

# Dynamic MR Image Reconstruction with BART

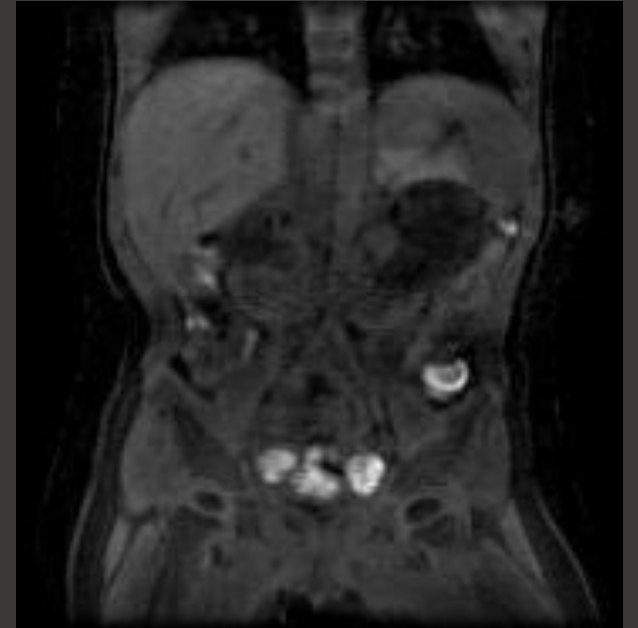
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# Introduction – Dynamic MRI

- Dynamic MRI – k-space data is acquired over time.
- Examples:
  - Dynamic Contrast Enhanced (DCE) MRI
  - Cardiac MRI (CINE)

Tutorial's focus:  
Reconstruction of Dynamic  
2D+Time data using BART



Pediatric DCE scan, Stanford

# Outline

1. BART Data Format & Dimensionality
2. Pipeline Overview
3. Pre-processing:
  - Sensitivity maps computation
4. Reconstruction of 2D+Time data using Compressed Sensing with Low Rank Regularization

## Additional slides

1. Reconstruction of 2D+Time data using different Regularizations:
  - L1-wavelet
  - Total Variation (TV)
  - Global Low Rank (LR)
2. Intro to 3D+Time data reconstruction
3. K-space normalization

# BART's Data Format

Each dataset contains two files: “.cfl” and “.hdr” files

```
ls
```

```
ksp.cfl  ksp.hdr  maps.cfl  maps.hdr
```

A diagram consisting of two white curly brackets on a dark background. The first bracket is positioned under the file names 'ksp.cfl' and 'ksp.hdr'. The second bracket is positioned under the file names 'maps.cfl' and 'maps.hdr'.

K-space data

Sensitivity maps

BART's commands operate on pairs of .cfl & .hdr files

```
bart show -m ksp
```

# Data Dimensionality – DCE Example

View the data dimensions:

Example: 2D+T multi-coil data

```
bart show -m ksp
```

```
Type: complex float  
Dimensions: 16  
AoD:  1      68    180    20    1    1    1    1    1    1    18    1    1    1
```

