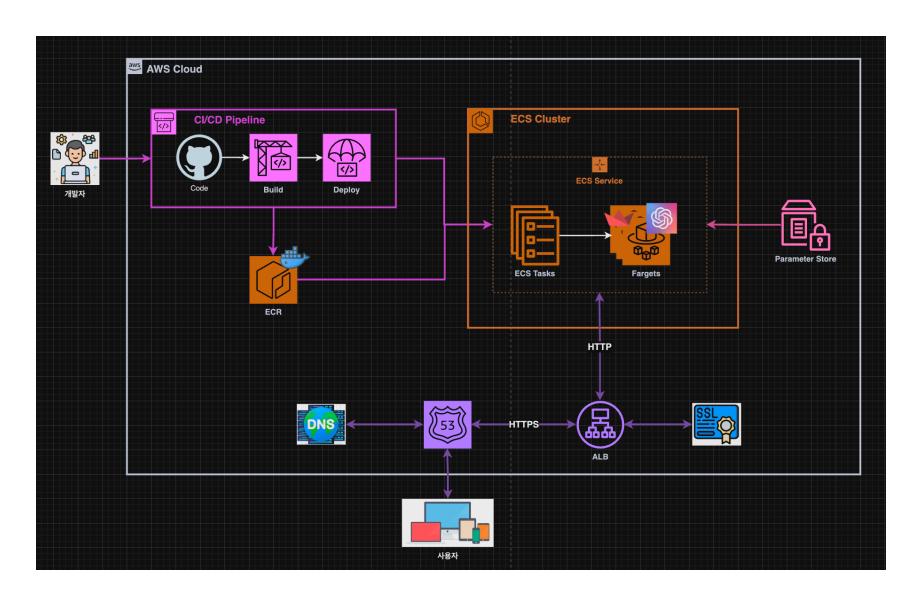
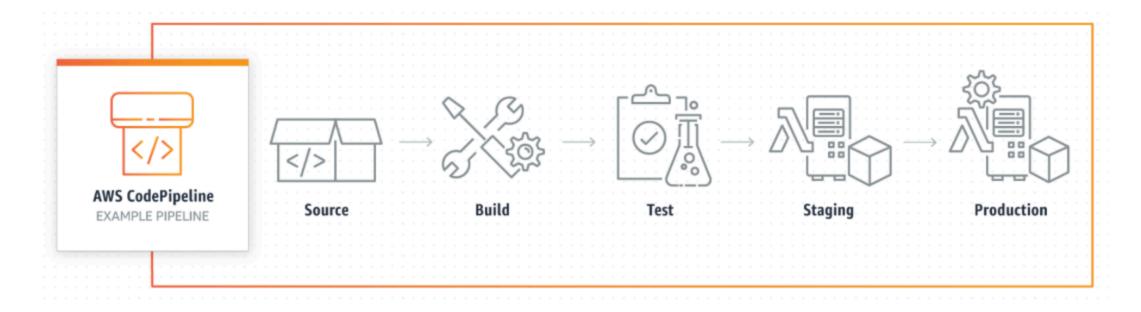
Architecture



AWS CodePipeline

• AWS CodePipeline은 빠르고 안정적인 애플리케이션 및 인프라 업데이트를 위해 릴리스 파이프라인을 자동화하는 데 도움이 되는 완전관리형의 지속적 전달 서비스입니다.



AWS CodePipeline 요금

AWS CodePipeline에는 선결제 금액이나 약정이 없습니다.

- V1 유형 파이프라인 : 활성 파이프라인 (30일 이상 존재하고 해당 월에 코드 변경이 한 번이상 실행되는 파이프라인)당 월 1.00 USD가 부과됩니다. 파이프라인 생성 후 처음 30일 동안은 무료입니다.
- V2 유형 파이프라인 : 작업 실행 분당 0.002 USD가 부과됩니다. 수동 승인 및 사용자 지정 작업 유형을 제외한 모든 작업 유형에 대해 요금이 부과됩니다.

