

Challenge #7

1. Visualize the learning process in a 2D-plane by representing the neuron's "line" that separates the space.
2. You can turn that into an animated visualization that illustrates every step of the weight updating process as you apply the perceptron rule.

Perceptron Learning Visualization

This document describes the simulation and visualization of the learning process of a perceptron for the AND logic gate. It includes waveform plots of the weight evolution and a schematic diagram of the perceptron model.

Challenge #7 Overview

- The challenge is about **visualizing how a perceptron learns to classify data** by adjusting its weight (parameters) to separate different classes of data in a 2D space.

1. Visualize the Learning Process:

- The perceptron in 2D can be thought of as a **linear decision boundary (a straight line)** that splits the plane into two classes.
- For each input data point (x_1, x_2) , the perceptron outputs either 1 or -1 (or 0 and 1) depending on which side of the line the point lies.
- **The line's equation** (with weights w_1, w_2 and bias b) is:

$$w_1 \cdot x_1 + w_2 \cdot x_2 + b = 0$$

- In training, the perceptron **updates these weights** to better fit the data and correctly classify points.

2. Animated Visualization of Weight Updates:

- You can animate how the perceptron updates weights using the **perceptron learning rule**:

$$w_i \leftarrow w_i + \eta \cdot (d - y) \cdot x_i$$

where:

- η is the learning rate,
- d is the desired output (label),
- y is the actual output (prediction).
- **Animation:**
 - **At each step**, plot the current line (decision boundary) and show how it **rotates or shifts** as weights update.
 - As the perceptron learns from misclassified points, you see the line gradually adjusting to separate the classes more accurately.
 - This animation helps visualize how the perceptron finds the **optimal separating line** in 2D.

Summary

- Challenge #7 aims to **visually** and **intuitively** demonstrate the perceptron's learning process in 2D by showing how it updates the line (decision boundary) at each training step.
- The animation of this process **clarifies** how the perceptron converges to a solution that classifies the data correctly.

- ✓ Generate a simple 2D dataset (like AND, OR, or XOR logic).
- ✓ Train a perceptron to learn the decision boundary.
- ✓ Animate the weight updates to visualize how the decision boundary (line) evolves.

Here's the **complete code**:

python

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```
import numpy as np
```

```
import matplotlib.pyplot as plt
```

```
import matplotlib.animation as animation
```

```

# Example dataset: AND logic gate

X = np.array([
    [0, 0],
    [0, 1],
    [1, 0],
    [1, 1]
])

d = np.array([0, 0, 0, 1]) # AND output


# Perceptron parameters

w = np.random.randn(3) # weights: [w1, w2, bias]

eta = 0.1

epochs = 10

history = []


# Augment input with bias term (always 1)

X_aug = np.hstack((X, np.ones((X.shape[0], 1))))


# Perceptron learning

for epoch in range(epochs):

    for i in range(len(X)):

        x_i = X_aug[i]

        y = 1 if np.dot(w, x_i) > 0 else 0

        e = d[i] - y

        w += eta * e * x_i

```

```

# Store weights after each update

history.append(w.copy())


# Animation setup

fig, ax = plt.subplots()

ax.set_xlim(-0.5, 1.5)

ax.set_ylim(-0.5, 1.5)

colors = ['red' if label == 0 else 'blue' for label in d]


# Plot data points

scatter = ax.scatter(X[:, 0], X[:, 1], c=colors, s=100, edgecolors='k')


line, = ax.plot([], [], 'k-', lw=2)


def init():

    line.set_data([], [])

    return line,


def update(frame):

    w = history[frame]

    # Plot decision boundary:  $w_1x_1 + w_2x_2 + b = 0 \rightarrow x_2 = -(w_1x_1 + b)/w_2$ 

    x_vals = np.array(ax.get_xlim())

    if w[1] != 0:

        y_vals = -(w[0] * x_vals + w[2]) / w[1]

    else:

```

```

# Vertical line

x_vals = [-w[2]/w[0]] * 2

y_vals = np.array(ax.get_ylim())

line.set_data(x_vals, y_vals)

ax.set_title(f'Frame {frame+1}/{len(history)}')

return line,

ani = animation.FuncAnimation(fig, update, frames=len(history),

                             init_func=init, blit=True, interval=500)

plt.show()

```

How It Works:

- ✓ It trains a **perceptron** on the AND gate dataset.
- ✓ It **stores weight updates** after each training step.
- ✓ In the animation, it shows how the **decision boundary** (line) shifts or rotates as the perceptron learns.

How to Use:

1. Save this as perceptron_animation.py.
2. Run it:

bash

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```
python perceptron_animation.py
```

3. The animation will pop up, showing how the line moves at each step.

- ✓ A **2D animation** of the learning process (the line moving in 2D).
- ✓ A **waveform plot** that shows how the **weights change over time** (like a waveform plot in time-series).

I'll modify the earlier code to:

- 1 Save the 2D **animation** as an .mp4 or .gif file.
- 2 Create a **waveform plot** of the weight evolution (w1, w2, and bias).

