Hackathon Project Phases Template

Project Title:

AI STUDY PLANNER

Team Name:

Ai Study planner

Team Members

- > P Nagarjuna
- > C Rakesh Goud
- V RaviVarma

Phase-1: Brainstorming & Ideation

Objective:

- To Identify the problem statement.
- To define the purpose and impact of the project.

Key Points:

- 1. **Problem Statement:** Students struggle to manage study schedules and maintain focus, often leading to inefficiency.
- 2. Proposed Solution:

An AI-powered web app that helps users create, manage, and track study tasks with smart suggestions and a built-in timer for focused sessions.

3. Target Users:

Students and professionals preparing for exams.

4. Expected Outcome:

Improved time management, increased productivity, and a structured approach to achieving learning goals.

Phase-2: Requirement Analysis

Objective:

• Define technical and functional requirements.

Key Points:

1. Technical Requirements:

- HTML, CSS, JavaScript for front-end development.
- LocalStorage for data persistence.
- No external frameworks or APIs required

2. Functional Requirements:

- Add, remove, and prioritize study tasks.
- Generate Al-based study suggestions.
- Create a study plan from a learning goal.
- Timer for study sessions with pause/resume functionality.
- Session summary with completed tasks.

Constraints & Challenges:

- Limited time to implement advanced AI (using predefined suggestion templates instead).
- Browser compatibility for LocalStorage and timer accuracy.

Phase-3: Project Design

Objective:

Create the architecture and user flow.

Key Points:

1. System Architecture Diagram:

Simple client-side app:

<u>HTML Structure</u> → Static layout (dashboard, session, modal).

<u>CSS</u> → Styling and responsiveness.

<u>JavaScript</u> → Logic for task management, timer, and suggestions.

<u>LocalStorage</u> → Persistent task storage.

2. User Flow:

 User lands on dashboard → Adds tasks or enters a goal → Generates plan → Starts session → Tracks progress with timer → Reviews summary.

3. UI/UX Considerations:

- Clean, minimalistic design with a gradient header.
- Responsive grid layout for desktop and mobile.
- Color-coded priorities (red for high, orange for medium, green for low.

Phase-4: Project Planning (Agile Methodologies)

Objective:

Break down the tasks using Agile methodologies.

Key Points:

1. Sprint Planning:

- Sprint 1 (2 hours): Build HTML structure and basic CSS.
- Sprint 2 (3 hours): Implement task management and LocalStorage.
- Sprint 3 (2 hours): Add AI suggestions and study session timer.
- Sprint 4 (1 hour): Finalize UI and test functionality.

2. Task Allocation:

- Nagarjuna: HTML structure and CSS styling.
- Rakesh Goud: Task management logic (add/remove tasks, LocalStorage).
- Ravi Varma: Al suggestion generation and study plan functionality.
- (Ravi,Nagarjuna,Rakesh): Timer implementation and session summary.

3. Timeline & Milestones:

- Hour 1-2: Basic UI completed.
- Hour 3-5: Core functionality (tasks, suggestions) done.
- Hour 6-7: Timer and polish UI.
- Hour 8: Testing and fixes.

Phase-5: Project Development

Objective:

Code the project and integrate components.

Key Points:

1. Technology Stack Used:

- HTML5, CSS3, vanilla JavaScript.
- LocalStorage for saving tasks.

2. Development Process:

• Created static HTML structure with dashboard, session,

- and modal sections.
- Styled with CSS using grid layout and priority-based colors.
- Implemented JavaScript for task CRUD operations, timer logic, and suggestion generation.
- Integrated LocalStorage for persistence across refreshes.

3. Challenges & Fixes:

- Challenge: Timer accuracy during pauses.
- Fix: Adjusted start time after pauses using pause duration.

Phase-6: Functional & Performance Testing

Objective:

Ensure the project works as expected.

Key Points:

1. Test Cases Executed:

- Adding/removing tasks updates the list and LocalStorage.
- Generating a plan from a goal populates relevant tasks.
- Timer counts down accurately and pauses/resumes correctly.
- Suggestions appear based on tasks and goals.
- Session summary displays completed tasks correctly.

2. Bug Fixes & Improvements:

- Fixed timer reset issue after completing a task by resetting startTime.
- Improved suggestion variety by ensuring random selection from templates.
- Adjusted CSS for mobile responsiveness (input fields stacking).

3. Final Validation:

 Meets requirements: task management, Al suggestions, and session tracking functional as planned.

4. Deployment (if applicable):

 Hosted on GitHub Pages with a live demo link: [https://github.com/goudr554/studyplanner].

Final Submission

- 1. Project Report Based on the templates
- 2. Demo Video (3-5 Minutes)
- 3. GitHub/Code Repository Link
- 4. Presentation