A first step in programming



Course Outline

switch

Week 1 Overview Motivation Setup	Week 6 Decisions II for & while loops break, continue, pass
Week 2 Types I Numeric: Int, float Sequence: String Type conversion	Week 7 Functions Definition Invocation
Week 3 Types II Sequence Types: List Mapping Types: Dict	Week 8 Functions II Built-in & Libaries LEGB scope
Week 4 Operators Boolean & comparisons Keywords & variables	Week 9 Final project I
Week 5 Decisions I if - elif - else	Week 10 Final project II Next steps

Week 1: Overview

Part I: Programming at 10 000 feet

Motivations

Why?

Course aims

Resources

A Program

What is a computer

What is a program?

How are programs executed?

Part II: The Python programming language

What is it?

Who uses it?

Why Python

Part III: Setup

Setup Idle

The Python shell

Part IV: Homework

Writing your first "script"

Motivations

Arguments against

I do not want to be a software engineer
I do not need to know how my car works
I can already use Excel and Word

Arguments For

Personal

Low barrier to entry Marketability for jobs Active versus passive participation

Economic

Job market Collaboration, innovation, and entrepreneurship

*Trend toward automation and computer aided-decision making

Sociological/Political*

Centralization of technology

Privacy

**Biases inherent in technology

^{*}Tyler Cowen, "Average Is Over: Powering America Beyond the Age of the Great Stagnation" (2013)

^{**}Douglas Rushkoff, "Program Or be Programmed: Ten Commands for a Digital Age" (2010)

Broad Aims

This course IS...

Aimed at novices

Used to engender enthusiasm for programming

Aimed at emphasizing applied programming

Based on the concept of mentorship and personal guidance

A basis for in-depth study of computers, programming, web development...

This course is NOT...

A course in computer science

Promising to turn you into a software developer

Aimed at front-end web design or web development

A comprehensive course in Python programming

Resources

Course

Website

www.jeffreyvwong.ca/learning

Blogs, materials, discussion

Books

Gentle

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Paul Barry, "Head First Python" (2011)
Zed A. Shaw, "Learn Python The Hard Way" (2010)
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Verbose

Mark Luz, "Learning Python" (2009)

Web

Official Website for the Python Programming Language:

http://www.python.org http://docs.python.org/2/library/index.html

Tutorialspoint:

http://www.tutorialspoint.com/python/index.htm

This tutorial has been designed for software programmers with a need to understand the Python programming language starting from scratch.

stackoverflow: http://stackoverflow.com/

"Stack Overflow is a question and answer site for professional and enthusiast programmers"

What is a computer?

Definitions

A computer can be defined broadly as any of a class of man-made devices or systems that can modify data in some meaningful way

- The Linux Information Project (http://www.linfo.org/)

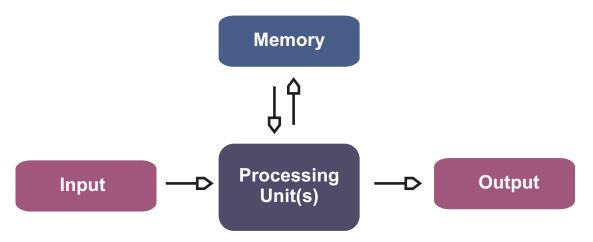
A computer is a general purpose device that can be programmed to carry out a set of arithmetic or logical operations. Since a sequence of operations can be readily changed, the computer can solve more than one kind of problem.

-Wikipedia (http://en.wikipedia.org/wiki/Computer)

"Fathers" of computing

George Boole, Charles Babbage, Claude Shannon, Alan Turing

A modern, digital computer



What is a program?

