



# Multi-user VoiceFilter-Lite via Attentive Speaker Embedding

Rajeev V. Rikhye\*, Quan Wang\*, Qiao Liang, Yanzhang He, Ian McGraw



### **Abstract**

#### **Problem:**

Most speaker conditioned speech models only allow a single enrolled speaker

### **Our solution:**

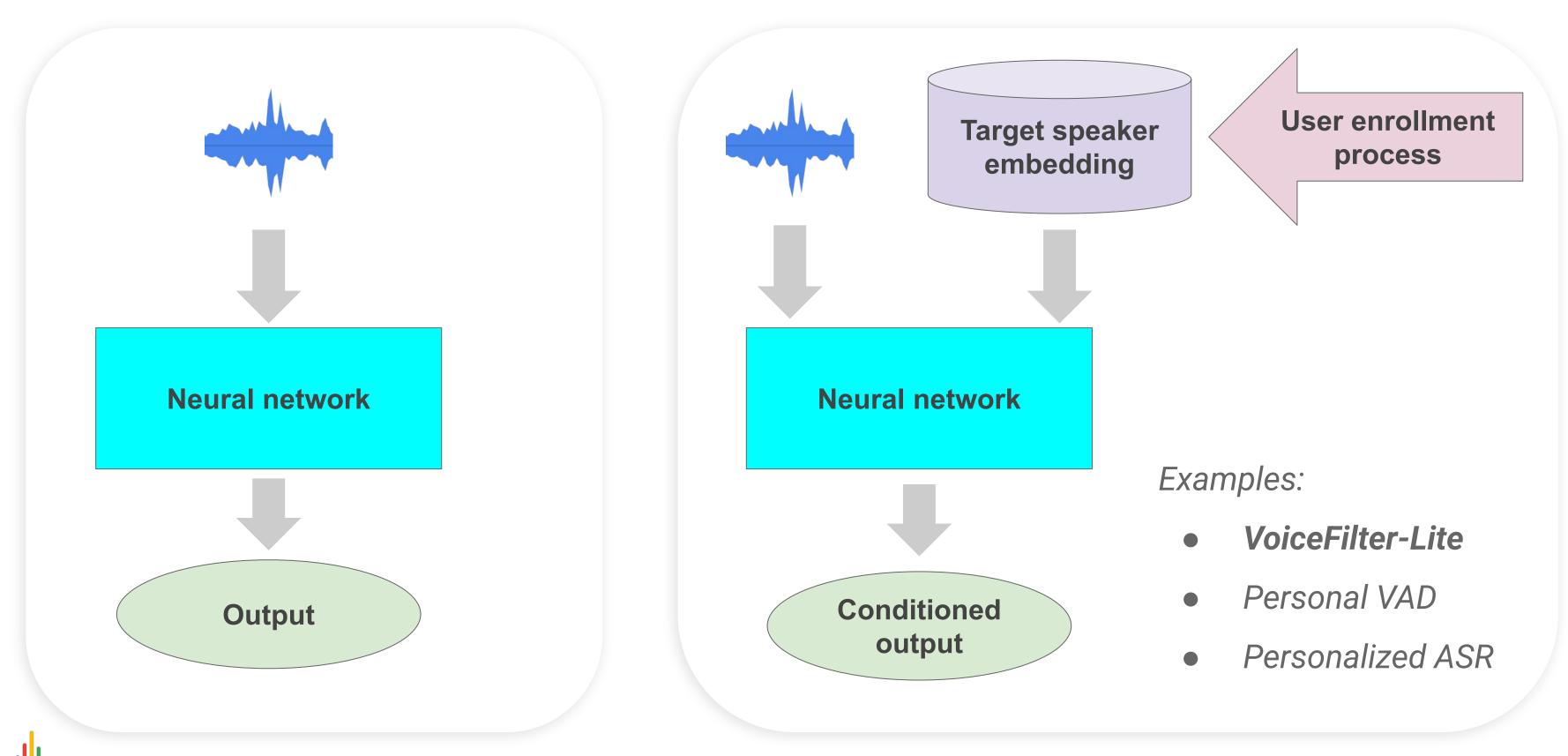
- A novel attention mechanism to identify which of the N enrolled users is speaking in a particular frame
- This attentive embedding can then be used with any speaker conditioned model like
   VoiceFilter-Lite, Personal Voice Activity Detection, or Personalized ASR

### **Experiments:**

 Multi-user VoiceFilter-Lite significantly reduces speech recognition and speaker verification errors when there is overlapping speech, without affecting performance under other acoustic conditions



