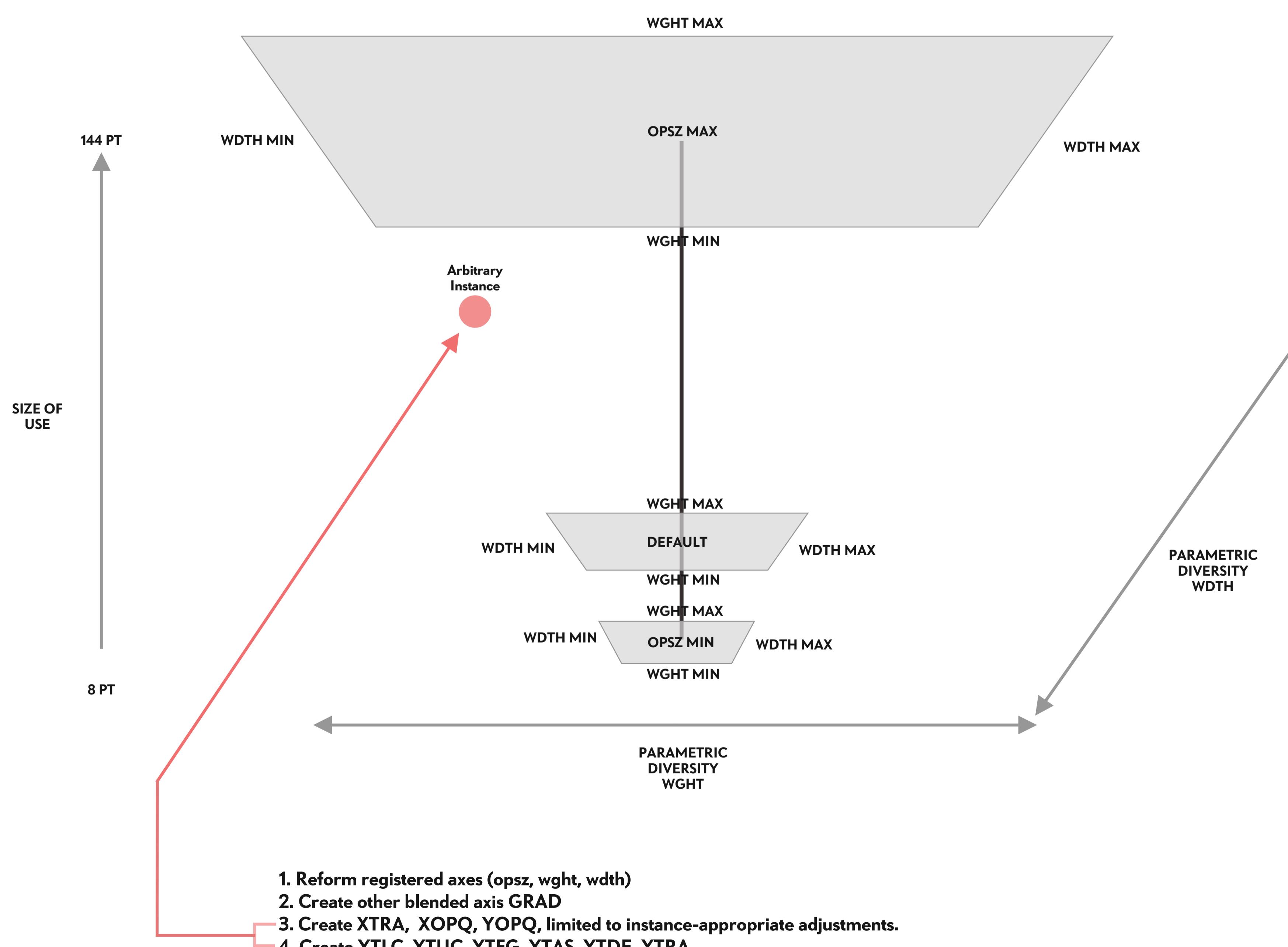
