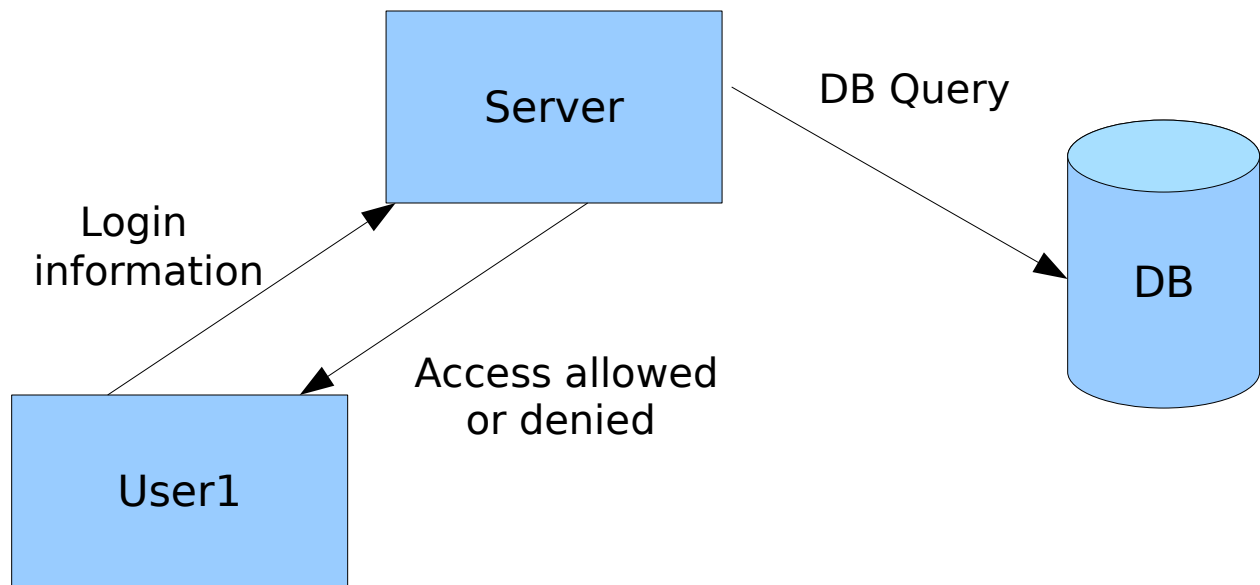
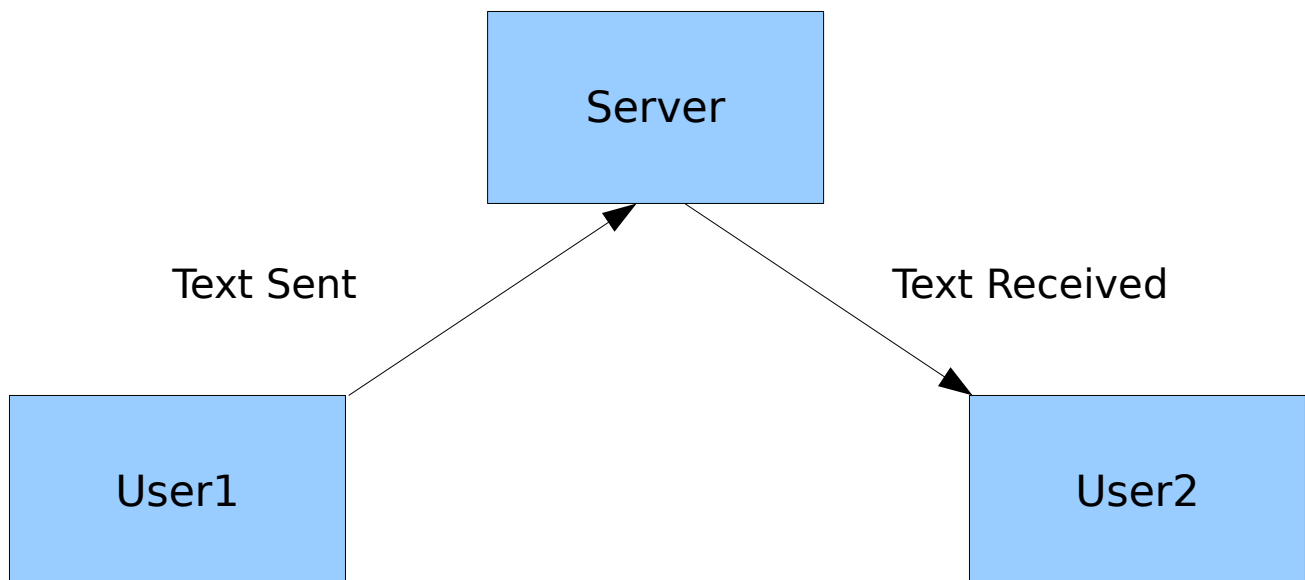


User Login and Authentication



One-to-One Communication



One-to-Many Communication

