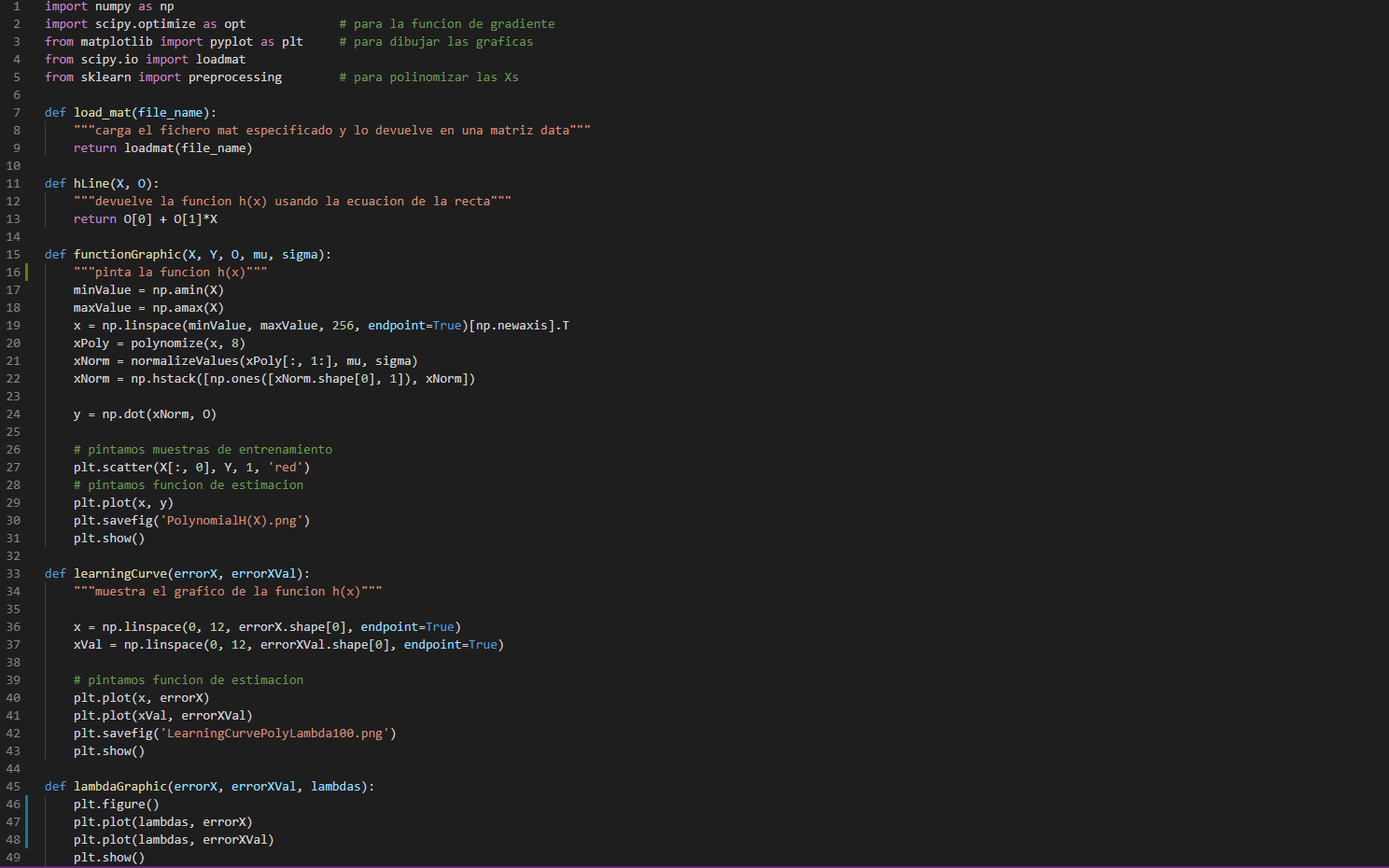
