**README** 

Python version 2.7.11

**Policy Network Implementation:** 

policy\_gradients\_train.py

This program trains agent using policy gradient algorithm mentioned in the report.

It periodically saves weights in policy\_gradients\_weights.p file

In the beginning it checks for this file and if it finds, it loads the weights and continuous learning from there

Command: python policy\_gradients\_train.py

policy\_gradients\_play.py

This program plays pong game for 10 episodes. It takes actions based on the training model (loads network weights from policy\_gradients\_weights.p file created before). We need to train agent using policy\_gradients\_train.py program before running this game.

Command: python policy\_gradients\_play.py

**Q-Learning Implementation:** 

q\_learn\_train.py

This program trains agent using a learning algorithm mentioned in the report.

It periodically saves weights in glearn.ckpt file

In the beginning it checks for this file and if it finds, it loads the weights and continuous learning from there

Command: python q\_learn\_train.py

q\_learn\_play.py

This program plays pong game for 10 episodes. It takes actions based on the training model (loads network weights from qlearn.ckpt file created before). We need to train agent using q\_learn\_train.py program before running this game.

Command: python q\_learn\_play.py