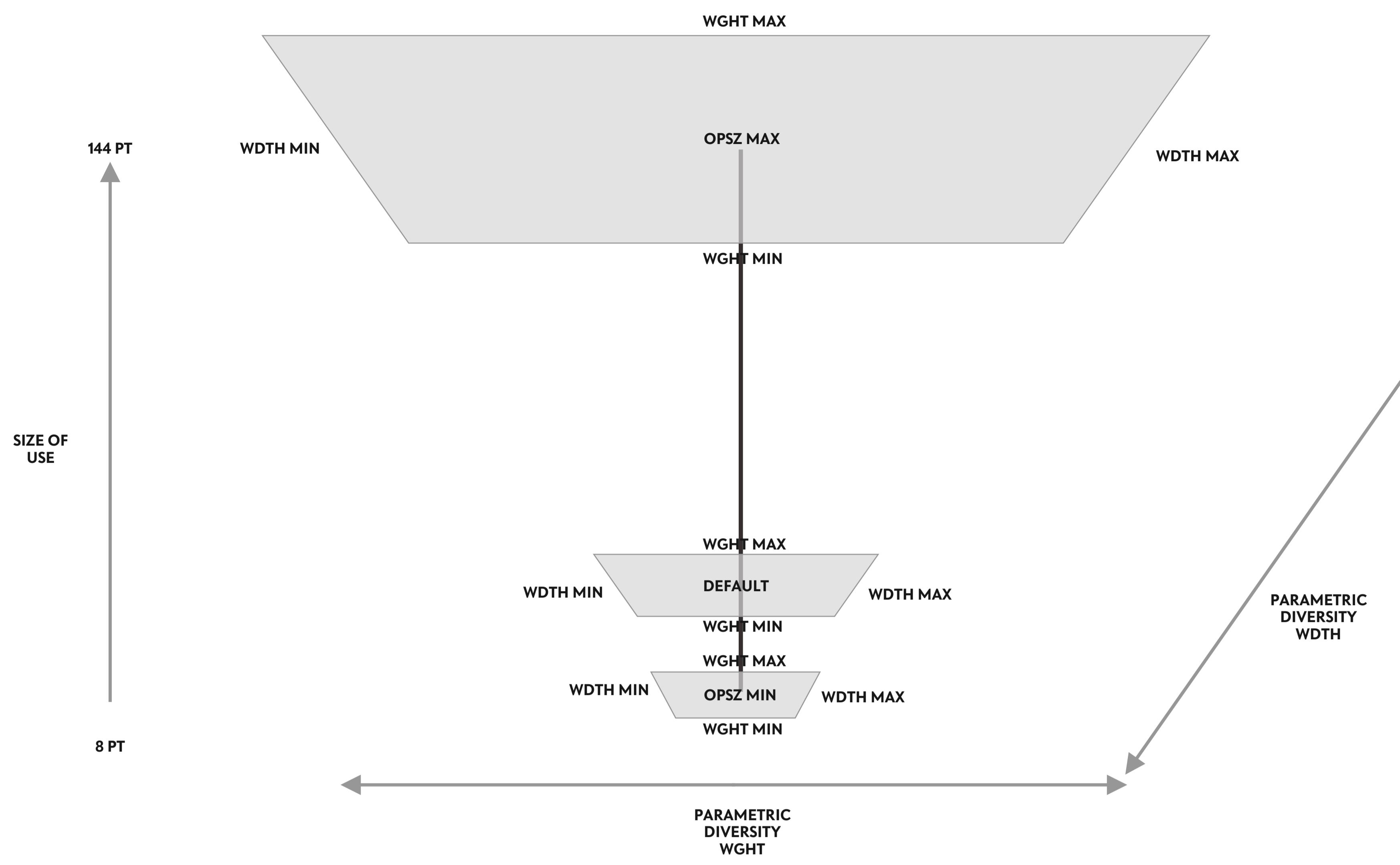
