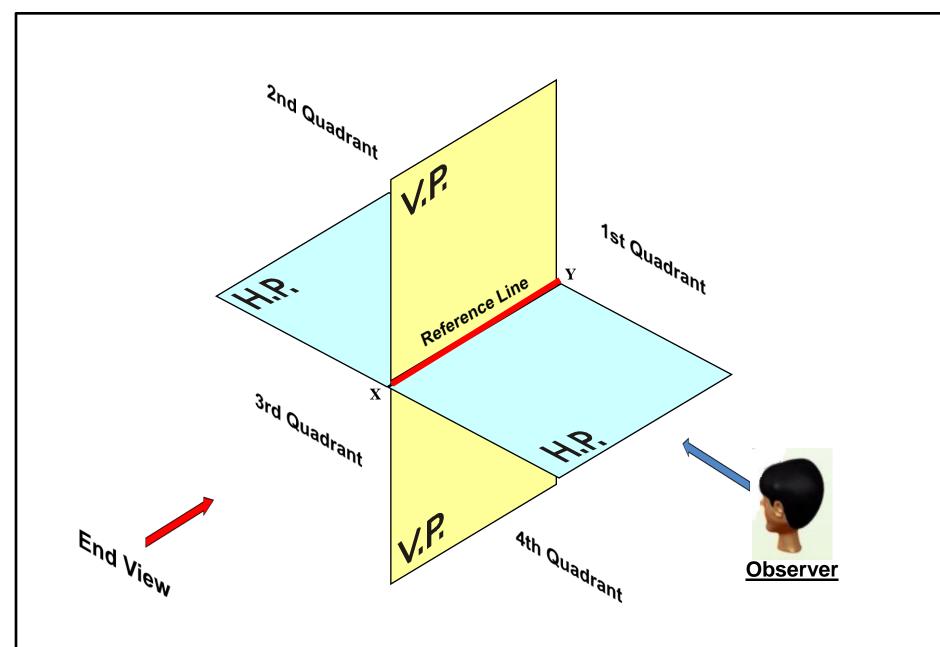
### **ENGINEERING GRAPHICS**

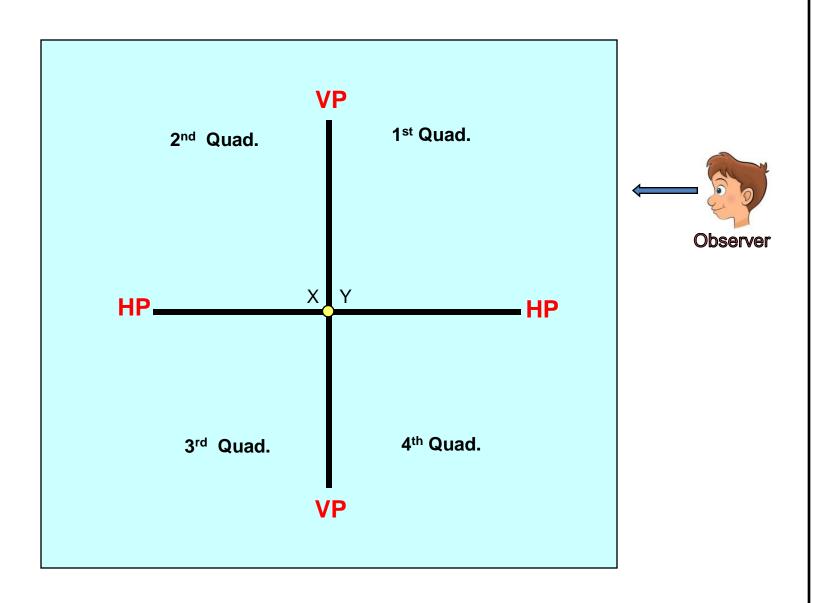
### Topic: Quadrants



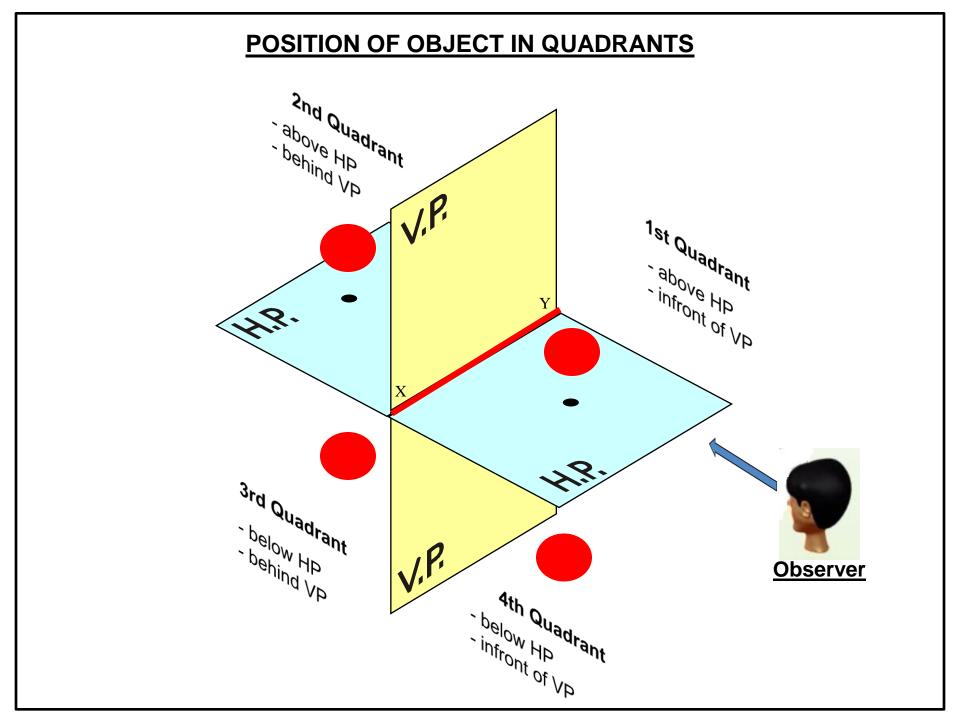




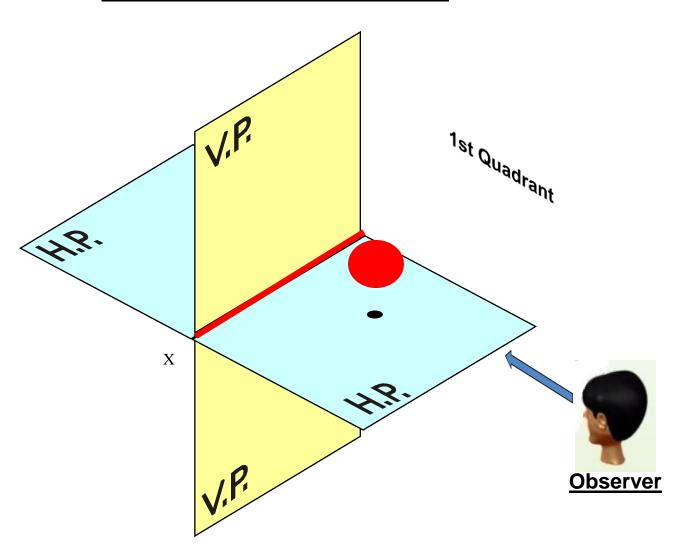