# Speaker conditioned speech models



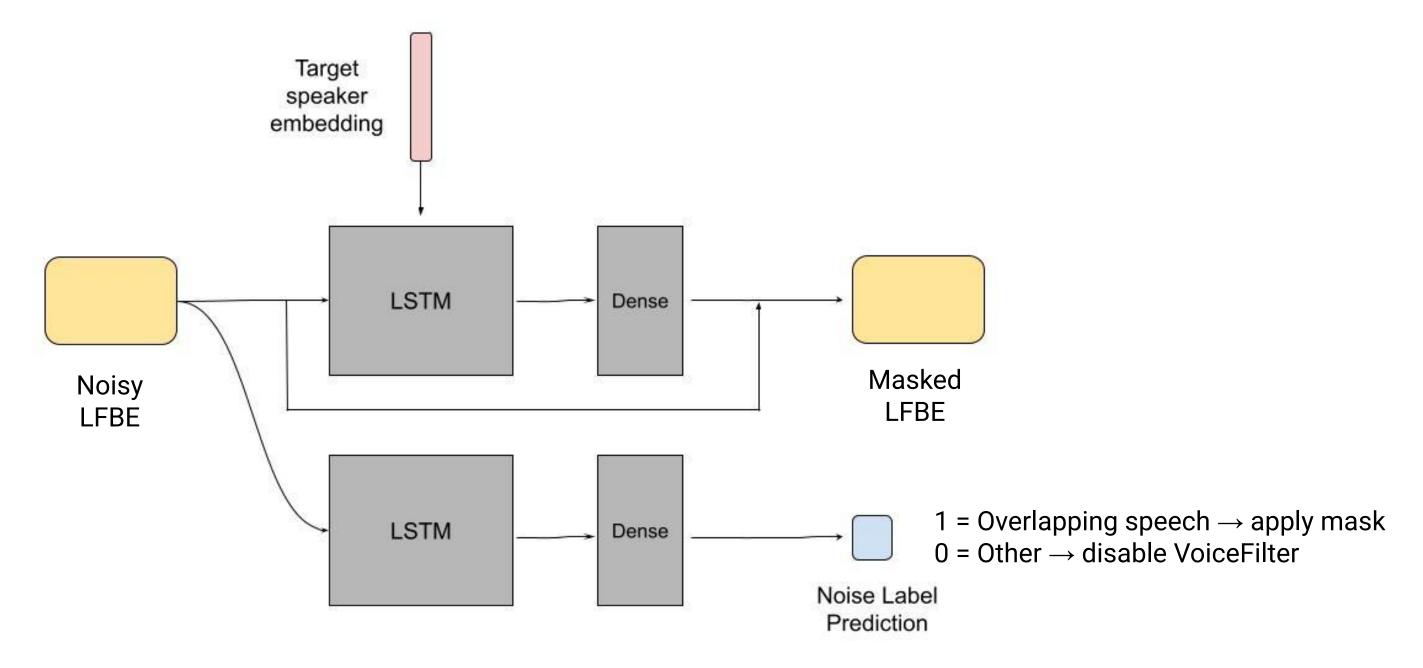
**Generic speech model** 

**Speaker conditioned speech model** 

# Multi-user VoiceFilter-Lite Model

### VoiceFilter-Lite enhances target user speech in multitalker environments

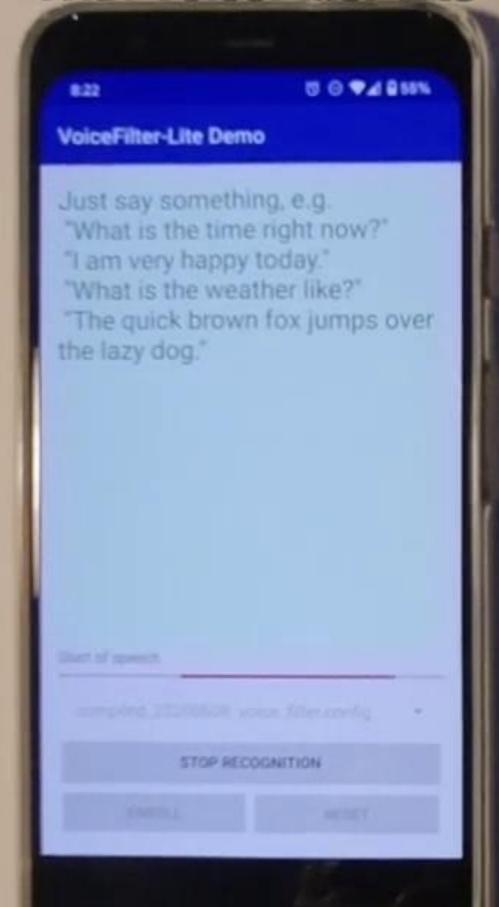
Model size: 2.7 MB



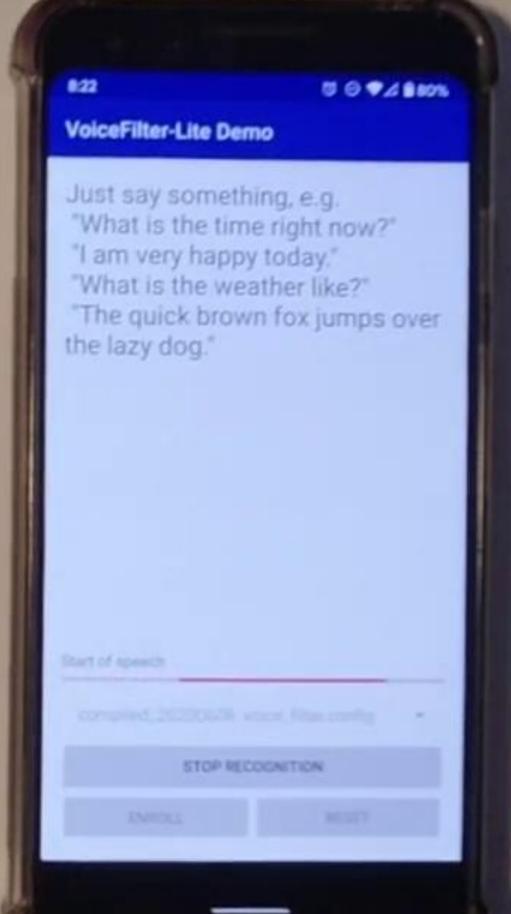
- The VoiceFilter-Lite (SUVF) [1] takes as input the target speaker embedding and a stacked log Mel filterbank energies (LFBE) and returns an "enhanced" LFBE and a noise label prediction.