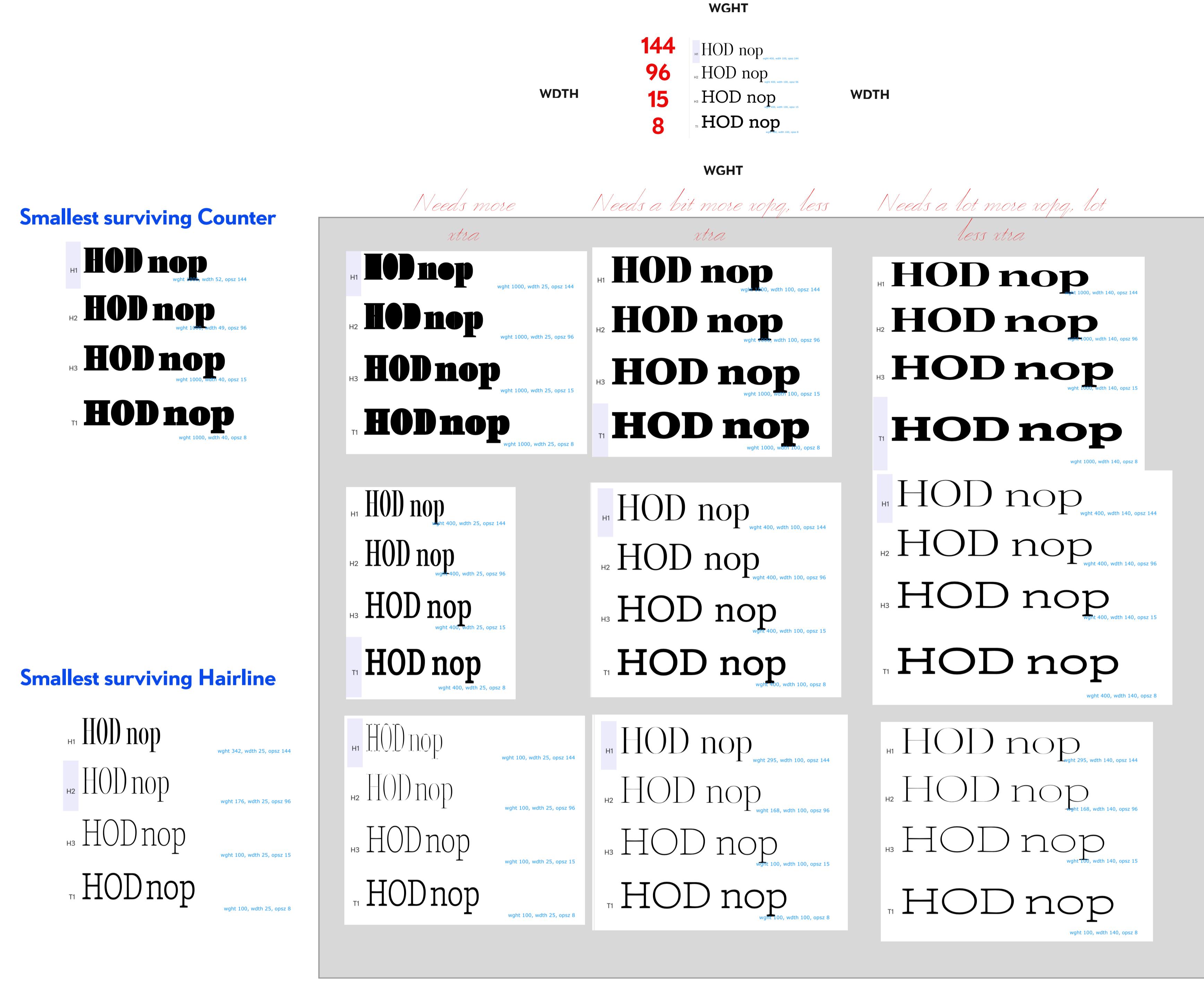


