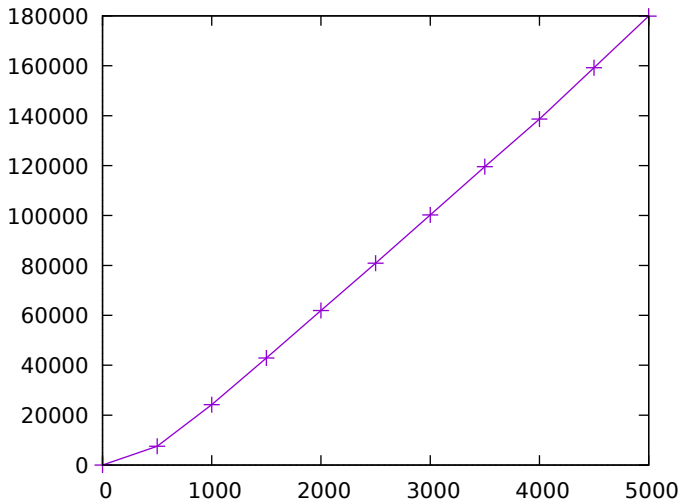


moves vs. elements



`heap_sort()` —+