## [CSS553]

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# **Assignment 5**

- Write program in C where the parent thread creates 10 threads to find prime number. The
  child threads increments the count of primes in a globally declared integer variable count.
  The acess to count should be protected by semaphores. Solve the problem using POSIX
  unnamed semaphores.
- 2. Solve the above problem 1 by creating multiple process instead of threads and implement access synchronization using named semaphores.
- 3. Implement a solution for the producer-consumer (infinite buffer) problem using semaphores.

```
#include <stdio.h>
   #include <stdbool.h>
   #include <fcntl.h>
3
   #include <sys/stat.h>
5
   #include <semaphore.h>
   #include <stdlib.h>
7
   #include <unistd.h>
   #include <pthread.h>
   #include <sys/syscall.h>
9
10 #include <sys/types.h>
#include <sys/wait.h>
12 #include <string.h>
13 #define TC 10
14
15 pthread_t *c_thread;
16 int count = 0;
   sem_t semaphore;
17
18
19
   typedef struct c_args {
20
   int x, y;
21
   } c_args;
22
23
   bool isPrime(int n){
24
    if (n <= 1)
25
      return false;
     for (int i = 2; i*i <= n; i++)
26
27
       if (n % i == 0) return false;
28
     return true;
29
   }
30
31
   void * getPrimes(void * a){
32
     c_args * args = (c_args*)a;
     int start = (int)((c_args*)args)->x;
34
     int end = (int)((c_args*)args)->y;
     for (int i = start; i <= end; i++)</pre>
       if(isPrime(i)){
37
         sem_wait(&semaphore);
         count++;
39
         sem_post(&semaphore);
       }
40
    free(a);
41
42
     return 0;
43 }
44
```

```
45 int main(void){
46
47
      sem_init(&semaphore, 0, 1);
48
      printf("\nEnter #x and #y: ");
      int x,y;
49
      scanf("%d%d", &x, &y);
50
     printf("\n");
51
52
     int cc = TC;
53
     c_thread = (pthread_t*) malloc(sizeof(pthread_t)*cc);
54
     c_args **args = (c_args**) malloc(sizeof(c_args*)*cc);
     for (int i = 0; i < cc; i++){
        args[i] = (c_args*) malloc(sizeof(c_args));
56
57
        args[i] -> x = i*(y-x)/cc + x+1;
        args[i] -> y = (i+1)*(y-x)/cc + x;
       pthread_create(&c_thread[i], NULL, getPrimes, (void*)(args[i]));
59
      }
60
     free(args);
61
62
     int c;
63
     for (int i = 0; i < TC; i++)
       c = pthread_join(c_thread[i], NULL);
64
65
      sem_destroy(&semaphore);
     printf("Prime count: %d\n\n", count);
66
67
68
   return 0;
69 }
```

>> Race condition occuring when sem\_wait() and sem\_post() was commented out.

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Labs/Assignment 5\$ cd "/mnt/d/Classes/5. Fifth Semester/Operating System Labs /Assignment 5" && gcc q1\_unnamedSemaphore.c -o q1\_unnamedSemaphore.out && ./q 1\_unnamedSemaphore.out

Enter #x and #y: 1 100000

Prime count: 9311

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• Labs/Assignment 5\$ cd "/mnt/d/Classes/5. Fifth Semester/Operating System Labs /Assignment 5" && gcc q1\_unnamedSemaphore.c -o q1\_unnamedSemaphore.out && ./q 1\_unnamedSemaphore.out

Enter #x and #y: 1 100000

Prime count: 8960

### >> Output – Multiple runs

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• Labs/Assignment 5\$ cd "/mnt/d/Classes/5. Fifth Semester/Operating System Labs /Assignment 5" && gcc q1\_unnamedSemaphore.c -o q1\_unnamedSemaphore.out && ./q 1\_unnamedSemaphore.out

Enter #x and #y: 1 100000

Prime count: 9592

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• Labs/Assignment 5\$ cd "/mnt/d/Classes/5. Fifth Semester/Operating System Labs /Assignment 5" && gcc q1\_unnamedSemaphore.c -o q1\_unnamedSemaphore.out && ./q 1\_unnamedSemaphore.out

Enter #x and #y: 1 100000

Prime count: 9592

goofynugtz@LAPTOP-UTQJNQCA:/mnt/d/Classes/5. Fifth Semester/Operating System

• Labs/Assignment 5\$ cd "/mnt/d/Classes/5. Fifth Semester/Operating System Labs /Assignment 5" && gcc q1\_unnamedSemaphore.c -o q1\_unnamedSemaphore.out && ./q 1\_unnamedSemaphore.out

Enter #x and #y: 1 100000

Prime count: 9592

Answer 2 – Primes using processes with named semaphores.

