

NeutralLandscapes.jl: a library for efficient generation of neutral landscapes with temporal change

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Soon to be a paper, maybe. TK authors, MKB,VB,RS,TP

1 Introduction

2 Neutral landscapes are increasingly used in ecological and evolutionary studies over space to provide a
3 null expectation .

4 As biodiversity science becomes increasingly concerned with temporal change and its consequences, its
5 clear there is a gap generating neutral landscapes that change over time. In this ms we present how
6 `NeutralLandscapes.jl` is orders of magnitudes faster than packages `nlmpy` (in python) or `NLMR` (in R). We
7 then present a novel method for generating landscape change with prescribed levels of spatial and
8 temporal autocorrelation, and demonstrate that it works

9 Software Overview

10 This software can generate neutral landscapes using twenty different methods.

11 fig. 1 shows a replica of Figure 1 from ([nlmpycite?](#))

12 Table of methods.

13 [Figure 1 about here.]

14 using `NeutralLandscapes`, `Plots`

15 `siz = 50, 50`

16

17 `Fig1a = rand(NoGradient(), siz) # Random NLM`

18 `Fig1b = rand(PlanarGradient(), siz) # Planar gradient NLM`

19 `Fig1c = rand(EdgeGradient(), siz) # Edge gradient NLM`

20 `Fig1d = falses(siz)`

21 `Fig1d[10:25, 10:25] .= true # Mask example`

22 `Fig1e = rand(DistanceGradient(findall(vec(Fig1d))), siz) # Mask example`

23 `Fig1f = rand(MidpointDisplacement(0.75), siz) # Mask example`

24 `Fig1g = rand(RectangularCluster(4, 8), siz)`

25 `Fig1h = rand(NearestNeighborElement(200), siz)`

```

26 Fig1i = rand(NearestNeighborCluster(0.4), siz)
27 Fig1j = blend([Fig1f, Fig1c])
28 Fig1k = blend(Fig1h, Fig1e, 1.5)
29 Fig1l = classify(Fig1i, ones(4))
30 Fig1m = classify(Fig1a, [1-0.5, 0.5])
31 Fig1n = classify(Fig1g, [1-0.75, 0.75])
32 Fig1o = classify(Fig1f, ones(3))
33 Fig1p = classify(Fig1f, ones(3), Fig1d)
34 Fig1q = rand(PlanarGradient(90), siz, mask = Fig1n .== 2) #TODO mask as keyword + should mask be matrix or
35 Fig1r = ifelse.(Fig1o .== 2, Fig1m .+ 2, Fig1o)
36 Fig1s = rotr90(Fig1l)
37 Fig1t = Fig1o'
38
39 class = cgrad(:Set3_4, 4, categorical = true)
40 c2, c3, c4 = class[1:2], class[1:3], class[1:4]
41
42 gr(color = :fire, ticks = false, framestyle = :box, dpi=500, colorbar = false)
43 plot(
44     heatmap(Fig1a),      heatmap(Fig1b),      heatmap(Fig1c),      heatmap(Fig1d, c = c2), heatmap(Fig1e
45     heatmap(Fig1f),      heatmap(Fig1g),      heatmap(Fig1h),      heatmap(Fig1i),      heatmap(Fig1j)
46     heatmap(Fig1k),      heatmap(Fig1l, c = c4), heatmap(Fig1m, c = c2), heatmap(Fig1n, c = c2), heatmap(F
47     heatmap(Fig1p, c = c4), heatmap(Fig1q),      heatmap(Fig1r, c = c4), heatmap(Fig1s, c = c4), heatmap(F
48     layout = (4,5), size = (1600, 1270)
49 )
50
51 savefig("./figures/figure1.png", )

```

52 **Benchmark comparison to nlmpy and NLMR**

53 **Fig 2:** Benchmark comparison of all of methods in each of the three languages