#### **QUADRANTS**



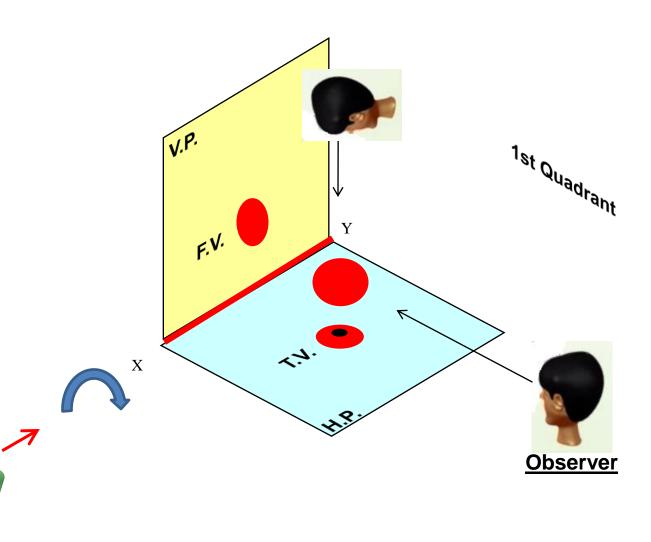
#### **END VIEW OF QUADRANTS**



#### **OBJECT IN FIRST QUADRANT**

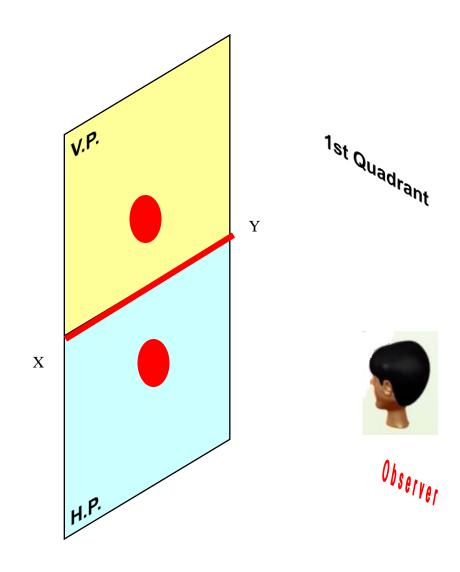


#### **OBJECT IN FIRST QUADRANT**

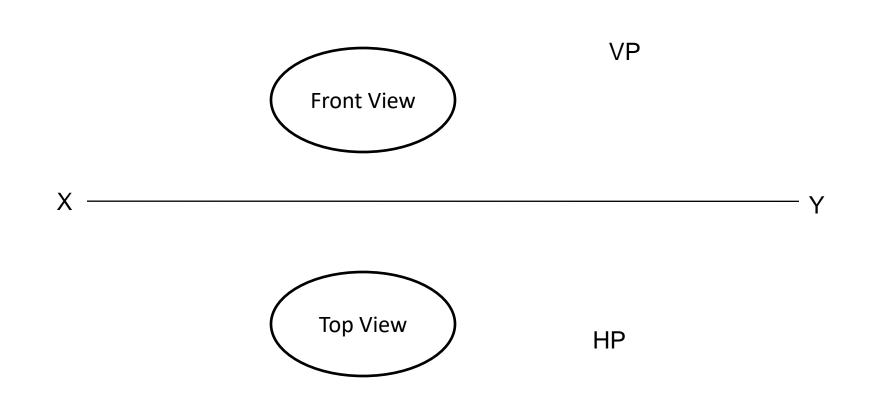


