Introduction

Tuesday, 27 November 2018 9:58 AM

Angular Technologies -

- 1. Angular framework
- 2. JS / TypeScript
- 3. Angular CLI
- 4. Reactive programming, RxJS, Observables, Operators
- 5. Testing using Jasmine, Karma
- 6. Redux, ngRx

Unit 1: Introduction / Setting up / Components

Unit 2: Templates / Data Binding / Event Handling

Unit 3: Services / Dependency injection / Rest API Calls

Unit 4: Rounting / Summary.