

Hack postgres Source Code: Vol I

Chapter 1 : C & Rust

1.1 Enumeration Types in C & Rust.

postgres 's initdb binary code has enums (enumeration types). So, we need to know them.

enums are custom types like structs in C and Rust.

enums are used to improve readability of code.

C - Enums

- Enum values in C are associated with integer values only. If we don't pass any integer value, compiler assigns value.
- Enums can be created within or out of main function.

```
#include<stdio.h>

/*
 * Enum type creation for two weeks – Sunday and Monday.
 * We mapped `0` to the enum value `Sunday`. Here, enum value `Sunday`
 * is not string. It is just label/value used in enum type.
 * As Monday is not assigned with any integer value, Compiler checks
 * previous enum value's integer and map to `Monday` by incrementing
 * it to 1. So, Monday value will be 1.
 */
enum Days { Sunday = 0, Monday };

int
main() {

    /*
     * Declaring a variable with enum type `enum Days` with the
     * identifier `day`.
     */
    enum Days day;

    /*
     * Adding a value to enum variable `day`
     * `Sunday` is not string but a allowed enum value to be assigned
     * to `day` enum variable.
     */
    day = Sunday;

    /*
```

```

* Compiler takes value in `day` variable i.e., Sunday.
* Sunday corresponds to `0` in defined enum type. So, compiler
* converts enum value to integer values and compares like `0 == 0`
*/
if (day == Sunday) {
    printf("It's Sunday!");
}

}

```

- If we want to implement above program in arrays/structs, it increases usage of indexes(in case of arrays) and variables(in case of structs.. to maintain enum value and associated integer value).

Rust - Enums

- Unlike C, we can map any type to enum value in rust.

```

// Creating enum type
enum Weeks {
    Sunday,
    Monday,
}; // No need of semicolon

fn main() {

    let first_week: Weeks = Weeks::Sunday;
    let second_week: Weeks = Weeks::Monday;
    /*
    * We use match statement in rust
    * If passed expression `first_week` is matched with any patterns
    * like `Weeks::Sunday` or `Weeks::Monday`, it executes code after
    * `=>`
    */
    match first_week {
        Weeks::Sunday => {
            println!("Its Sunday"); }
        Weeks::Monday => {
            println!("Its Monday"); }
    }

    match second_week {
        Weeks::Sunday => {
            println!("Its Sunday"); }
        Weeks::Monday => {
            println!("Its Monday"); }
    }

}

```