AWS 프리 티어

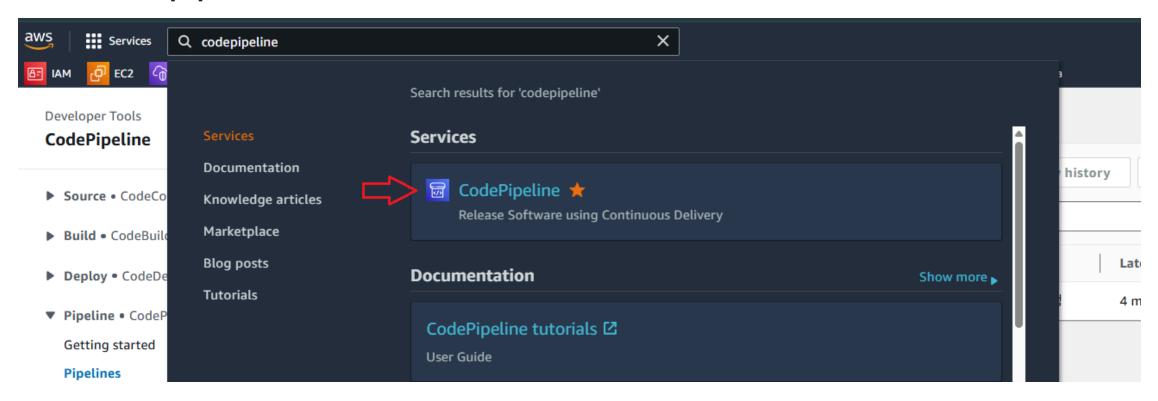
CodePipeline은 AWS 프리 티어의 일부로 신규 및 기존 고객에게 다음을 제공합니다.

- V1 유형 파이프라인 : V1 유형 파이프라인에 대한 매월 1개의 무료 활성 파이프라인
- V2 유형 파이프라인 : 매월 무료 작업 실행 시간 100분 무료 작업 실행. 사용하지 않은 시간(분)은 다음 달로 이월되지 않습니다.

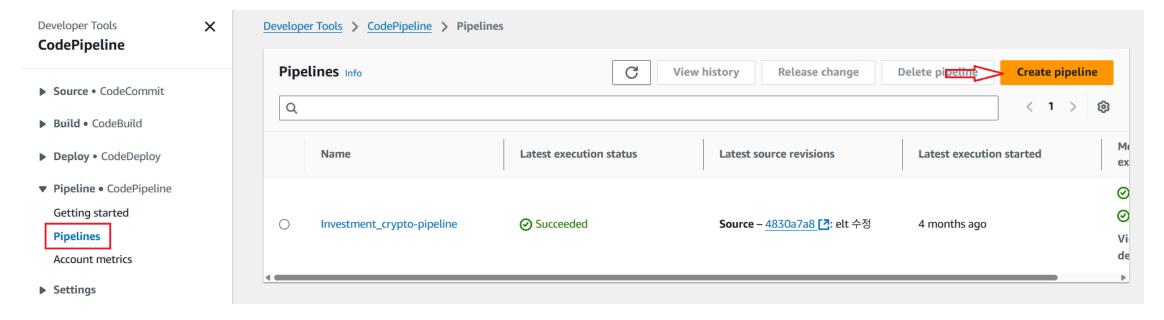
추가 요금

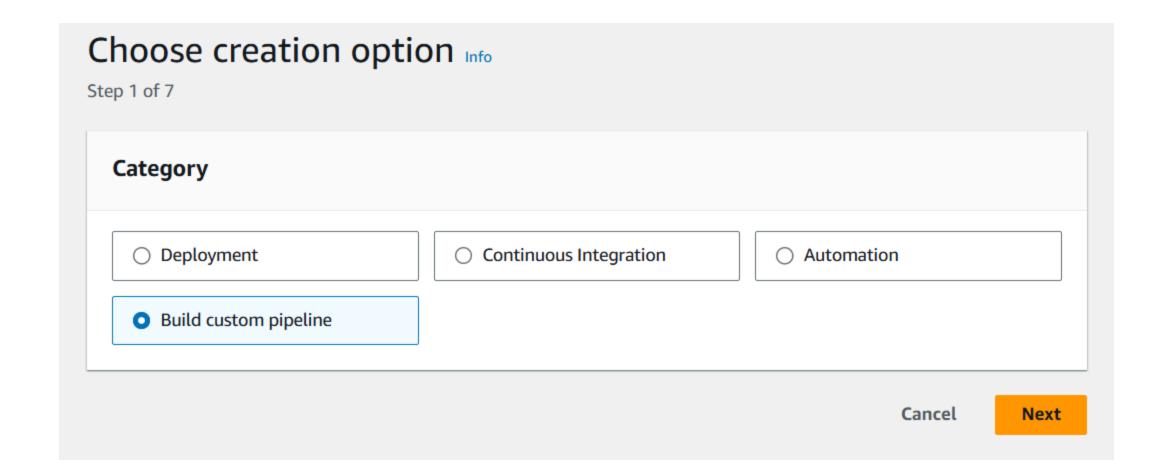
Amazon S3에 파이프라인 아티팩트를 저장하고 액세스하는 경우와 파이프라인에 연결한 기타 AWS 및 서드 파티 서비스에서 작업을 트리거하는 경우 추가 요금이 발생할 수 있습니다.