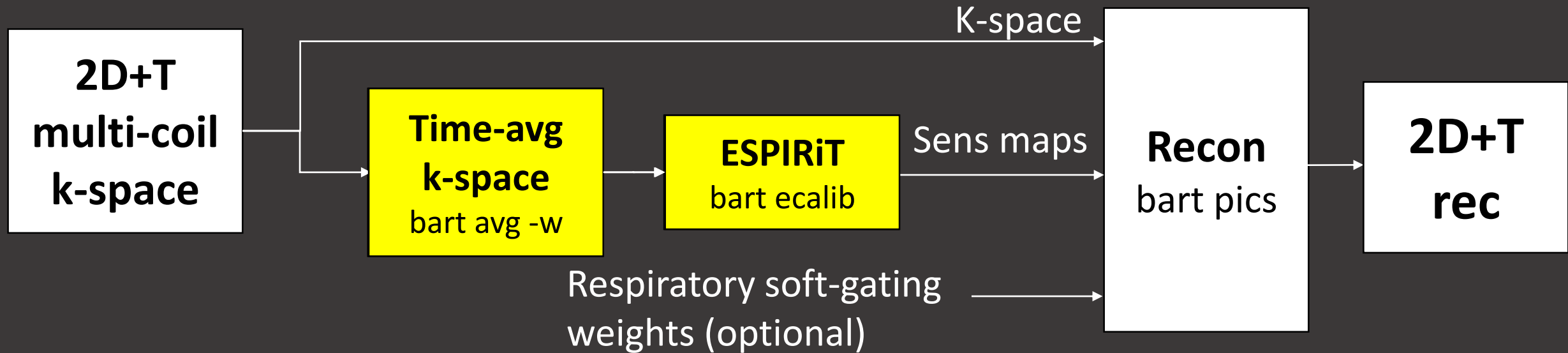
Single slice  
in x dim

y, z

20 coils

18 Time frames

# Pipeline Overview

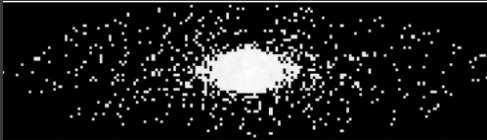


# Sensitivity Maps Computation

1. Compute the time-average of k-space data (bart avg):

```
bart avg -w $(bart bitmask 10) data/ksp data/ksp_t_avg
```

“-w” flag: do not include  
unsampled pixels

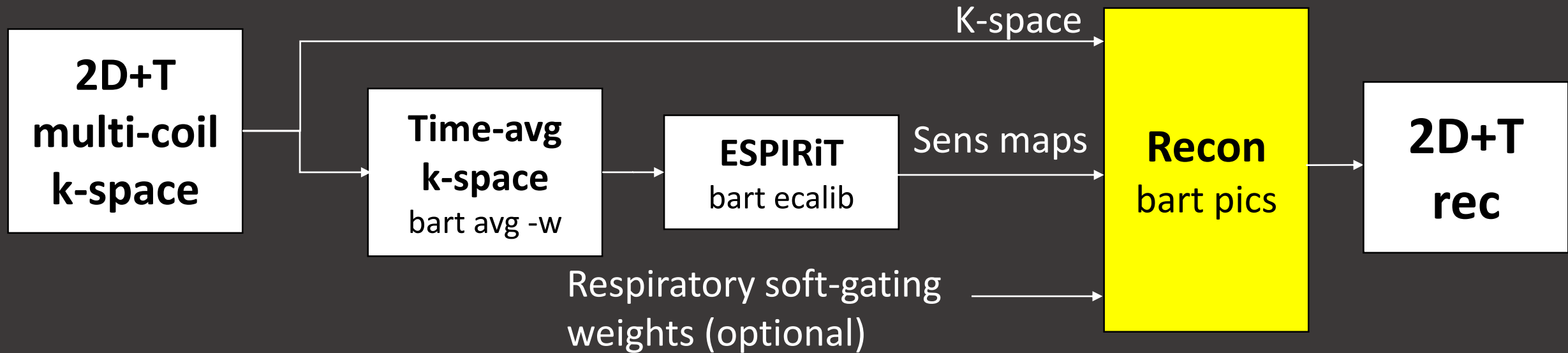


Specify the time  
dimension (zero indexing)

2. Compute ESPIRiT sensitivity maps from the time-averaged data:

```
bart ecalib -a data/ksp_t_avg data/maps
```

# Pipeline Overview



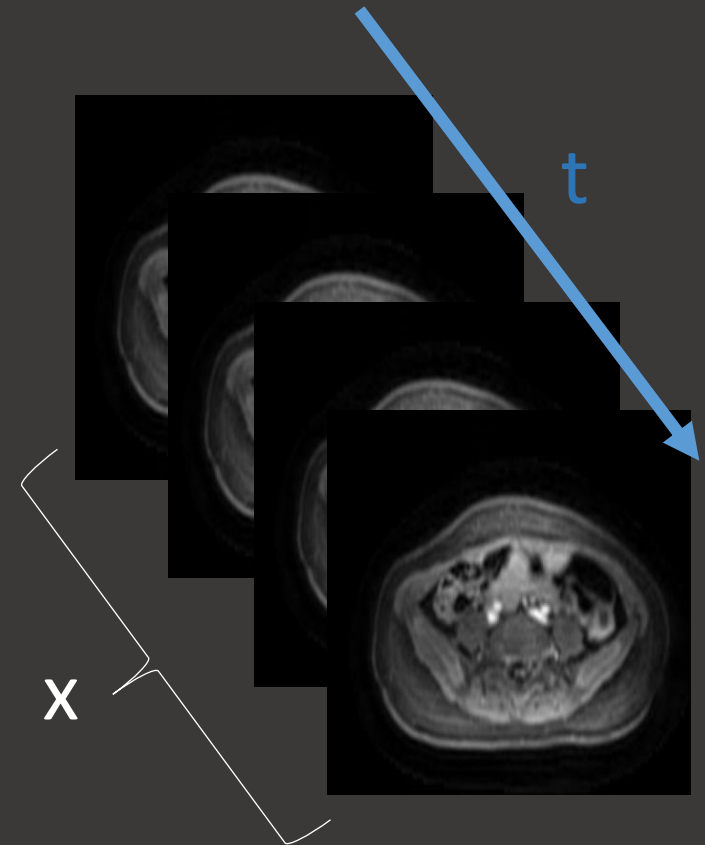


# Reconstruction

The Compressed Sensing problem:

$$x = \arg \min_x \underbrace{\|Ax - y\|_2^2}_{\text{data consistency}} + \underbrace{\sum_k \lambda_k R_k(x)}_{\text{regularization}}$$

In Dynamic MRI:  $x$  = a series of images



# Reconstruction

In BART, Compressed Sensing reconstruction is implemented using the command “**bart pics**”

```
bart pics
```

How to get help:

```
bart pics -h
```

# “bart pics” command – general structure

```
bart pics ..... <kspace data filename> <sens maps filename> <output filename>
```



Flags

Input 1

Input 2

Output (recon)

Kspace data

Sensitivity maps

.cfl files

# “bart pics” command – general structure

```
bart pics ..... <kspace data filename> <sens maps filename> <output filename>
```



“-R” flag: determines the regularizer in the objective function

$$x = \arg \min_x \|Ax - y\|_2^2 + \sum_k \lambda_k R_k(x)$$

Get help:

```
bart pics -Rh
```

See additional  
slides

Today's example

```
-R <T>:A:B:C    <T> is regularization type (single letter),  
                  A is transform flags, B is joint threshold flags,  
                  and C is regularization value. Specify any number  
                  of regularization terms.  
  
-R Q:C          l2-norm in image domain  
-R I:B:C        l1-norm in image domain  
-R W:A:B:C      l1-wavelet  
-R T:A:B:C      total variation  
-R T:7:0:..01   3D isotropic total variation with 0.01 regularization.  
-R L:7:7:..02   Locally low rank with spatial decimation and 0.02 regularization.  
-R M:7:7:..03   Multi-scale low rank with spatial decimation and 0.03 regularization.
```