**End View** 

#### FIRST QUADRANT OPENS AFTER ROTATION OF HP



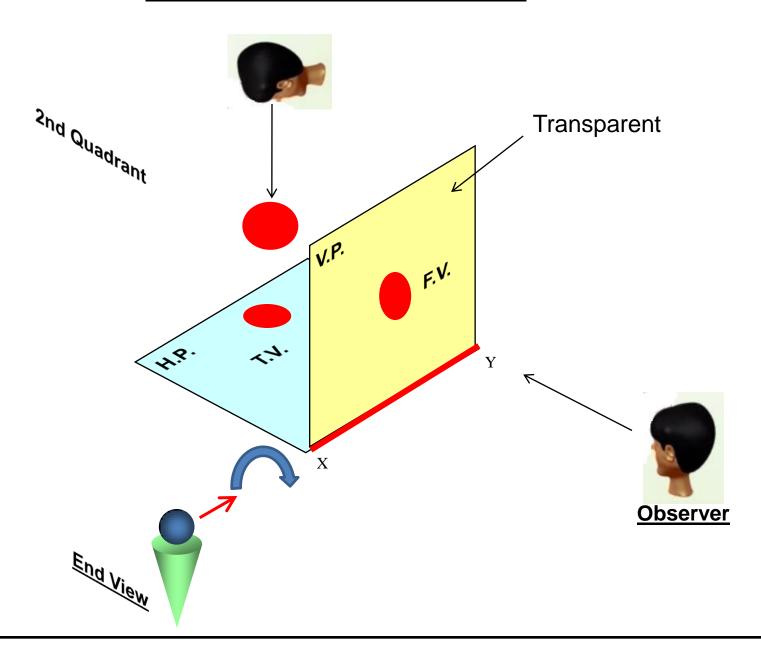
#### **REPRESENTATION OF FIRST QUADRANT ON PAPER**



First angle of Projection Method

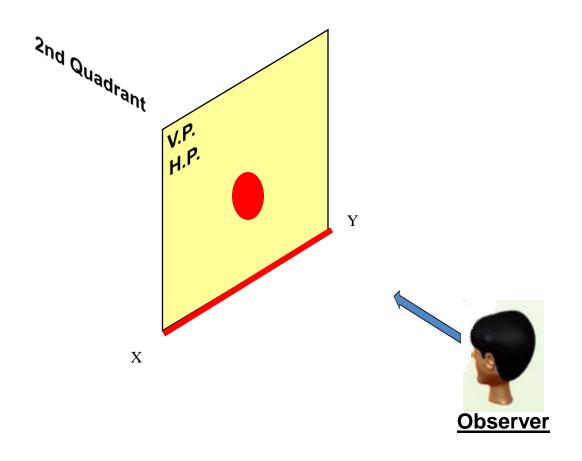
# **OBJECT IN SECOND QUADRANT** <sup>2nd</sup> Q<sub>uadrant</sub> 1<sub>St</sub> Q<sub>uadrant</sub> Y X <sup>3</sup>rd Q<sub>uadrant</sub> **Observer** $^{4t_h}$ $Q_{u_{adr_{ant}}}$

