

Chapter 3 Notes

All about object oriented programming.

Creating and object of a class that is made.

Or you can just create and instance of object, and object is different from a primitive type.

One of the main reasons to even use object oriented programming is so you can use code reuse.

You can make a class that is pretty basic to other stuff like person, then you can make other subclass that are like the children of the superclass and inherits the things inside the super class. Using extends key word allows you to get the stuff in the parent class.

You can have many different constructors that have different function and how many variable can actually be entered.