- SUVF suppresses overlapping speech from non-enrolled users.



### With VoiceFilter-Lite



### Without VoiceFilter-Lite



Step-2: Recognize with TV background noise

### Extending VoiceFilter-Lite to multiple users



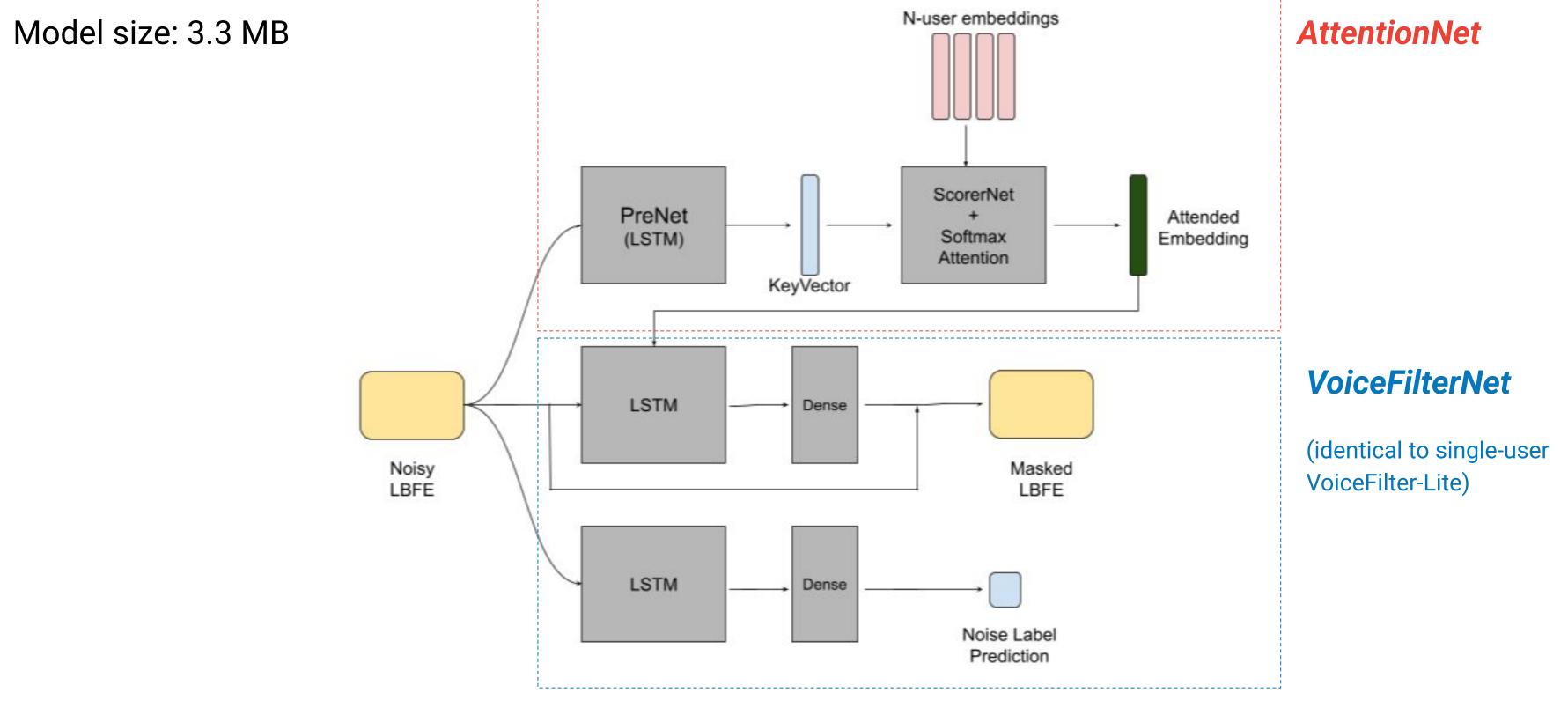
- Smart home speakers are shared devices
- Most households have multiple family members
- It is important to extend VoiceFilter-Lite to multiple enrolled users