#### **OBJECT IN SECOND QUADRANT**

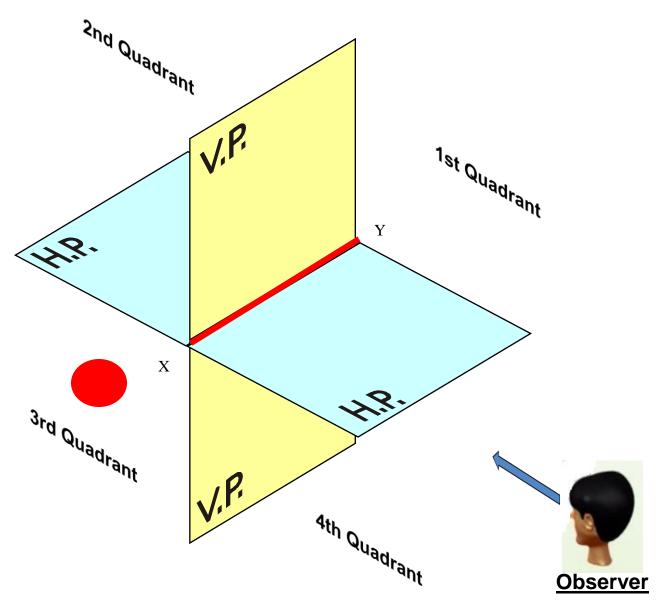


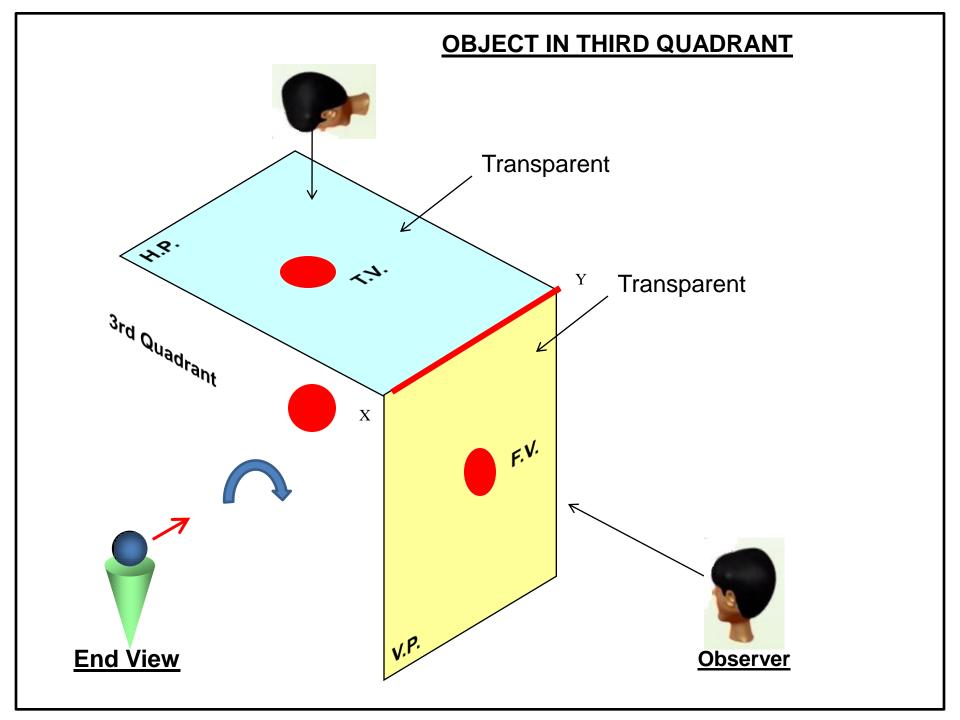
#### SECOND QUADRANT CLOSES AFTER ROTATION OF HP

2<sup>nd</sup> Quadrant is not used for drawing purpose.