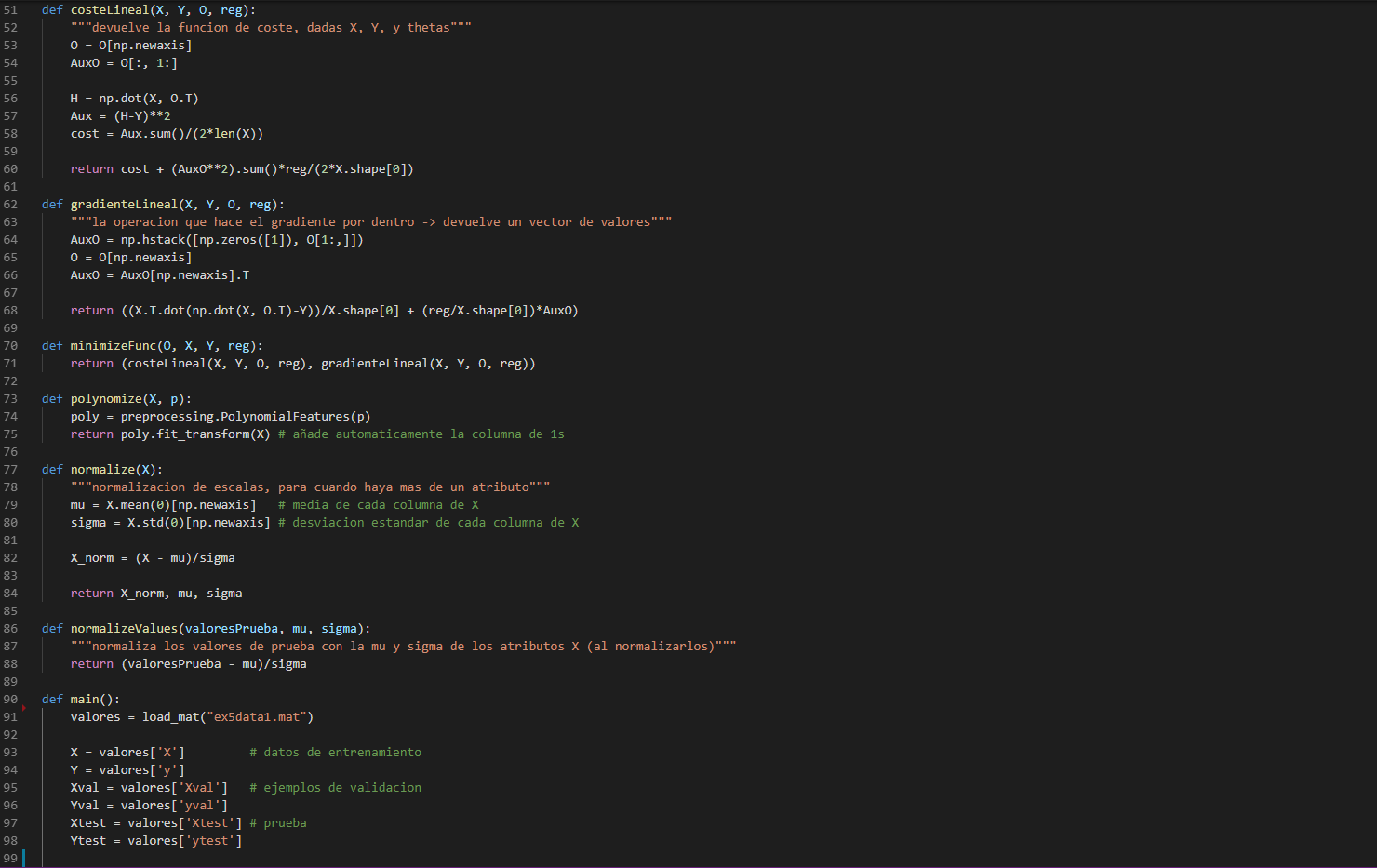
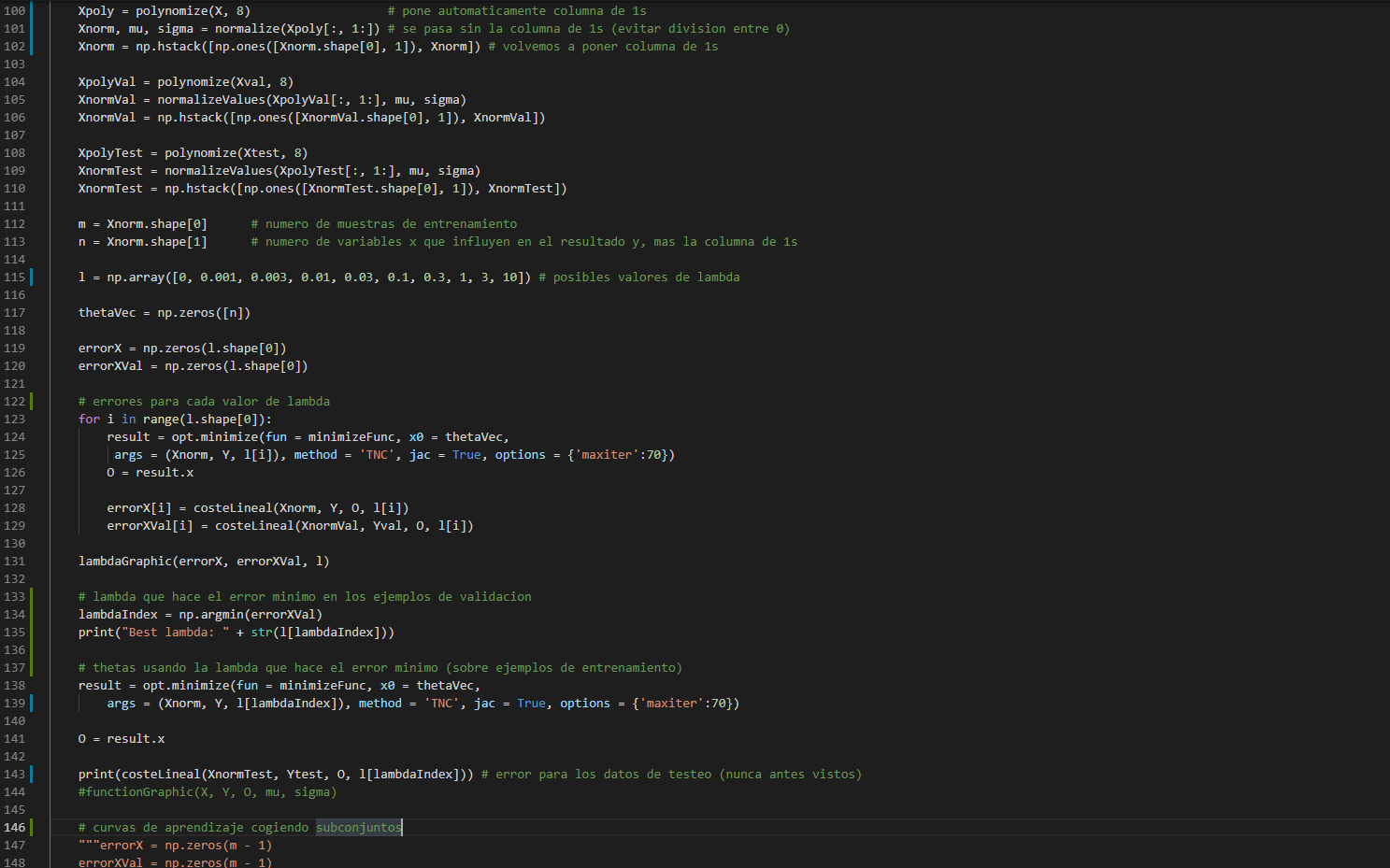