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <unistd.h>
4 #include <stdbool.h>
5 #include <fcntl.h>
6 #include <semaphore.h>
7 #include <sys/stat.h>
8 #include <sys/syscall.h>
9 #include <sys/types.h>
10 #include <sys/wait.h>
#include <sys/ipc.h>
12 #include <sys/shm.h>
13 #define SEM_NAME "/mutex"
14 #define SHM_KEY 0x1234
15 #define PC 10
16
17 pid_t *c_pid, wait_p;
18 int shmid, *count;
19 void *memory;
20
21 bool isPrime(int n){
22 if (n <= 1)
23
       return false;
24
     for (int i = 2; i*i <= n; i++)
25
       if (n % i == 0) return false;
26
     return true;
27 }
28
29
   void getPrimes(int x, int y, sem_t *b_sem){
     for (int i = x; i <= y; i++)
30
31
       if(isPrime(i)){
         sem_wait(b_sem);
         void *c_m = shmat(shmid, NULL, 0);
34
         int *_count = (int*)c_m;
         (*_count) += 1;
36
         shmdt(c_m);
37
         sem_post(b_sem);
39
     exit(EXIT_SUCCESS);
40 }
41
```

```
42
   int main(void){
      shmid = shmget(SHM_KEY, sizeof(int), 0666|IPC_CREAT);
43
     memory = shmat(shmid, NULL, 0);
44
      count = (int*)memory;
45
46
     (*count) = 0;
     int x,y;
47
     printf("\nEnter #x and #y: ");
48
     scanf("%d", &x);
49
50
     scanf("%d", &y);
51
     printf("\n");
     int pc = PC, status;
53
      c_pid = (pid_t*) malloc(sizeof(pid_t)*pc);
54
     sem_t *binary_sem = sem_open(SEM_NAME, O_CREAT, 0660, 1);
     int start, end;
56
57
     for (int i = 0; i < pc; i++){
        start = i*(y-x)/pc + x+1;
        end = (i+1)*(y-x)/pc + x;
59
       c_pid[i] = fork();
60
61
       if (c_pid[i] == 0)
          getPrimes(start, end, binary_sem);
62
63
     }
64
     while ((wait_p = wait(&status)) > 0);
     printf("Prime count: %d\n\n", *count);
65
66
     shmdt(memory);
67
     shmctl(shmid, IPC_RMID, 0);
68
69 }
```

### >> Output - Multiple runs

goofynugtz@LAPTOP-UTQJNQCA:/mnt/d/Classes/5. Fifth Semester/Operat

• ing System Labs/Assignment 5\$ cd "/mnt/d/Classes/5. Fifth Semester /Operating System Labs/Assignment 5" && gcc q2\_namedSemaphore.c -o q2\_namedSemaphore.out && ./q2\_namedSemaphore.out

Enter #x and #y: 1 100000

Prime count: 9592

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• ing System Labs/Assignment 5\$ cd "/mnt/d/Classes/5. Fifth Semester /Operating System Labs/Assignment 5" && gcc q2\_namedSemaphore.c -o q2\_namedSemaphore.out && ./q2\_namedSemaphore.out

Enter #x and #y: 1 100000

Prime count: 9592

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• ing System Labs/Assignment 5\$ cd "/mnt/d/Classes/5. Fifth Semester /Operating System Labs/Assignment 5" && gcc q2\_namedSemaphore.c -o q2\_namedSemaphore.out && ./q2\_namedSemaphore.out

Enter #x and #y: 1 100000

Prime count: 9592

#### Answer 3 – Producer Consumer

```
1 #include <stdio.h>
2 #include <stdlib.h>
3 #include <unistd.h>
4 #include <semaphore.h>
5 #include <fcntl.h>
6 #include <svs/stat.h>
7 #include <stdbool.h>
8 #include <pthread.h>
9 #define N (int)1e6
10
11 sem_t nrFull, nrEmpty, mutexPd, mutexCn;
12 int buffer, in, out;
13 pthread_t *p_id;
14 pthread_t *c_id;
15
16 void* producer(){
17
    while(1){
18
       sem_wait(&mutexPd);
19
       sem wait(&nrEmpty);
20
       printf(">> Produced by %lu. Buffer @ %d\n", pthread_self(), in);
21
       in = (in+1) \% N;
       buffer++;
       sleep(1);
24
       sem_post(&nrFull);
25
       sem_post(&mutexPd);
26
       sleep(1);
27
     }
28 }
29
30 void *generateProducer(void *args){
     for (int i = 0; i < (*(int*)args); i++){}
31
       pthread_create(&p_id[i], NULL, producer, NULL);
       printf("P Thread %d @id %ld\n", i, p_id[i]);
34
     }
35 }
37 void* consumer(){
     while(1){
39
       sem_wait(&mutexCn);
       sem_wait(&nrFull);
       printf("> Consumed by %lu. Buffer @ %d\n", pthread_self(), out);
41
42
       out = (out+1) % N;
43
       buffer--;
44
       sleep(1);
45
       sem_post(&nrEmpty);
       sem_post(&mutexCn);
47
       sleep(1);
     }
49 }
```