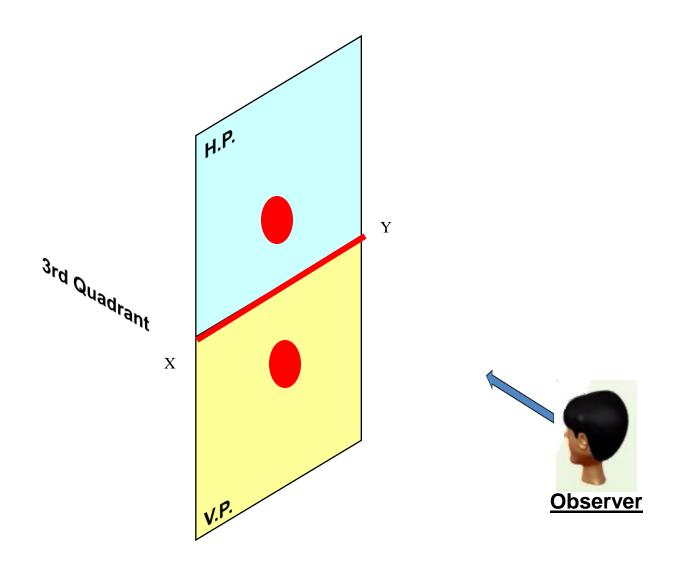


### OBJECT IN THIRD QUADRANT

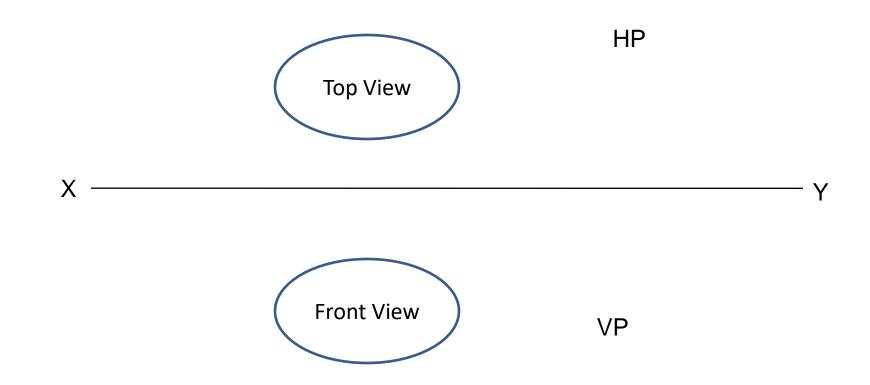




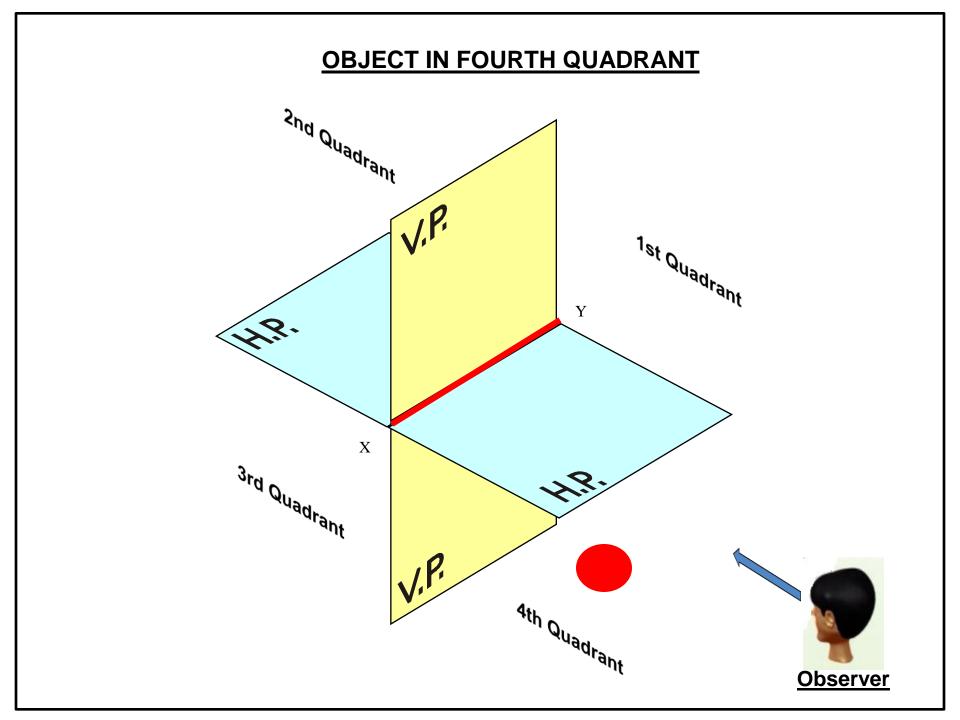
#### THIRD QUADRANT OPENS AFTER ROTATION OF HP

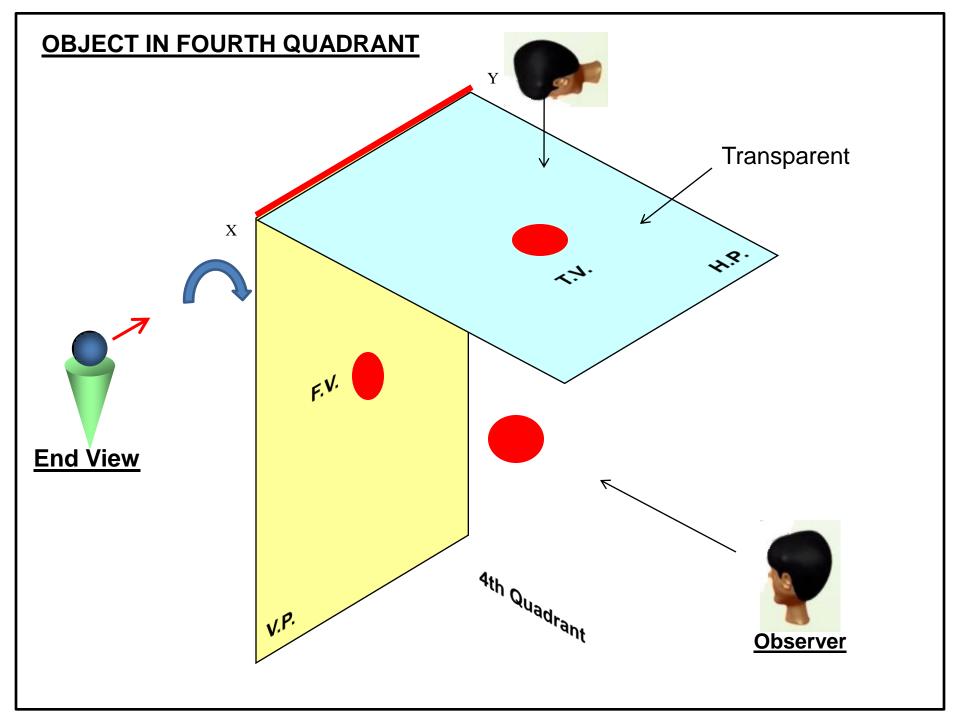


#### REPRESENTATION OF THIRD QUADRANT ON PAPER



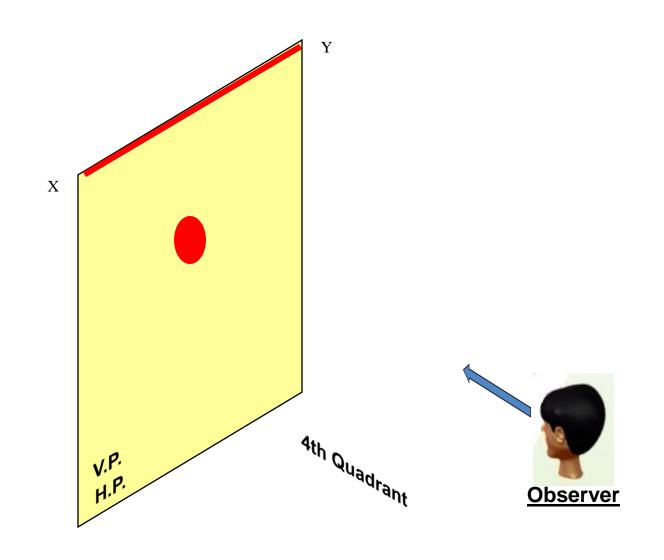