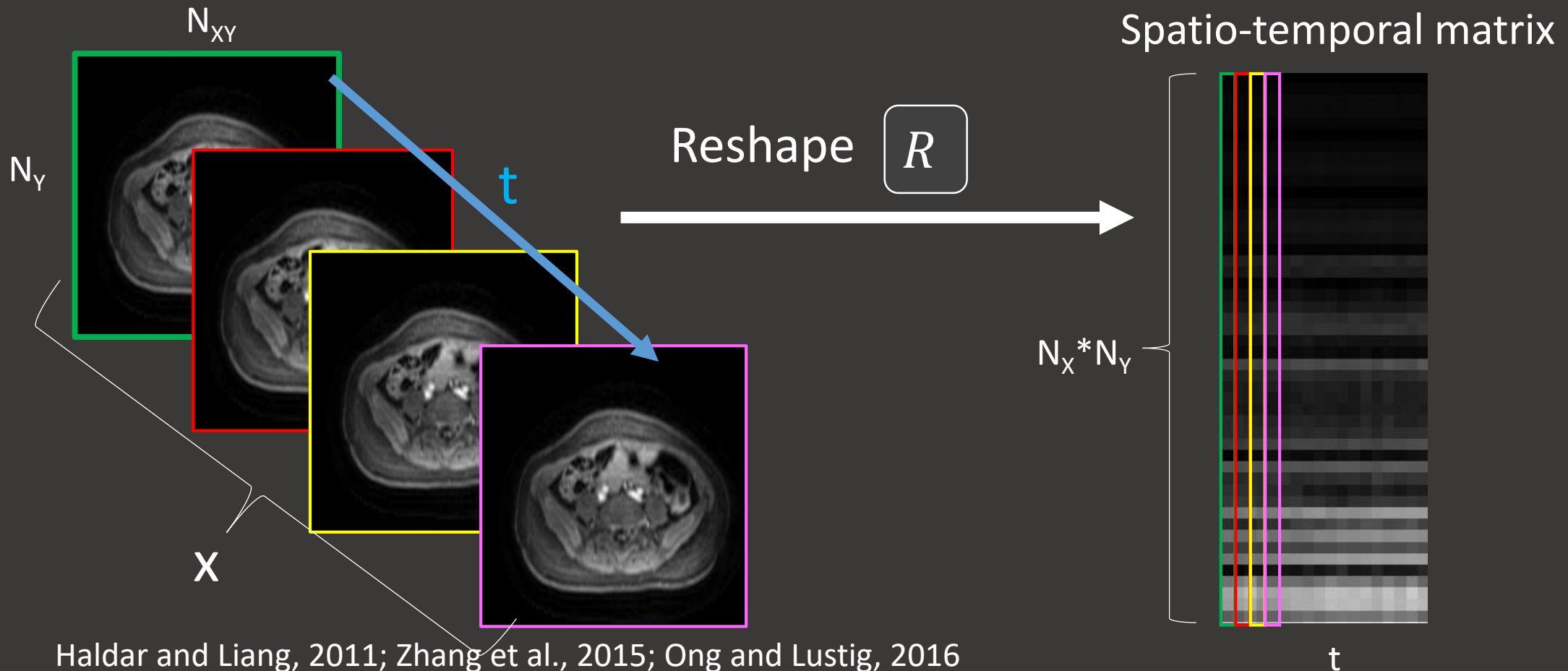
# Regularization Example: Low Rank

- A dynamic series of images  $\rightarrow$  Casorati matrix (spatio-temporal matrix)
- Each temporal frame  $\rightarrow$  a column.



# Regularization Example: Low Rank

- A dynamic series of images  $\rightarrow$  Casorati matrix (spatio-temporal matrix)
- Each temporal frame  $\rightarrow$  a column.

