



## CONTACT

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## SKILLS

- ▶ Autonomy
- ▶ Fast learning
- ▶ Problem solving
- ▶ Team Player

# Gonzalo Alvarez

## Software Engineer

I like challenges of all kinds related to software development. My experience is mainly on web development, both backend and frontend, although in the latest years I've worked mainly in the backend.

## EXPERIENCE

### Backend Developer @ Ualá

Jun. 2022 – now (7 mos)

Currently working in the development of a totally new platform for the loans product of the company.

AWS Serverless Terraform Java

### Technical Lead @ Vantek

Jun. 2021 – Jun. 2022 (1 yrs)

I was responsible for the coaching of the developers that were in the learning process in the company. A big number of the developers were just starting in the IT environment so I had to work as a coach and teach them about software development.

Angular Coaching Leading Ionic Java

### FullStack Engineer @ Vantek

Jul. 2019 – Jun. 2021 (1 yrs 11 mos)

I was responsible for the development and maintenance of different products of the company.

Bash Ionic Java Spring Angular PostgreSQL

### FullStack Developer @ Keepcon

Nov. 2017 – Jul. 2019 (1 yrs 8 mos)

I was responsible for the development and maintenance of the platform that linguistics used to configure the robot that can analyze the social medias.

Ruby on Rails Vue.js Ruby PostgreSQL

### Software Developer @ Codementor

Jun. 2018 – Oct. 2018 (4 mos)

I have helped users of the platform to understand software development. Sometimes explaining about an specific tool or language, and sometimes about algorithmic design.

Ruby Ruby on Rails Algorithm Design Python Java SQL

### Software Developer @ Lumina Americas

Feb. 2014 – Nov. 2017 (3 yrs 9 mos)

I was responsible for the development and maintenance of main product of the company.

Java Spring Swing Oracle PL/SQL

# EDUCATION

## Software Engineering @ Universidad de Buenos Aires

Mar. 2015 – now

# PROJECTS


## Ophrys

Cryptocurrency trading automation. Designed mainly to be adapted to any market. The main motivation was to explore Golang.

 [github.com/gonzaloea/ophrys](https://github.com/gonzaloea/ophrys)

## Ophrys GUI

Ophrys graphical user interface. The main motivation was to explore new versions of Vue.js.

 [github.com/gonzaloea/ophrys-gui](https://github.com/gonzaloea/ophrys-gui)