### **Options for a multi-user VoiceFilter-Lite:**

- 1. Multiple passes of the same VoiceFilter-Lite model once for each speaker
  - × Computationally inefficient to run multiple passes of the model on-device
  - × Infeasible: requires complex logic to select the best output from each pass
  - × Memory intensive
- 2. A single VoiceFilter-Lite model that uses all embedding inputs
  - × The order of the concatenated embedding inputs matters (not permutation invariant)
- 3. A single VoiceFilter-Lite model that uses <u>attention</u> to select the target speaker
  - ✓ Computationally more efficient
  - ✓ Permutation invariant
  - ✓ Supports an arbitrary number of enrolled users in a single pass



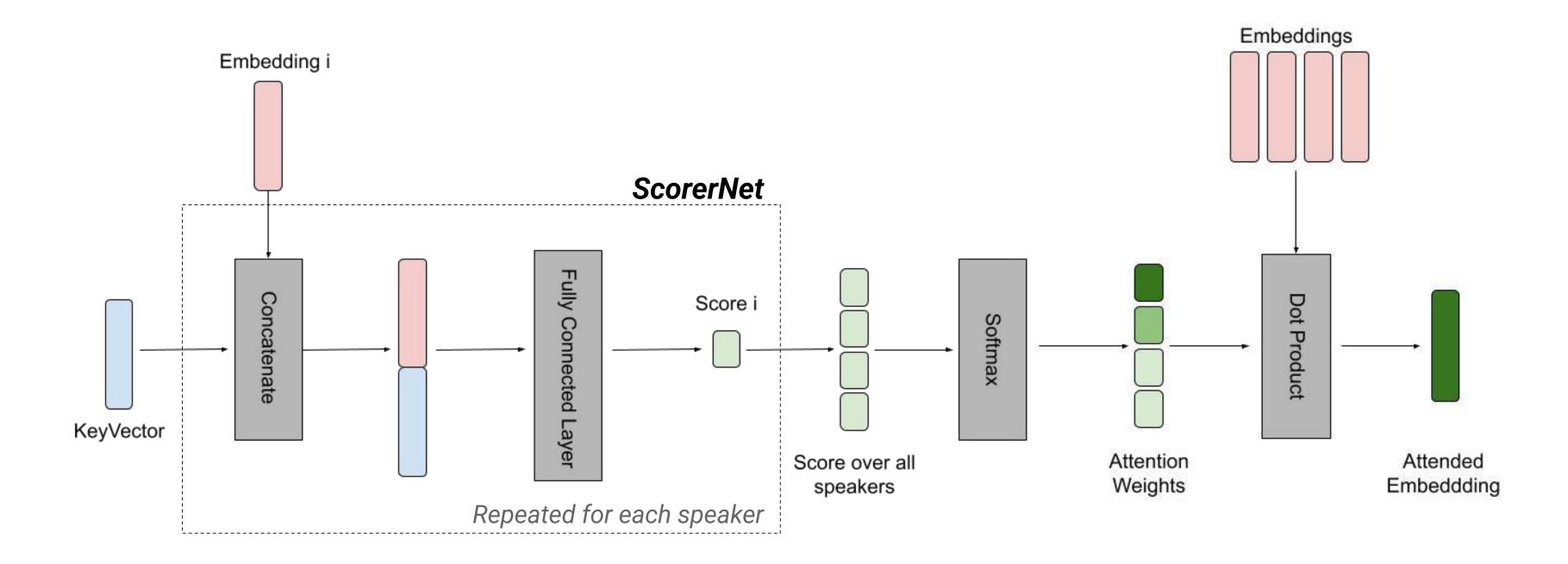
# Multi-user VoiceFilter-Lite (MUVF) model Architecture





MUVF uses attention to compute the *most likely* target speaker embedding from the input conditioned on a set of known speaker profiles

### AttentionNet Architecture



- The **ScorerNet** computes a similarity score between the KeyVector and each of the speaker embeddings and outputs a set of N attention weights
- The Attended Embedding is the dot product of the weights and the embedding inputs



### AttentionNet and VoiceFilterNet are trained in an end-to-end manner

$$L_{\text{total}} = w_1 L_{\text{asym}} + w_2 L_{\text{noise}} + w_3 L_{att}$$

**Asymmetric reconstruction loss** - ensures that the enhanced Spectrogram matches the clean spectrogram (Ground Truth)

$$L_{asym} = \sum_{t} \sum_{f} (g_{asym}(S_{clean}(t, f) - S_{enh}(t, f), \alpha))^{2}$$

