# RESOLVING INCONSISTENCIES IN SIMPLE TEMPORAL PROBLEMS A PARAMETERIZED APPROACH

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### Overview

- Simple Temporal Problem (STP) is an influential formalism for encoding and reasoning about temporal relations.
- STP constraints:  $a \le x_i x_j \le b$ , where  $x_i, x_j$  represent points in time and a, b are rational or infinite values.
- STP consistency can be checked in polynomial time.
- But what if STP constraints are inconsistent?
- We study Almost STP: the problem of resolving few inconsistencies using tools from *parameterized complexity*.
- For two large classes of STP constraints (one-sided and equation constraints), we find fpt algorithms.
- We determine complexity of all classes of STP constraints.

# Simple Temporal Problem (STP)

Introduced by Dechter, Meiri, and Pearl in 1989.

Objects: points in time  $x_1, x_2, \ldots, x_n$ .

Constraints:  $a \le x_i - x_j \le b$ , where  $a, b \in \mathbb{Q} \cup \{-\infty, \infty\}$ .

Examples of constraints:

$$1 \le x_i - x_j \le 2,$$

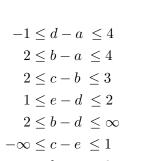
$$-\infty \le x_i - x_j \le -2 \qquad \text{(one-sided)},$$

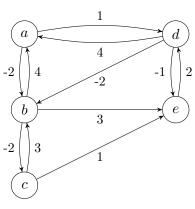
$$1 \le x_i - x_j \le \infty \qquad \text{(one-sided)},$$

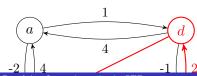
$$1 \le x_i - x_j \le 1 \qquad \equiv x_i - x_j = 1 \qquad \text{(equation)}.$$

# Simple Temporal Problem (STP)

Checking consistency requires polynomial time.





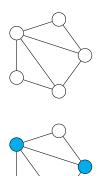


### Almost STP

- How to deal with with inconsistent instances?
- Remove some constraints to achieve consistency.
- Call this problem Almost STP.
- Almost STP is NP-hard.
- Restrict the set of allowed constraints.
- Almost STP is in P only when restricted to trivial constraints  $(a \le x_i x_j \le b$ , where  $a \le 0 \le b$ ) and NP-hard otherwise.
- Assume that removing few constraints is enough.
- Study complexity of Almost STP parameterized by k number of constraints to be removed.

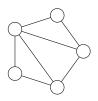
# Parameterized Complexity

#### k-Vertex Cover



Cover all edges with k vertices. Solvable in  $f(k) \cdot \text{poly}(n)$  time.

#### k-Independent Set

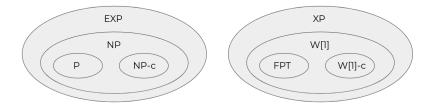




Find k non-adjacent vertices. Solvable in  $n^{O(k)}$  time.

Resolving Inconsistencies in STPs

# Parameterized Complexity Classes



### Back to Almost STP

- Let S contain  $a \le x_i x_j \le b$  for all  $a, b \in \mathbb{Q} \cup \{-\infty, \infty\}$ .
- For every subset  $\mathcal{A}$  of  $\mathcal{S}$ , what is the parameterized complexity of ALMOST STP restricted to  $\mathcal{A}$ ?
- Some subsets of S:
  - Trivial constraints:  $a \le x_i x_j \le b$ , where  $a \le 0 \le b$ .
  - One-sided constraints:  $a \leq x_i x_j$ , where  $a \geq 0$ .
  - Equation constraints:  $a \le x_i x_j \le a \equiv x_i x_j = a$ .
- $1 \le x_i x_j \le 2$  is not trivial, one-sided or equation.