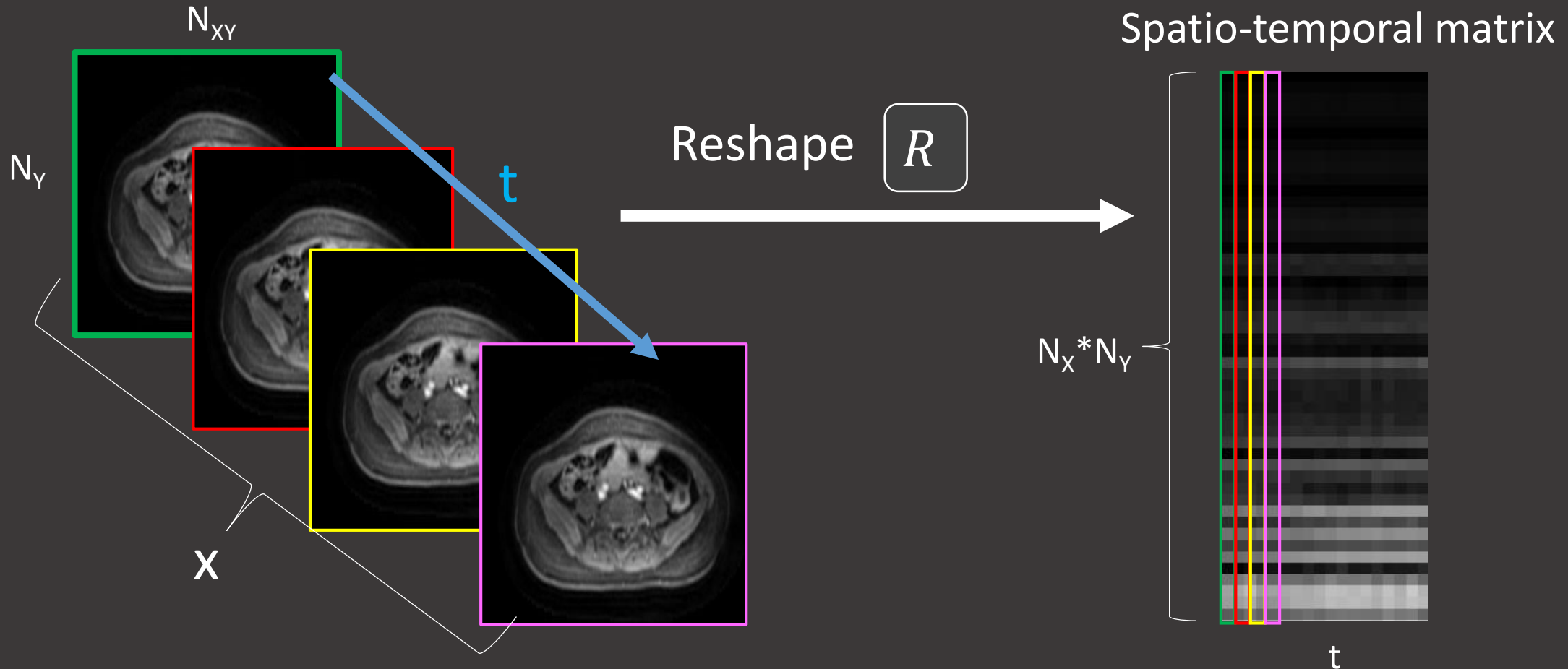


# Regularization Example: Low Rank

Global Low Rank



Each column = a full time frame

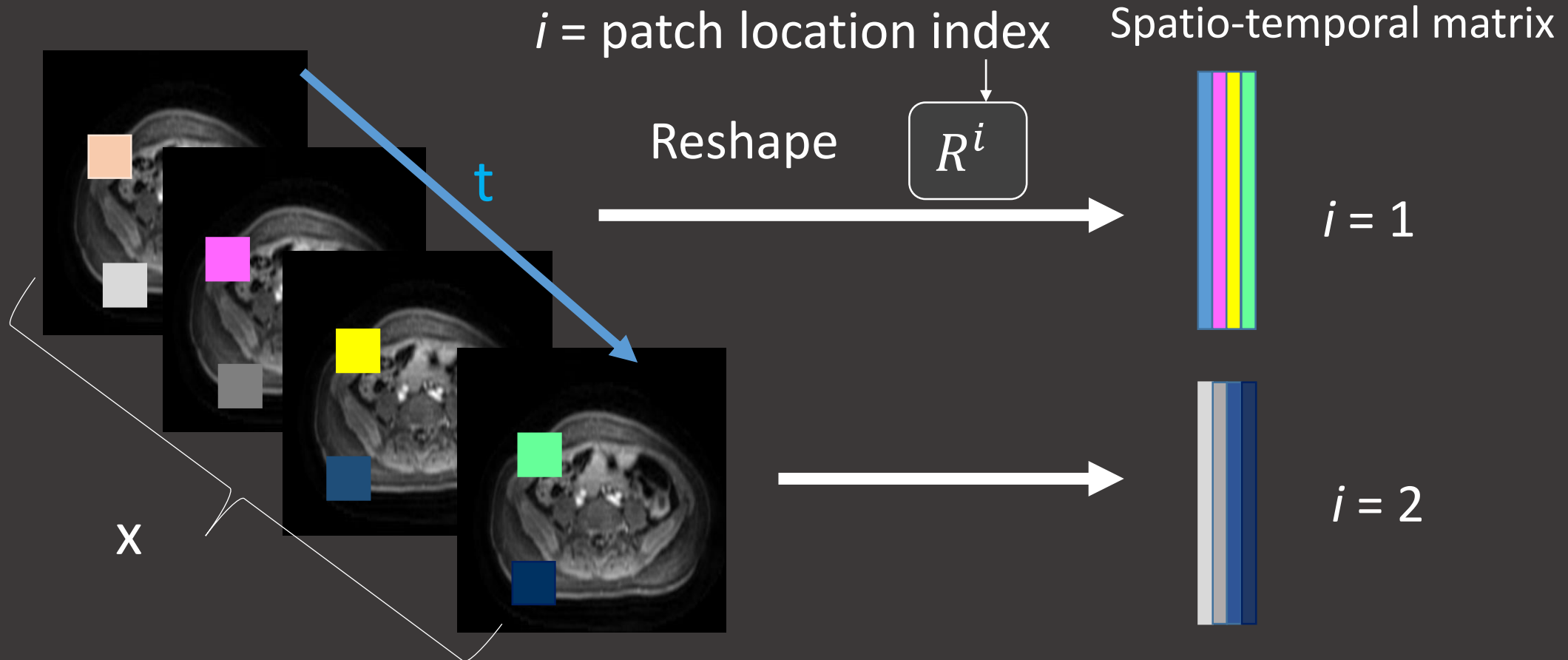


# Regularization Example: Low Rank

**Locally** Low Rank



Each column = reshaped **patch**





# Regularization Example: Low Rank

$Rx$

The optimization problem:

$$x = \arg \min_x \|Ax - y\|_2^2 + \lambda \|Rx\|_*$$

Global Low-rank  
(GLR)

$$x = \arg \min_x \|Ax - y\|_2^2 + \lambda \sum_i \|R^i x\|_*$$

Locally Low Rank  
(LLR)



$\|x\|_*$  - Nuclear norm (sum of singular values of the matrix)