## Design space overview



## Controls overview

Legend



FIX with XOPQ

FIX with YOPQ

FIX with XTRA

1. Reform registered axes (opsz, wght, wdth)
2. Create XTRA, XOPQ, YOPQ, to adjust opsz min and max to default's wdths and wghts.
3. Create XTRA, XOPQ, YOPQ, limited to instance-appropriate adjustments.
4. Create YTLC, YTUC, YTFC, YTAS, YTDE, YTRA,
5. Define as needed YTOS, YTUS, YTAD, YTDD, XTAB, YTSE, VUID, VOTF, YTCH, XTCH, POPS, PWTH, PWHT, UDLN

## Example style formula for:

Boldest weight, widest and largest size...

1  
Default

HOD nop  
wght 400, width 100, opsz 15

2  
PLUS

opsz max  
wght max  
wdth max

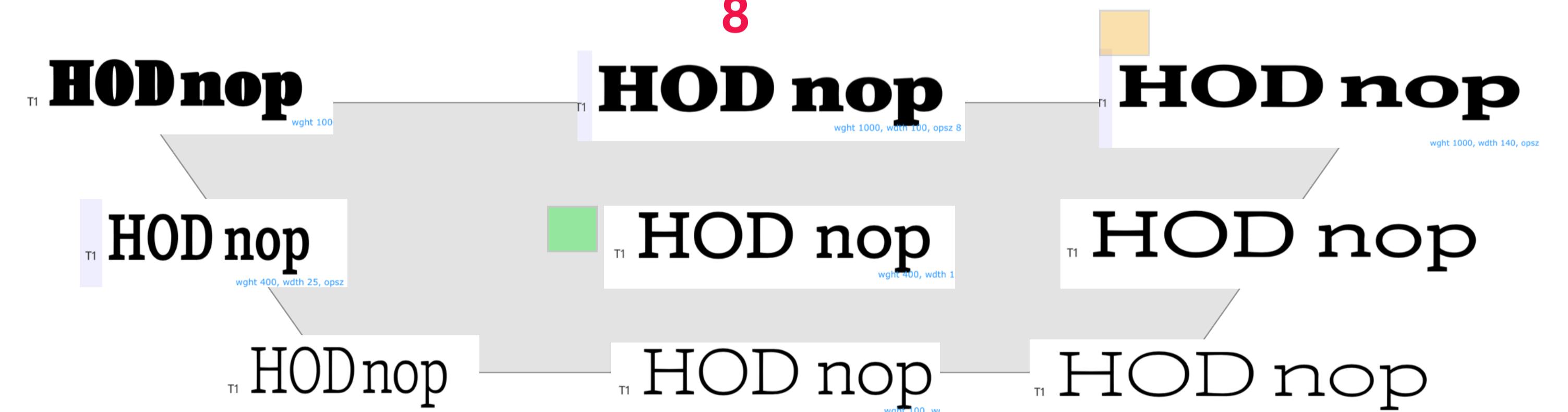
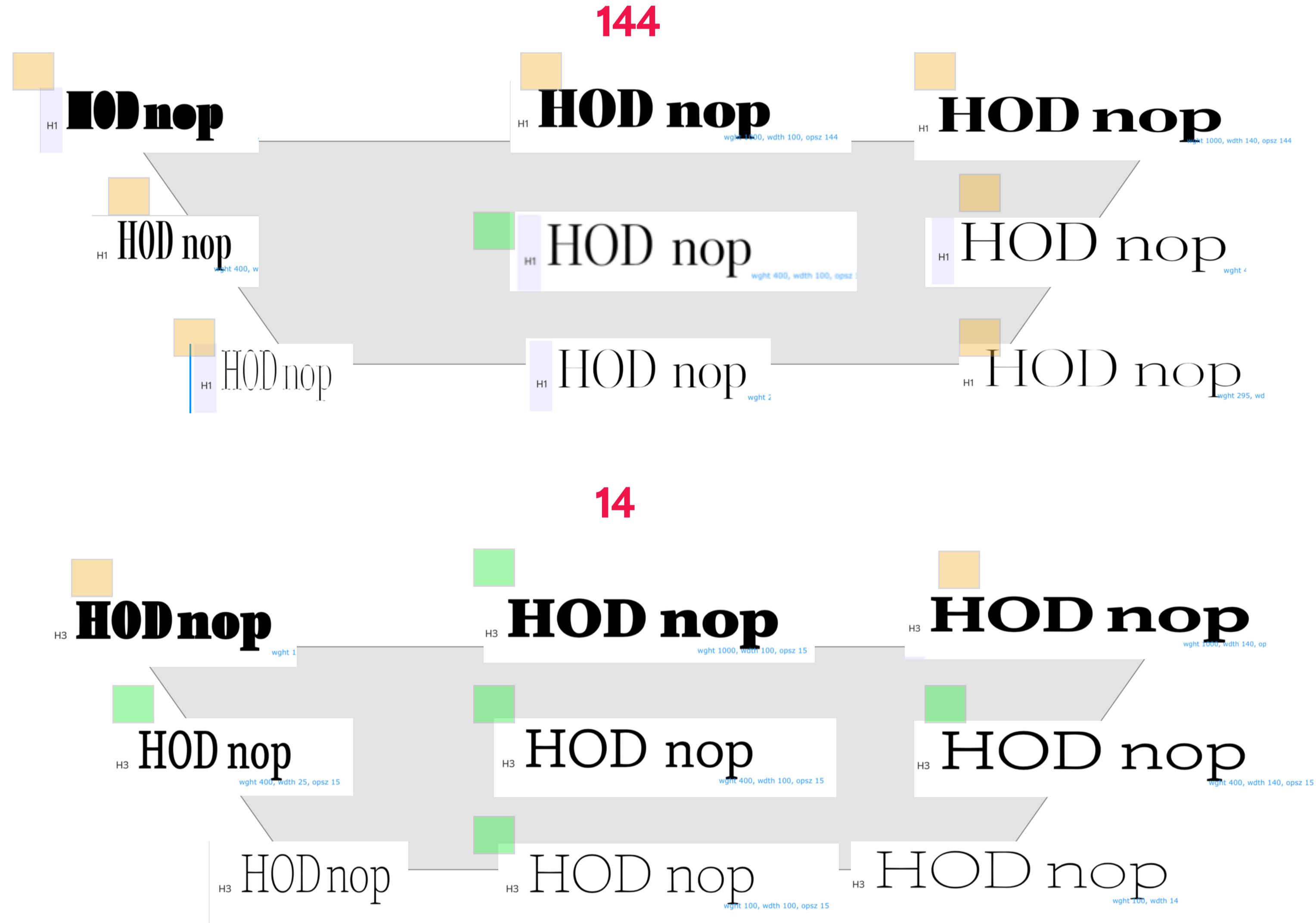
HOD nop  
wght 400, width 100, opsz 15  
HOD nop  
wght 1000, width 100, opsz 15  
HOD nop  
wght 400, width 140, opsz 15