단계1: aws pipeline 접속



단계2: Create pipeline





ecs-streamlit-pipeline

Pipeline name

Enter the pipeline name. You cannot edit the pipeline name after it is created.

ecs-streamlit-pipeline

No more than 100 characters

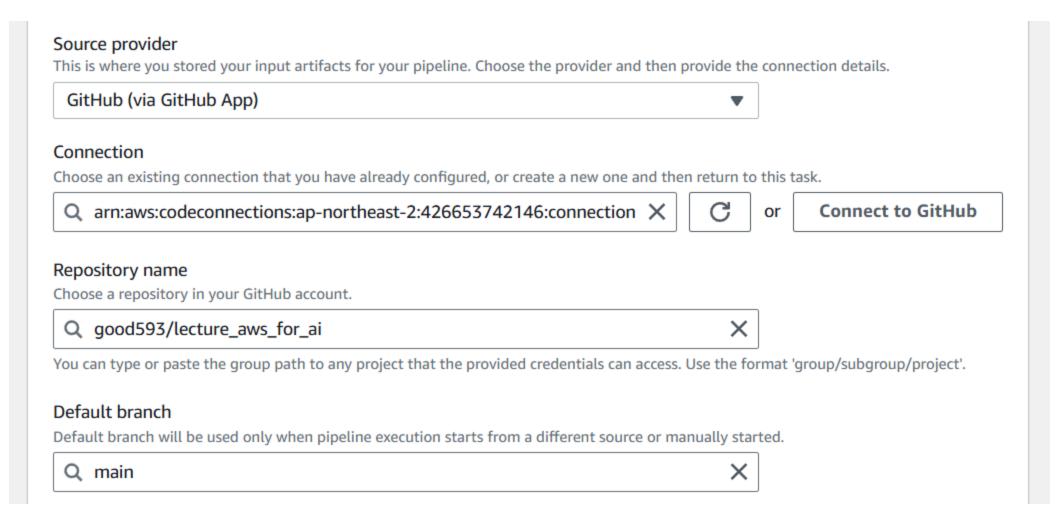
Execution mode Info

Choose the execution mode for your pipeline. This determines how the pipeline is run.

- Superseded
- Queued
- Parallel

Service role New service role Existing service role Create a service role in your account Choose an existing service role from your account Role name AWSCodePipelineServiceRole-ap-northeast-2-ecs-streamlit-pipelin Type your service role name ✓ Allow AWS CodePipeline to create a service role so it can be used with this new pipeline Advanced settings Configure artifact store location, encryption settings, and pipeline variables for your pipeline. Next Cancel Previous

Add Source



Output artifact format

Choose the output artifact format.

CodePipeline default

AWS CodePipeline uses the default zip format for artifacts in the pipeline. Does not include Git metadata about the repository.

Full clone

AWS CodePipeline passes metadata about the repository that allows subsequent actions to do a full Git clone. Only supported for AWS CodeBuild actions. Learn more

✓ Enable automatic retry on stage failure

Webhook events

Webhook - optional

- Start your pipeline on push and pull request events.
- ▶ Webhook event filters optional

Starts your pipeline on a specific event.

