We denote by e_k , k = 1, ..., n, the unit vector whose kth element is 1 and whose other elements are 0. We use the following special matrices:

$$Z \equiv \sum_{i=1}^{n-1} e_{i+1} e_i^T = \begin{pmatrix} 0 & \cdots & \cdots & 0 \\ 1 & 0 & \cdots & 0 & 0 \\ 0 & \ddots & & \vdots & \vdots \\ \vdots & & \ddots & 0 & 0 \\ 0 & \cdots & 0 & 1 & 0 \end{pmatrix}, \qquad J \equiv \sum_{i=1}^n e_{n-i+1} e_i^T = \begin{pmatrix} 0 & \cdots & \cdots & 0 & 1 \\ \vdots & & \ddots & 1 & 0 \\ \vdots & & & \ddots & \vdots \\ 0 & 1 & \ddots & & \vdots \\ 1 & 0 & \cdots & \cdots & 0 \end{pmatrix}.$$

$$H(\theta) = \frac{1}{\cos \theta} \left[\begin{array}{cc} 1 & -\sin \theta \\ -\sin \theta & 1 \end{array} \right]$$

$$\mathbf{u}^{T} = (t_{0}, t_{1}, \dots, t_{n-1}) / \sqrt{t_{0}},$$

$$\mathbf{v}^{T} = (0, t_{1}, \dots, t_{n-1}) / \sqrt{t_{0}}.$$

Algorithm FACTOR(T):

Set $\mathbf{u}_1 = \mathbf{u}, \, \mathbf{v}_1 = \mathbf{v}.$

For k = 1, ..., n-1 calculate \mathbf{u}_{k+1} , \mathbf{v}_{k+1} such that

$$\mathbf{u}_{k+1}\mathbf{u}_{k+1}^T - \mathbf{v}_{k+1}\mathbf{v}_{k+1}^T = Z\mathbf{u}_k\mathbf{u}_k^TZ^T - \mathbf{v}_k\mathbf{v}_k^T,$$

$$\mathbf{e}_{k+1}^T\mathbf{v}_{k+1} = 0.$$

Then
$$T = U^T U$$
, where $U = \sum_{k=1}^n \mathbf{e}_k \mathbf{u}_k^T$. Hay 2 formas de obtener u

In fact we have not one algorithm but a class of factorization algorithms, where each algorithm corresponds to a particular way of realizing the elementary downdating

(3.3a)
$$\sin \theta_k = \mathbf{e}_{k+1}^T \mathbf{v}_k / \mathbf{e}_k^T \mathbf{u}_k$$
,

(3.3b)
$$\cos \theta_k = \sqrt{1 - \sin^2 \theta_k} ,$$

and

(3.7b)

$$\begin{bmatrix} \mathbf{u}_{k+1}^T \\ \mathbf{v}_{k+1}^T \end{bmatrix} = H\left(\theta_k\right) \begin{bmatrix} \mathbf{u}_k^T Z^T \\ \mathbf{v}_k^T \end{bmatrix}.$$

Método 1

Thus, we may rewrite (3.6) as

(3.7a)
$$\mathbf{v}_{k+1} = (\mathbf{v}_k - \sin \theta_k Z \mathbf{u}_k) / \cos \theta_k ,$$

$$\mathbf{u}_{k+1} = -\sin\theta_k \mathbf{v}_{k+1} + \cos\theta_k Z \mathbf{u}_k .$$

Método 2

Note that equation (3.7a) is the same as the second component of (3.4). However, (3.7b) differs from the first component of (3.4) as it uses \mathbf{v}_{k+1} in place of \mathbf{v}_k

ever, (3.7b) differs from the first component of (3.4) as it uses \mathbf{v}_{k+1} in place of \mathbf{v}_k to define \mathbf{u}_{k+1} . It is possible to construct an alternative algorithm by using the first component of (3.5) to define \mathbf{u}_{k+1} . This leads to the following formulas:

$$(3.8a) \mathbf{u}_{k+1} = (Z\mathbf{u}_k - \sin \theta_k \mathbf{v}_k)/\cos \theta_k ,$$

$$\mathbf{v}_{k+1} = -\sin \theta_k \mathbf{u}_{k+1} + \cos \theta_k \mathbf{v}_k.$$

Similarly, from (3.7a) and (3.7b) we can obtain a scaled mixed elementary downdating algorithm via

$$\sin \theta_k = \beta_k \mathbf{e}_{k+1}^T \mathbf{x}_k / \alpha_k \mathbf{e}_k^T \mathbf{w}_k ,$$

$$\alpha_{k+1} = \alpha_k \cos \theta_k ,$$

$$\beta_{k+1} = \beta_k / \cos \theta_k ,$$

and

$$\begin{aligned} \mathbf{x}_{k+1} &= \mathbf{x}_k - \frac{\sin \theta_k \alpha_k}{\beta_k} Z \mathbf{w}_k \;, \\ \mathbf{w}_{k+1} &= -\frac{\sin \theta_k \beta_{k+1}}{\alpha_{k+1}} \mathbf{x}_{k+1} + Z \mathbf{w}_k \;. \end{aligned}$$

The stability properties of scaled mixed algorithms are similar to those of the corresponding unscaled algorithms [12].

$$\mathbf{u}_k = \alpha_k \mathbf{w}_k \quad \text{and} \quad \mathbf{v}_k = \beta_k \mathbf{x}_k ,$$

we obtain

$$T = W^T D^2 W$$
.

where

$$W = \sum_{k=1}^{n} \mathbf{e}_{k} \mathbf{w}_{k}^{T} ,$$

$$D = \sum_{k=1}^{n} \alpha_{k} \mathbf{e}_{k} \mathbf{e}_{k}^{T} .$$

Con este tercer método U = W raiz(D)

FUENTE:

ON THE STABILITY OF THE BAREISS AND RELATED TOEPLITZ FACTORIZATION ALGORITHMS*

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