
- ▶ how would such a reference monitor check the validity of the request (**Alice, fun.com, r**)?

	bill.txt	edit.exe	fun.com
Alice	—	{x}	{r, x}
Bob	{r, w}	{x}	{r, w, x}

Capabilities

- ▶ Typically, capabilities are associated with discretionary access control.
 - ▶ when a subject creates a new object, it can give other subjects access to this object by granting them the appropriate capabilities
 - ▶ when a subject (process) calls another subject, it can pass on its capability, or parts thereof, to the invoked subject

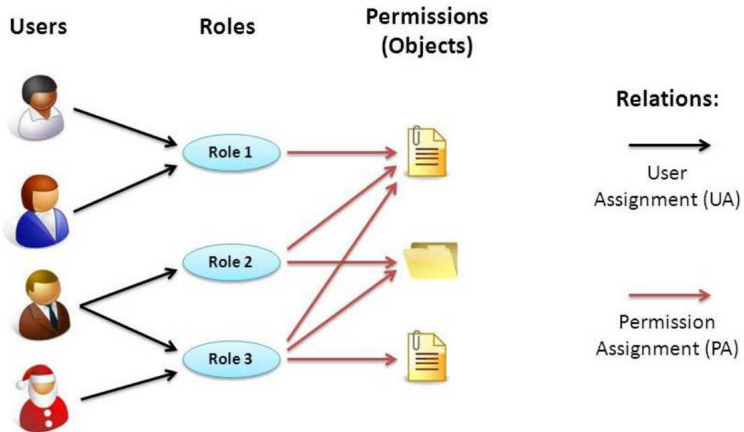
Capabilities: disadvantages

- ▶ It is difficult to get an overview of who has permission to access a given object
- ▶ It is difficult to revoke a capability:
 - ▶ either the operating system has to be given the task
 - ▶ or users have to keep track of all the capabilities they have passed on;
 - ▶ this problem is particularly awkward when the rights in the capability include the transfer of the capability to third parties

Other approaches to access control

- ▶ Role-based Access Control
 - ▶ Policy bases access control approvals on the jobs the user is assigned
- ▶ Rule-based (or Procedure-oriented) Access Control
 - ▶ A list of rules, maintained by the data owner, determines which users have access to objects
- ▶ Content-dependent Access Control
 - ▶ Access control based on what is contained in the data

RBAC: Role-based Access Control



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Access control

- ▶ Notions, requirements, and fundamental model of access control.
- ▶ Essential access control structures, classification, approaches.

Next lecture: security models

- ▶ BLP model
- ▶ Biba model
- ▶ Chinese wall model