



Chapter 3: Operators & Conditions

Q. What are operators? What are the types of operators in JS?

Q. What is the difference between **unary**, **binary**, and **ternary operators**?

Q. What is **short-circuit** evaluation in JS?

Q. What is **operator precedence**?

Q. What are the **types of conditions** statements in JS?

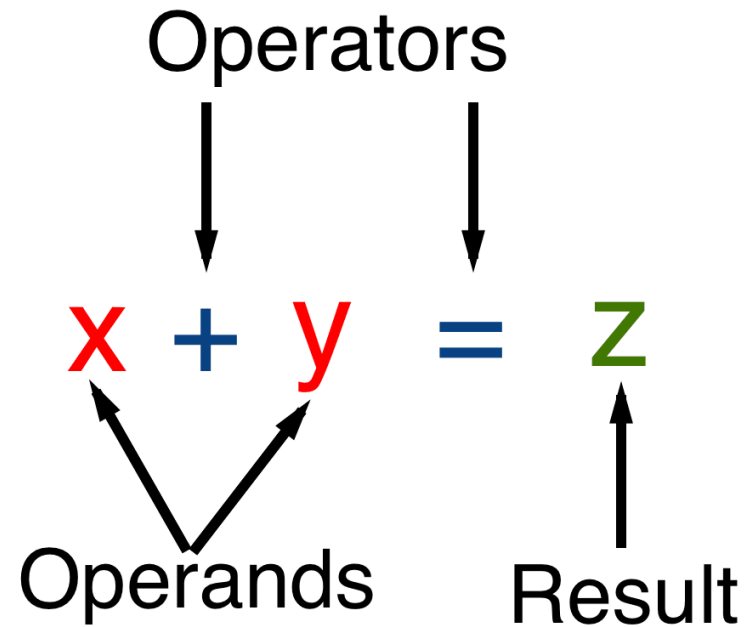
Q. When to use which **type of conditions** statements in real applications?

Q. What is the difference between **==** and **===**?

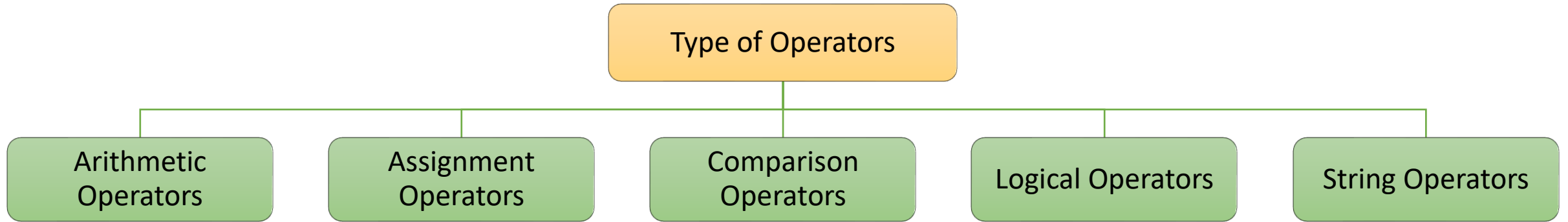
Q. What is the difference between **Spread** and **Rest operator** in JS?

Q. What are **operators**? What are the types of operators in JS? **V. IMP.**

- ❖ Operators are **symbols or keywords** used to perform operations on operands.