$R$  - reshapes the data into the spatio-temporal matrix

$R^i$  - extracts patch  $i$  and reshapes it into a small Casorati matrix

# Regularization Example: Low Rank

$$x = \arg \min_x \|Ax - y\|_2^2 + \lambda \sum_i \|R^i x\|_*$$

LR regularizer

```
bart pics -R L:$(bart bitmask 0 1 2):$(bart bitmask 0 1 2):0.01 ksp maps recon_LLRL
```

R = regularization  
flag

L = LR

Dimension to be in-  
cluded in the first  
dimension of  
Casorati matrix

GLR / LLR (next slide)

$\lambda = 0.01$

# Regularization Example: Low Rank

Example #1 for the bitmasks:

```
bart pics -R L:$(bart bitmask 0 1 2):0:0.01 ksp maps recon_LLRL
```

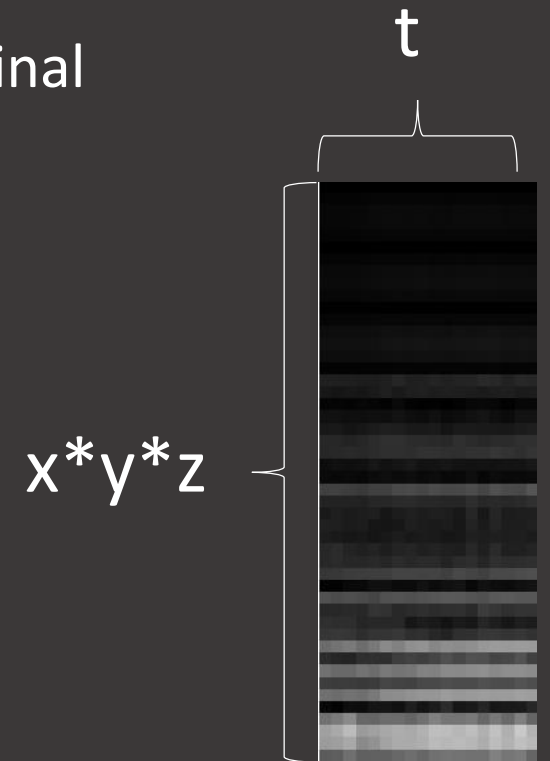
*First dim of the Casorati matrix*  
x,y,z (0,1,2) in this case

*All other dimensions will appear*  
*in the second dimension*

t in this case

Which dimensions (of the original data!) will be split to patches.

0 → do not split to patches →  
Global LR



# Regularization Example: Low Rank

Example #2 for the bitmasks:

```
bart pics -R L:$(bart bitmask 0 1 2):$(bart bitmask 0 1 2):0.01 ksp maps recon_LLRL
```

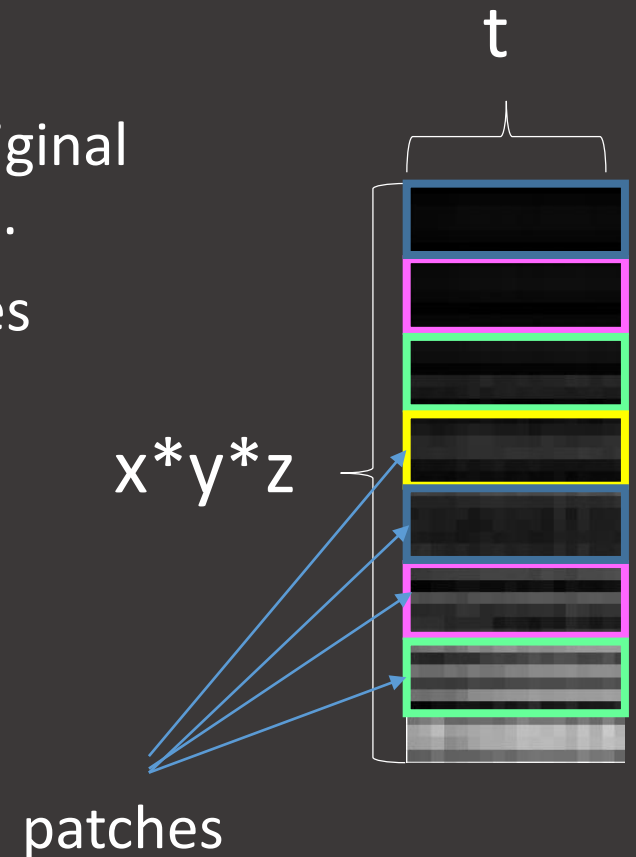
*First dim of the Casorati matrix*  
x,y,z (0,1,2) in this case

*All other dimensions will appear*  
*in the second dimension*

t in this case

Which dimensions (of the original data!) will be split to patches.

x,y,z (0,1,2) → split to patches  
along these dims → LLR



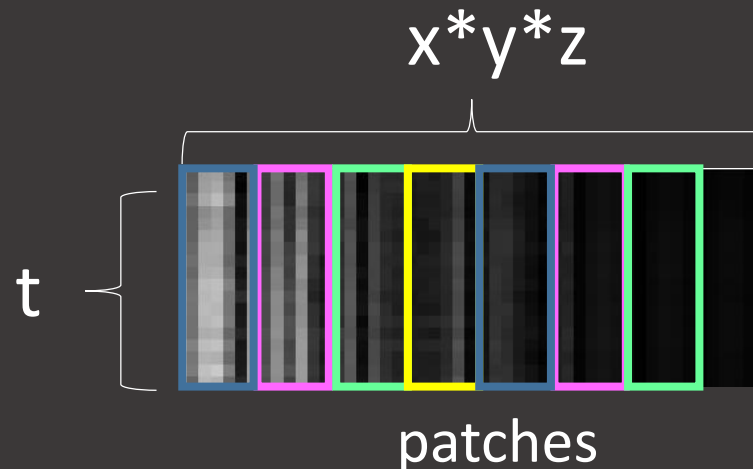
# Regularization Example: Low Rank

Example #3 for the bitmasks:

```
bart pics -R L:$(bart bitmask 10):$(bart bitmask 0 1 2):0.01 ksp maps recon_LLRL
```