3  
EQUALS

opsz max wght max wdth max

HOD nop  
wght 1000, width 140, opsz 144

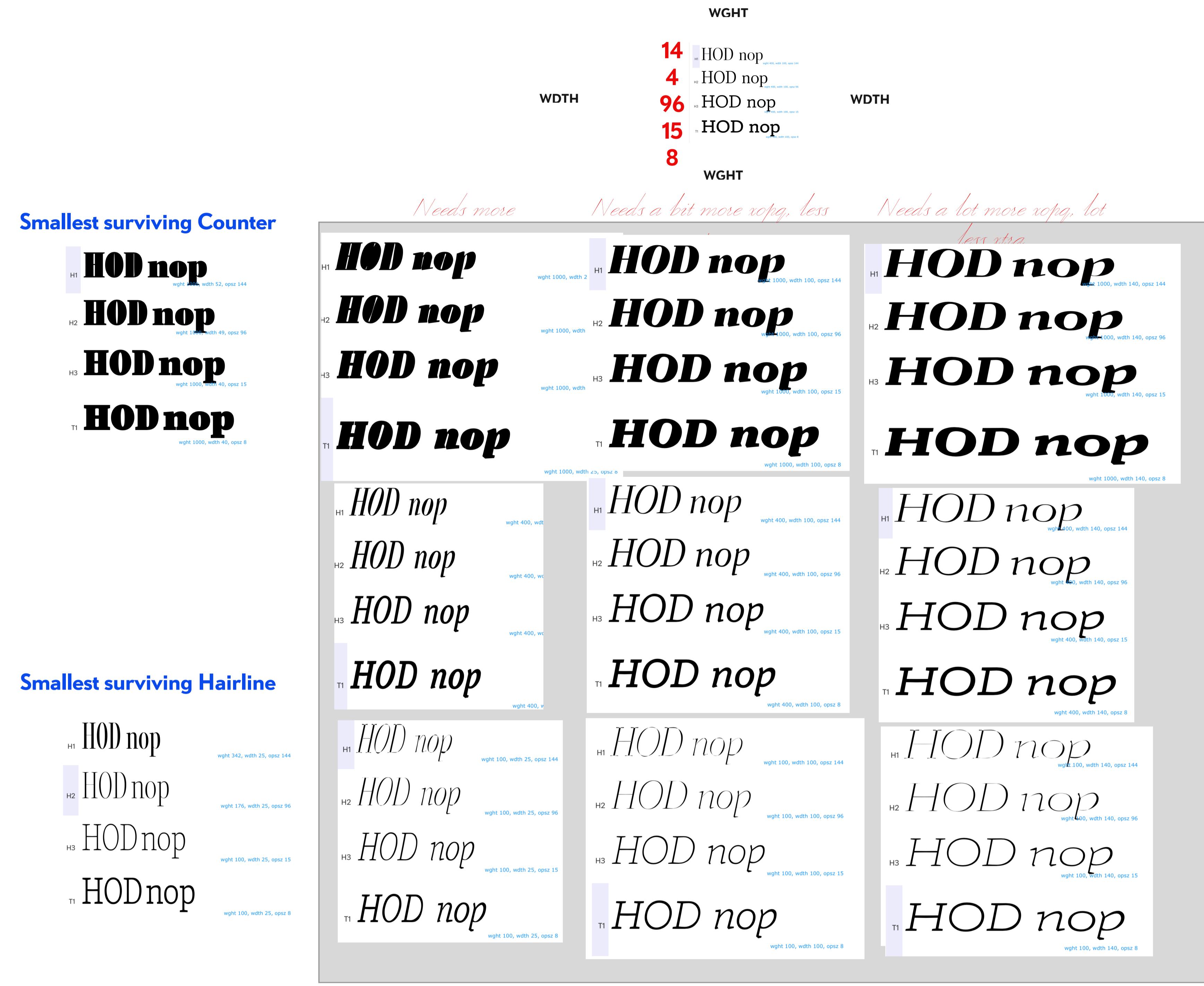
## Controls schematic



**Drawn**  
**Trouble**

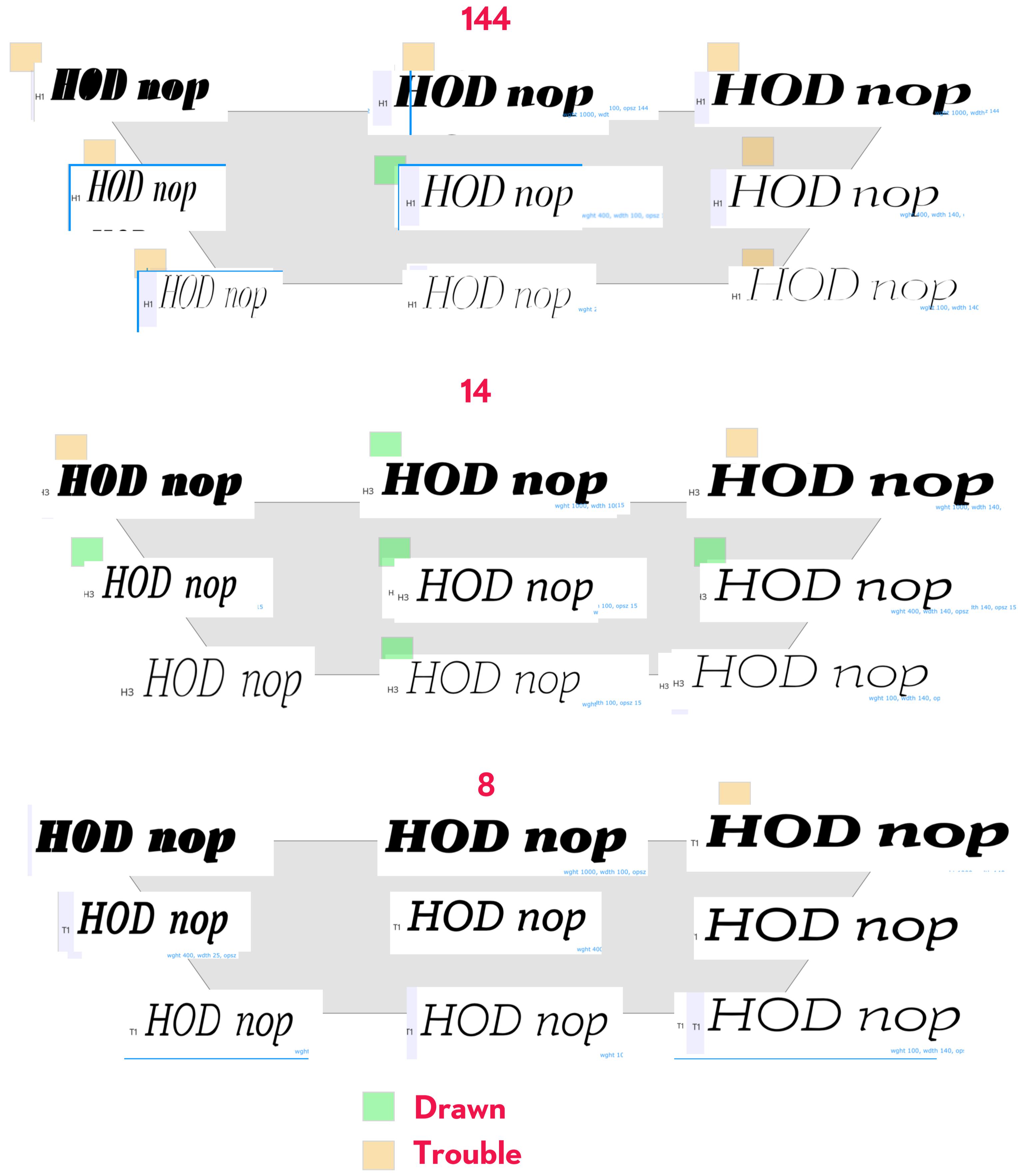
## Controls overview

Legend



1. Reform registered axes (opsz, wght, wdth)
2. Create XTRA, XOPQ, YOPQ, to adjust opsz min and max to default's wdths and wghts
3. Create XTRA, XOPQ, YOPQ, limited to instance-appropriate adjustments.
4. Create YTLC, YTUC, YTFC, YTAS, YTDE, YTRA,
5. Define as needed YTOS, YTUS, YTAD, YTDD, XTAB, YTSE, VUID, VOTF, YTCH, XTCH, POPS, PWTH, PWHT, UDLN

## Controls schematic



### Example style formula for:

Boldest weight, widest and largest size...

**1**  
Default

H3 **HOD nop**

**PLUS**

**HOD nop**

**3 EQUALS**

opsz max wght max wdth max

**HOD nop**

**HOD nop**

wdth max

wght max

opsz max

### Example style formula for:

Boldest weight, narrowest and largest size...

**1**  
Default

H3 **HOD nop**

**PLUS**

**HOD nop**

**3 EQUALS**

opsz max wght max wdth max

**HOD nop**

**HOD nop**

wdth min

wght max

opsz max