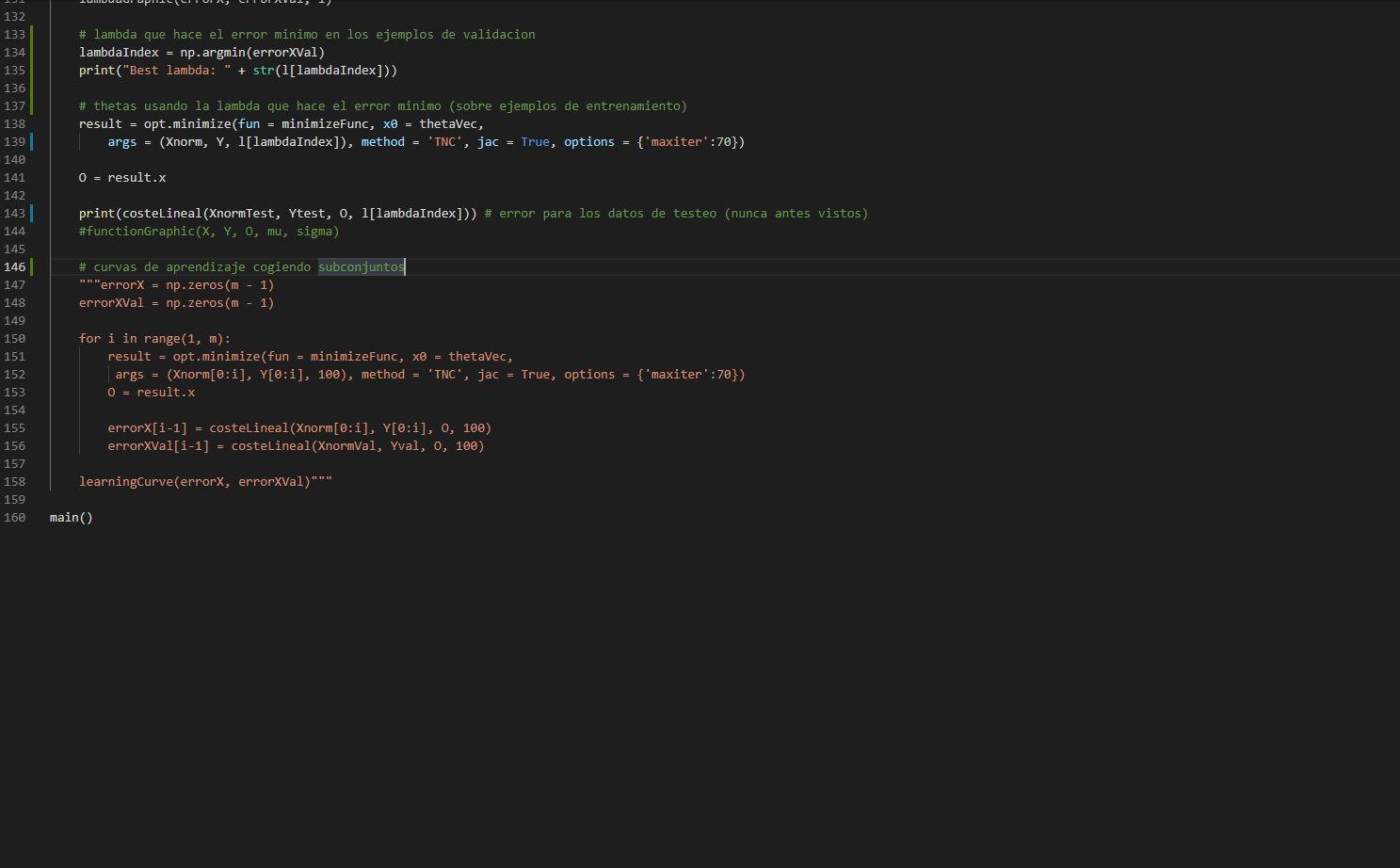
**Aprendizaje automático y minería de datos: Práctica 5**

