

## Lab 1

### Exercise 1

Toys - toy\_id, name, price

Attributes - attribute\_id, name, value

Toy\_attribute - toy\_id, attribute\_id

This design allows the toy attributes to be more flexible in terms of adding new attributes on existing toys. This also makes it easier to maintain and considerably improves performance as it avoids redundant data on the attributes.

### Exercise 2



```
CREATE TABLE E1(  
    K1 number not null,  
    CONSTRAINT E1_pk PRIMARY KEY (K1)  
);
```

```
CREATE TABLE E2(  
    K2 number not null,  
    K1 number,  
    CONSTRAINT E2_pk PRIMARY KEY (K2),  
    CONSTRAINT fk_E1 FOREIGN KEY (K1) REFERENCES E1 (K1)  
);
```



```
CREATE TABLE E1(  
    K1 number not null,  
    CONSTRAINT E1_pk PRIMARY KEY (K1)  
);
```

```
CREATE TABLE E2(  
    K2 number not null,  
    K1 number,  
    CONSTRAINT E2_pk PRIMARY KEY (K2),  
    CONSTRAINT fk_E1 FOREIGN KEY (K1) REFERENCES E1 (K1)  
);
```



```

CREATE TABLE E1(
    K1 number not null,
    CONSTRAINT E1_pk PRIMARY KEY (K1)
);
  
```

```

CREATE TABLE E2(
    K2 number not null,
    K1 number not null,
    CONSTRAINT E2_pk PRIMARY KEY (K2),
    CONSTRAINT fk_E1 FOREIGN KEY (K1) REFERENCES E1 (K1)
);
  
```

### *Exercise 3*

Cinema - cinema\_id, name, location, contact\_no

Screen - screen\_id, cinema\_id FK

Seat - seat\_id, screen\_id FK

Movie - movie\_id, title, duration, rating

Schedule - schedule\_id, date, screen\_id FK, time, movie\_id FK

Customer - username, password, DOB

Ticket - ticket\_type, price

Booking - booking\_id, username FK, schedule\_id FK, seat\_id FK, screen\_id FK, cinema\_id FK, ticket\_type FK