Remove filters

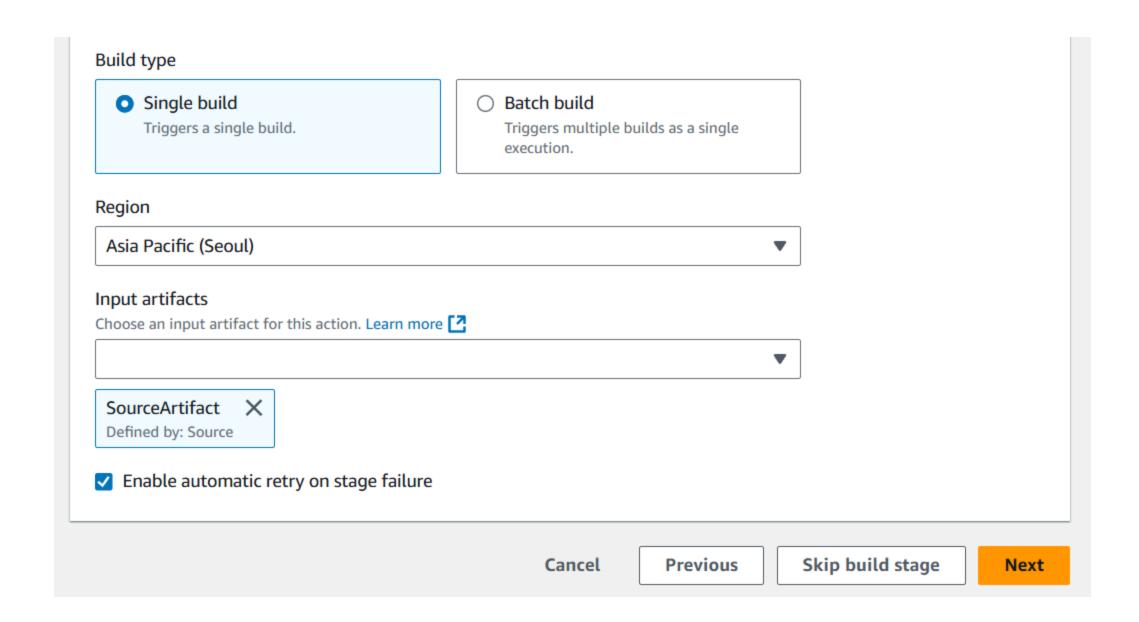
Cancel

Previous

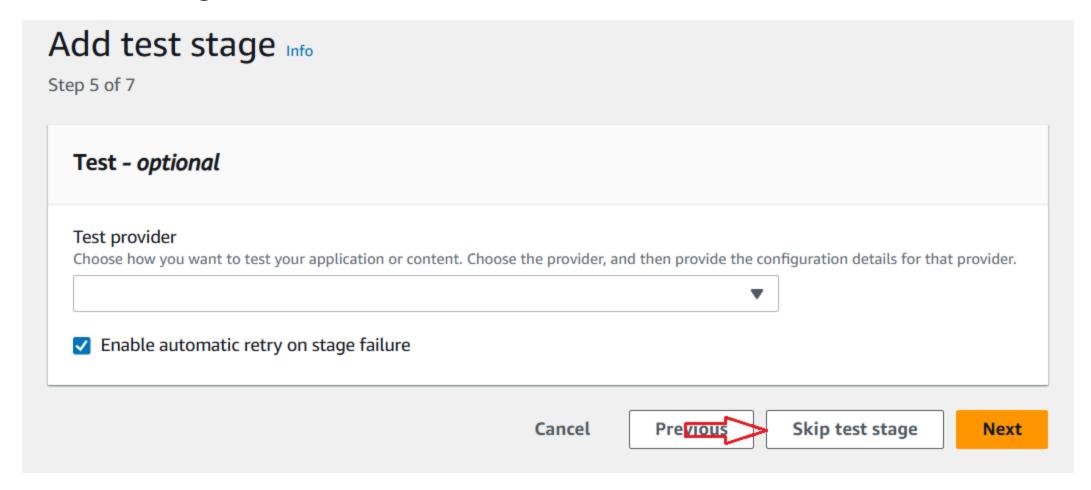
Next

• Add Build

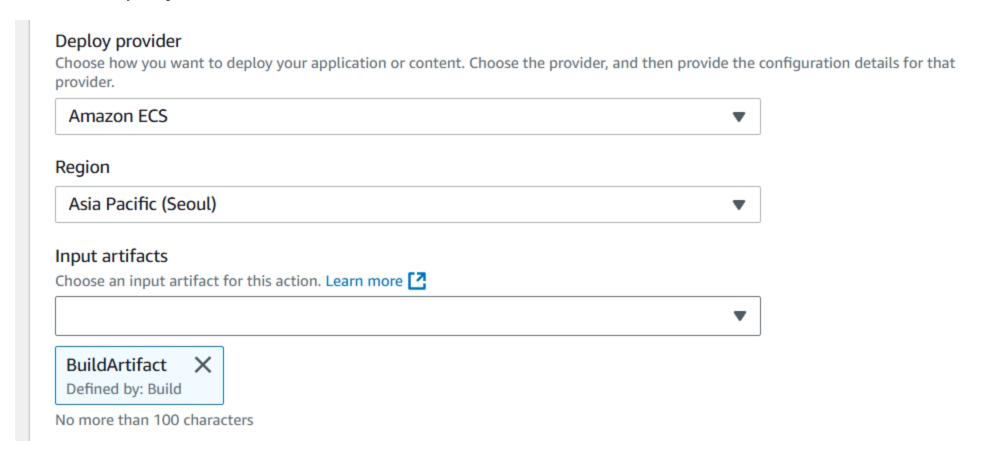
-	ouild commands and specify artifacts for your build actio	n.		
○ Commands	Other build providers			
AWS CodeBuild		•		
Project name				
Choose a build project that you have alreand then return to this task.	eady created in the AWS CodeBuild console. Or create a b	ouild pro	oject in	the AWS CodeBuild console
Q ecs-streamlit-build		×	or	Create project [2
Define buildspec override - opti	ional			
	rides the latest one defined in the build project, for this b	ouild on	ly.	
Environment variables - optional				
Choose the key, value, and type for your CodePipeline. Learn more	CodeBuild environment variables. In the value field, you	can refe	erence	variables generated by



