

# Julia for Ecologists / 10 Rules for learning/using Julia as an Ecologist

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Julia is a good language, ecologists should learn it.

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## 0.1. Outline

- Why should ecologists learn julia?
  - Well, there are the criteria that are directly measureble that make it better than R/Python:
    - \* fast
    - \* native support on GPUs
  - But there are also criteria that are more subjective, and that take experience and practice using the language to appreciate
    - \* clever use of dispatch patterns
    - \* use of one-liners
    - \* using parameterized types well
  - You will learn how to be a better programmer in *any* language, because smart use of julia requires understanding some fundamental concepts in programming that are ‘hidden’ from users in R/python
  - The biggest reason *not* to use julia is that the ecology/evolution package ecosystem in R is larger, and the ML ecosystem in python is more popular. However:
    - \* you can call *any* R/python function/library using RCall/PyCall in julia
    - \* More packages isn’t necessarily better when they don’t work together

10 rules to use julia effectively (highly tentative)

1. Use concrete types
2. Use abstract types
3. Learn about dispatch
4. Understand memory allocation
5. Use broadcasting
6. Learn to debug and benchmark software
7. Learn about the statistics ecosystem: StatsBase, Statistics, GLM, MLJ, Flux, Turing
8. Learn about the simulation libraries (DiffEq, DynamicGrids)
9. Learn how various statistics/simulation libraries work together
10. Contribute to open-source community