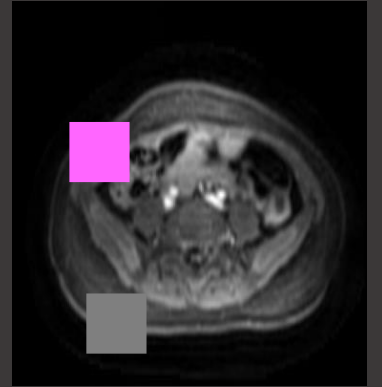
Here the 1<sup>st</sup> bitmask  
specifies the *time* dimension

2<sup>nd</sup> bitmask is x,y,z (0,1,2) → split  
to patches along these dims →  
LLR



# Regularization Example: Low Rank

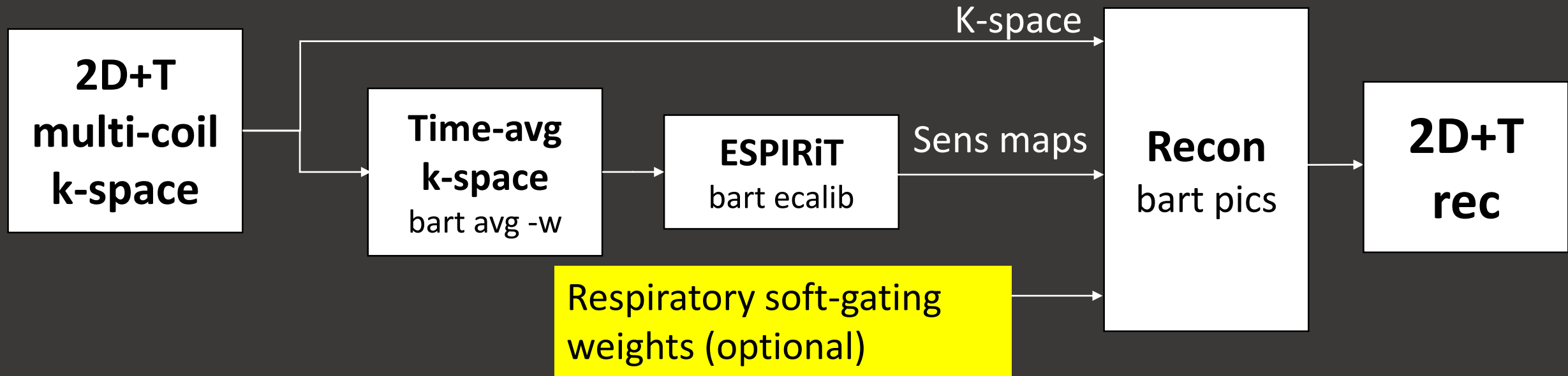
- By default, BART's blocks are of size 8x8
- The block (patch) size can be specified using “-b”:



```
bart pics -b 20 -R L:$(bart bitmask 0 1 2):$(bart bitmask 0 1 2):0.01 ksp maps recon_LLRL
```

“-b” = block size  
20x20 in this case

# Pipeline Overview

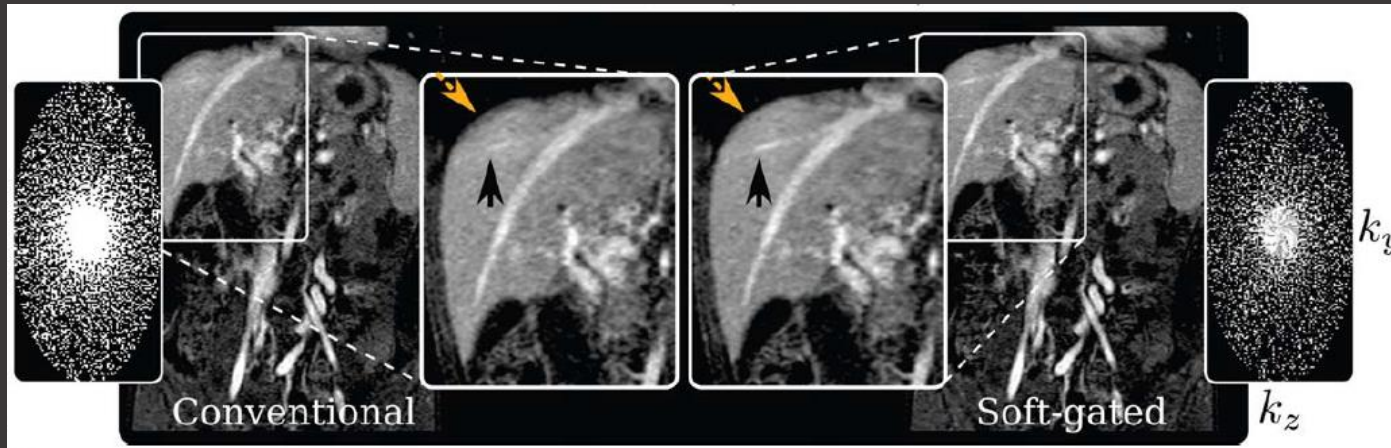
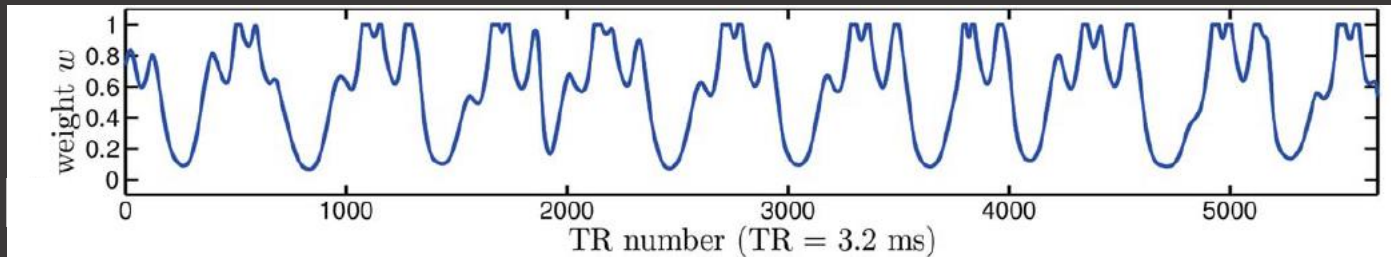