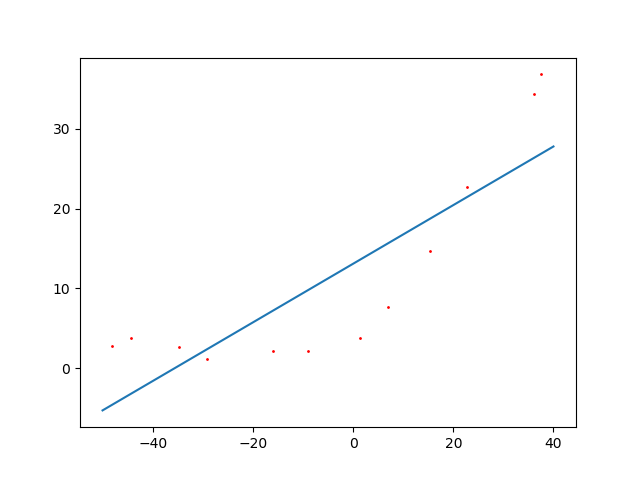
Jorge Rodríguez García y Gonzalo Sanz Lastra

Código de la práctica:

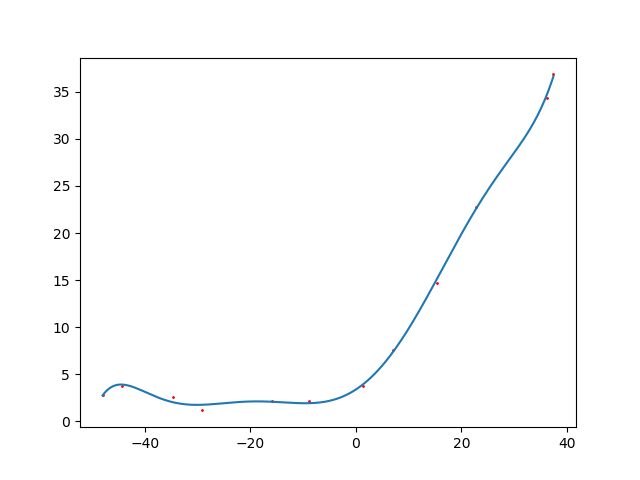




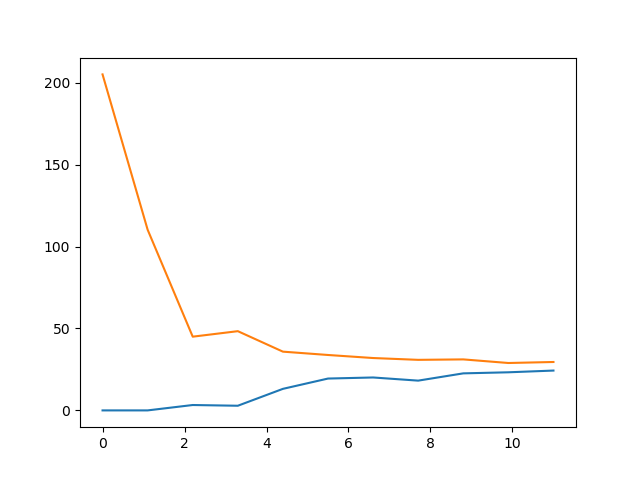
Linear H(X)