• Add test stage(생략)



Add Deploy



• 기존에 만든 ECS 적용

Cluster name Choose a cluster that you have already created in the Amazon ECS console. Or create a cluster in the Amazon ECS console and then return to this task. Q ecs-streamlit-cluster Service name Choose a service that you have already created in the Amazon ECS console for your cluster. Or create a new service in the Amazon ECS console and then return to this task. Q ecs-streamlit-service X

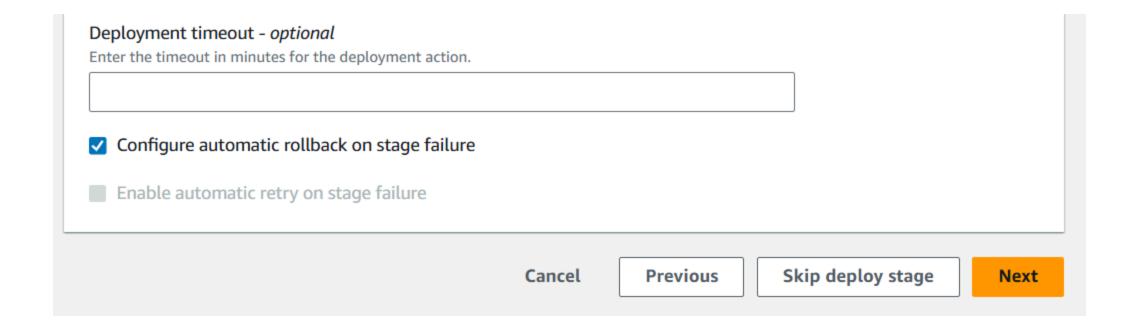
• buildspec.yml의 artifacts file명 작성

```
artifacts:
files:
- imagedefinitions.json
```

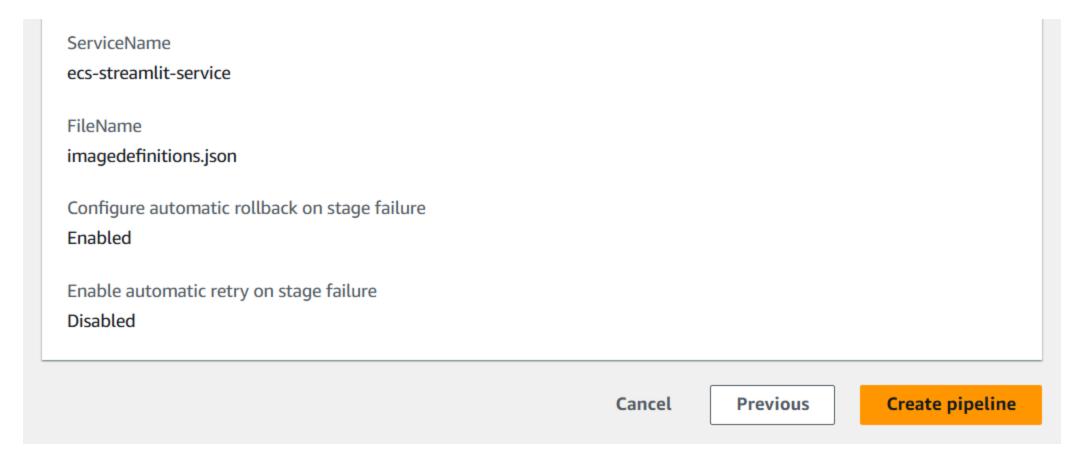
Image definitions file - optional

Enter the JSON file that describes your service's container name and the image and tag.

imagedefinitions.json



• Create Pipeline



단계3: CodePipeline 작동성공