54 **Generating dynamic neutral landscapes**

55 We implement methods for generating change that are temporally autocorrelated, spatially autocorrelated,
56 or both.

57 $M_t = f(M_{t-1})$

58 **Discussion**

59 **References**

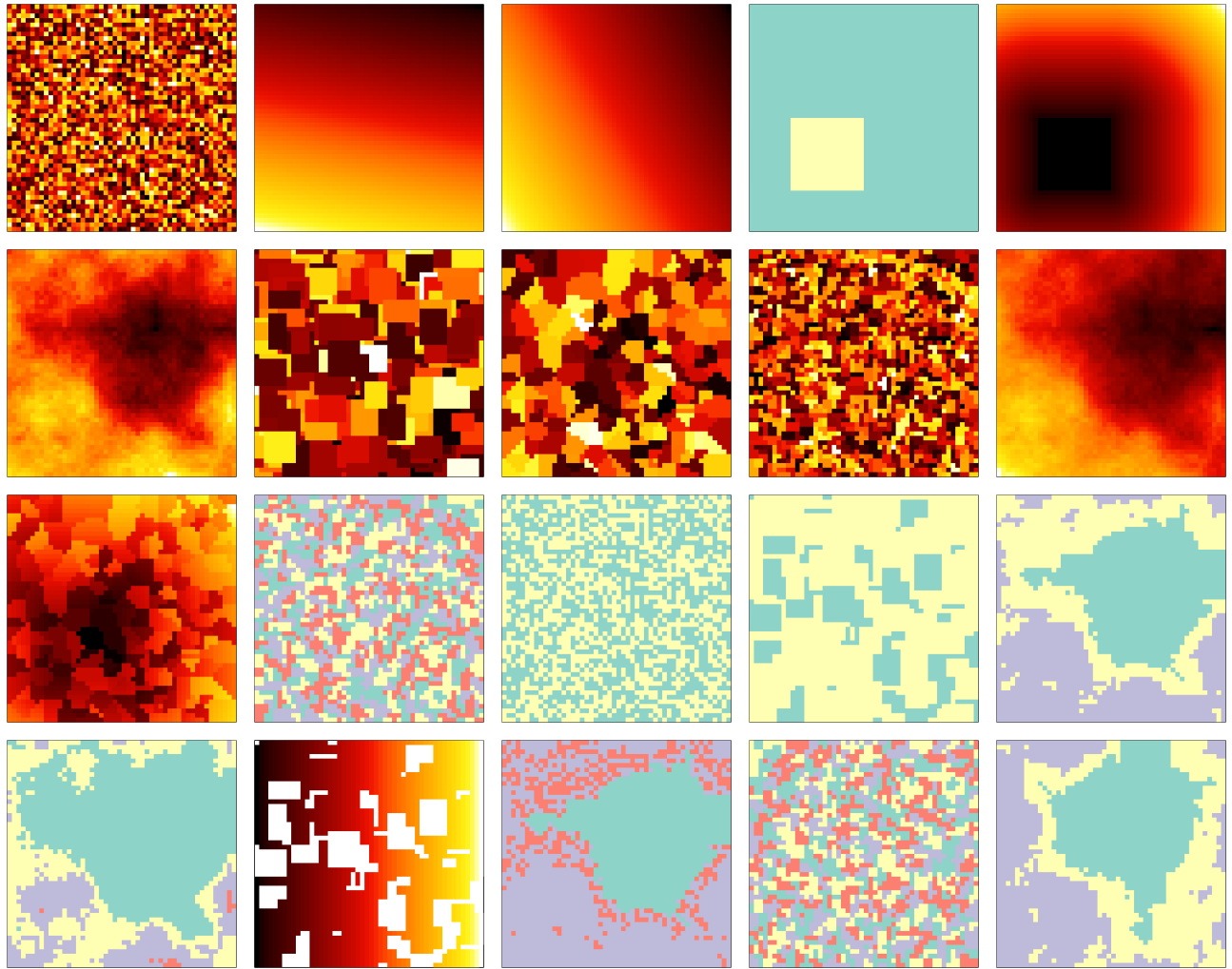


Figure 1: Recreation of the figure in nlmpy paper and the source