Definitions

A program is a sequence of instructions understandable by a computer's central processing unit (CPU) that indicates which operations the computer should perform on a set of data

- The Linux Information Project (http://www.linfo.org/)

A loose correspondence

Programming Language Natural Language

Expression Noun phrase

Operator Verb

Statement Sentence

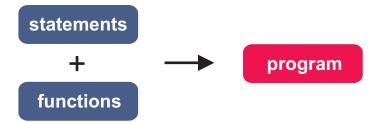
Modern languages

Are well-defined by a grammar

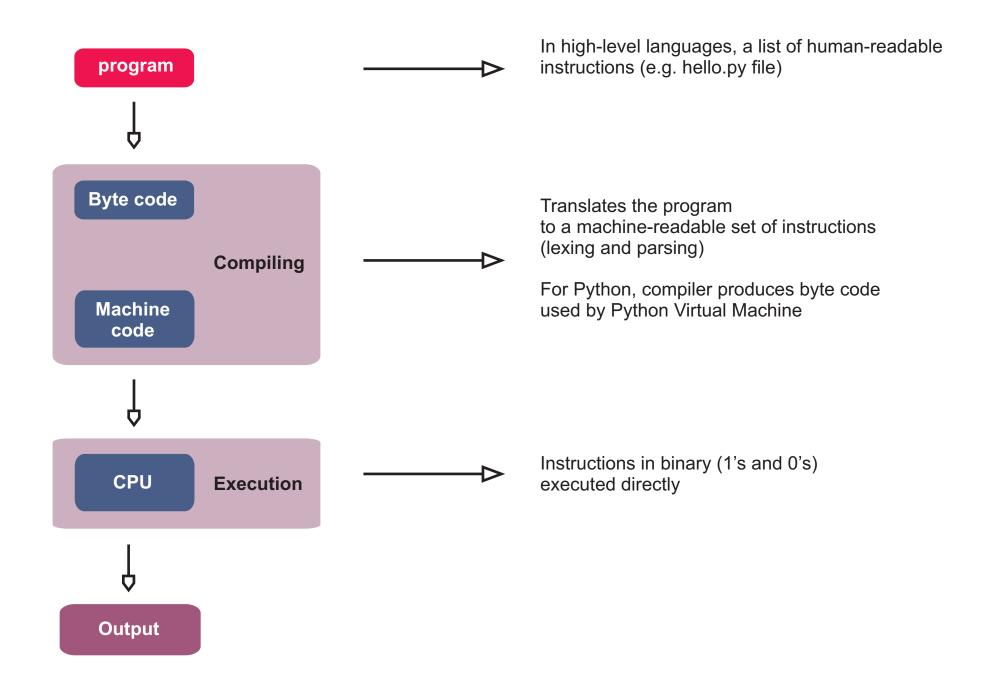
Are unambiguous

Are expressive

Admit an infinite number of utterances



The Life of a Program



Definitions

A program is a sequence of instructions understandable by a computer's central processing unit (CPU) that indicates which operations the computer should perform on a set of data

- The Linux Information Project (http://www.linfo.org/)

Breaking down a Python program

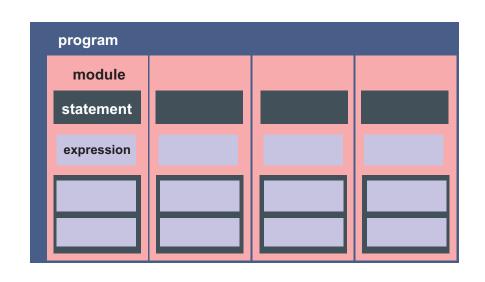
Statement:

Section of code Python can execute "Command"
e.g. print "Jeff"

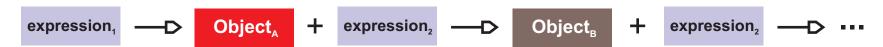
Expression:

Combination of variables/values/operators representing a single result "Request"

e.g. x = 1+1



Expressions create and process "objects"



Object is a place in memory storing

- 1. value
- 2. sets of operations for value

Setup: IDLE IDE



Definitions

An Integrated Development Environment (IDE) is a Graphical User Interface (GUI)- based software application that aids software programmers in software development. An IDE normally consists of a source code editor, build automation tools and a debugger

-Wikipedia (http://en.wikipedia.org/wiki/Integrated_development_environment)

IDLE Basics

Installation

IDLE is bundled with Python installation (http://www.python.org/getit/)

