BEAR: Programming Language Definition

Tokens

```
Digit ::= 0-9
Character ::= a-z | A-Z | - | _ |.
ID ::= a-z | A-Z | 0-9 | - | _
Delimiters ::= // | \\ | | | ( | ) | [ | ] |;
Binary ::= || &&
Binop ::= == |!= | > | > = | < | <=
```

Grammar

```
Define ::=
              Bear Function
Function
              ::=
                     Term
                     | if Function , Function ; else Function
                     | for // Term in Term \\ Function
                     | while // Term Binop Term \\ Term
Term ::=
              Add
              | Remove
              | Create
              | Graph
              | Node
              | File
Add
       ::=
              Graph + [File, Node]
              | Graph + Node
Remove
              ::=
                     Graph - Node
                     Create // {Character}* \\
Create
              ::=
                     | Create // {Character}* from File \\
Graph
              ::=
                     {Character}*
Node
              ::=
                     {Character}*
              {ID}* . {Character}*
File
       ::=
```