```
50
51 void *generateConsumers(void *args){
     for (int i = 0; i < (*(int*)args); i++){}
       pthread_create(&c_id[i], NULL, consumer, NULL);
       printf("C Thread %d @id %ld\n", i, c_id[i]);
54
     }
56 }
57
58 int main(void){
60
     int p_count = 5, c_count = 5;
61
     // printf("Enter #Producer #Consumer: ");
62
     // scanf("%d %d", &p_count, &c_count);
63
64
     sem_init(&nrFull, 0, 0);
65
     sem_init(&nrEmpty, 0, N);
     sem_init(&mutexPd, 0, 1);
66
     sem_init(&mutexCn, 0, 1);
67
68
     p_id = (pthread_t*) malloc(sizeof(pthread_t)* p_count);
69
     c_id = (pthread_t*) malloc(sizeof(pthread_t)* c_count);
70
71
72
     pthread_t gen_p;
     pthread_create(&gen_p, NULL, generateProducer, &p_count);
     pthread_t gen_c;
74
     pthread_create(&gen_c, NULL, generateConsumers, &c_count);
76
77
     while(1);
     return 0;
79 }
```

#### >> Output

```
goofynugtz@LAPTOP-UTQJNQCA:/mnt/d/Classes/5. Fifth Semester/Operating System

    Labs/Assignment 5$ cd "/mnt/d/Classes/5. Fifth Semester/Operating System Labs

 /Assignment 5" && gcc q3_producercConsumer.c -o q3_producercConsumer.out && .
 /q3_producercConsumer.out
 P Thread 0 @id 139893989185088
 P Thread 1 @id 139893980792384
 P Thread 2 @id 139893972399680
 P Thread 3 @id 139893964006976
 P Thread 4 @id 139893955614272
 >> Produced by 139893955614272. Buffer @ 0
 C Thread 0 @id 139893947221568
 C Thread 1 @id 139893938828864
 C Thread 2 @id 139893862823488
 C Thread 3 @id 139893854430784
 C Thread 4 @id 139893846038080
 > Consumed by 139893947221568. Buffer @ 0
 >> Produced by 139893972399680. Buffer @ 1
 >> Produced by 139893980792384. Buffer @ 2
 > Consumed by 139893862823488. Buffer @ 1
 >> Produced by 139893972399680. Buffer @ 3
 > Consumed by 139893854430784. Buffer @ 2
 >> Produced by 139893964006976. Buffer @ 4
 > Consumed by 139893938828864. Buffer @ 3
 > Consumed by 139893846038080. Buffer @ 4
 >> Produced by 139893955614272. Buffer @ 5
 >> Produced by 139893989185088. Buffer @ 6
 > Consumed by 139893947221568. Buffer @ 5
 > Consumed by 139893862823488. Buffer @ 6
 >> Produced by 139893980792384. Buffer @ 7
 >> Produced by 139893972399680. Buffer @ 8
 > Consumed by 139893854430784. Buffer @ 7
 >> Produced by 139893964006976. Buffer @ 9
 > Consumed by 139893938828864. Buffer @ 8
 >> Produced by 139893955614272. Buffer @ 10
 > Consumed by 139893846038080. Buffer @ 9
 >> Produced by 139893989185088. Buffer @ 11
 > Consumed by 139893947221568. Buffer @ 10
 >> Produced by 139893980792384. Buffer @ 12
 > Consumed by 139893862823488. Buffer @ 11
 >> Produced by 139893972399680. Buffer @ 13
 > Consumed by 139893854430784. Buffer @ 12
 >> Produced by 139893964006976. Buffer @ 14
 > Consumed by 139893938828864. Buffer @ 13 
> Consumed by 139893846038080. Buffer @ 14
 >> Produced by 139893955614272. Buffer @ 15
 > Consumed by 139893947221568. Buffer @ 15
 >> Produced by 139893989185088. Buffer @ 16
 > Consumed by 139893862823488. Buffer @ 16
 >> Produced by 139893980792384. Buffer @ 17
 >> Produced by 139893989185088. Buffer @ 18
 > Consumed by 139893854430784. Buffer @ 17
```

All compiler code are uploaded here.