



**SDFGH**  
sdfghj  
Department of Computer Science  
- IT and Environment

Name: \_\_\_\_\_

Signature: \_\_\_\_\_

Question Paper Code: ass

Total Mark: 80  
Duration: 3.00 Hrs

**PART A**  
ANSWER ANY 9 QUESTIONS. EACH QUESTION CARRIES 2 MARKS

(9X2=18)

1. Define Cyber Crime.

2. Give the names of 4 search engines?

3. What do you mean by knowledge repository?

4. Explain about common types of cyber threats

5. Write some guidelines for the proper usage of mobile phones.

6. What are the causes of information over load.

7. Explain the features of INFLIBNET?

8. Explain the impact of technology on language and culture

9. Explain different Health issues faced by people by the over use of computers and smart phones

10. Designers in Java

11. What is Cyber threat?

**PART B**  
ANSWER ANY 6 QUESTIONS. EACH QUESTION CARRIES 5 MARKS

(6X5=30)

12. Explain the activities of some well-known Environmental thinkers

13. Write some guidelines for the proper usage of mobile phones.

14. What are the causes of information over load.

15. Explain the features of different Learning management systems?

16. Explain different Health issues faced by people by the over use of computers and smart phones

17. Explain the problems caused by E-waste.

18. What is Cyber Ethics?

19. Why can you say that "Internet is widely used, not wisely used"?

PART B ANSWER ANY 6 QUESTIONS. EACH QUESTION CARRIES 5 MARTKS		(6X5=30)
20.Explain about some institutions in Environment.		
PART C ANSWER ANY 2 QUESTIONS. EACH QUESTION CARRIES 15 MARTKS		(2X15=30)
21.What are the advantages of cyber laws.		
22.What do you mean by software piracy?		
23." Education technology can improve the traditional way of teaching, but cannot replace the human tou		
24.Define the term information age.		