

CSCI 3155 Problem Set 3

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1. ***Feedback: Complete survey linked from the moodle after completing this assignment. Any non-empty answer will receive full credit.***

This has been done.

2. ***JavaScripty Interpreter: Tag Testing, Recursive Functions, and Dynamic Scoping.***

The code to be implemented was done. As for the write-up for this section, the following is a test case that would behave differently under dynamic scoping vs static scoping.

```
1 x = 0;
2 function f1(){
3     var x = 10;
4     f2();
5 }
6
7 function f2(){
8     y = x+10;
9 }
10
11 f1();
12 console.log(y);
13 console.log(x);
```

If this were to be dynamically scoped then it would print 20 on line 12 and 0 on line 13. This is due to f2() getting the environment from

when it was called in `f1()`. Which would then override the global `x=0` for `x=10`, then `y` would be equal to 20.

However, if this were statically scoped then it would print 10 on line 12 and print 0 on line 13. This is because statically scoped means that each function has its own work space. I.e - function `f1()` uses the var `x` that is defined on line 3, then when `f2()` is called the environment isn't updated with the current var `x`, and so `f2()` doesn't have a declaration of `x` so it looks to the global declaration at line 1.

3. ***JavaScripty Interpreter: Substitution and Evaluation Order.***

The code to be implemented was done. as for the write-up portion of this, this would be deterministic. Considering *SearchBinary*₁ and *SearchBinary*₂, the first step is to look at expression 1, e_1 and to step it to e'_1 and return another binary operator with the new $e'_1 \text{ bope } e_2$. Then repeat until e_1 is just a value, then it moves to evaluating e_2 .

4. ***Evaluation Order.*** Consider the small-step operational semantics for JAVASCRIPTY shown in Figures 7, 8, and 9. What is the evaluation order for $e_1 + e_2$? Explain. How do we change the rules obtain the opposite evaluation order? It will first look to make sure that e_1 is not a value, if it is not it will take another step and return the $e'_1 \text{ bope } e_2$ which will continue to be evaluated until the check for e_1 until it returns true, in which case it will then begin small-step evaluation of e_2 where it will continue to check if not a value until it is a value. If we wanted to change these rules to have it evaluate right to left instead, then we would first look at e_2 and basically reverse the process.

5. ***Short-Circuit Evaluation.***

- (a) ***Concept.*** Give an example that illustrates the usefulness of short-circuit evaluation. Explain your example.

```
27 // Make some object with stats:
28 var someObj = {
29   stat1: 'A word',
30   stat2: 'Another word',
31   stat3: 10
32 }
```

```
33
34
35 // Case where the stat exists:
36 console.log(someObj.stat1 || 'no stat here ')
37 // Case where it doesn't:
38 console.log(someObj.stat4 || 'no stat here ')
```

In the above code it shows that short circuiting can help us avoid errors but instead print the default response that we want. For example in line 38 `someObj.stat4` hasn't been added to the object yet so instead of breaking the code we can short circuit to a 'no stat here' response.

- (b) **JAVASCRIPTY.** Consider the small-step operational semantics for JAVASCRIPTY shown in Figures 7, 8, and 9. Does e_1 AND e_2 short circuit? Explain.

Given our small-step semantics, we would not always see it short circuit. This is because when e_1 is not a value v_1 it will first make a small-step operation to reduce e_1 , which it will first do before attempting to evaluate e_1 with a short circuit.