# Soft-gating Weights - Mitigation of Motion Artifacts

```
bart pics -p weights_filename ....
```

$$x = \arg \min_x \left\| W (Ax - y) \right\|_2^2 + \sum_k \lambda_k R_k(x)$$

Weights






# Summary

Take home  
message

**BART pics** is useful for Compressed Sensing reconstruction of 2D+Time data with:


- **Global Low Rank (GLR)** regularization:

```
bart pics -R L:$(bart bitmask 0 1 2):0:0.01 ksp maps recon_LLRL
```



- **Locally Low Rank (LLR)** regularization:

```
bart pics -b 20 -R L:$(bart bitmask 0 1 2):$(bart bitmask 0 1 2):0.01 ksp maps recon_LLRL
```



Additional Slides  
for independent reading

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## Additional slides

1. Reconstruction of 2D+Time data using different Regularizations:
  - L1-wavelet
  - Total Variation (TV)
  - Global Low Rank (LR)
2. Intro to 3D+Time data reconstruction
3. K-space normalization

# Regularization Example 1: /1-wavelet in the spatial domain

$$x = \arg \min_x \underbrace{\|Ax - y\|_2^2}_{\text{data consistency}} + \lambda \underbrace{\|\Psi_{xyz} x\|_1}_{\text{L1-wavelet regularization}}$$

data consistency

L1-wavelet regularization

$\Psi_{XYZ}$  - operator of a *spatial* wavelet transform.

This regularizer promotes sparsity in the wavelet domain

# Regularization Example 1: /1-wavelet in the spatial domain

$$x = \arg \min_x \|Ax - y\|_2^2 + \lambda \|\Psi_{xyz} x\|_1$$

L1-wavelet regularization

```
bart pics -R W:$(bart bitmask 0 1 2):0:0.001 ksp maps recon_l1wav
```

R = regularization  
flag

w = wavelet  
transform

1<sup>st</sup> bitmask: determines the  
dimensions along which the  
transform is applied. Here  
(0,1,2)=(x,y,z)

$\lambda=0.001$   
2<sup>nd</sup> bitmask promotes  
joint sparsity (see next  
slide)

# Regularization Example 1: /1-wavelet in the spatial domain

Options for the 2<sup>nd</sup> bitmask:

**Zero** → Enforces sparsity of each wavelet image *separately*.

```
bart pics -R W:$(bart bitmask 0 1 2):0:0.001 ksp maps recon_l1wav
```

$$x = \arg \min_x \|Ax - y\|_2^2 + \lambda \|\Psi_{xyz} x\|_1$$

**Non-zero** → Enforces **joint sparsity** of the wavelet images along the specified dimension(s)

```
bart pics -R W:$(bart bitmask 0 1 2):$(bart bitmask 10):0.001 ksp maps recon_l1wav
```

$$x = \arg \min_x \|Ax - y\|_2^2 + \lambda \left\| \left\| \Psi_{xyz} x \right\|_{2,t} \right\|_1$$

# Regularization Example 2: Total Variation (TV) along the temporal domain

$$x = \arg \min_x \underbrace{\|Ax - y\|_2^2}_{\text{data consistency}} + \underbrace{\lambda TV_t(x)}_{\text{TV regularization along the temporal domain}}$$

data consistency

TV regularization along  
the temporal domain

TV - finite differences

In dynamic MRI TV is applied along the *temporal domain*.

# Regularization Example 2:

## Total Variation (TV) along the temporal domain

$$x = \arg \min_x \|Ax - y\|_2^2 + \lambda TV_t(x)$$

data consistency

TV regularization along  
the temporal domain

```
bart pics -R T:$(bart bitmask 10):0:.04 ksp maps recon_tv
```

$\lambda = 0.04$

R = regularization  
flag

T = Total Variation  
Transform

Dimension(s) along which the transform is applied.  
10 = temporal dimension in this example



# Regularization Example 3:

## $\ell_1$ -wavelet in the spatial domain + TV in time

$$x = \arg \min_x \left\| Ax - y \right\|_2^2 + \lambda_1 \left\| \Psi_{xyz} x \right\|_1 + \lambda_2 TV_t(x)$$

data consistency

$\ell_1$ -wavelet in  
space

TV in time

```
bart pics -R W:$(bart bitmask 0 1 2):0:0.001 -R T:$(bart bitmask 10):0:.04 ksp maps recon_l1wav_tv
```