Q. What are **operators**? What are the types of operators in JS? **V. IMP.**



```
let x = 5;
let y = 2;

console.log(x + y);
console.log(x - y);
console.log(x * y);
console.log(x / y);
console.log(x % y);
//Remainder: 1
console.log(x ** y);
//Exponentiation: 25
```

```
let x = 10;

x += 5;
//x = x + 5
console.log(x);
// Output: 15

x *= 2;
//x = x * 2
console.log(x);
// Output: 30
```

```
let x = 5;
let y = 3;

console.log(x > y);
console.log(x < y);
console.log(x >= y);
console.log(x <= y);
console.log(x === y);
// Equality: false
console.log(x !== y);
// Inequality: true
```

```
let x = true;
let y = false;

console.log(x && y);
//Logical AND: false

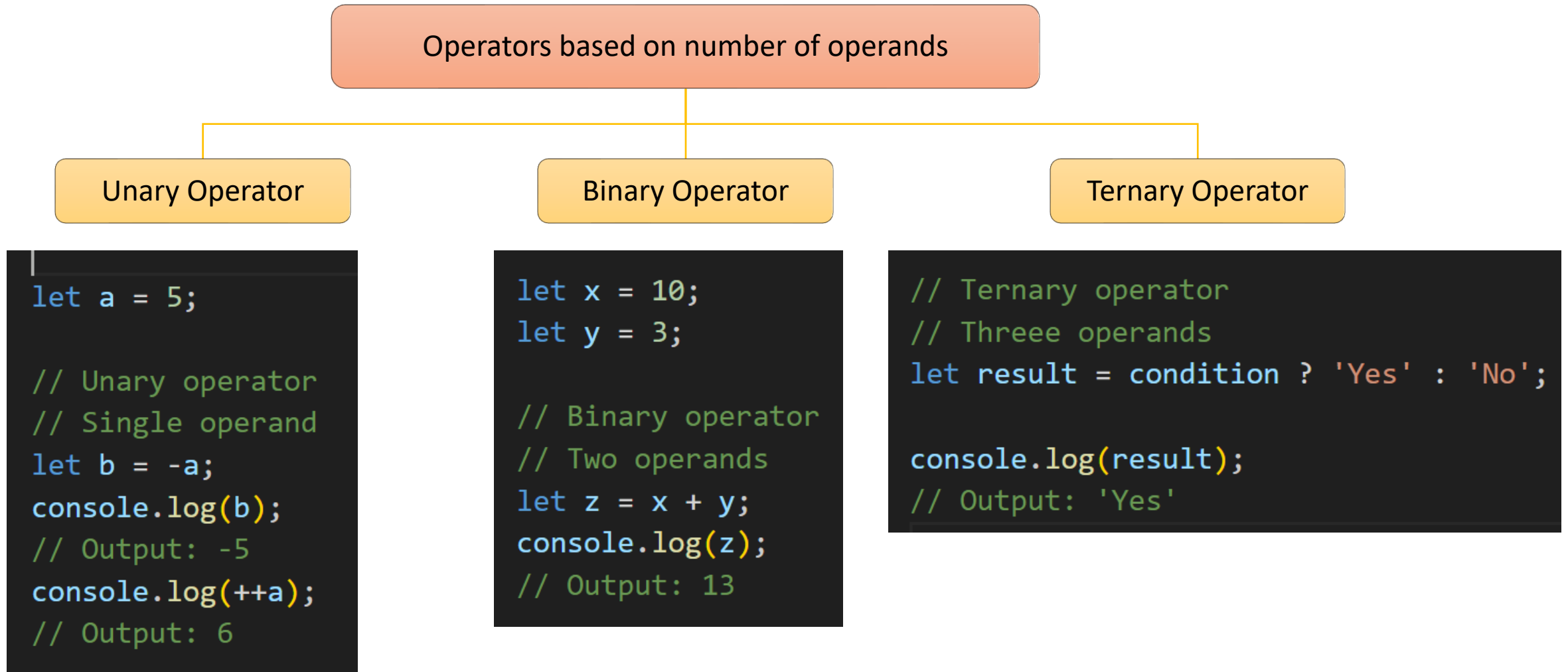
console.log(x || y);
//Logical OR: true

console.log(!x);
//Logical NOT: false
```

```
let a = 'Hello ';
let b = 'World';

var c = (a + b);
// Concatenation
// "Hello World"
```

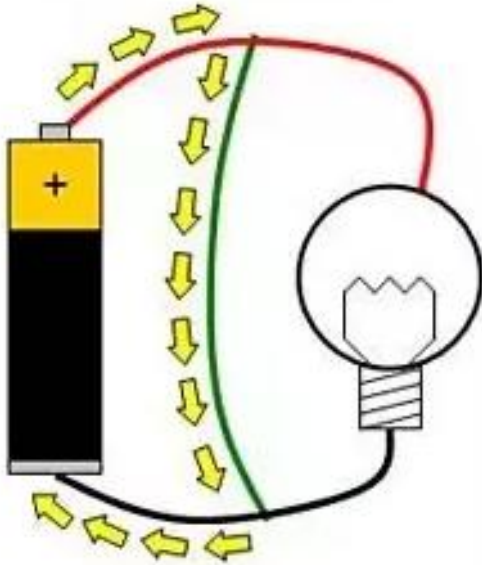
Q. What is the difference between unary, binary, and ternary operators?



Q. What is **short-circuit** evaluation in JS?

- ❖ Short-circuit evaluation stops the execution as soon as the **result can be determined without evaluating** the remaining sub-expressions.

