

# R Essentials

*Functions*

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# Agenda

- An overview
- Common built-in functions
- Self-defined functions
- Be functional

**An overview**

# Function is the core of R applications

*The way R works is pretty straightforward, you apply functions to objects.*

*Greg Martain*

## **There are 3 components in a Function**

- inputs and arguments
- body
- outputs

## **Common built-in functions**

## Functions for numerics

- `abs()`
- `sqrt()`
- `ceiling()`
- `floor()`
- `round()`
- `exp()`
- `log()`
- `log10()`

## Functions for descriptive statistics

- `mean()`
- `sd()`
- `median()`
- `range()`
- `sum()`
- `max()`
- `min()`



## Functions for characters

- `unique()`
- `toupper()`
- `tolower()`
- `substr()`
- `grep()`
- `sub()`
- `strsplit()`
- `paste()`
- `paste0()`
- `trimws()`

## **Self-defined functions**

## Considering 5 components when defining a function

- Function name
- Inputs and parameters
- Body)
- Outputs
- Reserved words: `function`, `return( )`

*# How to define a function*

```
FUNCTION_NAME <- function(INPUT1, INPUT2, ..., PARAM1, PARAM2, ...) {  
  # BODY  
  return(OUTPUT)  
}
```

## Functions with single input

```
In [1]: #celsius_to_fahrenheit <- function() {  
#  
#}
```

## Functions with 2 inputs

```
In [2]: #get_bmi <- function() {  
        #  
        #}
```

## Functions with default parameters

```
In [3]: #temperature_converter <- function() {  
#  
#}
```

## Functions with multiple outputs

```
In [4]: #get_bmi_and_label <- function() {  
#  
#}
```



**Be functional**

## Dealing with repetitive tasks

- Vectorization
- Loops
- Functional

**How to print out jerseys of star players in NBA?**

```
In [5]: super_nba_stars <- c("Steve Nash", "Michael Jordan", "LeBron James", "Dirk Nowitzs  
ki", "Hakeem Olajuwon")  
# We need to extract these players' last names and make it upper-cased
```

## Common functional functions

- `lapply()`
- `sapply()`
- `apply()`