# Regularization Example 3:

## $\ell_1$ -wavelet in the spatial domain + TV in time

$$x = \arg \min_x \left\| Ax - y \right\|_2^2 + \lambda_1 \left\| \Psi_{xyz} x \right\|_1 + \lambda_2 TV_t(x)$$

data consistency

$\ell_1$ -wavelet in  
space

TV in time

```
bart pics -R W:$(bart bitmask 0 1 2):0:0.001 -R T:$(bart bitmask 10):0:.04 ksp maps recon_l1wav_tv
```

R = regularization flag

Needed before each regularization term

# Regularization Example 3:

## $\ell_1$ -wavelet in the spatial domain + TV in time

$$x = \arg \min_x \|Ax - y\|_2^2 + \lambda_1 \|\Psi_{xyz} x\|_1 + \lambda_2 TV_t(x)$$

data consistency

$\ell_1$ -wavelet in  
space

TV in time

```
bart pics -R W:$(bart bitmask 0 1 2):0:0.001 -R T:$(bart bitmask 10):0:.04 ksp maps recon_l1wav_tv
```

$\lambda_1$

$\lambda_2$

# Summary – BART pics Regularizers for Dynamic MRI

BART has several useful regularizers:

1. /1-wavelet in the spatial domain with joint sparsity of frames:

```
bart pics -R W:$(bart bitmask 0 1 2):$(bart bitmask 10):0.001 ksp maps recon_l1wav
```

2. Total Variation (TV) in time:

```
bart pics -R T:$(bart bitmask 10):0:.04 ksp maps recon_tv
```

3. Locally Low Rank in the spatio-temporal domain:

```
bart pics -R L:$(bart bitmask 0 1 2):$(bart bitmask 0 1 2):0.01 ksp maps recon_LLRL
```

# Intro to 3D+Time Reconstruction: Data Example

View the data dimensions: `bart show -m ksp3D`

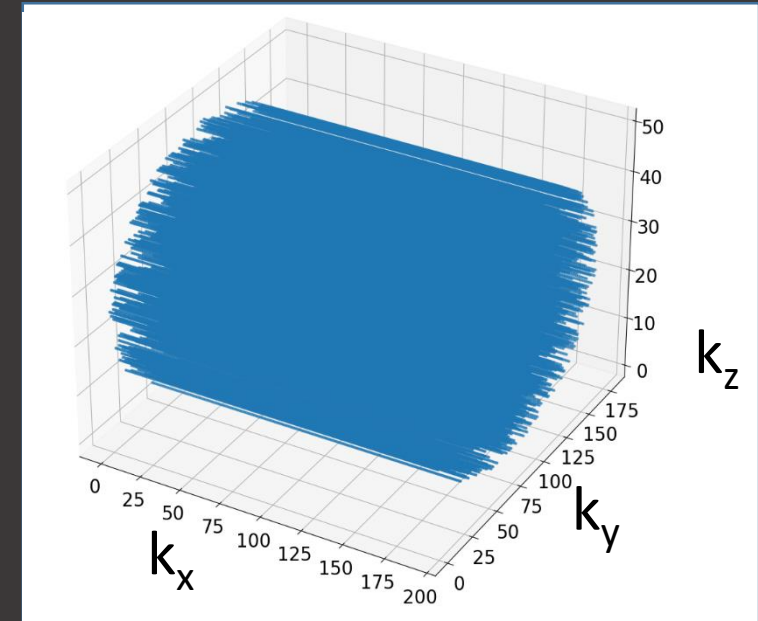
```
Type: complex float
Dimensions: 16
AoD: 192 180 50 32 1 1 1 1 1 1 18 1 1
```

x, y, z

↑  
coils

↑  
Time frames

The data is usually fully sampled along one dimension (readout).



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3. K-space normalization

# Intro to 3D+Time Reconstruction: Data Example

A practical workflow:

1. Do IFFT along fully-sampled dimension.
2. Extract 2D+Time “slices”.
3. Reconstruct each 2D+T “slice” separately (as before..)
4. Build the reconstructed 3D volume.

```
bart fft -u -i $(bart bitmask 0) data/ksp3D data/ksp_all_slices  
bart slice 0 80 data/ksp_all_slices data/ksp_slice_80
```

# Intro to 3D+Time Reconstruction: Data Example

1. Do IFFT along fully-sampled dimension (the 0 dim in this example):

```
bart fft -u -i $(bart bitmask 0) data/ksp3D data/ksp_all_slices
```

Notice - the data dimensions didn't change – but its no longer a 3D k-space:

```
Type: complex float
Dimensions: 16
AoD: 192 180 50 32 1 1 1 1 1 1 18 1 1
```

2. Extract 2D+Time “slices” - example for slice at x=80:

```
bart slice 0 80 data/ksp_all_slices data/ksp_slice_80
```

Slicing dimension

Slice position



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2. Intro to 3D+Time data reconstruction
3. **K-space normalization**

# Intro to K-space Normalization

Motivation: normalize k-space to use similar  $\lambda$  values for different datasets.

## Practical Method I:

- $K_{sp} = ksp / \max(\text{abs}(ksp))$

## Practical Method II:

1. Compute time-averaged k-space data for each coil
2. IFFT2 for each coil  $\rightarrow$  images
3. Compute square Root Sum of Squares (RSS) over the coil images
4. Sort the RSS values
5.  $\text{Scaling\_factor} = \text{the value that is in location } 0.95 * \text{len}(\text{RSS\_vec})$