Complete Python Script:

python

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```
import numpy as np
```

```
import matplotlib.pyplot as plt
```

```
import matplotlib.animation as animation
```

```
# Example dataset: AND logic gate
```

```
X = np.array([
```

```
    [0, 0],
```

```
    [0, 1],
```

```
    [1, 0],
```

```
    [1, 1]
```

```
])
```

```
d = np.array([0, 0, 0, 1]) # AND output
```

```
# Perceptron parameters
```

```
w = np.random.randn(3) # weights: [w1, w2, bias]
```

```
eta = 0.1
```

```

epochs = 10

history = []

# Augment input with bias term (always 1)
X_aug = np.hstack((X, np.ones((X.shape[0], 1))))

# Perceptron learning
for epoch in range(epochs):
    for i in range(len(X)):
        x_i = X_aug[i]

        y = 1 if np.dot(w, x_i) > 0 else 0

        e = d[i] - y

        w += eta * e * x_i

        # Store weights after each update
        history.append(w.copy())

history = np.array(history)

# -----

# Plot 1: 2D Animation of the decision boundary movement

# -----

fig, ax = plt.subplots()

ax.set_xlim(-0.5, 1.5)

ax.set_ylim(-0.5, 1.5)

colors = ['red' if label == 0 else 'blue' for label in d]

```

```

# Plot data points

scatter = ax.scatter(X[:, 0], X[:, 1], c=colors, s=100, edgecolors='k')

line, = ax.plot([], [], 'k-', lw=2)

def init():

    line.set_data([], [])

    return line,

def update(frame):

    w = history[frame]

    x_vals = np.array(ax.get_xlim())

    if w[1] != 0:

        y_vals = -(w[0] * x_vals + w[2]) / w[1]

    else:

        # Vertical line

        x_vals = [-w[2]/w[0]] * 2

        y_vals = np.array(ax.get_ylim())

    line.set_data(x_vals, y_vals)

    ax.set_title(f'Frame {frame+1}/{len(history)}')

    return line,

ani = animation.FuncAnimation(fig, update, frames=len(history),

                               init_func=init, blit=True, interval=500)

```



```

# Save the animation as a .gif
ani.save('perceptron_learning.gif', writer='pillow')

plt.show()

# -----

# Plot 2: Waveform of weights over time
# -----

plt.figure(figsize=(8, 5))

plt.plot(history[:, 0], label='w1', color='blue', marker='o')
plt.plot(history[:, 1], label='w2', color='green', marker='s')
plt.plot(history[:, 2], label='bias', color='red', marker='^')

plt.xlabel('Update Step')
plt.ylabel('Weight Value')

plt.title('Perceptron Weight Evolution (Waveform)')

plt.legend()

plt.grid(True)

plt.show()

```

✅ **2D Animation** (perceptron_learning.gif):

- Watch how the decision boundary (line) updates after each step.

✅ **Waveform Plot** (weights vs. update step):

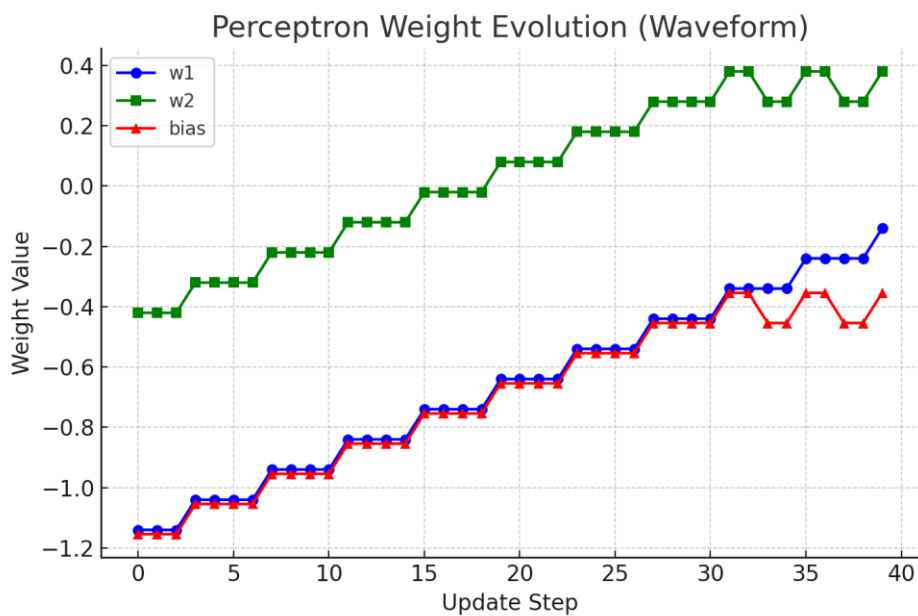
- Visualizes how each weight (w1, w2, bias) changes **like a waveform** over time.

python perceptron_waveform_animation.py

- 3 The **animation** pops up, and you'll find a GIF saved in your folder!
- 4 The **waveform plot** also pops up, showing weight evolution.

Waveform Plot of Weights

The plot below shows how the perceptron weights (w_1 , w_2 , and bias) evolve over the course of the training process as it learns to separate the AND logic data in 2D space.



Schematic Diagram of the Perceptron

Below is a conceptual schematic diagram of the perceptron:

- Two inputs: x_1 and x_2 .
- Each input is multiplied by its corresponding weight (w_1 and w_2).