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Final Project User Study
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Methodology and Participant Demographics:

My app is designed to allow the user to quickly translate a phrase from English to another language. The tasks that the testers will be asked to perform is to translate a simple word or phrase from English to Spanish, French, German, or Japanese. I expect functionality to be straightforward and no problems to be had finding where to click or enter in needed information. The users that will be doing the testing are males not of a computer science background.

General Reactions from Users:

The users thought that the idea of the app was a good idea. Very useful for travellers, which was intended, to be able to translate one sentence or group of words to get the basic meaning. They all thought it was something that could actually be used by real people in a real situation, not just as a project to do.

Comments:

- Bland colors, not very colorful.
- Should make a larger input field for copying in a paragraph of text from somewhere else.
- Add more languages to translate to instead of four or five.
- Very simple.

Usability Issues:

One big one was that the user would have to click on the translate button twice to see the translation pop up. This was do to where the textview element displaying the received response from the server with the translation was updated. This problem should be working properly after modifications were started before testing to fix that problem.