

You Don't Know Everything

A strategy to create agile organisations through emergence



Gonzalo Bulnes Guilpain

Acid Labs, Santiago, Chile

October, 2013

Let the organization be robust

- Agility

- Living Organisms

- Agile Teams Modelization

- Essential and Secondary Relations

Use emergence

- Emergence basics

- Let's get practical

- Emergence can't be provoked

Accept your limits (we accept ours)

Let the organization be robust

Agility

Living Organisms

Agile Teams Modelization

Essential and Secondary Relations

Use emergence

Emergence basics

Let's get practical

Emergence can't be provoked

Accept your limits (we accept ours)

Let the organization be robust
Use emergence
Accept your limits (we accept ours)

Agility
Living Organisms
Agile Teams Modelization
Essential and Secondary Relations

...

Organisms are not characterized by their components, but the **relations** between their components which give them **unity**.

Let the organization be robust
Use emergence
Accept your limits (we accept ours)

Agility
Living Organisms
Agile Teams Modelization
Essential and Secondary Relations

...

Let the organization be robust
Use emergence
Accept your limits (we accept ours)

Agility
Living Organisms
Agile Teams Modelization
Essential and Secondary Relations

...

Let the organization be robust
Use emergence
Accept your limits (we accept ours)

Agility
Living Organisms
Agile Teams Modelization
Essential and Secondary Relations

...

Let the organization be robust

Agility

Living Organisms

Agile Teams Modelization

Essential and Secondary Relations

Use emergence

Emergence basics

Let's get practical

Emergence can't be provoked

Accept your limits (we accept ours)

Let the organization be robust
Use emergence
Accept your limits (we accept ours)

Emergence basics
Let's get practical
Emergence can't be provoked

...

Let the organization be robust
Use emergence
Accept your limits (we accept ours)

Emergence basics
Let's get practical
Emergence can't be provoked

...

Let the organization be robust
Use emergence
Accept your limits (we accept ours)

Emergence basics
Let's get practical
Emergence can't be provoked

...

Let the organization be robust

Agility

Living Organisms

Agile Teams Modelization

Essential and Secondary Relations

Use emergence

Emergence basics

Let's get practical

Emergence can't be provoked

Accept your limits (we accept ours)

Let the organization be robust
Use emergence
Accept your limits (we accept ours)

...

Let the organization be robust
Use emergence
Accept your limits (we accept ours)

...

Let the organization be robust
Use emergence
Accept your limits (we accept ours)

...

Let the organization be robust
Use emergence
Accept your limits (we accept ours)

References



Kent Beck and Cynthia Andres.

Extreme Programming Explained: Embrace Change (2nd Edition).

Addison-Wesley Professional, 2004.



S. Johnson.

Emergence: The Connected Lives of Ants, Brains, Cities, and Software.

Touchstone Book. Scribner, 2002.



D.H. Pink.

Drive: The Surprising Truth about What Motivates Us.

Penguin Group USA, 2011.



H.M. Romesin, H.R. Maturana, F.J.V. Garcia, and F.J. Varela.

De máquinas y seres vivos: autopoiesis: la organización de lo vivo.

This Document is Free

This document (also in Spanish), its sources, and the Beamer theme Santiago can all be found at:

<https://github.com/gonzalo-bulnes>



Unless where otherwise noted:

Copyright © 2013 Gonzalo Bulnes Guilpain

Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.3 or any later version published by the Free Software Foundation; with no Invariant Sections, no Front-Cover Texts, and no Back-Cover Texts. A copy of the license can be found at

<http://www.gnu.org/copyleft/fdl.html>.

Thank you.