

# Gonzalo Tirado Granados - Curriculum Vitae

## Personal Information

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|---------------------|---------------------------|
| <b>Name</b>         | TIRADO GRANADOS, Gonzalo  |
| <b>Birth date</b>   | 13.04.1984                |
| <b>Residence</b>    | Málaga (Spain)            |
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| <b>Itch.io</b>      | gontirado.itch.io         |



## Education

- 2018 MASTER'S DEGREE IN THE CREATION OF VIDEO GAMES: SPECIALTY DESIGN AND PROGRAMMING**, University of Málaga.
- 2009 TECHNICAL ENGINEERING IN COMPUTER SYSTEMS**, University of Málaga.
- 2009 EXPERT IN JAVA J2EE DEVELOPMENT (600 hours)**, by FORMAN school (Andalusian Technology Park).

## Employment History

**Oct 2019 – Current CHECK BNB (ENERGY CCM)**, Mobile App Developer (remote work).

CheckBnB is an application that tries to educate and train both guests and owners in the way of consuming energy and reducing energy waste during the holidays through an environmental awareness. My current tasks in this project are:

- Documentation of user stories and task planning using Scrum methodology.
- Development of Android CheckBnB application.

**Apr 2018 – Apr 2019 VIRTUALLY LIVE**, Unity Programmer.

- Game and tools programming in Unity (C#) for *Formula E: Ghost Racing*.

**Jan 2018 – Jan 2019 CELL GAME STUDIO**, Lead Unity Programmer.

- Game programming of *Pyramid Warriors* in Unity (C#) as Master's degree project.

**Sep 2011 – Sep 2017    MOVION    SOLUCIONES    TECNOLÓGICAS,**  
Senior Mobile App Developer.

- App architecture design and web services.
- Tasks planning with the work team using agile methodologies.
- Implementation of continuous integration systems, version control and code QA.
- Development of Java EE web applications.
- Development of Android (Java), iOS (Objective C) and BlackBerry (Java, C++) mobile apps.

**Jun 2009 – Ago 2011    ARI BUSINESS SOLUTIONS,**  
Junior Mobile Developer.

- Development of Java EE web applications.
- Development of BlackBerry (Java) mobile apps.

## **Complementary Training**

**2017    C# SCRIPTING FOR UNITY (100 hours),** by EVAD.

**2012    BUSINNES APPS IN ANDROID (100 hours),** by FORMAN.

**2011    DEVELOPING APPLICATIONS FOR THE BLACKBERRY SOLUTION CERTIFICATION (BCP-810),** certification exam by RIM.

**2010    DEVELOPING MOBILE APPLICATIONS WITH JAVA ME 1.0 (263 hours),** online course by ETICOM.

**2009    SUN CERTIFIED WEB COMPONENT DEVELOPER (SCWCD),** certification exam by SUN MICROSYSTEMS.

**2009    SUN CERTIFIED JAVA PROGRAMMER (SCJP),** certification exam by SUN MICROSYSTEMS.

## **Knowledge Area**

|                        |  |
|------------------------|--|
| <b>Video Games</b>     | Unity.   |
| <b>Mobile Dev</b>      | Android, iOS, BlackBerry.                            |
| <b>Programming</b>     | Java, Kotlin, C++, C#, Objective C, Swift.           |
| <b>Methodologies</b>   | Scrum, Kanban, TDD, SOLID, Clean Arquitecture.       |
| <b>Databases</b>       | SQL: MySQL, PostgreSQL y SQLite.                     |
| <b>Dev Enviroments</b> | Android Studio, XCode, Rider, JIRA, Trello, Git, CI. |

## **Languages**

|                |        |
|----------------|--------|
| <b>Spanish</b> | Native |
| <b>English</b> | Medium |