Noise label prediction loss - ensures that predicted noise label is close to the ground truth label

$$L_{\text{noise}} = \sum_{i} (n_{pred} - n_{gt})^2$$

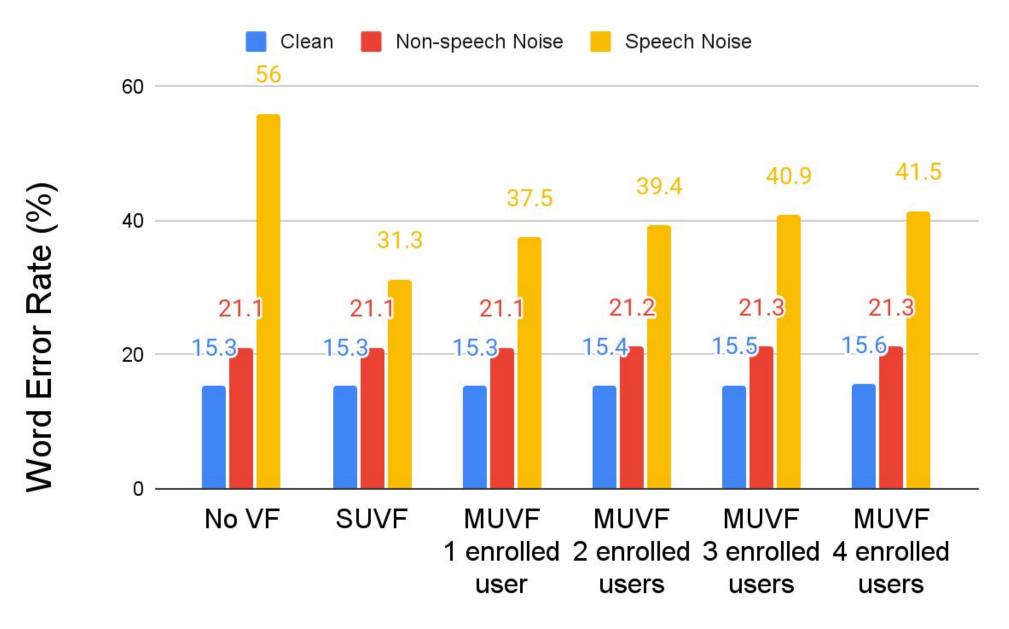
**Attention loss** - minimizes the mean squared error between the attended embedding and the ground truth embedding from the target speaker.

$$L_{
m att} = 2$$

$$L_{\text{att}} = \sum_{t} \left\| e_{att}^{(t)} - e_{gt} \right\|^2$$

### MUVF → ASR improves Word Error Rate compared to no VF

**Experiment 1:** Speech recognition task under various noise conditions.

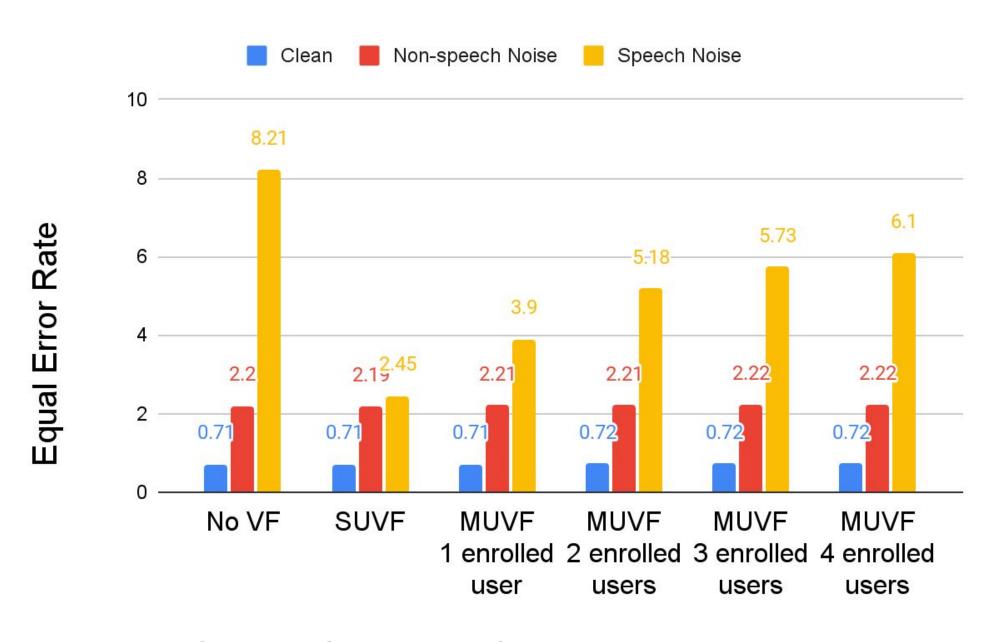


Vendor-collected dataset (230 speakers, 20K utterances)

- MUVF was placed in the feature frontend of an on-device, streaming ASR model
- Relative to no VF, MUVF with 4 enrolled users decreases WER by 25.9%
- Enrolling more speakers degrades performance since selecting the correct speaker from overlapping
   speech is a difficult task

### MUVF → TI-SV improves speaker verification accuracy compared to no VF

Experiment 2: Speaker Verification task under various noise conditions.



Vendor-collected dataset (958 speakers, 220K utterances)

Note: Only SNR 0dB, additive noise condition is shown

- MUVF was placed in the feature frontend of an on-device Text-independent Speaker Verification model
- Relative to No VF, MUVF with 4 enrolled users (MUVF-4) reduces the EER by 25.7%
- Enrolling more speakers degrades performance since selecting the correct speaker from overlapping speech is a difficult task

# Application of multi-user VoiceFilter-Lite: Personalized keyphrase detection

### Allow users to say specific keyphrases to smart devices without the wake word



Comment: OK Google, I'm exhausted saying 'Google'

Stephen Hall - May. 18th 2020 1:21 pm PT W @hallstephenj

https://9to5google.com/2020/05/18/comment-ok-google-im-exhausted-saying-google/

People who want to have (more) real conversations with their speaker bot.

