```
IEventBase
             + epfd()
             + timeout()
             + cancel timer()
             + post_timer()
                       À
                GEventBase
           # m_running
           # m_thrnum
           # m_blksize
# m_grp
           # m_listener
           # m_mutex
# m_tlock
           # m_tmap
           # m_ep
           # m_pp
# m_tsig
# m_lock
# m_leader
           # m_map
           + GEventBase()
           + ~GEventBase()
           + epfd()
           + post_timer()
           + create_handler()
           + init()
           + listen()
           + connect()
           + timeout()
           + cancel_timer() and 7 more...
           # do_accept()
           # do_recv()
           # do_error()
# init_pipe()
           # close_pipe()
# post_notify()
# promote_leader()
           # find_by_key()
# find_by_fd()
# do_timeout()
# on_accept()
           # on_read()
           # on_error()
# on_timeout()
           # filter_handler()
                      Δ
   GEventBaseWithAutoReconnect
# m_host
# m_port
# m_app
# m_htimer
# m_timer
# m_reconn_min
# m_reconn_max
# m_reconn_curr
# m_retry_max
# m_retry_curr
+ GEventBaseWithAutoReconnect()
+ ~GEventBaseWithAutoReconnect()
+ connector()
+ do connect()
+ filter_handler()
# on_error()
# on_timeout()
# on_connect_break()
# on_connected()
# on_retry_max()
# do_reconnect()
```