

685. Redundant Connection II

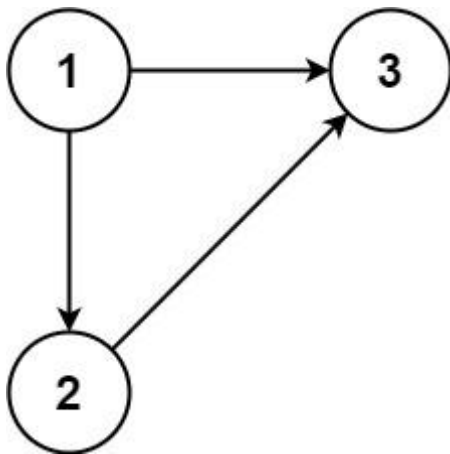
In this problem, a rooted tree is a directed graph such that, there is exactly one node (the root) for which all other nodes are descendants of this node, plus every node has exactly one parent, except for the root node which has no parents.

The given input is a directed graph that started as a rooted tree with n nodes (with distinct values from 1 to n), with one additional directed edge added. The added edge has two different vertices chosen from 1 to n , and was not an edge that already existed.

The resulting graph is given as a 2D-array of `edges`. Each element of `edges` is a pair $[u_i, v_i]$ that represents a directed edge connecting nodes u_i and v_i , where u_i is a parent of child v_i .

Return *an edge that can be removed so that the resulting graph is a rooted tree of n nodes*. If there are multiple answers, return the answer that occurs last in the given 2D-array.

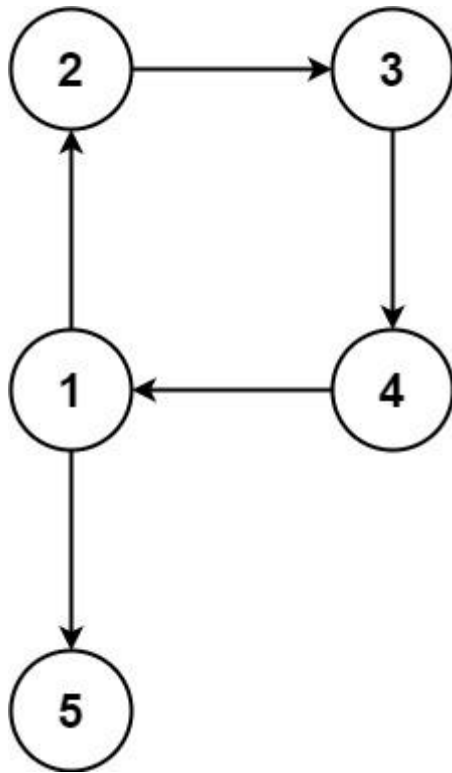
Example 1:



Input: `edges = [[1,2],[1,3],[2,3]]`

Output: `[2,3]`

Example 2:



Input: edges = [[1,2],[2,3],[3,4],[4,1],[1,5]]
Output: [4,1]

Constraints:

- $n == \text{edges.length}$
- $3 \leq n \leq 1000$
- $\text{edges}[i].\text{length} == 2$
- $1 \leq u_i, v_i \leq n$
- $u_i \neq v_i$

Code:

class Solution:

```
def findRedundantDirectedConnection(self, edges: List[List[int]]) -> List[int]:
```

```
rank = [0]*1001
```

```
parent = [i for i in range(1001)]
```

```
def find(x):
```

```
    if parent[x]==x:
```

```
        return x
```

```
    parent[x]=find(parent[x])
```

```
    return parent[x]
```

```
def union(x,y):
```

```
    a = find(x)
```

```
    b = find(y)
```

```
    if(a==b):
```

```
        return False
```

```
    elif(rank[a]>rank[b]):
```

```
        parent[b]=a
```

```
    elif(rank[b]>rank[a]):
```

```
        parent[a]=b
```

```
    else:
```

```
        parent[b]=a
```

```
        rank[a]+=1
```

```
    return True
```

```
inDegree = [0]*1001
```

flag = 0

c is the receiver node..and a & b are the two nodes connecting to c

for edge in edges:

 i,j = edge

 if(inDegree[j]>0):

 c = j

 a = inDegree[j]

 b = i

 flag = 1 #multi inDegree exists

 else:

 inDegree[j] = i

if flag!=1: #multi inDegree doesn't exist

 for edge in edges:

 if not union(*edge):

 return edge

else:

 edges.remove([b,c])

 for edge in edges:

 if not union(*edge):

 return [a,c] #if cycle exists, return the edge that's common in both cycle

and multi-inDegree

 return [b,c] #else return the normal multi edge node that was entered last