### Classification Theorem

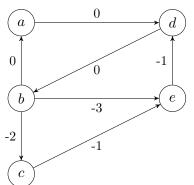
#### Theorem

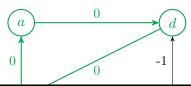
Almost STP restricted to  $A \subseteq S$  is

- $\blacksquare$  in constant time if A only contains trivial constraints,
- 2 in FPT if A only contains one-sided constraints,
- 3 in FPT if A only contains equation constraints, and
- $\Psi[1]$ -hard otherwise.

### One-sided constraints

Examples:  $0 \le d - a, 1 \le d - e, 2 \le c - b, ...$ 





- At most one arc for every pair.
- Labels either zero or negative.
- Negative cycles are bad.

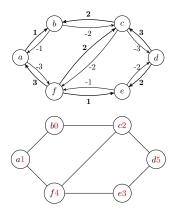
### Classification Theorem

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- $\Psi[1]$ -hard otherwise.

### Equations



- a b = 1:  $a \xrightarrow{1} b$ ,  $b \xrightarrow{-1} a$ .
- Values propagate. E.g., set a = 1.
- Nonzero cycles are bad.
- Goal: find k arcs that intersect every nonzero cycle.
- High level idea: use iterative compression and multicut to separate "conflicting" variables.

### Classification Theorem

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Almost STP restricted to  $A \subseteq S$  is

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# W[1]-hard Cases (1/3)

### Theorem (Göke et al.)

If A contains  $x_i - x_j \leq 1$  and  $x_i - x_j \geq 1$ , then AlmostSTP restricted to A is W/1-hard.

- $x_i x_j \le 2$  and  $x_i x_j \ge 2$  imply W[1]-hardness.
- What about  $x_i x_j \le 2$  and  $x_i x_j \ge 3$ ?
- $x_i x_j \le 2$  implements  $x_i x_j \le 6$ :  $x_i - y \le 2$ ,  $y - y' \le 2$ ,  $y' - x_j \le 2$ .
- $x_i x_j \ge 3$  implements  $x_i x_j \ge 6$ .
- $x_i x_j \le 6$  and  $x_i x_j \ge 6$  imply W[1]-hardness.

# W[1]-hard Cases (2/3)

#### Lemma

If  $\mathcal{A}$  contains  $x_i - x_j \leq a$  and  $x_i - x_j \geq b$  for any  $a, b \in \mathbb{Q}_{>0}$ , then AlmostSTP restricted to  $\mathcal{A}$  is W[1]-hard.

- What about  $1 \le x_i x_j \le 2$ ?
- We can express  $x_i x_j = 2$ :  $1 \le x_i - x_j \le 2, \ 2 \le x_i - x_j \le 4$ .
- $1 \le x_i x_j \le 2$  implements  $2 \le x_i x_j \le 2n + 2 \ \forall n \in \mathbb{N}$ :  $y x_i = 2n 2, \ 2n \le y x_j \le 4n$ .
- For large enough n (in O(#variables)),  $2n + 2 \approx \infty$  in STP.
- $1 \le x_i x_j \le 2$  expresses  $x_i x_j \le 2$  and  $x_i x_j \ge 2$ .

# W[1]-hard Cases (3/3)

#### Lemma

If A contains

- (a)  $x_i x_j \le a$  and  $x_i x_j \ge b$  for any  $a, b \in \mathbb{Q}_{>0}$ , or
- (b)  $a \le x_i x_j \le b$  for some  $0 < a < b < \infty$ , then AlmostSTP restricted to A is W/1]-hard.

Finally, we prove that if  $\mathcal{A}$  is not trivial, one-sided, or equation, then it either implements two constraints from (a) or the constraint from (b).

### Questions for Future

- What if we allow unary constraints, e.g.  $1 \le x_i \le 3$ ?
- What if we allow strict constraints, e.g.  $1 < x_i x_j \le 2$ ?
- $\blacksquare$  For which other problems X is Almost X interesting?
- ALMOST STP assumes that the additive error is small. What about the multiplicative error? Can we check if  $(1 \epsilon)$  fraction of STP constraints are consistent? This question is asking about robust approximation.

# Thank you!