Short circuit

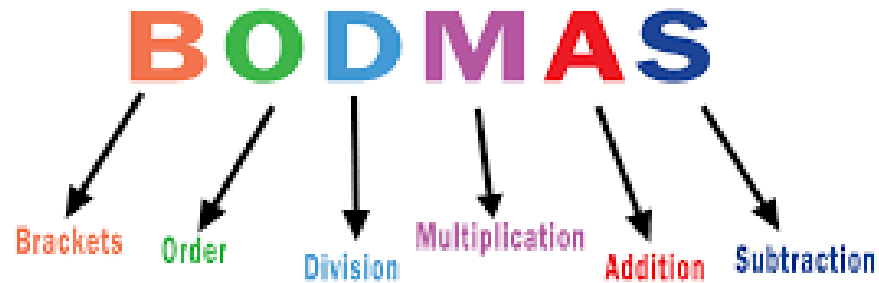


```
// Short-circuit evaluation with logical AND  
let result1 = false && someFunction();  
console.log(result1);  
// Output: false
```

```
// Short-circuit evaluation with logical OR  
let result2 = true || someFunction();  
console.log(result2);  
// Output: true
```

Q. What is **operator precedence**?

- ❖ As per operator precedence, operators with higher precedence are **evaluated first**.

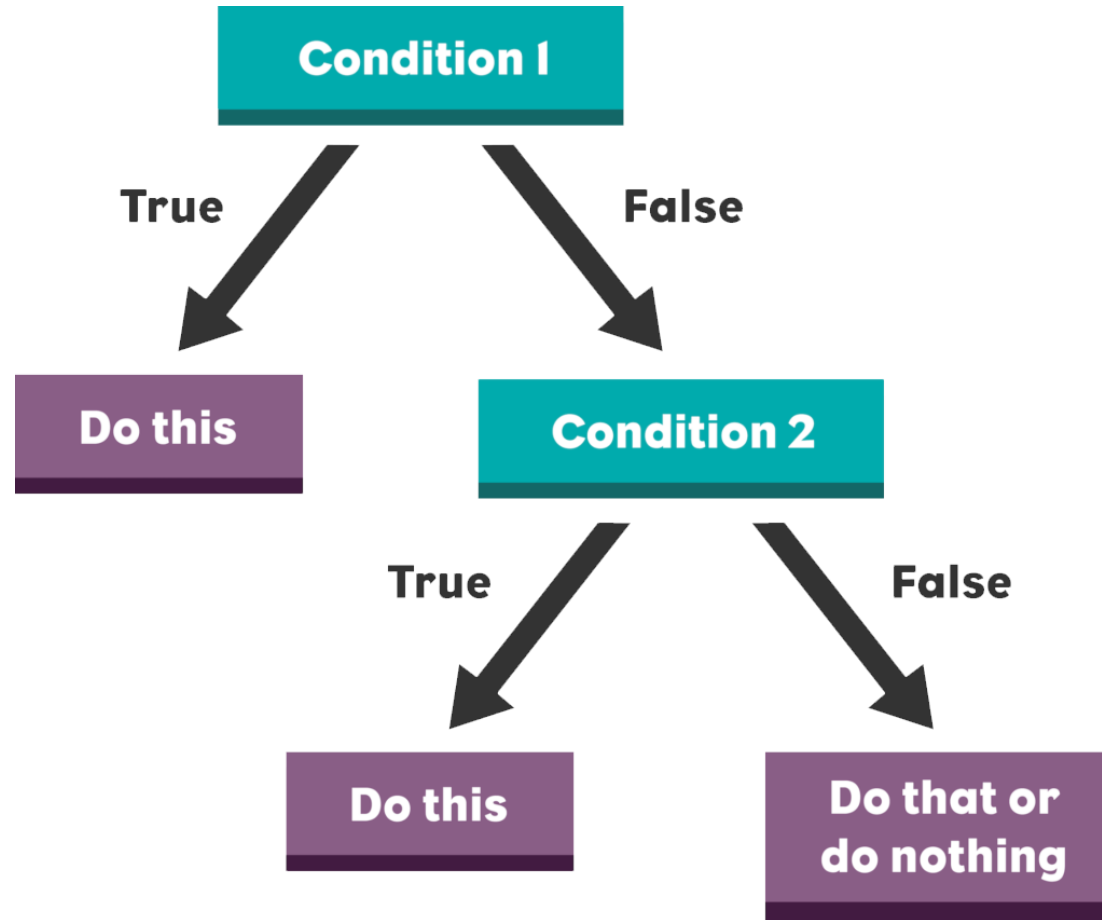


```
let a = 6;
let b = 3;
let c = 2;

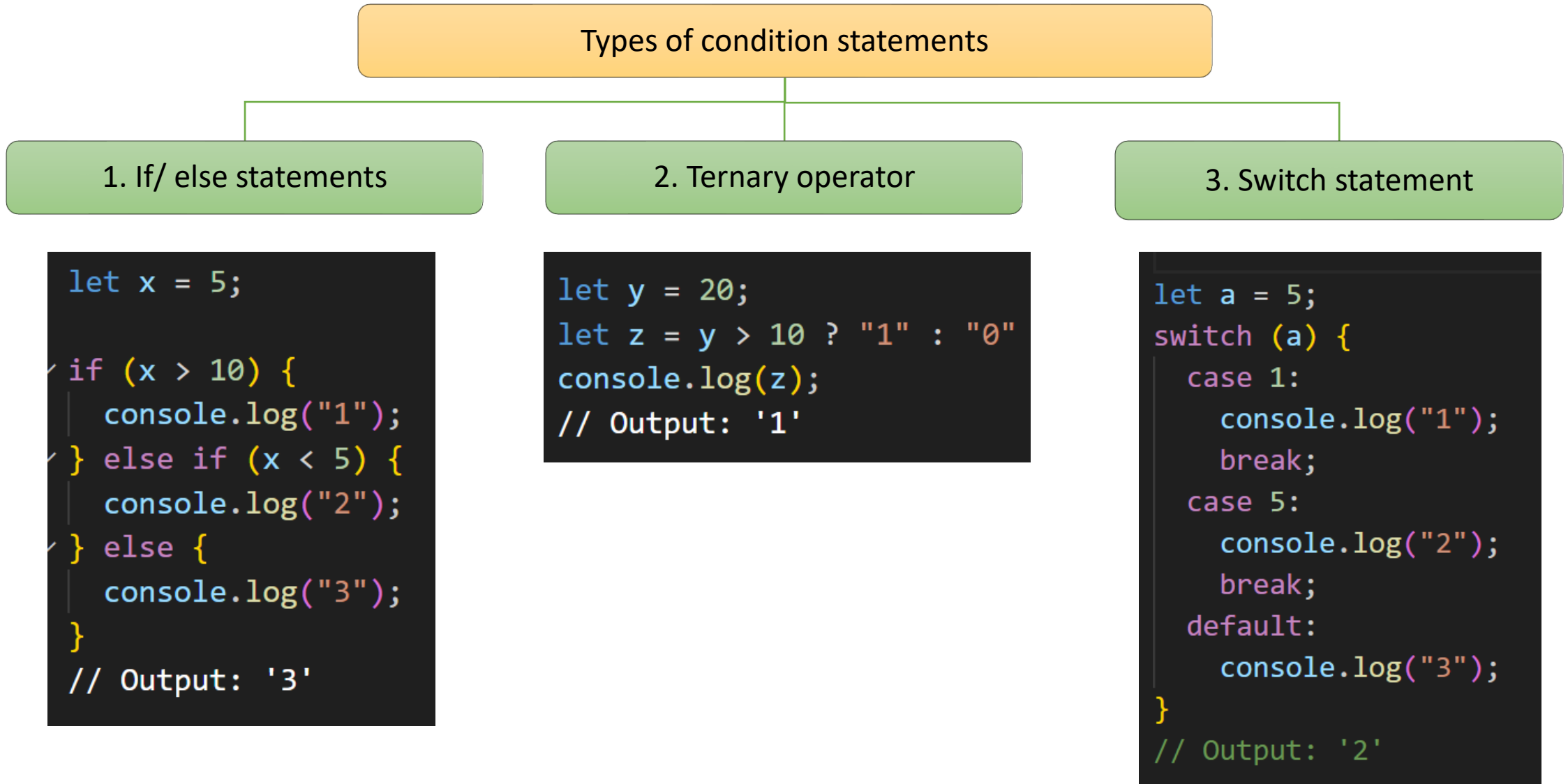
//BracketOf-Division-Multiplication-Add-Sub
let result = a + b * c + (a - b);

console.log(result);
// Output: 15
```

Q. What are the types of **conditions statements** in JS? **V. IMP.**



Q. What are the types of **conditions statements** in JS? **V. IMP.**



Q. When to use which type of **conditions statements** in real applications? **V. IMP.**

❖ If...else : for complex, different & multiline execution.

❖ Benefit: Cover all scenarios.

❖ Ternary operators : for simple conditions & single value evaluations.

❖ Benefit: Short one line syntax.

❖ Switch case: For same left side values.