Components

1. Interactive Shell

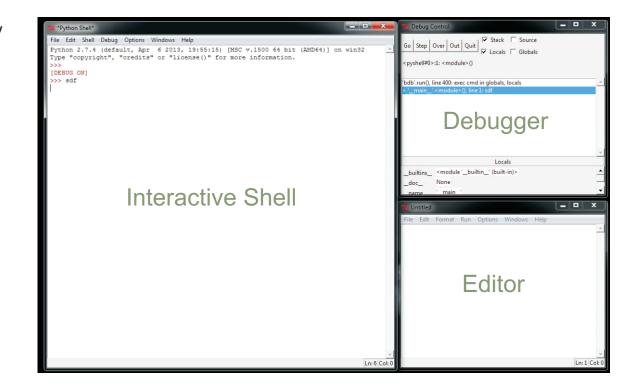
Interactive expression entry

2. Editor

Source code entry

3. Debugger (advanced)

Stepping 'Breakpoints'



IDLE: Python Shell

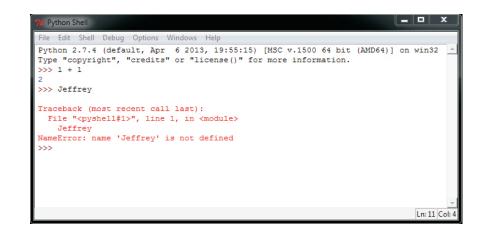
Touring the Shell

Version (2.7.4)

Several differences in Python 3.x.x http://docs.python.org/3/whatsnew/3.0.html

User Input

Interactive prompt (>>>)
Where statements are entered
Entered one at a time
Not saved (Editor...)



Python Output

Valid statements are "echoed" back to Python Shell (blue) Invalid statements echoed back (red)

Errors and Bugs

Bug

Valid code which produces unexpected or unwanted results May go undetected

Error

Invalid statements - Python does not understand

Exception

Valid statements which have errors during program execution

Dealing with Failure

Errors

These statements are invalid when it comes to Pythons grammar rules Python complains about not being able to **understand** your command

Exceptions

These are valid when it comes to Python's grammar rules

Python complains about not being able to unambiguously **execute** commands

```
Ex. 1.2 >>> jeff

Traceback (most recent call last):
    File "<pyshell#7>", line 1, in <module>
        jeff
NameError: name 'jeff' is not defined
```

Strategy:

The Python compiler will help you find the Exception with a 'stack trace'. With this info you narrow down the suspected error:

- 1. Find the 'File' In the shell, there is no file
- 2. Find the 'line' In shell, line numbers start from last
- 3. Find and interpret TypeError Here, a NameError is thrown http://docs.python.org/2/library/exceptions.html#bltin-exceptions
- 4. Correct error, try again!

IDLE: Python Editor

Touring the Editor

How to get to the editor

Python Shell

"File -> New Window" tab

Shortcut (windows)

Ctrl+N

At start-up

"Options -> Configure IDLE" in Shell

"General" tab

Select "Open Edit Window" radio button for "Startup Preferences"

User Input

Effectively a text editor (Notepad)

Used to write Python "modules"

Can be saved to disk

Not immediately executed by Python

Running a script

Editor

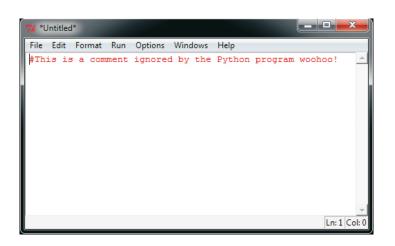
"Run -> Run Module" tab

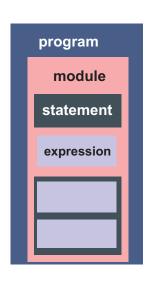
Shortcut (windows)

F5

Python Output

Valid statements are NOT "echoed" back to Python Shell Invalid statements echoed back in Shell





Summary & Homework

Programming: From 10 000 feet

A brief description of a computer program

Setting up Python

A tour of the Python Shell

A tour of the Python Editor

Homework 1

- 1. Setup Python and IDLE on your computer and operating system
- 2. Play around with the IDLE Shell for Python
- 3. Create and run your first script
 - activate the Python Editor
 - create and save a file named "helloWorld.py"
 - execute the file in the Python Shell