Where Google really shows its intelligence is its ability to understand contextual questions.

https://www.buzzfeednews.com/article/nicolenguyen/google-home-review

Avoiding the wake word would make interactions with the smart device more natural



### Detecting keyphrases in the ambient environment is challenging

# Challenge 1: False Triggering by ambient speech



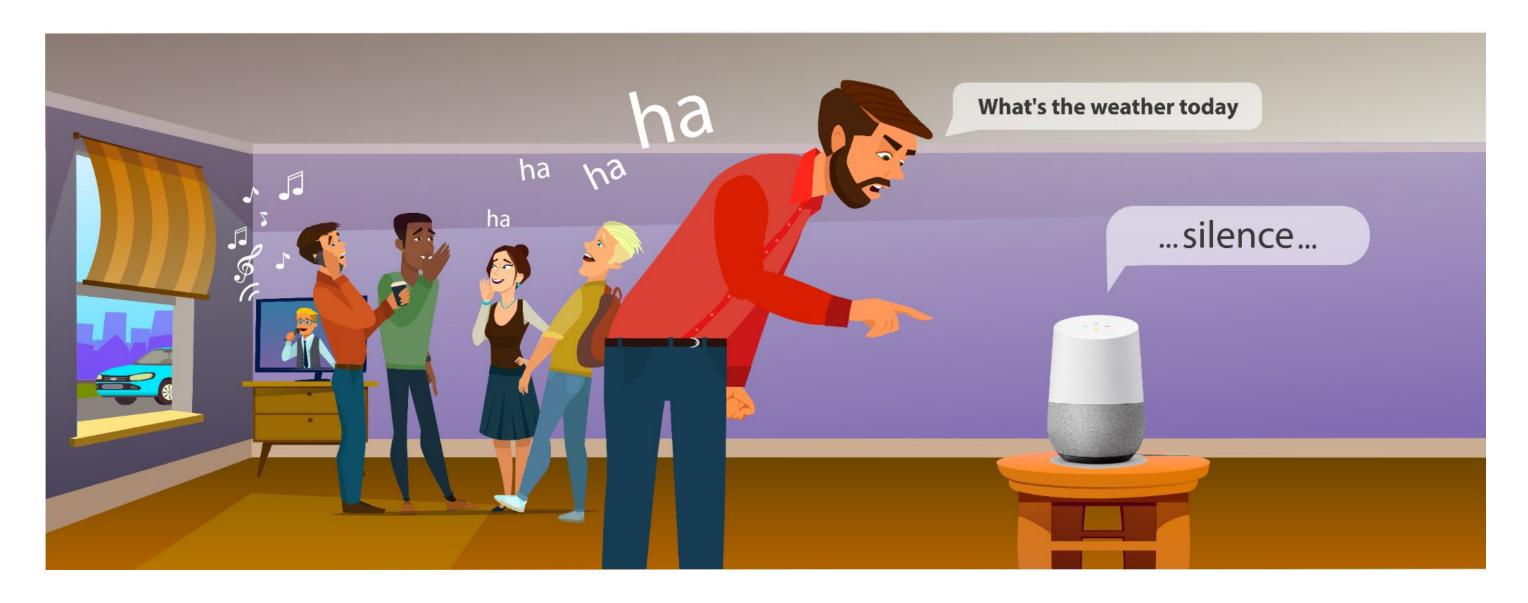
Ambient speech, from a TV or family members in the room can false trigger the device.

Proposed Solution: Responding to known / enrolled speakers via Speaker Verification



