

Ruslan Beksultanov

Dart & Flutter Developer / Tech Lead

Contact Information:

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My Apps: <https://goodbaes.github.io/portfolio/index.html>

Profile

Experienced Dart/Flutter developer with proven leadership skills. Skilled in building mobile applications from scratch, optimizing development processes, and implementing efficient CI/CD pipelines. Adaptable to diverse roles – from UI and business logic development to architectural planning and team management. Created interactive mini-games using the Flame Framework to enhance performance and simplify the implementation of game mechanics.

Key Skills

Languages & Frameworks: Dart, Flutter, Flame, WebView

State Management: Bloc, GetX, Riverpod

CI/CD: Codemagic, build process optimization

Backend & APIs: REST API, GraphQL, Supabase, Firebase

Databases & Storage: Hive, Firestore, Drift(SQLite)

Other: Oracle Cloud, RevenueCat, Qonversion, Appsflyer, SKAdNetwork, auto_route, Sentry

Professional Experience

Tech Lead – Subscription App Development Team

November 2022 – Present

- Led a development team, making key technical decisions and planning application architecture.
- Set up CI/CD pipelines (Codemagic), reducing build times from 30 minutes to 10 minutes and boosting development speed.
- Increased annual app output from 2 to 3 apps (plus a reskin of an older app) through improved processes.
- Implemented test keys on a remote server to streamline builds for QA, reducing communication overhead with developers.

Mobile App – Beauty Experts Booking & Search

February 2022 – September 2022

- Developed a mobile app for Android and iOS from scratch, including UI and business logic.
- Implemented features for expert search, service booking, and user reviews.
- Technologies: Flutter, REST API, Redux, Firestore.

Mobile App – Food Delivery

September 2021 – January 2022

- Created a food delivery application for Android and iOS from scratch and deployed it to Play Market and App Store.
- Technologies: Flutter, REST API, GetX, Firestore, Firebase, Codemagic.

Web App – CRM System

January 2022 – March 2022

- Added new functionalities with a focus on UI/logic development and test writing.
- Technologies: Flutter, AWS GraphQL, Freezed, Bloc, Cubit, GetIt, Unit Tests (Mockito).

Other Projects:

- Mobile app for fitness and home workouts (integration with digital shopping modules via StoreKit and media player components).
- Projects include additional mobile apps for food delivery, an automated trading system, an online marketplace for media files (NFT), a “Diary” app, and a grocery online marketplace with GIS, payment integration, and localization.
- Involved in UI, business logic development, and integration with various external services (GIS, Google Maps, payment modules).

Education

Institute of Mining and Mining Technologies

Department of Geology, Oil & Gas Engineering

2013 – 2018

Languages

- Russian – Native
- English – Intermediate