**Third angle of Projection Method** 





#### **FOURTH QUADRANT CLOSES AFTER ROTATION OF HP**

4<sup>th</sup> Quadrant is not used for drawing purpose.

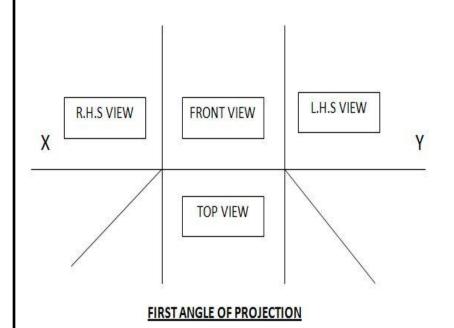


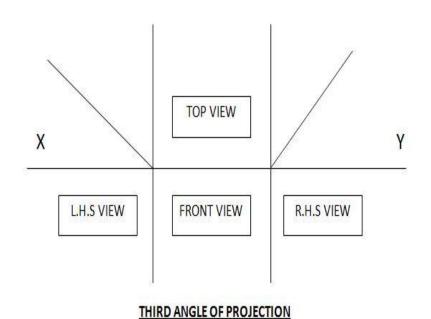
# **DIFFERENCE BETWEEN FIRST ANGLE THIRD ANGLE** Y X POP Observer POP Observer Object Object

#### **DIFFERENCE BETWEEN**

#### **FIRST ANGLE**

#### **THIRD ANGLE**





SYMBOLS	
FIRST ANGLE	THIRD ANGLE

# **Thanks**