${f WENBO\ HU}$

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EDUCATION

University of California San Diego

Main Curriculum:

Sept. 2019 - Present Bachelor of Science in Data Science Major GPA: 3.916 Minor in Business Total GPA: 3.88

COGS108(Data Science in Practice)(A+), CSE151A(Intro to Machine Learning) (A), CSE152A(Intro Computer Vision)(A+), CSE151B (Deep Learning) (A+), DSC102(Scalable Analytics Systems) (A+), DSC190 (Perception & Navigation) (A), MATH173B (Optimization) (A Graduate-Level Course:

CSE 291(Hao, Su Machine Learning Meets Geometry) (A), CSE 250A(AI: Probabilistic Reasoning & Learning (A), CSE 258/158 (A+) (Recommender System)

RESEARCH / WORK

Undergraduate Researcher Supervised by Tsui-Wei Weng

Sept. 2022 - Present

- Worked on zero-shot contrastive image representation learning under natural language supervision; Research focus on improving Vision-Language models such as CLIP by Prompt Engineering and image feature adapters.

Research Intern at Hao Su Lab at UCSD

- Worked closely with Ph.Ds and developed rigid body environment of ManiSkill 2022 Challenge, a large-scale robotic manipulation challenge seeking to benchmark generalizable robotic agents.
- Worked on rigid body environment and enabled environment fully-simulated dynamic interaction, supporting multiple observation modes such as(**point cloud**) and multiple controllers.
- Researched minimizing **simulation to real** robot transferability gaps; Experimented with motion planning using Xarm 7 joint robot arm.
- Enabled vision perception by implementing hand-eye calibration algorithm with Intel Realsense camera; Transformed Xarco to URDF by **Docker**&ROS; Trained **RL policy** in the simulated environment aiming for real transfer.
- Implemented and explored front-end 2D and 3D Computer vision models to relate all domains' research insights such as DETR, WGAN-GP, and NeRF.
- Practiced projects in solving forward and inverse Kinematics problems, Motion Planning tasks(RRT, PRM), PID control and Reinforcement Learning algorithms such as PPO, SAC using a SAPIEN environment based on an Open AI gym environment.

Deep Learning Research Intern at Synthesis Electronic Technology

June.2021 - Aug.2021

- Worked in Computer Vision Group and researched lightweight object detection models such as Yolo Series to compress and accelerate deep learning models to run on small devices (CPU chip / mobile end).
- Improved standard Yolov5s model with 5% mAP@.5 increase by utilizing in-depth data augmentation and TTA, finetuning, and applying Transformer to Yolov5 after reading 10 papers in Transformer domain.
- Independently innovated a question of whether adding the semantic meaning of class labels improves accuracy; Experimented by designing loss function to consider semantic related classes, post-processing bounding box, and trying embedding matrix.
- Converted models from different frameworks to NCNN, ONNX, and TensorRT that can run on mobile devices and deployed int 8 quantized yolov5s on intel i5 CPU with speed 180ms in 1920*1080 video.

Software Engineer Intern at Inspur Groups

July.2020 - Sept.2020

- Launched project with MyBatis and SpringMVC framework under Mayen and Tomcat.
- Provided apple big data back-end development and support including writing SQL to select data series from database, developing controller, dao, data, and service layer by JAVA to achieve requests from the front end.

PROJECTS/ COMPETITIONS

Kaggle SIIM COVID-19 Detection Competition - Top 15% (1416 Teams)

June.2021 - Aug.2021

- Identified and localized COVID-19 abnormalities on chest radiographs with a dataset comprising 6,334 chest scans in DICOM format (119.68 GB).
- Employed packages: Albumentations, Timm, MMdetection, and Detectron2.
- Employed Transfer Learning; Trained and finetuned classification models such as Densenet121, EfficientNet.
- Ensembled detection models such as Yolov5x6, Cascade RCNN and edited their architectures; Implemented WBF to postprocess bounding box (better than SoftNMS).