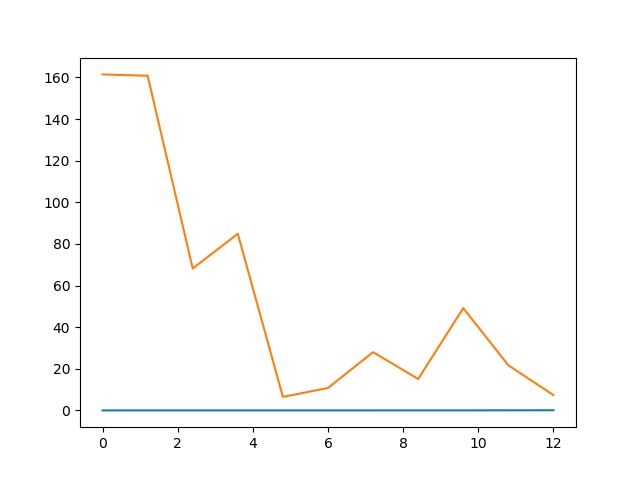
Polynomial H(X)

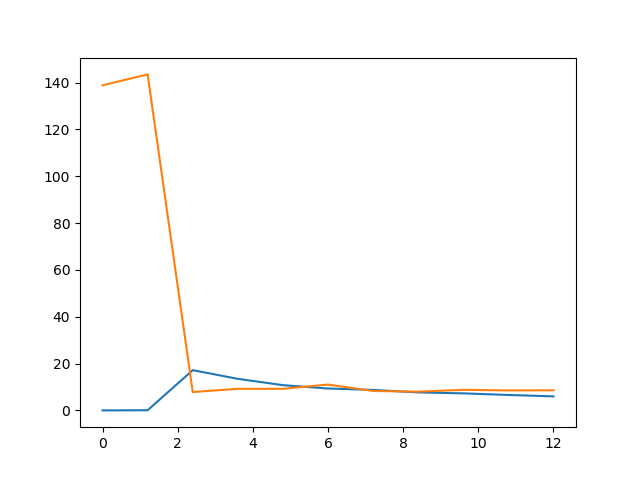


Learning curve

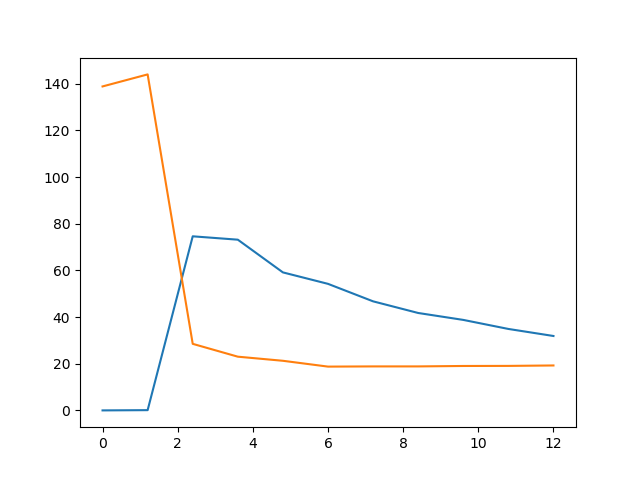


Learning curve lambda = 0

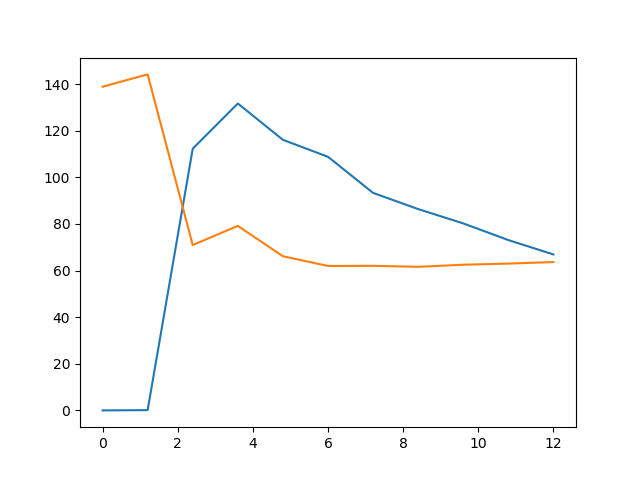
 Learning curve lambda = 1



Learning curve lambda = 10



Learning curve lambda = 100



Lambda errors

