



## Exercise 1 - Classes, Aggregation, Inheritance, Abstract Classes

Define in Java the classes representing the attributes (*Attribute*, *ContinuousAttribute*, *DiscreteAttribute* classes) of a transaction (or tuple) and the collection of transactions (*Data* class)

The visibility of attributes, methods and classes must be decided by the Student from time to time

■ Define the abstract *Attribute* class (in the default package) that models the attribute entity.

**abstract class** *Attribute* {...}

### **Members Attributes**

String *name*; // symbolic name of the attribute

int *index*; // numerical identifier of the attribute

### **Members Methods**

*Attribute*(String *name*, int *index*)

*Input: attribute name and numeric attribute identifier (first, second ... attribute of the tuple)*

*Output: //*

*Behaviour: initialise member values name, index*

String *getName*()

*Input:*

*Output* : attribute name

*Behaviour: returns name;*

**int** getIndex()

*Input:*

*Output* : numeric attribute identifier

*Behaviour:* returns *index*;

public **String** toString()

*Input:*

*Output* : overrides method inherited from the superclass and restores the string representing the state of the object

*Behaviour:* returns *name*;

- Define the concrete **Continuous Attribute** class that extends the **Attribute** class and models a continuous (numeric) attribute. This class includes methods for "normalising" the attribute's domain in the interval [0,1] in order to make attributes with different domains comparable.

### **Members Attributes**

double *max*;

double *min* ;// represent the extremes of the value range (domain) that the attribute can actually take.

### **Members Methods**

ContinuousAttribute(String name, int index, double min, double max)

*Input:* name, numeric identifier, minimum and maximum value of attribute *Output:*

//

*Behaviour:* Invokes the constructor of the parent class and initialises members added by extension

**double** getScaledValue(**double** v)

*Input:* value of attribute to be normalised

Output : normalised value

*Behaviour: Calculates and returns the normalised value of the parameter passed as input. The normalisation has the interval [0,1] as its codomain. The normalisation of  $v$  is then calculated as follows:*

$$v' = (v - \min) / (\max - \min)$$

*Define the concrete class **DiscreteAttribute** that extends the **Attribute** class and represents a discrete (categorical) attribute*

### **Members Attributes**

String **values**[ ]; // array of String objects, one for each discrete domain value. The domain values are stored in **values** following a lexicographic order.

### **Members Methods**

DiscreteAttribute(String name, **int** index, String values[ ])

*Input: attribute name, numeric attribute identifier and string array representing the attribute domain*

Output : //

*Behaviour: Invokes the constructor of the parent class and initialises the **values** member with the input parameter.*

**int** getNumberOfDistinctValues()

*Input: //*

Output : number of discrete values in the attribute domain

*Behaviour: Returns the size of **values***

String getValue(**int** i)

*Input: position of a **value** in **values***

Output : discrete value at position 'i' of **values**

*Behaviour: Returns **values[i]***

- Defining the concrete class **Data** to model the set of transactions (or tuples)

### **Members Attributes**

Object **data** [ ][ ]; // an  $n \times m$  array of type Object where each row models a transaction

**int** **numberOfExamples**; // cardinality of transaction set (number of rows in **data**)

Attribute **attributeSet** [ ]; // a vector of the attributes in each tuple (data table schema)

### **Members Methods**

Data()

Input:

Output :

*Behaviour: Initialise the **given** [ ][ ] array with example transactions (at this time, 14 examples and 5 attributes as shown in the table below);*

*Initialise **attributeSet** by creating five objects of type **DiscreteAttribute**, one for each attribute (in the table below). Take care to correctly model the name, index and domain of each attribute.*

*Initialise **numberOfExamples***

Outlook	Temperature	Humidity	Wind	PlayTennis
Sunny	Hot	High	Weak	No
Sunny	Hot	High	Strong	No
Overcast	Hot	High	Weak	Yes
Rain	Mild	High	Weak	Yes
Rain	Cool	Normal	Weak	Yes
Rain	Cool	Normal	Strong	No
Overcast	Cool	Normal	Strong	Yes
Sunny	Mild	High	Weak	No
Sunny	Cool	Normal	Weak	Yes
Rain	Mild	Normal	Weak	Yes
Sunny	Mild	Normal	Strong	Yes
Overcast	Mild	High	Strong	Yes
Overcast	Hot	Normal	Weak	Yes
Rain	Mild	High	Strong	No

**int** getNumberOfExamples()

*Input://*

*Output: cardinality of transaction set Behaviour:*

*returns [numberOfExamples](#)*

**int** getNumberOfAttributes()

*Input://*

*Output: cardinality of attribute set Behaviour: returns*

*[attributeSet](#) size*

**Attribute[]** getAttributeSchema()

*Input: //*

*Output: returns data schema Behaviour:*

*[returnsattri](#)*

*[buteSet](#)*

**Object** getAttributeValue(**int** exampleIndex, **int** attributeIndex)

*Input: row index , column index with reference to the matrix stored in `date`*

*Output: value taken on `date` by the attribute at `attributeIndex` position, in the line at `exampleIndex` position*

*Behaviour: returns `data[exampleIndex][attributeIndex]`.*

**public** String toString()

*Input: //*

*Output: string modelling the state of the object*

*Behaviour: Creates a string in which it stores the table schema (see `attributeSet`) and the transactions stored in `date`, enumerated accordingly. Returns this string*

■ Define a `main` method in `Data` that allows testing of the implemented classes, in particular allowing the printing of the set of transactions.

Example output:

Outlook,Temperature,Humidity,Wind Playtennis

1:sunny,hot,high,weak,no,

2:sunny,hot,high,strong,no,

3:overcast,hot,high,weak,yes,

4:rain,mild,high,weak,yes,

5:rain,cool,normal,weak,yes,

6:rain,cool,normal,strong,no,

7:overcast,cool,normal,strong,yes,

8:sunny,mild,high,weak,no,

9:sunny,cool,normal,weak,yes,

10:rain,mild,normal,weak,yes,

11:sunny,mild,normal,strong,yes,

12:overcast,mild,high,strong,yes,

13:overcast,hot,normal,weak,yes,

14:rain,mild,high,strong,no,