### Detecting keyphrases in the ambient environment is challenging

# Challenge 2: False Rejection by ambient speech

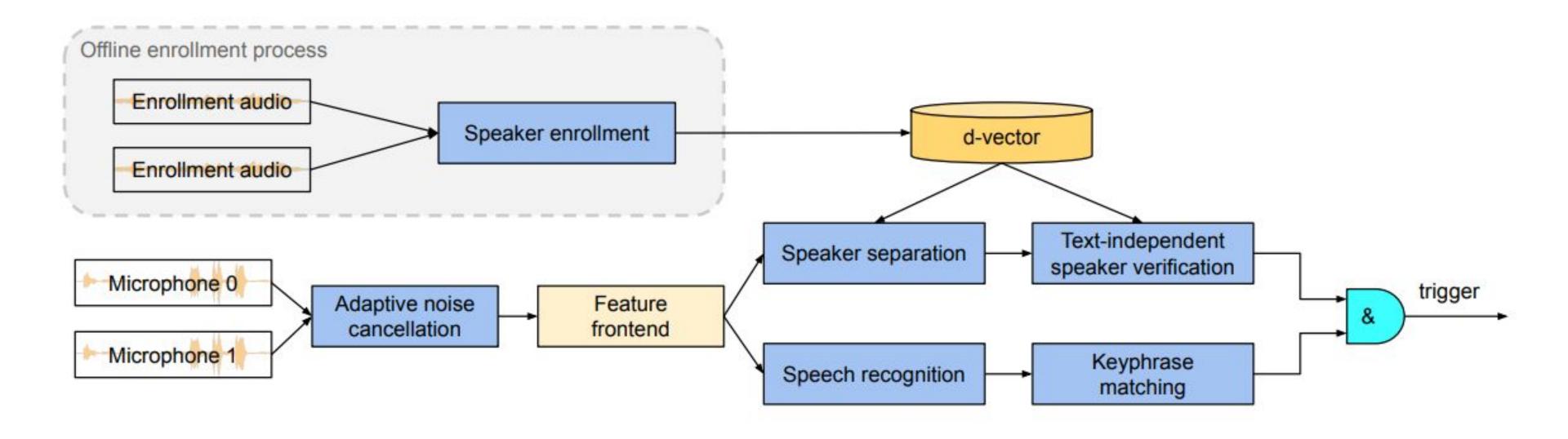


Overlapping speech can make speaker identification less accurate.

Proposed Solution: Identify and suppress overlapping speech via VoiceFilter-Lite



### Proposed personalized keyphrase detector system



A query is valid if the following two conditions are met [2]:

- 1. The ASR model recognizes the keyphrase
- 2. The Speaker Verification model recognizes the speaker as an enrolled user



# Speaker Verification increases False Rejects when there is ambient speech

YouTube dataset with no queries (300 hours)

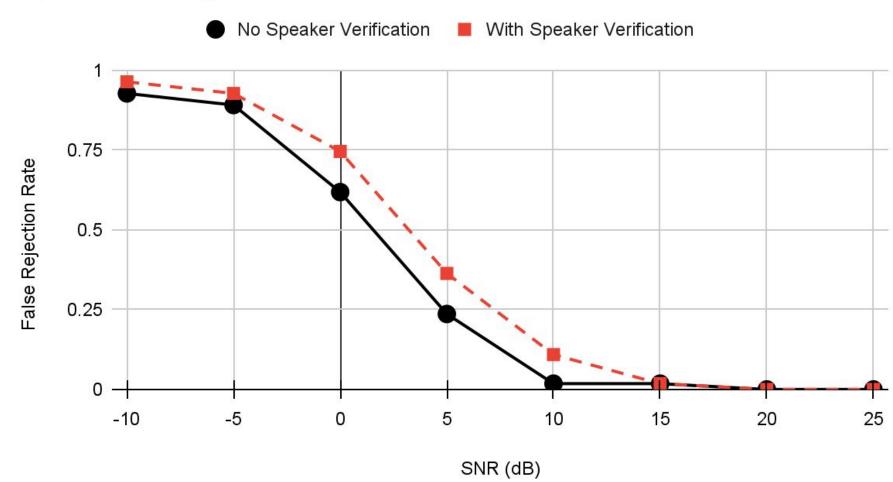
### False accepts\* per hour

Without TI-SV	With TI-SV (4 enrolled speakers)
0.2746	0.03457 ( <b>-91.7%</b> )

\*False accept = query that is wrongly accepted as a keyphrase

Vendor-collected dataset (303 speakers, 92K queries, 97 hours)





\*False reject = valid keyphrase that is wrongly rejected

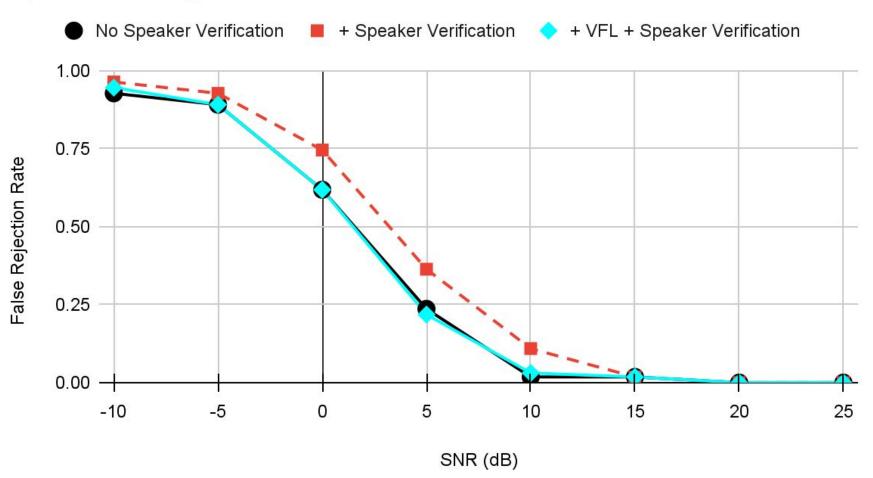
- Adding TI-SV significantly reduces the number of False Accepts per hour
- Adding TI-SV increases the False Reject Rate when there is overlapping speech
- A major source of speaker verification False Rejects is multi-talker speech



### VFLite → TI-SV increases speaker identification accuracy and reduces False Rejects

Speech	Background	Noise

Noise source	Room	SNR (dB)	EER (%)	
			No VFL	With VFL
	Additive	-5	12.83	4.24
		0	8.34	2.35
Speech		5	4.99	1.47
	Reverb	-5	17.76	7.03
		0	11.04	3.63
		5	6.41	2.09