❖ Benefit: More structured code.

```
const age = 25;
const height = 6

if (age < 25 && height < 5) {
  console.log("You are a minor.");
  console.log("You are a short.");
} else if (age >= 18 && height > 6) {
  console.log("You are an adult.");
  console.log("You are an tall.");
} else {
  console.log("You are average");
}
// Output: "You are average"
```

```
const isUser = true;

const user = isUser ? 10 : 20;

console.log(user);
// Output: "10"
```

```
const dayOfWeek = "Tuesday";

switch (dayOfWeek) {
  case "Monday":
    console.log("Start ");
    break;
  case "Tuesday":
  case "Sunday":
    console.log("Weekend!");
    break;
  default:
    console.log("Invalid");
}
// Output: "Weekend!"
```

Q. What is the difference between == and ===? V. IMP.

```
//Loose Equality
console.log(1 == '1');
console.log(true == 1);
// Output: true
```

```
//Strict Equality
console.log(1 === '1');
console.log(true === 1);
// Output: false
```

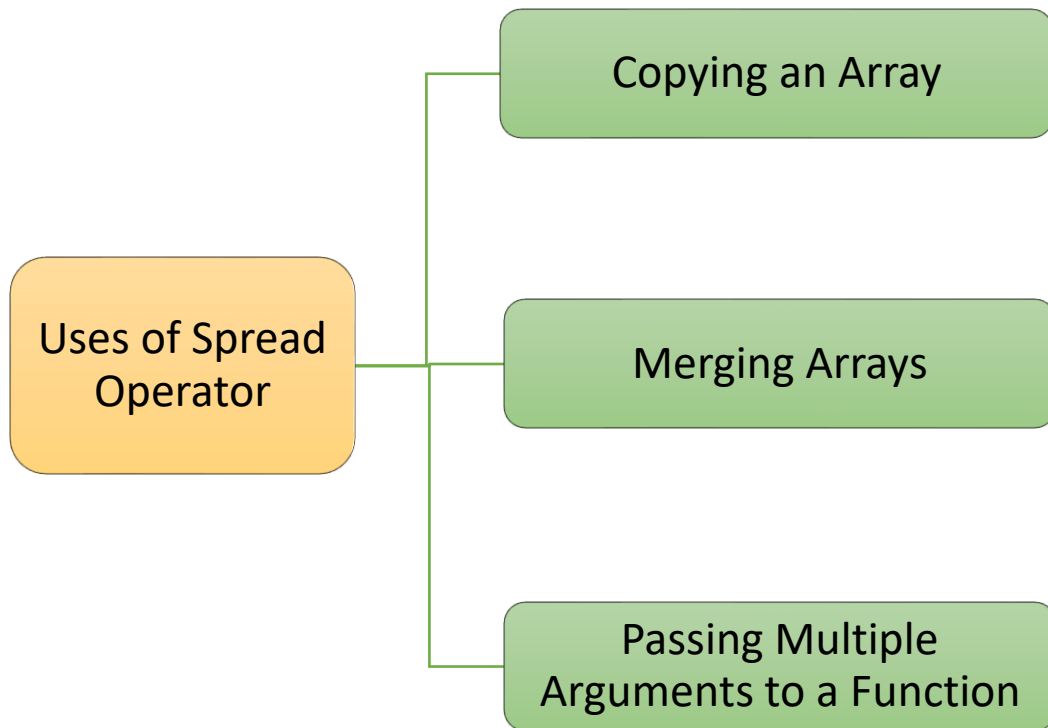
- ❖ Loose Equality (==) operator compares two values for equality after performing **type coercion**

- ❖ Strict Equality (===) operator compares two values for equality **without** performing type coercion.

- ❖ Normally === is **preferred** in use to get more accurate comparisons.

Q. What is the difference between **Spread** and **Rest** operator in JS?

- ❖ The spread operator(...) is used to **expand or spread elements** from an iterable (such as an array, string, or object) into individual elements.



```
// Spread Operator Examples
const array = [1, 2, 3];
console.log(...array); // Output: 1, 2, 3
```

```
// Copying an array
const originalArray = [1, 2, 3];
const copiedArray = [...originalArray];
console.log(copiedArray); // Output: [1, 2, 3]
```

```
// Merging arrays
const array1 = [1, 2, 3];
const array2 = [4, 5];
const mergedArray = [...array1, ...array2];
console.log(mergedArray); // Output: [1, 2, 3, 4, 5]
```

```
// Passing multiple arguments to a function
const numbers = [1, 2, 3, 4, 5];
sum(...numbers);
function sum(a, b, c, d, e) {
  console.log(a + b + c + d + e); //Output: 15
}
```

Q. What is the difference between **Spread** and **Rest** operator in JS?

- ❖ The rest operator is used in function parameters to collect all **remaining arguments** into an array.

```
// Rest Operator Example
display(1, 2, 3, 4, 5);

function display(first, second, ...restArguments) {
  console.log(first); // Output: 1
  console.log(second); // Output: 2

  console.log(remaining); // Output: [3, 4, 5]
}
```