

PASTORINO Martina
QUINTANA Gonzalo Iñaki
RIERA i MARÍN Meritxell
RODRIGUES DOS REIS Gustavo

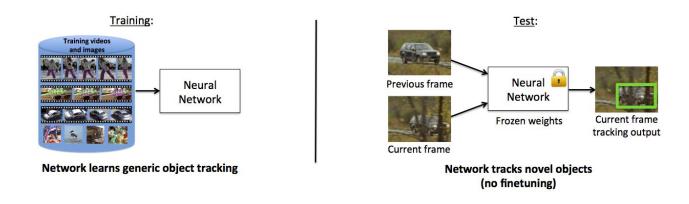
Computer Vision
Visual tracking using
machine learning

- 1- GOTURN algorithm
- 2- Modification of the GOTURN algorithm
- 3- Datasets
- 4- Results
- 5- Perspectives



1- GOTURN algorithm

- Simple feed forward network with no online training required
- The tracker learns a generic relationship between object motion and appearance
- Can be used to track objects that do not appear in the training set
- Regression based approach



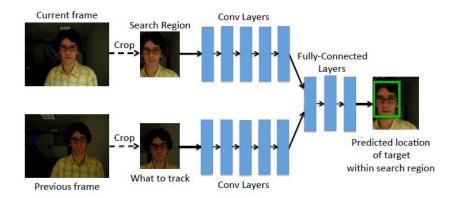
1- GOTURN algorithm

Inputs (two images):

- a search region from the current frame (time t)
- a *target* from the previous frame (time t-1)

Output:

coordinates of the object in the current frame



The goal of the network is to predict the location of the target object.

2- Modifications of the GOTURN algorithm

Two **instances** of the GOTURN algorithm, which produce one bounding box each, for each frame. These bounding boxes should be combined in some way, in order to produce a final bounding box.

Forward-Backward method:

- One instance goes forward from the first frame.
- The other instance goes backwards from the last frame.
- Necessary the ground truth of the first and last frames.

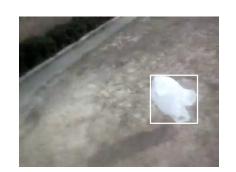
Delta method:

- Two instances that go in the forward direction, separated by "delta" frames.
- Only the first ground truth for initialization is needed.

Two ways of combining the bounding boxes from the two instances:

- loU: choose the bounding box that has the highest loU with the ground truth. Unrealistic approach, as it is necessary to know all the ground truths.
- Mean: mean of the two bounding boxes. More realistic approach.

3- Datasets







Bear



Book



Camel



Rhino

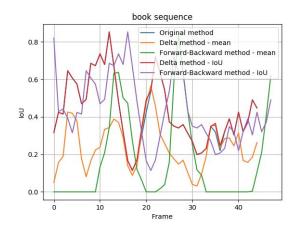


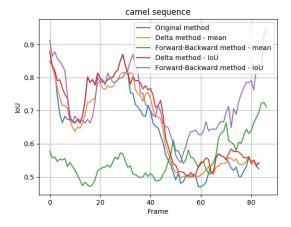
Swan

4- Results

To better quantify the results, the IoU between the ground truth and the predicted bounding boxes was calculated for the four most challenging datasets:

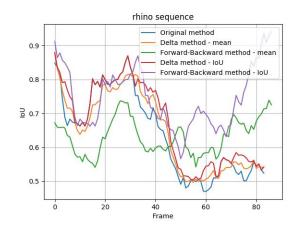
- Book: rotations of the object and sudden changes of size.
- Camel: similarities between the color of the background and another camel.
- Rhino: occlusions.
- Swan: shape (of the neck) and speed.

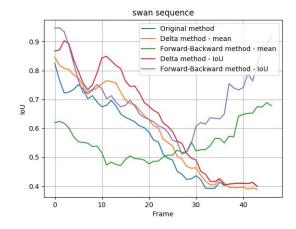




4- Results

- The Forward-Backward method clearly improves the loU in the last frames, as the Backward instance begins in the last frame.
- For the rhino dataset, the Forward-Backward method helps to overcome the occlusion problem.
- For the book dataset, the best method is the Delta method, since considering two frames shifted by
 □ = 5 can help with the rotations and the sudden change of size. However, these good results were achieved using the IoU as the combination criterion, which is really unrealistic.
- The Delta method with the mean combination criterion didn't produce really good results.





5.Perspectives

Some of the possible future improvements of the network:

- Enlarge the search region;
- Consider two instances that use different search regions;
- Use a prior for the combination method (way of combining the proposed bounding boxes of several instances):
 - For example, if it is known that in the video sequence there are no occlusions, the smooth variations in the bounding boxes should be prioritised;
 - On the contrary, if there are lots of occlusions, sudden changes of shape and rotations, big changes in the final bounding boxes should be prioritised.