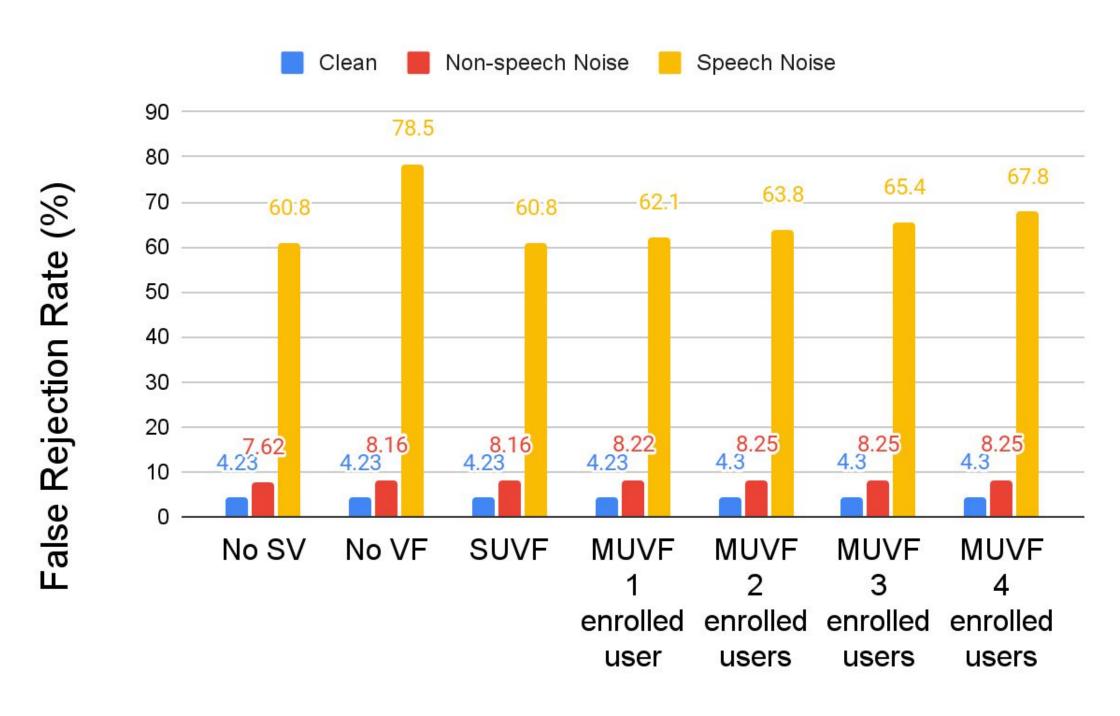
Vendor-collected dataset (303 speakers, 92K queries, 97 hours)

- VF-Lite  $\rightarrow$  TI-SV results in a ~67% improvement in speaker identification EER
- This mitigates speaker identification errors during overlapping speech
- However this is only limited devices with a single enrolled user



With VF-Lite, we prevent the increase in False Rejects with ambient speech!

### MUVF → TI-SV also reduces False Rejects



Vendor-collected dataset (303 speakers, 92K utterances)

Note: Only SNR 0dB, additive noise condition is shown

- Relative to No VF, MUVF with 4 enrolled users reduces the FRR by 13.8%
- The reduction in FRR is worse than the SUVF since selecting the correct speaker under ambient noise conditions is fundamentally a more challenging task.

• A novel **attention mechanism** identifies which of the *N* enrolled users is speaking in a particular frame.



- A novel attention mechanism identifies which of the N enrolled users is speaking in a particular frame.
- This attentive embedding can then be used with any speaker condition speech model like
   VoiceFilter-Lite, Personal Voice Activity Detection, or Personalized ASR.



- A novel attention mechanism identifies which of the N enrolled users is speaking in a particular frame.
- This attentive embedding can then be used with any speaker condition speech model like
   VoiceFilter-Lite, Personal Voice Activity Detection, or Personalized ASR.
- In the multi-user VoiceFilter-Lite application, we show that with up to 4 enrolled users, relative to no VF and in the presence of overlapping speech background noise, MUVF is able to:
  - Improve speaker verification accuracy
  - Reduce Word Error Rate
  - Reduce keyphrase False Rejection Rate



- A novel **attention mechanism** identifies which of the *N* enrolled users is speaking in a particular frame.
- This attentive embedding can then be used with any speaker condition speech model like
   VoiceFilter-Lite, Personal Voice Activity Detection, or Personalized ASR.
- In the multi-user VoiceFilter-Lite application, we show that with up to 4 enrolled users, relative to no VF and in the presence of overlapping speech background noise, MUVF is able to:
  - Improve speaker verification accuracy
  - Reduce Word Error Rate
  - Reduce keyphrase False Rejection Rate
- We observe a degradation in performance with more enrolled users. This is because the AttentionNet has a difficult task of selecting the correct speaker from noisy input.

Our future work aims at addressing this discrepancy

Thank you.

Questions?