

# Car-following Models, Basic

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# Outline

- 1 What are car-following (CF) models?
- 2 Generic formulation of CF models
  - Continuous-time CF model
  - Discrete-time CF model
- 3 Numerical integration
  - Runge-Kutta scheme

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# What are car-following models?

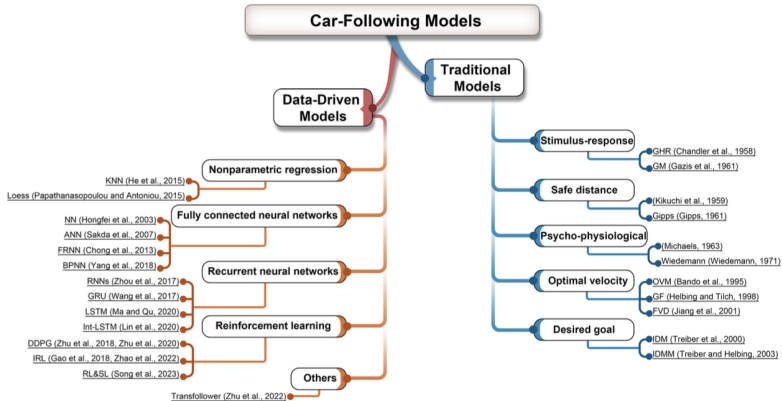
**Mathematical and data-driven<sup>1</sup> models that describe how a vehicle moves on a road**

- In a strict sense, car-following models describe the driver's behavior only **in the presence of interactions with other vehicles** while free traffic flow is described by a separate model.
- In a more general sense, car-following models include **all traffic situations** such as car-following situations, free traffic.
- See video - traffic simulation

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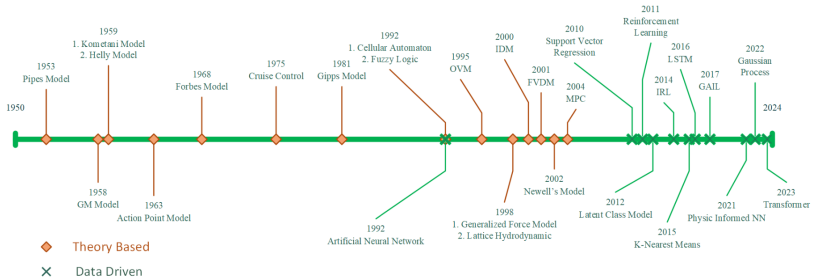
<sup>1</sup>Traditionally speaking, they are mathematical models, before the emergence of data-driven and machine learning methods

# CF models in History



Xianda Chen, et al, FollowNet: A Comprehensive Benchmark for Car-Following Behavior Modeling, Scientific Data, 2023

# CF models in History



Tianya Zhang, et al., Car-Following Models: A Multidisciplinary Review, arXiv:2304.07143v, 2024

# Outline

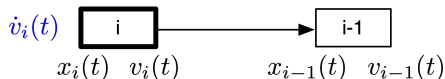
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# Continuous-time CF model

Defined by an **acceleration function**  $A$ :

$$\dot{v}_i(t) = A[ x_i(t), x_{i-1}(t), v_i(t), v_{i-1}(t) ] \quad (1)$$

- vehicle  $(i - 1)$  is the leader of vehicle  $i$ ;
- $x_i(t)$  and  $v_i(t)$  are the position and speed of vehicle  $i$  at time  $t$ , respectively;
- **Input:** **position** and **speed** of vehicle  $i$  and  $(i - 1)$  at time  $t$
- **Output:** **changes in speed**

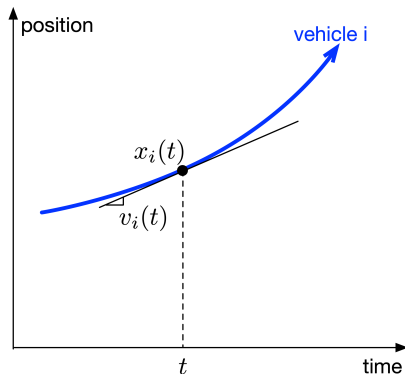




# Continuous-time CF model

Other inherent relationships:

$$\dot{x}_i(t) = v_i(t) \quad (2)$$

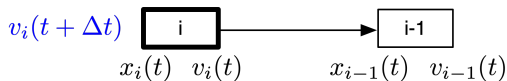


## Discrete-time CF model

Defined by a **speed function**  $V$ :

$$v_i(t + \Delta t) = V[ x_i(t), x_{i-1}(t), v_i(t), v_{i-1}(t) ] \quad (3)$$

where  $\Delta t$  is the **time step** of updating the model.



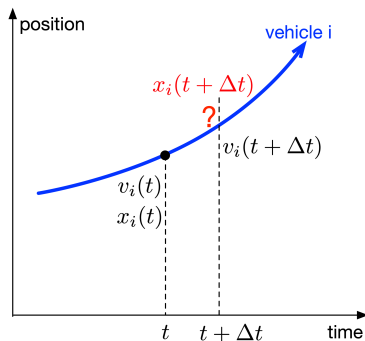
The input is the same as the continuous-time function, and the output is the speed after interval  $\Delta t$ , i.e.,  $v_i(t + \Delta t)$ .

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# Runge-Kutta scheme

In practice (like a computer simulation), we **cannot directly obtain the position, from the speed or acceleration** given by a CF model, and an integration scheme is necessary for an approximate **numerical solution**.



# Runge-Kutta scheme

To get the **position** of vehicle  $i$  at time  $t$ :

For the continuous-time function

- $\boxed{\dot{v}_i(t) = A(\cdot)} \xrightarrow{\text{RK}} \boxed{\dot{x}_i(t) = v_i(t + \Delta t)} \xrightarrow{\text{RK}} \boxed{x_i(t + \Delta t)}$

For the discrete-time function

- $\boxed{\dot{x}_i(t) = v_i(t + \Delta t) = V(\cdot)} \xrightarrow{\text{RK}} \boxed{x_i(t + \Delta t)}$

# Runge-Kutta scheme

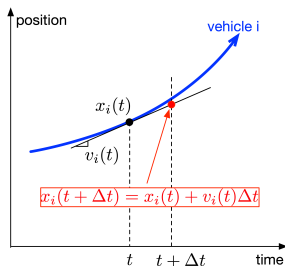
## General knowledge:

- There is even **six-order** RK method.
- Higher order methods give us **more accurate** results,
- and **higher computational burden**, meanwhile
- In solving CF model, the first- and second-order methods are usually good enough,
- namely, Euler's method and Heun's method, respectively.

## Euler's method: first-order RK method

Assume **constant** speed of  $v_i(t)$  during  $[t, t + \Delta t]$ .

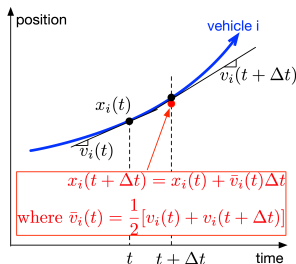
$$x_i(t + \Delta t) = x_i(t) + v_i(t)\Delta t \quad (4)$$



## Heun's method: second-order RK method

Assume **constant** speed of  $\frac{v_i(t) + v_i(t + \Delta t)}{2}$  during  $[t, t + \Delta t]$ .

$$x_i(t + \Delta t) = x_i(t) + \frac{v_i(t) + v_i(t + \Delta t)}{2} \cdot \Delta t \quad (5)$$



- 2nd-order: CF model **TWICE**: for  $v_i(t)$  and  $v_i(t + \Delta t)$
- 1st-order: only **ONCE** (for  $v_i(t)$ )



Thank you!